



# A Machine Learning Approach to End-to-End RTT Estimation

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## References

- **Paper Link:** <https://ieeexplore.ieee.org/abstract/document/6006098>
- **Author:** Nunes, Bruno AA, et al.
- **Conference:** 20th International Conference on Computer Communications and Networks (ICCCN)
- **Year:** 2011
- **Cited by:** 34
- **Recent citation:** 2020



## Core Modification

### Current:

TCP's estimate of the RTT employs a widely used technique: the “**Exponential Weighted Moving Average (EWMA)**”.

### Proposed:

A machine-learning based approach called the “**Fixed-Share Experts Framework**”



# Motivation

- To help us generate a suitable value for Retransmission Time Out (RTO) and thus prevent serious network stalls.
- To inspect network latency and act accordingly.
- To help us improve overall quality of network



# Methodology

- A number of “experts” make **predictions**, which is compared to the actual value.
- The predictions are used to estimate RTT with **initial constant weights**.
- Using the prediction error, we **refine the weights** of the predictions
- The updated weights are used in the **next iteration** of the algorithm.

# Proposed Algorithm

**Parameters:**  $\eta > 0$  and  $0 \leq \alpha \leq 1$

**Initialization:**  $w_{1,1} = \dots = w_{1,N} = \frac{1}{N}$

**1) Prediction:**

$$\hat{y}_t = \frac{\sum_{i=1}^N w_{t,i} \cdot x_i}{\sum_{i=1}^N w_{t,i}}$$

**2) Computing the Loss:**  $\forall i : 1, \dots, N$

$$L_{i,t}(x_i, y_t) = \begin{cases} (x_i - y_t)^2 & , x_i \geq y_t \\ 2 \cdot y_t & , x_i < y_t \end{cases}$$

**3) Exponential updates:**  $\forall i : 1, \dots, N$

$$w'_{t,i} = w_{t,i} \cdot e^{-\eta L_{i,t}(y_t, x_i)}$$

**4) Sharing weights:**  $\forall i : 1, \dots, N$

$$\text{pool} = \sum_{i=1}^N \alpha \cdot w'_{t,i}$$

$$w_{t+1,i} = (1 - \alpha) \cdot w'_{t,i} + \frac{1}{N} \cdot \text{pool}$$

Table I

THE FIXED-SHARE EXPERTS ALGORITHM.



# Expectation

- A reduction in the number of retransmitted packets.
- Yield higher RTT estimation accuracy