

# LeaderBoard: Project Schedule

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## 1 Introduction

This document outlines the schedule for the Android application LeaderBoard that is to be built for the subject RW748: Software Development for Mobile Devices. This is more of a guideline than a strict schedule because of my lack of experience building Android applications and not accurately being able to gauge the amount of time needed to build the components of the app. This schedule is on a week-by-week basis, starting from 8 September 2014.

## 2 Schedule

- Week 1 - Finalise functionality, work on issues and start on basic UI components
- Week 2 - Implement rivalry system and work out communication protocol
- Week 3 - Start Implementing content provider and data contracts
- Week 4 - Finish implementing content provider
- Week 5 - Implement feeds functionality and work on UI
- Week 6 - Implement leader board functionality and work on UI
- Week 7 - Finish UI
- Week 8-9 - Test and resolve all issues