



## Arturo Serrano

Software engineer - AR/VR Dev- Game Dev



+34717707945



asm.arturo@gmail.com



www.arturo-serrano.com

### SKILLS

#### Engines



#### AR/VR SDKs



ARFoundation

SteamVR

#### Software



VisualStudio



Git



Blender



Metamask

#### General



C#



C++



Python

#### Web



HTML5



CSS3



Javascript



Angular

#### Other

Solidity

OpenCV

### LANGUAGE

SPANISH    NATIVE

ENGLISH    C1

### ABOUT ME

I'm a software engineer focused on programming, game development and with extensive experience in AR and VR fields.

I've developed several applications in Unity, published two of them on the Play Store and continue my journey as a programmer creating new AR/VR applications daily. You can check my website at [www.arturo-serrano.com](http://www.arturo-serrano.com)

### WORK EXPERIENCE

2018 - PRESENT

Augmented Reality Engineer - CT Ingenieros

- Full development of several AR applications including Unity, .NET back-end and Database creation.
- Expert in all AR frameworks currently available in Unity developing three full apps and 8 R&D demos.
- Maintained and created applications in VR with SteamVR and all its libraries.
- Use of GIT, and agile methodologies.
- Developments aimed to military, industrial and medical companies.

2017-2018

Blockchain developer - Tribalyte Technologies

- Fullstack web development with front-end in Javascript with R&D and development of blockchain back-end smart contracts in Solidity

### EDUCATION

2013 - 2018

UPM - Electronics engineer/Software engineer

- Mainly focused on software development, I've created several applications currently used by my college, one of which was my final project with a score of 9.5