RANDY PICHARDO

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TECHNOLOGIES

Proficient: CSS3, HTML5, JavaScript, Git, Github, Figma, SQL, React, JSX, Bulma
Experienced: BootStrap

PROFESSIONAL EXPERIENCE

Developer Consultant - All Tech Is Human | Github   (Remote) | Aug 2023 - Sep 2023
- Led end-to-end development of a job board on Squarespace, prioritizing user accessibility and mobile optimization by embedding custom code blocks using JavaScript, CSS3, and HTML5.
- Seamlessly integrated the application's backend with ATIH's database using airtable.js, ensuring real-time data sync and data integrity.
- Crafted an advanced search system for job seekers, enabling multi-parameter job filtering, utilizing endpoint filter formulas for precise and rapid search results.
- Built a seamless front-end design that matched the aesthetic of the rest of the companies website to ensure a smooth and cohesive user experience throughout

Developer Consultant - Penta Medical Recycling | Github   New York, NY (Remote) | June 2023 - Sep 2023
- Led the redesign and development of Penta's web application using React.js, enhancing user experience and accessibility for over 60 nonprofit partners across 39 countries, benefiting numerous individuals seeking prosthetic care.
- Designed an intuitive e-commerce-inspired inventory request system integrated with real-time data from the Airtable database. This system streamlines the process for nonprofits to browse, select, and order from hundreds of recycled prosthetic components.
- Introduced robust search, filtering, and visual component depiction features, refining the user discovery process and maximizing platform efficiency and productivity.

SOFTWARE PROJECTS

Reyclique | Github   June 2023 (3 weeks)
Inspired by community grouping together and the urgent need to clean up the planet
- Built a desktop and mobile friendly site to allow people to host and join events to keep the world clean
- Contributed to the overall layout, making events render, and the functionality of joining, leaving, and deleting events
- Utilized: Figma, HTML, CSS, React, Bulma

PalletePals | Github   May 2023 (10 days)
Inspired by social medias who which connects people of similar interests
- Built a desktop and mobile friendly site to connect art creators around the world
- Built out the front-end of each page where as my team-mate worked on the back-end
- Utilized: Figma, HTML, CSS, JavaScript, Bulma

Hestia's Pot | Github   March 2023 (10 days)
Inspired by my desire to help make the lives of others easier
- Built a desktop and mobile-friendly site to provide users with easy access to food recipes
- Created the footer, categories section, and contributed to the overall layout
- Utilized: Figma for design, HTML, CSS, JavaScript, Bulma for development and styling

Art Portfolio | Github   January 2023 (ongoing)
Inspired by my love for creativity
- Built a desktop and mobile-friendly site to showcase my skills as a digital artist and a software engineer
- Design is inspired by comic books
- Developed the entirety of the site myself using React to keep things efficient and swift
- Utilized: HTML, CSS, React

EDUCATION

Software Engineering Fellowship - The Marcy Lab School   Brooklyn, NY | September 2022 - September 2023
- Completed 2,000 hours of coursework in web development, CS fundamentals, and leadership development
- Developed proficiency in HTML/CSS, JavaScript,, NodeJS, ReactJS, SQL, and AWS
- Contributed to the open-source community by writing blogs about programming technologies