TABLE I: Challenges in PETA [Symbols E, T and A refer to challenges related to education, training, and awareness

Challenges	Key points (included papers)
Ch1 III design postpictions in the heavyson	Design ① Inconsistent UI design in web browser across different devices creating confusion to
	users [P22, P49]
	© Misleading UI design of third party email clients [P16]
	Absence of phishing indicators in third party email and mobile client [P16]
	① Lack of engaging and interesting phishing education and training material
education and training	[P10,P19,P28] ② Presence of complex interface and configuration in the game design [P28]
	Repetitive training content [P7]
	Disregard for user misunderstandings and interests [P11,P19]
	⑤ Limited attack vector consideration [P19,P24,P59]
	© Disregard for both casual and serious gamers [P36]
	© Presence of cultural bias in the content [P36]
	® Time consuming decision making process and lengthy training email [P5,P7]
	① Design similarity of phishing warnings with less serious security warnings [P1,P28]
	② Frequent exposure causes warning fatigue [P4,P13,P14,P17,P18,P26]
	③ Unsuitable warning placement [P2,P3,P5,P7,P11,P15,P25]
	Absence of active user interruption [P1,P11,P14,P43,P44] Absence of active user interruption [P1,P11,P14,P43,P44]
	① Lack of comprehension and explainability [P14,P25,P49]
	2 Lengthy content [P41] 2 Distinct which is a very including a part of the property of the pro
A	3 Distinct phishing warning design among vendors, platforms and web version [P49]
	① Inadequate usability [P1,P2,P8]
	② False positives and lack of reliability
	[P1,P2,P3,P8,P10,P13,P14,P18,P24,P25,P28,P44,P49,P57,P69]
A	
	① Ignorance due to lack of trust and understanding on phishing warning and training
	[P1,P2,P3,P4,P8,P11,P14,P24,P28,P31,P36,P39,P44,P49]
	② Disregard to warning due to appealing web content and site reputation
	[P2,P8,P14,P24,P49]
	① Difficulty to detect spear phishing due to personal relevance and familiarity
spear phishing	[P1,P7,P14,P15,P21,P26,P49,P58]
T	
Ch8. Disregard for users' mental limitations	① Users' distraction by other tasks is not well considered [P2,P7,P8,P13,P14,P24,P47]
	2 Users' inattentiveness to phishing interventions have not been taken into account
	[P7,P13,P14,P17,P24,P58]
	3 Current design practices unconditionally rely on user decision
	[P4,P15,P17,P24,P25,P40,P49]
	No alternative options for users to help them complete their primary task [P2] Implementation
	① Deployment difficulty of anti-phishing technologies due to interdependancy on
	multiple factors and platform dependency [P23,P38,P50]
	© Complicacy to safeguard employees in distributed and siloed settings due to enlarged attack surface [P6,P54,P57,P62,P65]
	Training email spammed by email provider [P28]
Ch10. Technology adoption and usage	① Requirement of prior experience and investment in software for phishing games
	[P37,P45]
e	② Requirement of expertise and assistance from third-party services [P1,P8,P45]
	3 Requirement of users' effort and willingness to use anti-phishing warnings
	[P19,P31,P45]
	① Similar organization name in the URL [P2,P45]
and domain name structures	② Difficulties to detect minor changes in URLs [P46]
	3 User confusion to identify phishing website hosted by trustworthy websites [P45]
	Presence of textual manipulations and complex visual tricks in the URL [P45,P47]
	① Handling phishing incident reports requires the need for human validation [P50]
incident response and anti-phishing training	② Embedded training deployment requires manual human effort [P45]
ETA	
	① Use of malicious javascript codes by attackers to bypass monitoring phishing plugins
	[P23]
_	② Use of XSS by the attackers to inject malicious code into legitimate webpages [P49]
A	
•	① Limited use of SSL indicator to protect website login page [P2] ② No built in mechanism in SMTP to prevent phishing [P16]

Challenges	Key points (included papers)	#
Ch15. Limitations of current anti-phishing planning, policies and guidelines	① Contradicting, incomplete and outdated anti-phishing recommendations in organizational websites [P15,P42]	5
E T A	② Choice of customized or outdated tools to manage IT incidents impact service quality and efficiency [P50]	
	3 Poor practice of training execution [P12,P59]	
	 Lack of formal approach to gain experience from previous phishing incidents [P50] Inadequate policies and guidelines to invoke user behavioral change [P50] 	
	Evaluation	
Ch16. Lack of industrial relevance in evaluation practices and settings	① The neglect of young people to test and improve their phishing knowledge [P21,P35] ② Sample bias due to limited demographic consideration [P1,P13,P14,P30] ③ Failure and the public post in the probability post in the probability of the prob	10
ETA	 Failure to conduct usability testing in real-world settings [P1,P7,P26] Poor evaluation practices results in unreliable outcome [P14,P18,P32] 	
Ch17. Complications regarding data	① Difficulty to emulate users real-life experience in phishing studies [P3,P43,P31]	7
collection and replicating user experience	© Ethical difficulties of conducting phishing studies [P48]	,
E T A	© Challenges of phishing study due to bias induced by the participants [P14,P21,P40]	
Ch18. Insufficient usability and effectiveness evaluation of phishing interventions	① Negligible practical value and effectiveness evaluation [P4,P8,P13,P18,P37,P40] ② Inadequate empirical investigation on variables used in phishing training and detection [P30,P41]	10
E T A	3 Lack of understanding on user behavioral response towards phishing incidents [P17,P33,P41]	
Ch19. Lack of sophisticated quantification of phishing training outcome	① Difficulty in measuring user phishing training effectiveness due to presence of bots [P55]	3
T	② Impact of pairie dogging on phishing training program outcome [P15,P59]	
Ch20. Lack of post-training user knowledge retention practice	① Effectiveness of phishing interventions subject to dwindle over time [P13,P21,P40,P45]	8
E T	② Lack of investigation on users' long term behavior change [P7,P31,P34,P54]	

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