

MAE 8 - Winter 2015

Homework 6

Instructions: Follow the homework solution template. Put all answers in a MATLAB script named **hw6.m**. For this homework, you will need to submit multiple files. Create a zip archive named **hw6.zip**. The zip archive should include the following files: **hw6.m**, **bilinear.m**, **projectile1D.m**, **figure1.png**, **temperature.mat** and **Astring.mat**. Submit **hw6.zip** through TED before 9 PM on 02/19/2015. Use double precision unless otherwise stated.

Problem 1:

In engineering there are many occasions in which the following scenario occurs: A measured quantity (say a two-dimensional temperature field) is known at specific x-y locations yet a value is needed at a point $P = (x, y)$ that is between points at which the temperature was measured. One way to estimate the temperature of point P from the surrounding locations is bilinear interpolation. Details of how bilinear interpolation is implemented are given at http://en.wikipedia.org/wiki/Bilinear_interpolation.

In this exercise, you will make use of local (sub) functions. The primary function and local functions all should be stored in MATLAB file **bilinear.m**. All functions should detail on how to call and the inputs and outputs. Do not write three separate files for this exercise.

The primary function should have the following header: **function [Tp] = bilinear(x, y, T, Px, Py)**. The inputs are one-dimensional x-grid **x** and y-grid **y**, the two-dimensional temperature **T**, and the location **Px** and **Py** of target point P. The output is the single value of temperature **Tp** at the point P. This function calls the following two local (sub) functions to complete the task.

The first local (sub) function **bound_target** should find the indices **iloc** in vector **x** and **jloc** in vector **y** where $x(\text{iloc})$ is closest and smaller than **Px** and $y(\text{jloc})$ is closest and smaller than **Py**. This local function should have the following header: **function [iloc, jloc] = bound_target(x, y, Px, Py)**. If the target point is not bounded by the grid, the function should output an error message and return (use function **return**).

The second local function should have the following header: **function [Tp] = interp_target(x, y, iloc, jloc, T, Px, Py)**. The function takes input grid vectors **x** and **y**, indices **iloc** and **jloc**, the temperature **T**, the location **Px** and **Py**, and returns **Tp** as the output. This is where the bilinear interpolation takes place.

Download the file **temperature.mat** from TED and load it to MATLAB. The file has one dimensional x-grid **x** and y-grid **y**, and the two-dimensional temperature field **T**.

- Set **p1a=evalc('help bilinear')**.
- Set **p1b=evalc('help bilinear>bound_target')**.
- Set **p1c=evalc('help bilinear>interp_target')**.
- Let **Px = -7.1** and **Py = 7.5**, and get the interpolated temperature and set it to **p1d**.
- Let **Px = 1.5** and **Py = -14.1**, and get the interpolated temperature and set it to **p1e**.
- Let **Px = -7.1** and **Py = -14.1**, and get the interpolated temperature and set it to **p1f**.

- (g) Let $P_x = 3.2$ and $P_y = -1.2$, and get the interpolated temperature and set it to **p1g**.
- (h) Let $P_x = 3.1$ and $P_y = -1.1$, and get the interpolated temperature and set it to **p1h**.
- (i) Create **xfine** and **yfine** grids that have twice the resolution of the initial x and y grids. Then use two **for** loops to interpolate the temperature onto all the new grid points and store the new two-dimensional temperature field as **Tfine**. Use command **surf(Tfine)** to plot the fine temperature field in a figure. Make sure that the surface plot shows when your script is run. Set **p1i='See figure 1'** and save the figure as **figure1.png**.

Problem 2:

A ball at a height Z_0 is thrown upward at an initial vertical velocity W_0 . In this exercise, you are to explore motion of the ball numerically using Euler's method. The motion is described by the following differential equations:

$$\begin{aligned}\frac{dZ}{dt} &= W, \\ \frac{dW}{dt} &= -g,\end{aligned}$$

where t is time, Z is height, W is vertical velocity of the ball and g is gravity. Using Euler's method, the equations can be approximated by

$$\begin{aligned}Z^{n+1} &= Z^n + W\Delta t, \\ W^{n+1} &= W^n - g\Delta t,\end{aligned}$$

where superscript n denotes variables at current time, superscript $n+1$ denotes variables at time that is Δt ahead.

Write function **projectile1D.m** to numerically solve for the motion of the ball. The function should have the following header: **function [T, Z, W] = projectile1D(Zo, Wo, Tf, dt)**. The inputs are the initial height of the ball **Zo**, the initial vertical velocity W_0 , the duration of the motion **Tf** and the time step **dt**. The outputs are vectors **T**, **Z** and **W** which are the time, the height and the vertical velocity of the ball, respectively. Give the function a description. Set gravity to be 9.81m/s^2 in the following exercises.

- (a) Set **p2a=evalc('help projectile1D')**.
- (b) Let **Zo = 500 m** and **Wo = 0 m/s**. Create a vector **time = [0:0.01:10]**. Compute the analytical solution of this motion $Z(t)$ for a duration of 10 s and put the answer in **p2b**.
- (c,d,e) Use function **projectile1D** to get the time, the height, and the vertical velocity of the motions for 10 s. Set the answers to **p2c**, **p2d**, and **p2e**, respectively. Use 1-second time step.
- (f,g,h) Repeat the step above with 0.01-second time step. Put the time, the height, and the vertical velocity into **p2f**, **p2g**, and **p2h**, respectively.
- (i) Make a figure to plot height versus time. The figure should include 3 plots: one with the analytical solution in part (b), one with the 1-second time step in parts (c-d) and one with the 0.01-second time step in parts (f-g). Set **p2i='See figure 2'**.
- (j) As the time step is reduced, does the height Z get closer to the analytical solution? Give the answer in the form **p2j='...'**.

(k) Now keep $\mathbf{dt} = 0.01$ s, $\mathbf{Zo} = 500$ m and $\mathbf{Tf} = 10$ s. Compute the maximum height that the ball can reach in different cases where the initial vertical velocity \mathbf{Wo} increases linearly from 0 m/s to 50 m/s with an increment of 5 m/s. Put the answer in **p2k**.

(l) How does the maximum height in part (k) vary with the initial vertical velocity \mathbf{Wo} ? Give the answer in the form **p2l='...'**.

Problem 3: Download the file **Astring.mat** from TED and perform the following exercise. This file contains a string named **Astring**.

(a) Search for any instances of 'matlab' and replace them to 'MATLAB'. Put the answer in **p3a**.

(b) How many times does 'matlab' occur in the string? Put the answer in **p3b**.

(c) Determine the percentage of characters that correspond to letter in the string. Your script should report the answer to **p3c** as a decimal (i.e. 99% is 0.99) and in double precision, do not use a string.

(d) Remove the characters prior to the first letter 'm' in the string and put the answer in **p3d**.

(e) Replace all letters in the string with spaces and put the answer in **p3e**.