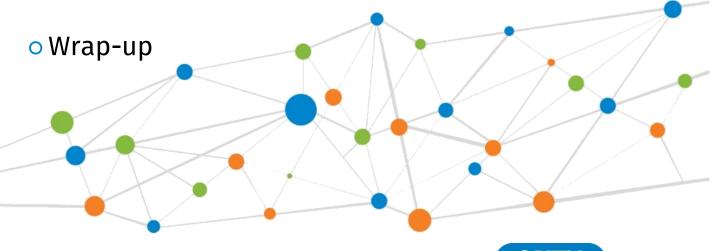


Scaling pods from 0 to 100s

Lessons learned from Openshift Serverless and KEDA

Agenda:

- Context What type of workloads are we talking about?
- Openshift Serverless + Demo
- o KEDA + Demo





What we do & who we are

We enable people to manage the complexity of investment decision making

Ortec Finance is a global technology and solutions provider



Global client base













































































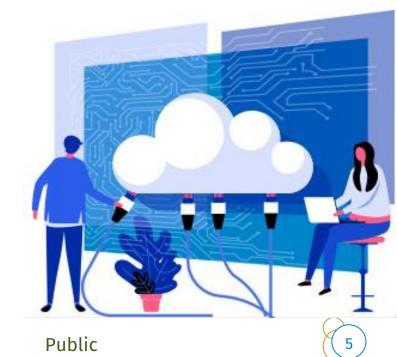






Our Cloud-Native Journey

- We like Managed over DIY:
 - OpenShift is a very mature, battle-tested, enterprise-level Kubernetes toolkit. It's a 'batteries-included' platform
 - We leverage opinionated Red Hat stack (e.g. prefer supported operators)
- We don't lift and shift. Modernize Apps first
- Migrating Legacy Microsoft HPC workloads this year



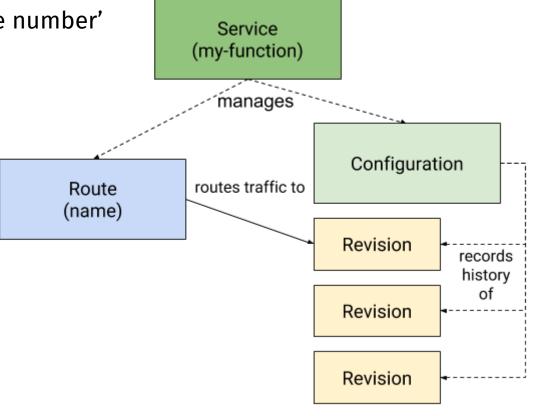


Openshift Serverless

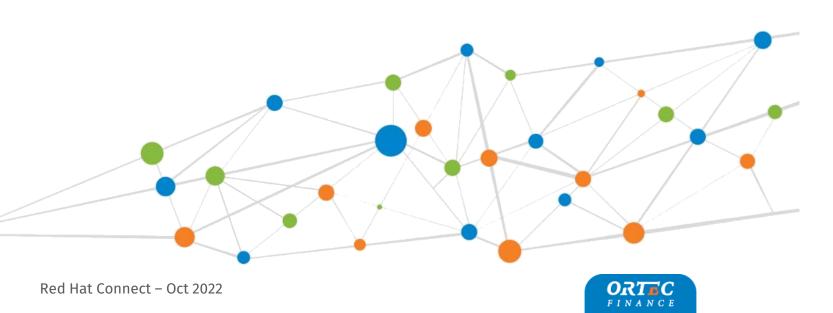
The ability to scale to zero – "Some people call this Serverless"

• Benchmark:

- dotnet core implementation of naive 'highest prime number'
- We kept it synchroneous (no Knative Eventing)
- Node selectors enabeld



DEMO





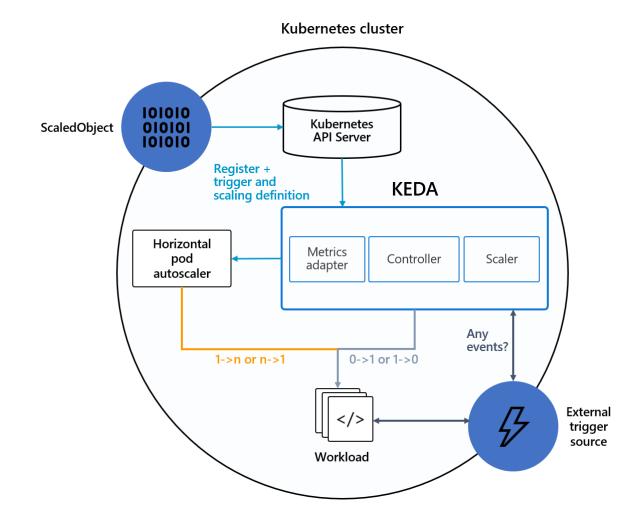


KEDA

Kubernetes Event Driven Autoscaler

o Benchmark:

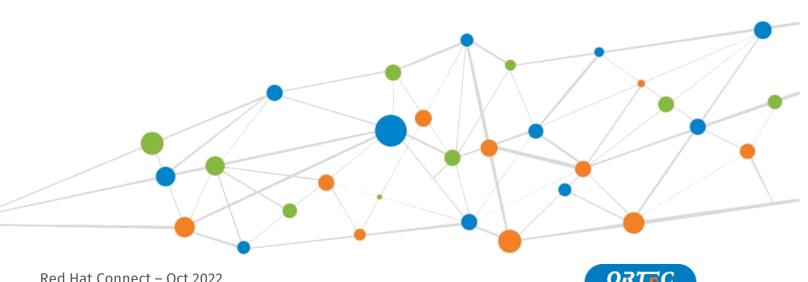
- Same prime number algo
- Async; Producer / Consumer set up
- No Kafka, but AMQ Broker

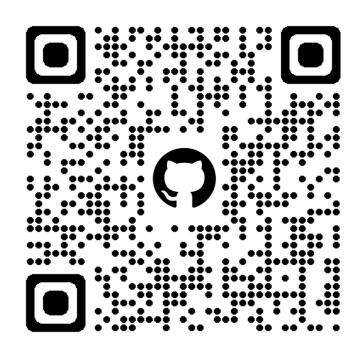






DEMO











- Operates on standard k8s resources
- Can scale existing deployed apps
- Pull based approach
- Doesn't manage data delivery
- K8s Horizontal Pod Autoscaler (HPA)
- Focus is on event driven autoscaling

- Operates on Knative Service
- Existing apps must be converted
- Push based approach
- Manages data delivery (Eventing)
- Knative Autoscaler
- Demand-based autoscaling (HTTP)





- For (long) paralell multiproces computations we prefer the **KEDA** setup
 - + Operates on standard K8 resources
 - + Can scale exisiting apps
 - + Tweakable autoscaling (e.g. deal with cold starts)
 - Community not all KEDA scalers not production ready (EDA for prometheus is shipped in 4.11)
- For (short) multithreaded Compute we want to investigate **Openshift Serverless** further:
 - + Simplified deployment syntax
 - + Also includes traffic distribution
 - Async support requires rigorous design
 - Not designed for long running tasks (e.g. Kourier time-outs in 300s)

Contact me

