

# Lab1 on ARM VerstilePB of unit3 Lesson2

*In this lab we will create a Bare metal Software to send a “Learn-in-depth: <eng: Osama>” using UART*

First screen showing how to create file by using command “**touch + file name**” and display bin libraries of **arm-toolchain** and the command “**export PATH= ../ARM/bin/:\$PATH**” to find (arm-none-eabi-) easily.

```
MINGW64/d/Embedded Diploma/Units/Uint_3/Labs
$ touch app.c uart.c uart.h
Osama@DESKTOP-BGUJ1JP MINGW64 /d/Embedded Diploma/Units/Uint_3/Labs
$ ls
Assignment/ 'New folder'/ app.c  uart.c  uart.h
Osama@DESKTOP-BGUJ1JP MINGW64 /d/Embedded Diploma/Units/Uint_3/Labs
$ ls ../ARM/bin
arm-none-eabi-addn2line.exe*  arm-none-eabi-gcc-nm.exe*  arm-none-eabi-ld.exe*
arm-none-eabi-ar.exe*        arm-none-eabi-gcc-ranlib.exe*  arm-none-eabi-nm.exe*
arm-none-eabi-as.exe*        arm-none-eabi-gcc.exe*        arm-none-eabi-objcopy.exe*
arm-none-eabi-c++.exe*       arm-none-eabi-gcov-dump.exe*  arm-none-eabi-objdump.exe*
arm-none-eabi-c++filt.exe*   arm-none-eabi-gcov-tool.exe*  arm-none-eabi-ranlib.exe*
arm-none-eabi-cpp.exe*       arm-none-eabi-gcov.exe*       arm-none-eabi-readelf.exe*
arm-none-eabi-elfedit.exe*   arm-none-eabi-gdb-py.exe*     arm-none-eabi-size.exe*
arm-none-eabi-g++.exe*       arm-none-eabi-gdb.exe*        arm-none-eabi-strings.exe*
arm-none-eabi-gcc-7.2.1.exe* arm-none-eabi-gprof.exe*      arm-none-eabi-strip.exe*
arm-none-eabi-gcc-ar.exe*    arm-none-eabi-ld.bfd.exe*     gccvar.bat
Osama@DESKTOP-BGUJ1JP MINGW64 /d/Embedded Diploma/Units/Uint_3/Labs
$ export PATH=../ARM/bin/:$ PATH
Osama@DESKTOP-BGUJ1JP MINGW64 /d/Embedded Diploma/Units/Uint_3/Labs
$ arm-none-eabi-
```

## Uart.h

```
D:\Embedded Diploma\Units\Uint_3\Labs\uart.h - Sublime Text (UNREGISTERED)
File Edit Selection Find View Goto Tools Project Preferences Help
uart.h x uart.c app.c
1
2
3 #ifndef _UART_H_
4 #define _UART_H_
5
6 typedef unsigned char  uint8_t;
7 typedef unsigned int   uint32_t;
8
9 void Uart_Send_string(uint8_t *P_txt_str);
10
11 #endif /* _UART_H_ */
Line 7, Column 34 Tab Size: 4 C++
```

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## Uart.c

```
1
2 #include "uart.h"
3
4 #define UART0DR *((volatile uint8_t*)((uint8_t*)0x100f1000))
5
6 void Uart_Send_string(uint8_t *P_txt_str)
7 {
8     while(*P_txt_str != '\0')
9     {
10         UART0DR = (uint32_t) (*P_txt_str);
11         P_txt_str++; //next character
12     }
13 }
```

## App.c

```
1
2
3 #include "uart.h"
4
5 uint8_t str_buffer[100] = "Learn-in-Depth<Eng:Osama>";
6 void main()
7 {
8     Uart_Send_string(str_buffer); /*VerstilePB physical Board*/
9 }
10 }
```

## Lab1 on ARM VerstilePB of unit3 Lesson2

Using GNU ARM-Cross-toolchine”arm-none-eabi-gcc.exe” to create (uart.o and app.o) by using `-mcpu=arm926ej-s`

‘-g’ → (to find all debugs sections) now we have two Relocatable files (app.o & uart.o).

```
MINGW64:/d/Embedded Diploma/Units/Uint_3/Labs
Osama@DESKTOP-BGUJ1JP MINGW64 /d/Embedded Diploma/Units/Uint_3/Labs
$ export PATH=../ARM/bin/:$PATH

Osama@DESKTOP-BGUJ1JP MINGW64 /d/Embedded Diploma/Units/Uint_3/Labs
$ arm-none-eabi-gcc.exe -c -g -I -mcpu=arm926ej-s uart.c -o uart.o

Osama@DESKTOP-BGUJ1JP MINGW64 /d/Embedded Diploma/Units/Uint_3/Labs
$ arm-none-eabi-gcc.exe -c -g -I -mcpu=arm926ej-s app.c -o app.o

Osama@DESKTOP-BGUJ1JP MINGW64 /d/Embedded Diploma/Units/Uint_3/Labs
$ |
```

To display **app.o** file we will use this command “*arm-none-eabi-objdump.exe -h app.o*”  
‘-h’ → (header Sections).

```
MINGW64:/d/Embedded Diploma/Units/Uint_3/Labs
$ arm-none-eabi-objdump.exe -h app.o

app.o:      file format elf32-littlearm

Sections:
Idx Name          Size      VMA           LMA           File off  Algn
  0 .text          00000024  00000000  00000000  00000034  2**2
CONTENTS, ALLOC, LOAD, RELOC, READONLY, CODE
  1 .data          00000064  00000000  00000000  00000058  2**2
CONTENTS, ALLOC, LOAD, DATA
  2 .bss           00000000  00000000  00000000  000000bc  2**0
ALLOC
  3 .debug_info     00000071  00000000  00000000  000000bc  2**0
CONTENTS, RELOC, READONLY, DEBUGGING
  4 .debug_abbrev   00000065  00000000  00000000  0000012d  2**0
CONTENTS, READONLY, DEBUGGING
  5 .debug_aranges  00000020  00000000  00000000  00000192  2**0
CONTENTS, RELOC, READONLY, DEBUGGING
  6 .debug_line     0000003f  00000000  00000000  000001b2  2**0
CONTENTS, RELOC, READONLY, DEBUGGING
  7 .debug_str      000000ab  00000000  00000000  000001f1  2**0
CONTENTS, READONLY, DEBUGGING
  8 .comment        0000007f  00000000  00000000  0000029c  2**0
CONTENTS, READONLY
  9 .debug_frame    00000034  00000000  00000000  0000031c  2**2
CONTENTS, RELOC, READONLY, DEBUGGING
 10 .ARM.attributes 00000030  00000000  00000000  00000350  2**0
CONTENTS, READONLY

Osama@DESKTOP-BGUJ1JP MINGW64 /d/Embedded Diploma/Units/Uint_3/Labs
```

# Lab1 on ARM VerstilePB of unit3 Lesson2

Sections without debug using of **app.o** file“`arm-none-eabi-gcc.exe -c -I -mcpu=arm926ej-s app.c -o app.o`”

```
Osama@DESKTOP-BGUJ1JP MINGW64 /d/Embedded Diploma/Units/Uint_3/Labs
$ arm-none-eabi-gcc.exe -c -I -mcpu=arm926ej-s app.c -o app.o

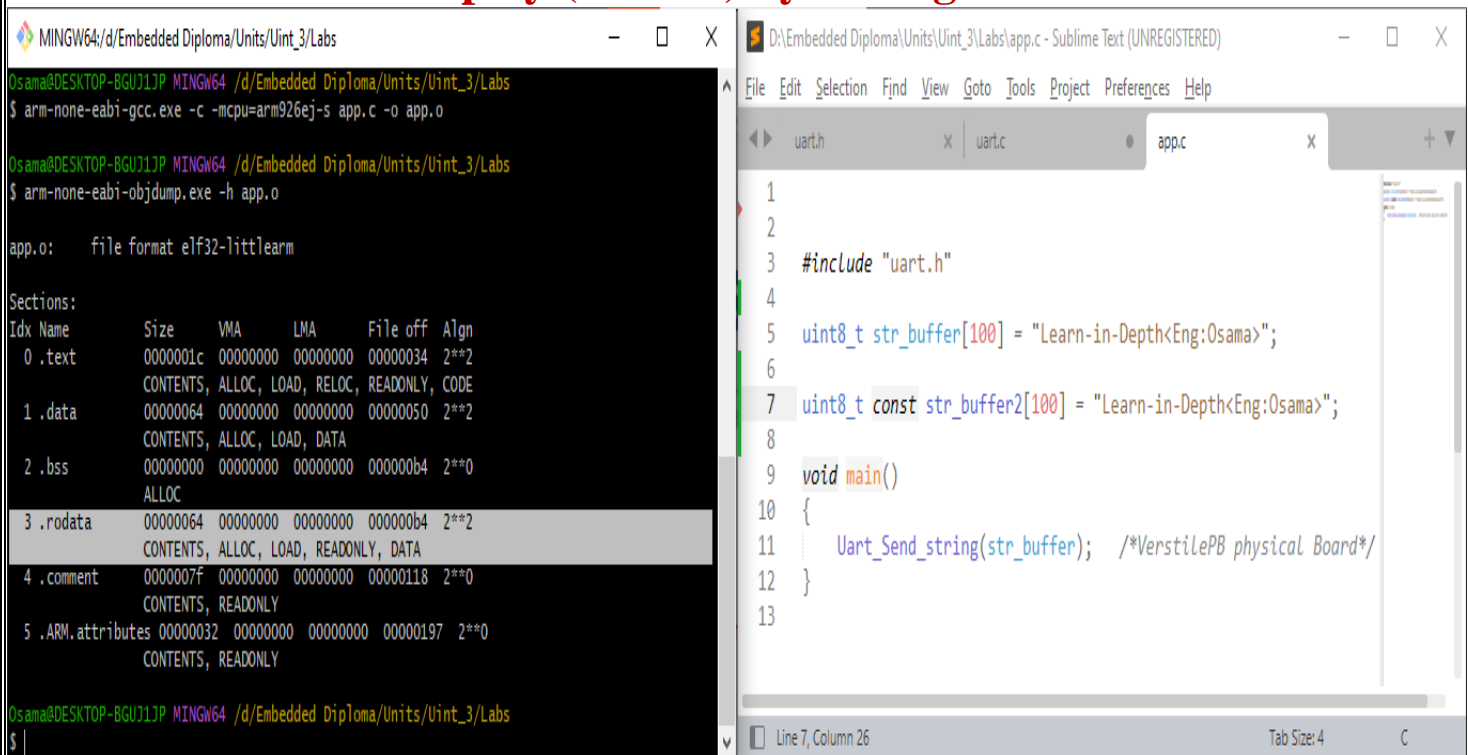
Osama@DESKTOP-BGUJ1JP MINGW64 /d/Embedded Diploma/Units/Uint_3/Labs
$ arm-none-eabi-objdump.exe -h app.o

app.o:      file format elf32-littlearm

Sections:
Idx Name          Size      VMA           LMA           File off  Algn
  0 .text          00000024  00000000  00000000  00000034  2**2
    CONTENTS, ALLOC, LOAD, RELOC, READONLY, CODE
  1 .data           00000064  00000000  00000000  00000058  2**2
    CONTENTS, ALLOC, LOAD, DATA
  2 .bss            00000000  00000000  00000000  000000bc  2**0
    ALLOC
  3 .comment        0000007f  00000000  00000000  000000bc  2**0
    CONTENTS, READONLY
  4 .ARM.attributes 00000030  00000000  00000000  0000013b  2**0
    CONTENTS, READONLY

Osama@DESKTOP-BGUJ1JP MINGW64 /d/Embedded Diploma/Units/Uint_3/Labs
$ |
```

## Display (.rodata) by adding Const



The screenshot shows a development environment with two windows. The left window is a terminal running the following commands:

```
Osama@DESKTOP-BGUJ1JP MINGW64 /d/Embedded Diploma/Units/Uint_3/Labs
$ arm-none-eabi-gcc.exe -c -mcpu=arm926ej-s app.c -o app.o

Osama@DESKTOP-BGUJ1JP MINGW64 /d/Embedded Diploma/Units/Uint_3/Labs
$ arm-none-eabi-objdump.exe -h app.o

app.o:      file format elf32-littlearm

Sections:
Idx Name          Size      VMA           LMA           File off  Algn
  0 .text          0000001c  00000000  00000000  00000034  2**2
    CONTENTS, ALLOC, LOAD, RELOC, READONLY, CODE
  1 .data           00000064  00000000  00000000  00000050  2**2
    CONTENTS, ALLOC, LOAD, DATA
  2 .bss            00000000  00000000  00000000  000000b4  2**0
    ALLOC
  3 .rodata         00000064  00000000  00000000  000000b4  2**2
    CONTENTS, ALLOC, LOAD, READONLY, DATA
  4 .comment        0000007f  00000000  00000000  00000118  2**0
    CONTENTS, READONLY
  5 .ARM.attributes 00000032  00000000  00000000  00000197  2**0
    CONTENTS, READONLY

Osama@DESKTOP-BGUJ1JP MINGW64 /d/Embedded Diploma/Units/Uint_3/Labs
$ |
```

The right window is a code editor showing the source code of 'app.c':

```
1
2
3 #include "uart.h"
4
5 uint8_t str_buffer[100] = "Learn-in-Depth<Eng:Osama>";
6
7 uint8_t const str_buffer2[100] = "Learn-in-Depth<Eng:Osama>";
8
9 void main()
10 {
11     Uart_Send_string(str_buffer); /*VerstilePB physical Board*/
12 }
13
```

The status bar at the bottom of the code editor indicates 'Line 7, Column 26' and 'Tab Size: 4'.

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Display sections of **uart.o** file

```
MINGW64:/d/Embedded Diploma/Units/Uint_3/Labs
Osama@DESKTOP-BGUJ1JP MINGW64 /d/Embedded Diploma/Units/Uint_3/Labs
$ arm-none-eabi-objdump.exe -h uart.o

uart.o:      file format elf32-littlearm

Sections:
Idx Name          Size      VMA       LMA       File off  Algn
  0 .text          00000054  00000000  00000000  00000034  2**2
    CONTENTS, ALLOC, LOAD, RELOC, READONLY, CODE
  1 .data           00000000  00000000  00000000  00000088  2**0
    CONTENTS, ALLOC, LOAD, DATA
  2 .bss            00000000  00000000  00000000  00000088  2**0
    ALLOC
  3 .debug_info     00000074  00000000  00000000  00000088  2**0
    CONTENTS, RELOC, READONLY, DEBUGGING
  4 .debug_abbrev   0000005e  00000000  00000000  000000fc  2**0
    CONTENTS, READONLY, DEBUGGING
  5 .debug_aranges  00000020  00000000  00000000  0000015a  2**0
    CONTENTS, RELOC, READONLY, DEBUGGING
  6 .debug_line     00000043  00000000  00000000  0000017a  2**0
    CONTENTS, RELOC, READONLY, DEBUGGING
  7 .debug_str       000000c0  00000000  00000000  000001bd  2**0
    CONTENTS, READONLY, DEBUGGING
  8 .comment        0000007f  00000000  00000000  0000027d  2**0
    CONTENTS, READONLY
  9 .debug_frame    00000030  00000000  00000000  000002fc  2**2
    CONTENTS, RELOC, READONLY, DEBUGGING
 10 .ARM.attributes 00000030  00000000  00000000  0000032c  2**0
    CONTENTS, READONLY
```

# Lab1 on ARM VerstlePB of unit3 Lesson2

Generate the disassembly file from the bin“`arm-none-eabi-objdump.exe -D app.o`”

```
D:\Embedded Diploma\Units\Uint_3\Labs\app.s - Sublime Text (UNREGISTERED)
File Edit Selection Find View Goto Tools Project Preferences Help
uart.h x | uart.c | app.c x | app.s x
1
2 app.o:      file format elf32-littlearm
3
4
5 Disassembly of section .text:
6
7 00000000 <main>:
8   0: e92d4800      push    {fp, lr}
9   4: e28db004      add     fp, sp, #4
10  8: e59f0008      ldr     r0, [pc, #8] ; 18 <main+0x18>
11  c: ebfffffe      bl     0 <Uart_Send_string>
12 10: e1a00000      nop
13 14: e8bd8800      pop     {fp, pc}
14 18: 00000000      andeq   r0, r0, r0
15
16 Disassembly of section .data:
17
```

```
Disassembly of section .text:
00000000 <main>:
 0: e92d4800      push    {fp, lr}
 4: e28db004      add     fp, sp, #4
 8: e59f0008      ldr     r0, [pc, #8] ; 18 <main+0x18>
 c: ebfffffe      bl     0 <Uart_Send_string>
10: e1a00000      nop
14: e8bd8800      pop     {fp, pc}
18: 00000000      andeq   r0, r0, r0

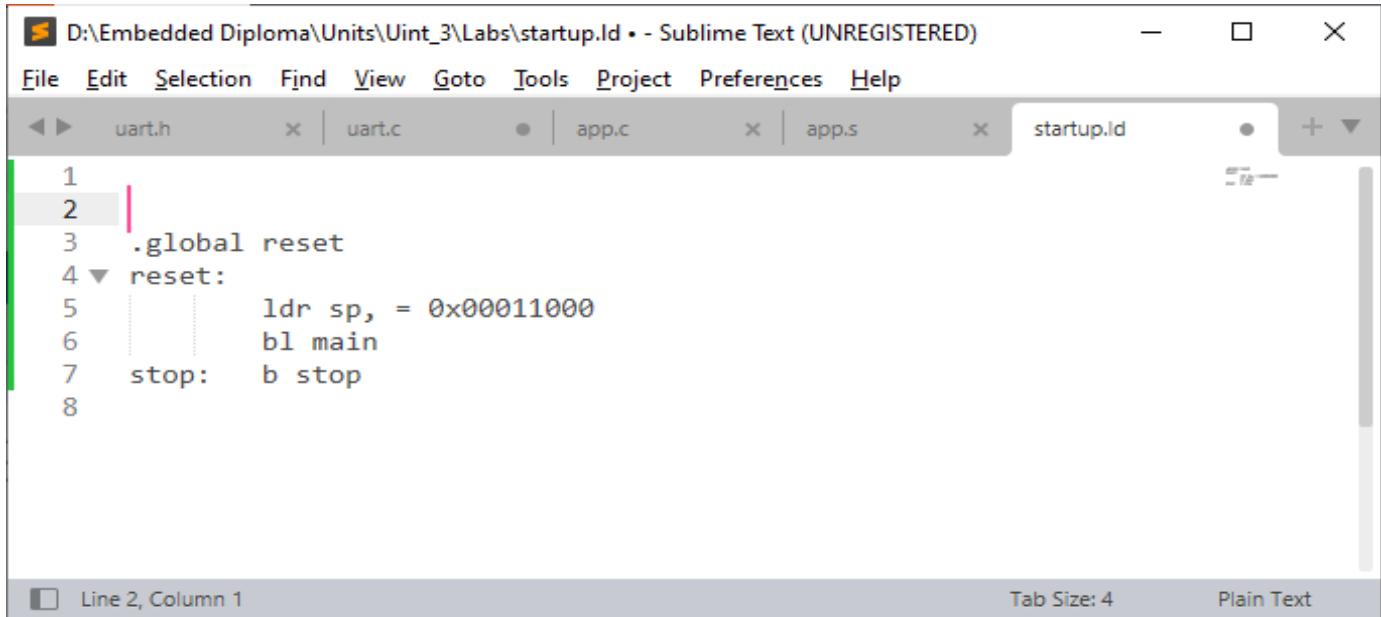
Disassembly of section .data:
00000000 <str_buffer>:
 0: 7261654c      rsbvc   r6, r1, #76, 10 ; 0x13000000
 4: 6e692d6e      cdpvs   13, 6, cr2, cr9, cr14, {3}
 8: 7065442d      rsbvc   r4, r5, sp, lsr #8
 c: 453c6874      ldrmi   r6, [ip, #-2164]! ; 0xfffff78c
10: 4f3a676e      svcmi   0x003a676e
14: 616d6173      smcvs   54803 ; 0xd613
18: 0000003e      andeq   r0, r0, lr, lsr r0
...

Disassembly of section .rodata:
00000000 <str_buffer2>:
 0: 7261654c      rsbvc   r6, r1, #76, 10 ; 0x13000000
 4: 6e692d6e      cdpvs   13, 6, cr2, cr9, cr14, {3}
 8: 7065442d      rsbvc   r4, r5, sp, lsr #8
 c: 453c6874      ldrmi   r6, [ip, #-2164]! ; 0xfffff78c
10: 4f3a676e      svcmi   0x003a676e
14: 616d6173      smcvs   54803 ; 0xd613
18: 0000003e      andeq   r0, r0, lr, lsr r0
...
```

## Lab1 on ARM VerstilePB of unit3 Lesson2

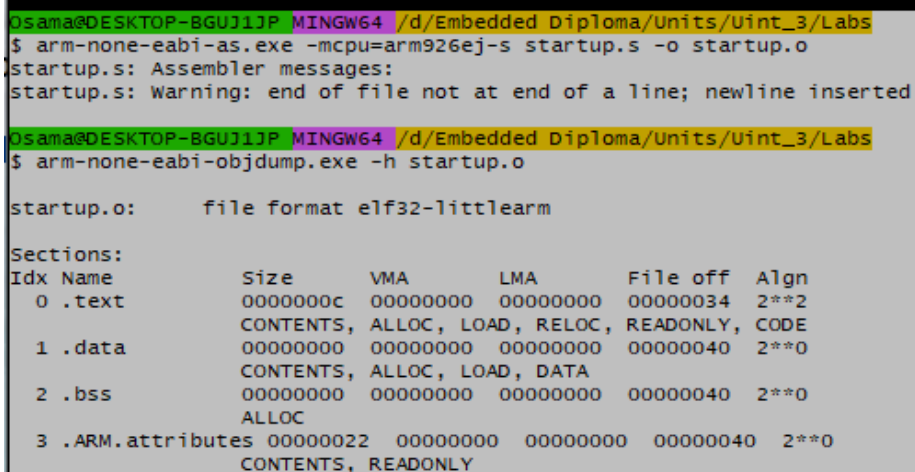
Startup file using address 0x00011000 this address point to at the top of the stack.

### Startup.s



```
1
2
3 .global reset
4 reset:
5     ldr sp, = 0x00011000
6     bl main
7 stop: b stop
8
```

Using these commands to display startup.o “\$ arm-none-eabi-as.exe -  
mcpu=arm926ej-s startup.s -o statup.o && \$ arm-none-eabi-objdump.exe -h startup.o”



```
Osama@DESKTOP-BGUJ1JP MINGW64 /d/Embedded Diploma/Units/Uint_3/Labs
$ arm-none-eabi-as.exe -mcpu=arm926ej-s startup.s -o startup.o
startup.s: Assembler messages:
startup.s: Warning: end of file not at end of a line; newline inserted

Osama@DESKTOP-BGUJ1JP MINGW64 /d/Embedded Diploma/Units/Uint_3/Labs
$ arm-none-eabi-objdump.exe -h startup.o

startup.o:      file format elf32-littlearm

Sections:
Idx Name          Size      VMA       LMA       File off  Algn
 0 .text          0000000c  00000000  00000000  00000034  2**2
   CONTENTS, ALLOC, LOAD, RELOC, READONLY, CODE
 1 .data           00000000  00000000  00000000  00000040  2**0
   CONTENTS, ALLOC, LOAD, DATA
 2 .bss            00000000  00000000  00000000  00000040  2**0
   ALLOC
 3 .ARM.attributes 00000022  00000000  00000000  00000040  2**0
   CONTENTS, READONLY
```

# Lab1 on ARM VerstlePB of unit3 Lesson2

## Using Linker

In this picture we put all debug sections in debug section

```
D:\Embedded Diploma\Units\Uint_3\Labs\linker_script.ld - Sublime Text (UNREGISTERED)
File Edit Selection Find View Goto Tools Project Preferences Help
uart.h x | uart.c | app.c x | app.s x | startup.s.ld | star
1 ENTRY(reset)
2
3 MEMORY
4 {
5     Mem (rwx) : ORIGIN = 0x00000000, LENGTH = 64M
6 }
7
8 SECTIONS
9 {
10     .startup :
11     {
12         *(.text)
13     }
14     .text :
15     {
16         *(.text)
17     }
18     .rodata :
19     {
20         *(.rodata)
21     }
22     .bss :
23     {
24         *(.bss)
25     }
26     .debug :
27     {
28         *(.debug_info .debug_abbrev .debug_line .debug_str .debug_aranges .debug_frame .comment)
29     }
30 }
```

And using this command “\$ arm-none-eabi-objdump.exe -h learn-in-depth.elf” to show output

```
MINGW64:/d/Embedded Diploma/Units/Uint_3/Labs
Osama@DESKTOP-BGUJ1JP MINGW64 /d/Embedded Diploma/Units/Uint_3/Labs
$ arm-none-eabi-ld.exe -T linker_script.ld app.o uart.o startup.o -o learn-in-depth.elf

Osama@DESKTOP-BGUJ1JP MINGW64 /d/Embedded Diploma/Units/Uint_3/Labs
$ arm-none-eabi-objdump.exe -h learn-in-depth.elf

learn-in-depth.elf:      file format elf32-littlearm

Sections:
Idx Name          Size      VMA       LMA       File off  Algn
 0 .startup        0000007c  00000000  00000000  00010000  2**2
 1 .rodata          00000064  0000007c  0000007c  0001007c  2**2
 2 .data            00000064  000000e0  000000e0  000100e0  2**2
 3 .ARM.attributes 00000030  00000000  00000000  00010144  2**0
 4 .debug           000002a4  00000000  00000000  00010174  2**2
```



# Lab1 on ARM VerstlePB of unit3 Lesson2

Linker\_script.ld file → adding memory to sections

```
D:\Embedded Diploma\Units\Uint_3\Labs\linker_script.ld - Sublime Text (UNREGISTERED)
File Edit Selection Find View Goto Tools Project Preferences Help

linker_script.ld x uart.h x uart.c app.c

8 SECTIONS
9 {
10     . = 0x10000;
11     .startup . :
12     {
13         startup.o(.text)
14     }> Mem
15     .text :
16     {
17         *(.text) *(.rodata)
18     }> Mem
19     .data :
20     {
21         *(.data)
22     }> Mem
23     .bss :
24     {
25         *(.bss) *(COMMON)
26     }> Mem
27     . = . + 0x1000 ;
28     stack_top = . ;
29 }
```

Output of learn-in-depth.elf file “\$ arm-none-eabi-objdump.exe -h learn-in-depth.elf”

```
MINGW64:/d/Embedded Diploma/Units/Uint_3/Labs

Osama@DESKTOP-BGUJ1JP MINGW64 /d/Embedded Diploma/Units/Uint_3/Labs
$ arm-none-eabi-ld.exe -T linker_script.ld app.o uart.o startup.o -o learn-in-d

Osama@DESKTOP-BGUJ1JP MINGW64 /d/Embedded Diploma/Units/Uint_3/Labs
$ arm-none-eabi-objdump.exe -h learn-in-depth.elf

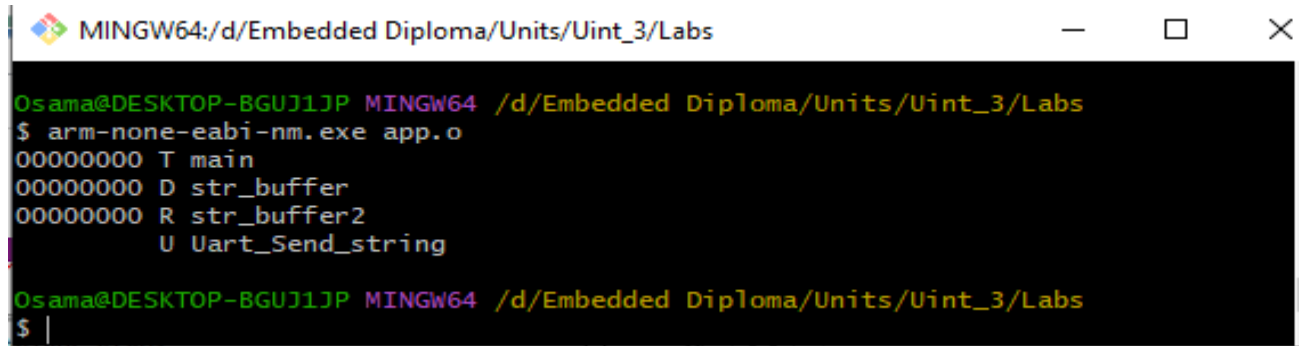
learn-in-depth.elf:      file format elf32-littlearm

Sections:
Idx Name                  Size      VMA       LMA       File off  Algn
 0 .startup                00000010  00010000  00010000  00010000  2**2
   CONTENTS, ALLOC, LOAD, READONLY, CODE
 1 .text                   000000d4  00010010  00010010  00010010  2**2
   CONTENTS, ALLOC, LOAD, READONLY, CODE
 2 .data                   00000064  000100e4  000100e4  000100e4  2**2
   CONTENTS, ALLOC, LOAD, DATA
 3 .ARM.attributes         0000002e  00000000  00000000  00010148  2**0
   CONTENTS, READONLY
 4 .comment                0000007e  00000000  00000000  00010176  2**0
   CONTENTS, READONLY

Osama@DESKTOP-BGUJ1JP MINGW64 /d/Embedded Diploma/Units/Uint_3/Labs
$
```

## Lab1 on ARM VerstilePB of unit3 Lesson2

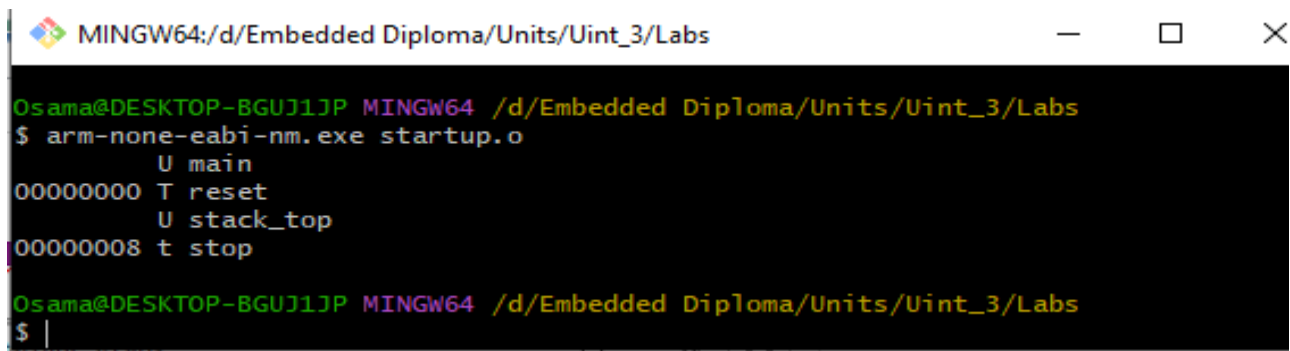
To read the symbols we should use **nm** cross tool chain Using this command “**\$ arm-none-eabi-nm.exe app.o**” to display app.o symbols



```
MINGW64:/d/Embedded Diploma/Units/Uint_3/Labs
Osama@DESKTOP-BGUJ1JP MINGW64 /d/Embedded Diploma/Units/Uint_3/Labs
$ arm-none-eabi-nm.exe app.o
00000000 T main
00000000 D str_buffer
00000000 R str_buffer2
          U Uart_Send_string

Osama@DESKTOP-BGUJ1JP MINGW64 /d/Embedded Diploma/Units/Uint_3/Labs
$ |
```

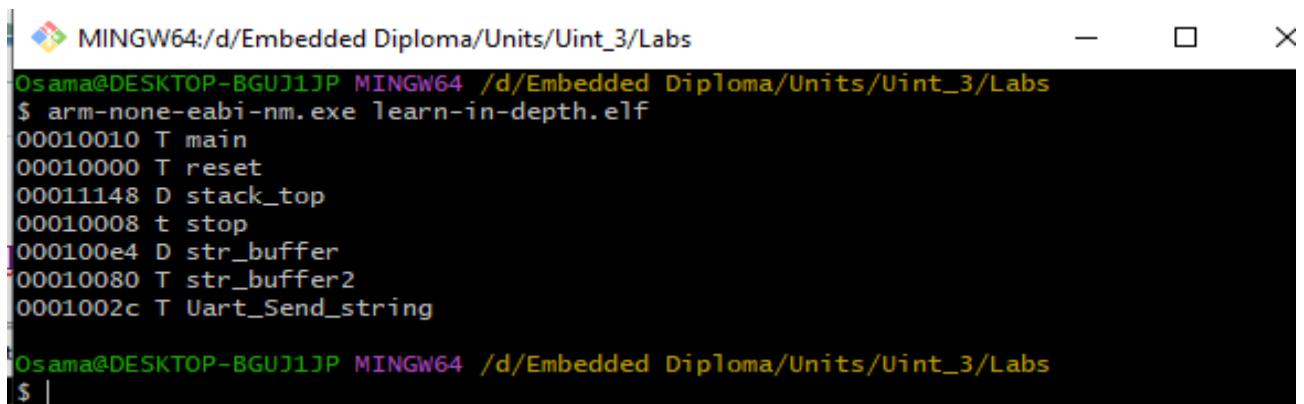
Using this command “**\$ arm-none-eabi-nm.exe startup.o**” to display startup.o symbols



```
MINGW64:/d/Embedded Diploma/Units/Uint_3/Labs
Osama@DESKTOP-BGUJ1JP MINGW64 /d/Embedded Diploma/Units/Uint_3/Labs
$ arm-none-eabi-nm.exe startup.o
          U main
00000000 T reset
          U stack_top
00000008 t stop

Osama@DESKTOP-BGUJ1JP MINGW64 /d/Embedded Diploma/Units/Uint_3/Labs
$ |
```

Using this command “**\$ arm-none-eabi-nm.exe learn-in-depth.elf**” to display Learn-in-depth.elf symbols

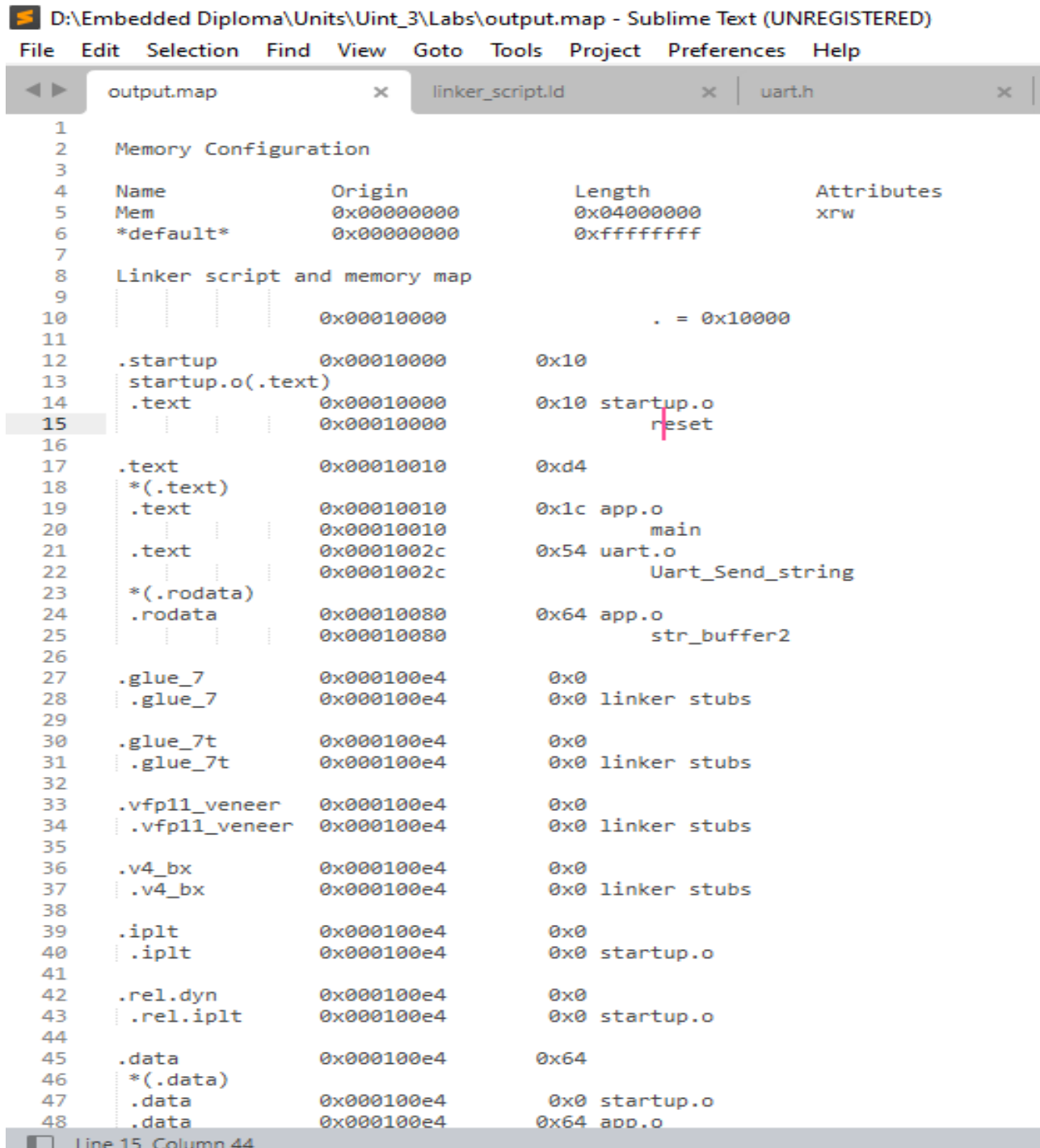


```
MINGW64:/d/Embedded Diploma/Units/Uint_3/Labs
Osama@DESKTOP-BGUJ1JP MINGW64 /d/Embedded Diploma/Units/Uint_3/Labs
$ arm-none-eabi-nm.exe learn-in-depth.elf
00010010 T main
00010000 T reset
00011148 D stack_top
00010008 t stop
000100e4 D str_buffer
00010080 T str_buffer2
0001002c T Uart_Send_string

Osama@DESKTOP-BGUJ1JP MINGW64 /d/Embedded Diploma/Units/Uint_3/Labs
$ |
```

# Lab1 on ARM VerstlePB of unit3 Lesson2

Using this command “`$ arm-none-eabi-ld.exe -T linker_script.ld -`  
`Map=output.map app.o uart.o startup.o -o learn-in-depth.elf`” to display .MAP  
file



```
1
2 Memory Configuration
3
4 Name          Origin          Length          Attributes
5 Mem           0x00000000     0x04000000     xrw
6 *default*     0x00000000     0xffffffff
7
8 Linker script and memory map
9
10 | | | | | 0x00010000 | . = 0x10000
11
12 .startup      0x00010000     0x10
13 startup.o(.text)
14 .text         0x00010000     0x10 startup.o
15 | | | | | 0x00010000 | reset
16
17 .text         0x00010010     0xd4
18 *(.text)
19 .text         0x00010010     0x1c app.o
20 | | | | | 0x00010010 | main
21 .text         0x0001002c     0x54 uart.o
22 | | | | | 0x0001002c | Uart_Send_string
23
24 *(.rodata)
25 .rodata       0x00010080     0x64 app.o
26 | | | | | 0x00010080 | str_buffer2
27
28 .glue_7       0x000100e4     0x0
29 | | | | | 0x000100e4 | linker stubs
30
31 .glue_7t      0x000100e4     0x0
32 | | | | | 0x000100e4 | linker stubs
33
34 .vfp11_veneer 0x000100e4     0x0
35 | | | | | 0x000100e4 | linker stubs
36
37 .v4_bx        0x000100e4     0x0
38 | | | | | 0x000100e4 | linker stubs
39
40 .iplt         0x000100e4     0x0
41 | | | | | 0x000100e4 | startup.o
42
43 .rel.dyn      0x000100e4     0x0
44 | | | | | 0x000100e4 | startup.o
45
46 .data         0x000100e4     0x64
47 *(.data)
48 .data         0x000100e4     0x0 startup.o
49 | | | | | 0x000100e4 | app.o
```

## Lab1 on ARM VerstlePB of unit3 Lesson2

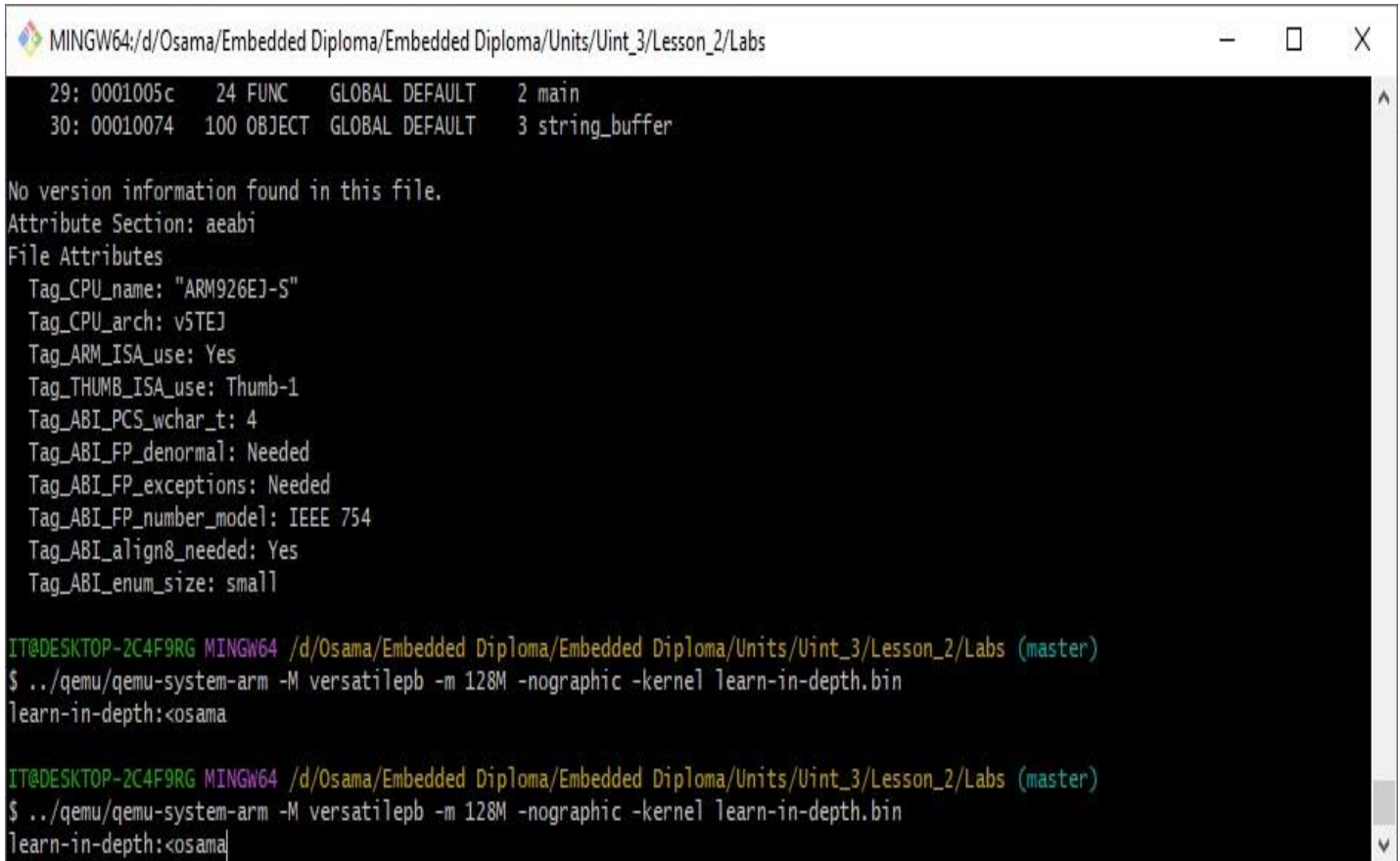
To generate **hex or bin file** using this command “\$ arm-none-eabi-objcopy.exe -O binary learn-in-depth.elf learn-in-depth.bin”

```
D:\Embedded Diploma\Units\Uint_3\Labs\learn-in-depth.bin - Sublime Text (UNREGISTERED)
File Edit Selection Find View Goto Tools Project Preferences Help
output.map x learn-in-depth.bin x linker_script.ld x uart.h
1 04d0 9fe5 0100 00eb feff ffea 4811 0100
2 0048 2de9 04b0 8de2 0800 9fe5 0200 00eb
3 0000 a0e1 0088 bde8 e400 0100 04b0 2de5
4 00b0 8de2 0cd0 4de2 0800 0be5 0600 00ea
5 3420 9fe5 0830 1be5 0030 d3e5 0030 c2e5
6 0830 1be5 0130 83e2 0830 0be5 0830 1be5
7 0030 d3e5 0000 53e3 f4ff ff1a 0000 a0e1
8 00d0 8be2 04b0 9de4 1eff 2fe1 0010 0f10
9 4c65 6172 6e2d 696e 2d44 6570 7468 3c45
10 6e67 3a4f 7361 6d61 3e00 0000 0000 0000
11 0000 0000 0000 0000 0000 0000 0000 0000
12 0000 0000 0000 0000 0000 0000 0000 0000
13 0000 0000 0000 0000 0000 0000 0000 0000
14 0000 0000 0000 0000 0000 0000 0000 0000
15 0000 0000 4c65 6172 6e2d 696e 2d44 6570
16 7468 3c45 6e67 3a4f 7361 6d61 3e00 0000
17 0000 0000 0000 0000 0000 0000 0000 0000
18 0000 0000 0000 0000 0000 0000 0000 0000
19 0000 0000 0000 0000 0000 0000 0000 0000
20 0000 0000 0000 0000 0000 0000 0000 0000
21 0000 0000 0000 0000
```

## *Lab1 on ARM VersatilePB of unit3 Lesson2*

Finally to run the program in the QEMU Simulator

(“**VersatilePB physical Board**”) using this command “`qemu/qemu-system-arm -M versatilepb -m 128M -nographic -kernel learn-in-depth.bin`”



```
MINGW64:/d/Osama/Embedded Diploma/Embedded Diploma/Units/Uint_3/Lesson_2/Labs
29: 0001005c 24 FUNC GLOBAL DEFAULT 2 main
30: 00010074 100 OBJECT GLOBAL DEFAULT 3 string_buffer

No version information found in this file.
Attribute Section: aeabi
File Attributes
  Tag_CPU_name: "ARM926EJ-S"
  Tag_CPU_arch: v5TEJ
  Tag_ARM_ISA_use: Yes
  Tag_THUMB_ISA_use: Thumb-1
  Tag_ABI_PCS_wchar_t: 4
  Tag_ABI_FP_denormal: Needed
  Tag_ABI_FP_exceptions: Needed
  Tag_ABI_FP_number_model: IEEE 754
  Tag_ABI_align8_needed: Yes
  Tag_ABI_enum_size: small

IT@DESKTOP-2C4F9RG MINGW64 /d/Osama/Embedded Diploma/Embedded Diploma/Units/Uint_3/Lesson_2/Labs (master)
$ ../qemu/qemu-system-arm -M versatilepb -m 128M -nographic -kernel learn-in-depth.bin
learn-in-depth:<osama

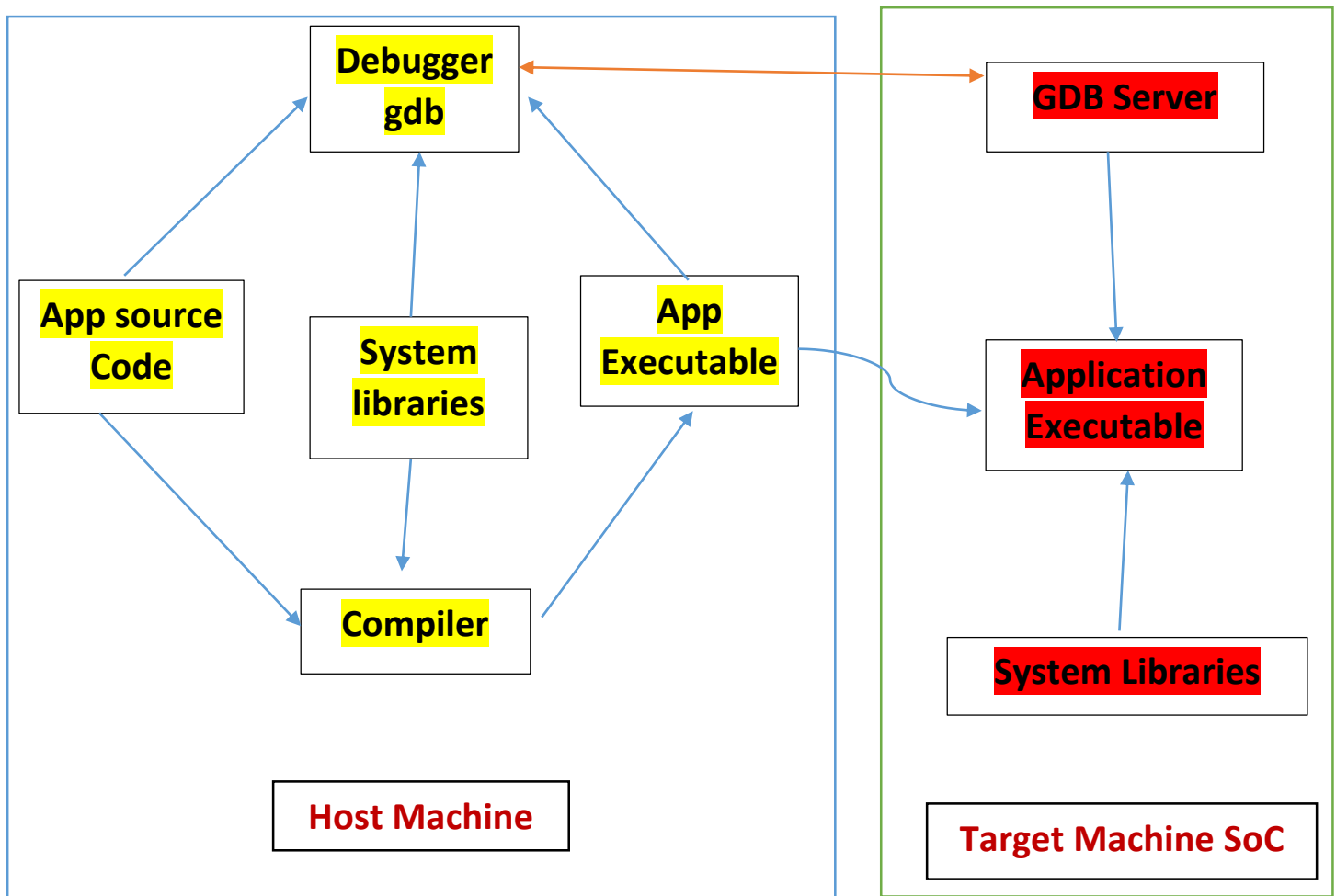
IT@DESKTOP-2C4F9RG MINGW64 /d/Osama/Embedded Diploma/Embedded Diploma/Units/Uint_3/Lesson_2/Labs (master)
$ ../qemu/qemu-system-arm -M versatilepb -m 128M -nographic -kernel learn-in-depth.bin
learn-in-depth:<osama
```

## Lab1 on ARM VerstilePB of unit3 Lesson2

Now we should add `-g` option to enable built-in debugging support (which gdb needs):

By using these commands we execute `.bin` and `.elf` files

```
MINGW64:/d/Embedded Diploma/Units/Uint_3/Lesson_2/Labs
Osama@DESKTOP-BGUJ1JP MINGW64 /d/Embedded Diploma/Units/Uint_3/Lesson_2/Labs
$ arm-none-eabi-gcc.exe -c -I . -g -mcpu=arm926ej-s app.c -o app.o
Osama@DESKTOP-BGUJ1JP MINGW64 /d/Embedded Diploma/Units/Uint_3/Lesson_2/Labs
$ arm-none-eabi-gcc.exe -c -I . -g -mcpu=arm926ej-s uart.c -o uart.o
Osama@DESKTOP-BGUJ1JP MINGW64 /d/Embedded Diploma/Units/Uint_3/Lesson_2/Labs
$ arm-none-eabi-as.exe -g -mcpu=arm926ej-s startup.s -o startup.o
Osama@DESKTOP-BGUJ1JP MINGW64 /d/Embedded Diploma/Units/Uint_3/Lesson_2/Labs
$ arm-none-eabi-ld.exe -T linker_script.ld startup.o app.o uart.o -o learn-in-depth.elf
Osama@DESKTOP-BGUJ1JP MINGW64 /d/Embedded Diploma/Units/Uint_3/Lesson_2/Labs
$ arm-none-eabi-objcopy.exe -O binary learn-in-depth.elf learn-in-depth.bin
Osama@DESKTOP-BGUJ1JP MINGW64 /d/Embedded Diploma/Units/Uint_3/Lesson_2/Labs
$
```





## Lab1 on ARM VersatilePB of unit3 Lesson2

We now should using TCP Connection, to run the emulator by using `-s -S` options and using this command “`../qemu/qemu-system-arm -M versatilepb -m 128M -nographic -s -S -kernel learn-in-depth.elf`”.

```
28: 00010080 100 OBJECT GLOBAL DEFAULT 3 string_buffer
Osama@DESKTOP-BGUJ1JP MINGW64 /d/Embedded Diploma/Units/Uint_3/Lesson_2/Labs
$ ../qemu/qemu-system-arm -M versatilepb -m 128M -nographic -kernel learn-in-depth.elf
learn-in-depth:<osama
Osama@DESKTOP-BGUJ1JP MINGW64 /d/Embedded Diploma/Units/Uint_3/Lesson_2/Labs
$ ../qemu/qemu-system-arm -M versatilepb -m 128M -nographic -s -S -kernel learn-in-depth.elf
|
```

After that we will using another terminal to using GNU Debugger, and using “`(gdb) target remote localhost:1234`” to remote with the target machine.

```
MINGW64:/d/Embedded Diploma/Units/Uint_3/Lesson_2/Labs
Osama@DESKTOP-BGUJ1JP MINGW64 /d/Embedded Diploma/Units/Uint_3/Lesson_2/Labs
$ arm-none-eabi-gdb.exe learn-in-depth.elf
GNU gdb (GNU Tools for Arm Embedded Processors 7-2017-q4-major) 8.0.50.20171128-git
Copyright (C) 2017 Free Software Foundation, Inc.
License GPLv3+: GNU GPL version 3 or later <http://gnu.org/licenses/gpl.html>
This is free software: you are free to change and redistribute it.
There is NO WARRANTY, to the extent permitted by law. Type "show copying"
and "show warranty" for details.
This GDB was configured as "--host=i686-w64-mingw32 --target=arm-none-eabi".
Type "show configuration" for configuration details.
For bug reporting instructions, please see:
<http://www.gnu.org/software/gdb/bugs/>.
Find the GDB manual and other documentation resources online at:
<http://www.gnu.org/software/gdb/documentation/>.
For help, type "help".
Type "apropos word" to search for commands related to "word"...
Reading symbols from learn-in-depth.elf...done.
(gdb) target remote localhost:1324
localhost:1324: No connection could be made because the target machine actively refused it.
(gdb) target remote localhost:1234
Remote debugging using localhost:1234
reset () at startup.s:3
3      ldr sp, = stack_top
(gdb) |
```

## Lab1 on ARM VerstilePB of unit3 Lesson2

Using “(gdb) i” to find the file where we stand on it

```
(gdb) i
1      .global reset
2      reset:
3          ldr sp, = stack_top
4          bl main
5      stop: b stop
(gdb) |
```

“(gdb) display/3i \$pc” using this command to know where the PC refer to what?

```
(gdb) display /3i $pc
1: x/3i $pc
=> 0x10000 <reset>:      ldr      sp, [pc, #4]      ; 0x1000c <stop+4>
   0x10004 <reset+4>:    bl       0x10010 <main>
   0x10008 <stop>:      b        0x10008 <stop>
(gdb) |
```

To put breakpoints on main function using this command

“(gdb) b main” or by suing it`s address “(gdb) b \* 0x10010”

```
(gdb) b main
Breakpoint 1 at 0x10018: file app.c, line 8.
(gdb) b * 0x10010
Breakpoint 2 at 0x10010: file app.c, line 7.
(gdb) |
```

To make the processor walk step by step using this command “(gdb) si”

```
(gdb) si
reset () at startup.s:4
4          bl main
1: x/3i $pc
=> 0x10004 <reset+4>:    bl       0x10010 <main>
   0x10008 <stop>:      b        0x10008 <stop>
1  0x1000c <stop+4>:    andeq    r1, r1, r8, asr #2
(gdb) |
```

Using c to continue “(gdb) c” it will continue and stopped at the last breakpoint we put and it will be the main function.

```
0x1000c <stop+4>:    andeq    r1, r1, r8, asr #2
(gdb) c
Continuing.
Breakpoint 2, main () at app.c:7
7      {
1: x/3i $pc
=> 0x10010 <main>:      push    {r11, lr}
   0x10014 <main+4>:    add      r11, sp, #4
   0x10018 <main+8>:    ldr      r0, [pc, #8]      ; 0x10028 <main+24>
(gdb) |
```



## Lab1 on ARM VerstilePB of unit3 Lesson2

Continue again to show the first c code.

```
(gdb) c
Continuing.

Breakpoint 1, main () at app.c:8
8      Uart_Send_string(string_buffer);
1: x/3i $pc
=> 0x10018 <main+8>:   ldr     r0, [pc, #8]    ; 0x10028 <main+24>
   0x1001c <main+12>:  bl      0x1002c <Uart_Send_string>
   0x10020 <main+16>:  nop                     ; (mov r0, r0)
(gdb) l
3      unsigned char string_buffer[100] = "learn-in-depth:<osama" ;
4      unsigned char string_buffer1[100] = "learn-in-depth:<osama" ;
5
6      void main()
7      {
8          Uart_Send_string(string_buffer);
9      }(gdb) |
```

To print the second element from your string “(gdb) print string\_buffer[1]” and to print all the statement “(gdb) print string\_buffer”

```
Line number 10 out of range; app.c has 9 lines.
(gdb) print string_buffer[1]
$1 = 101 'e'
(gdb) print string_buffer
$2 = "learn-in-depth:<osama", '\000' <repeats 78 times>
(gdb) |
```

To know all the breakpoints “(gdb) info breakpoints”

```
(gdb) info breakpoints
Num      Type             Disp Enb Address            What
1        breakpoint       keep y   0x00010018 in main at app.c:8
          breakpoint already hit 1 time
2        breakpoint       keep y   0x00010010 in main at app.c:7
          breakpoint already hit 1 time
(gdb) |
```

Make a breakpoint at Using\_String\_buffer and using where command to know where we are

```
MINGW64:/d/Embedded Diploma/Units/Uint_3/Lesson_2/Labs
Continuing.

Breakpoint 3, Uart_Send_string (p_tx_string=0x10080 <string_buffer> "learn-in-depth:<osama")
at uart.c:7
7      while(*p_tx_string != '\0')
1: x/3i $pc
=> 0x1003c <Uart_Send_string+16>:  b      0x1005c <Uart_Send_string+48>
   0x10040 <Uart_Send_string+20>:  ldr     r3, [r11, #-8]
   0x10044 <Uart_Send_string+24>:  ldrb    r2, [r3]
(gdb) l
2
3      #define UARTODR *((volatile unsigned int* const)((unsigned int *)0x101f1000))
4
5      void Uart_Send_string (unsigned char *p_tx_string)
6      {
7          while(*p_tx_string != '\0')
8          {
9              UARTODR = (unsigned int) (*p_tx_string);
10             p_tx_string++;
11         }
(gdb) where
#0  Uart_Send_string (p_tx_string=0x10080 <string_buffer> "learn-in-depth:<osama")
at uart.c:7
#1  0x00010020 in main () at app.c:8
(gdb) |
```

## Lab1 on ARM VersatilePB of unit3 Lesson2

Put “(gdb) s” more time to write the string on the target machine

```
MINGW64/d/Embedded Diploma/Units/Uint_3/Lesson_2/Labs
Osama@DESKTOP-BGUJ1JP MINGW64 /d/Embedded Diploma/Units/Uint_3/Lesson_2/Labs
$ export PATH=./ARM/bin/:$PATH

Osama@DESKTOP-BGUJ1JP MINGW64 /d/Embedded Diploma/Units/Uint_3/Lesson_2/Labs
$ ../qemu/qemu-system-arm -M versatilepb -m 128M -nographic -kernel learn-in-depth.elf
learn-in-depth:osama

Osama@DESKTOP-BGUJ1JP MINGW64 /d/Embedded Diploma/Units/Uint_3/Lesson_2/Labs
$ ../qemu/qemu-system-arm -M versatilepb -m 128M -nographic -s -S -kernel learn-in-depth.elf
learn-

=> 0x1005c <Uart_Send_string+48>:   ldr    r3, [r11, #-8]
0x10060 <Uart_Send_string+52>:   ldrb   r3, [r3]
0x10064 <Uart_Send_string+56>:   cmp    r3, #0
(gdb) s
9                                UARTODR = (unsigned int) (*p_tx_string);
1: x/3i $pc
=> 0x10040 <Uart_Send_string+20>:   ldr    r3, [r11, #-8]
0x10044 <Uart_Send_string+24>:   ldrb   r2, [r3]
0x10048 <Uart_Send_string+28>:   ldr    r3, [pc, #44] ; 0x1007c <Uart_Send_string+80>
(gdb) s
10                                p_tx_string++;
1: x/3i $pc
=> 0x10050 <Uart_Send_string+36>:   ldr    r3, [r11, #-8]
0x10054 <Uart_Send_string+40>:   add    r3, r3, #1
0x10058 <Uart_Send_string+44>:   str    r3, [r11, #-8]
(gdb) |
```

Now we can using this command “(gdb) b app.c:8” to just write c to send letter on the target machine screen.

```
MINGW64/d/Embedded Diploma/Units/Uint_3/Lesson_2/Labs
Osama@DESKTOP-BGUJ1JP MINGW64 /d/Embedded Diploma/Units/Uint_3/Lesson_2/Labs
$ export PATH=./ARM/bin/:$PATH

Osama@DESKTOP-BGUJ1JP MINGW64 /d/Embedded Diploma/Units/Uint_3/Lesson_2/Labs
$ ../qemu/qemu-system-arm -M versatilepb -m 128M -nographic -kernel learn-in-depth.elf
learn-in-depth:osama

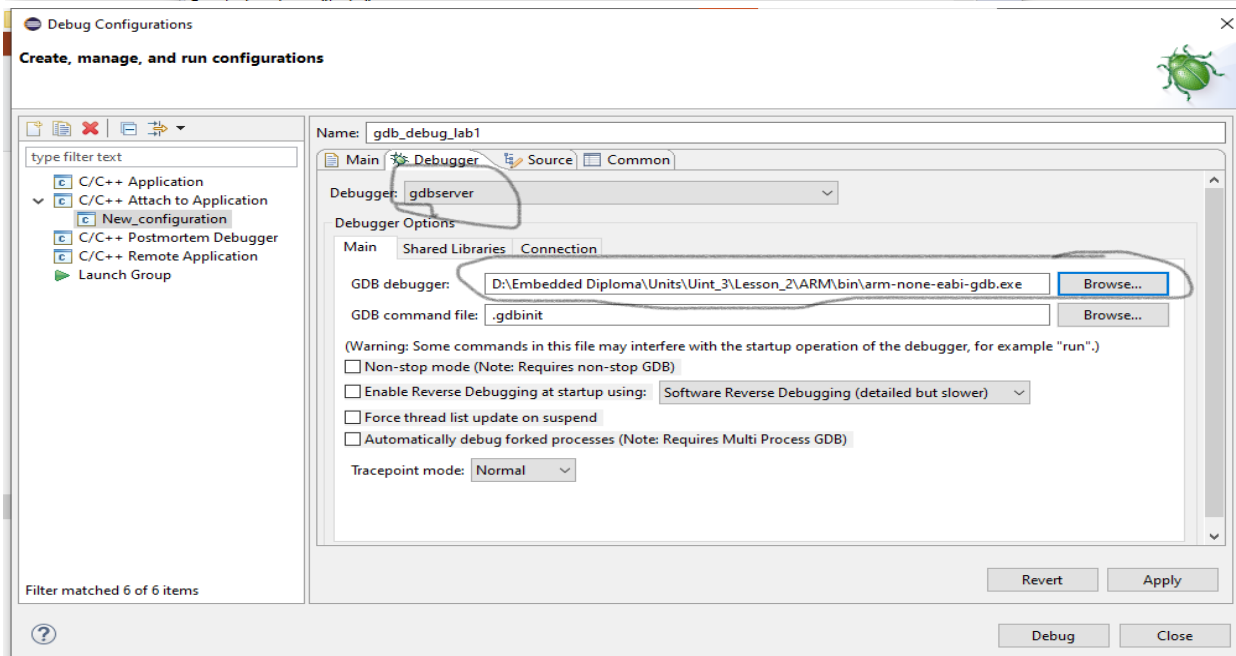
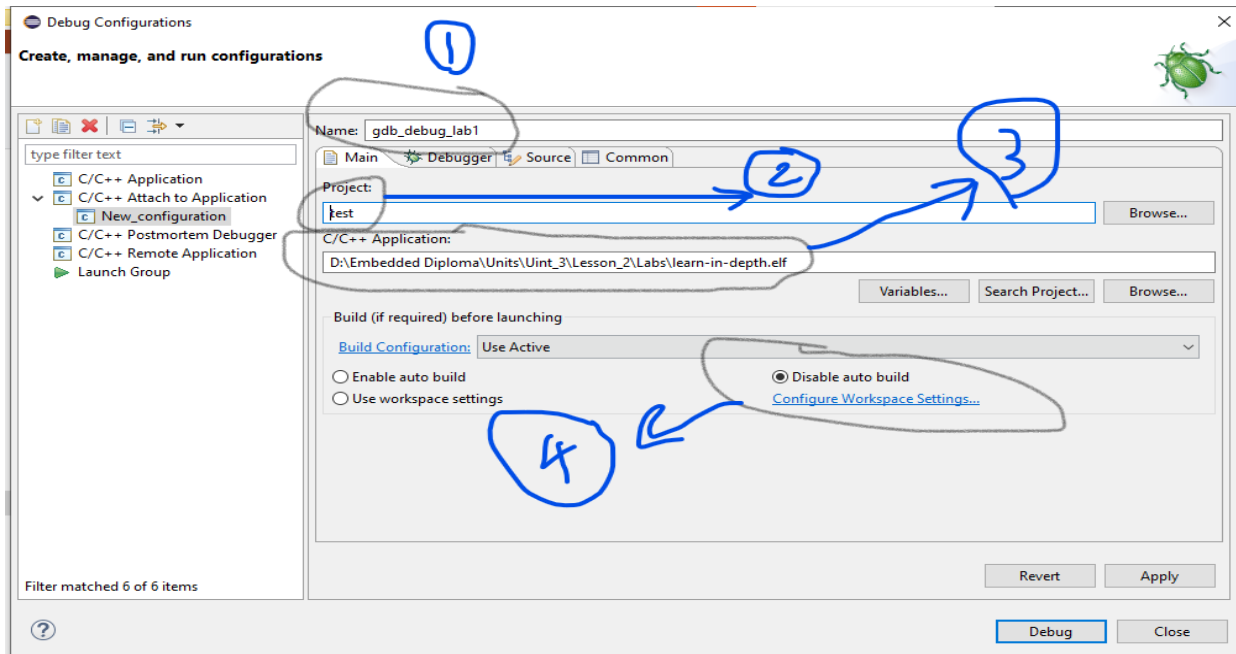
Osama@DESKTOP-BGUJ1JP MINGW64 /d/Embedded Diploma/Units/Uint_3/Lesson_2/Labs
$ ../qemu/qemu-system-arm -M versatilepb -m 128M -nographic -s -S -kernel learn-in-depth.elf
learn-in-depth:osama

1: x/3i $pc
=> 0x10040 <Uart_Send_string+20>:   ldr    r3, [r11, #-8]
0x10044 <Uart_Send_string+24>:   ldrb   r2, [r3]
0x10048 <Uart_Send_string+28>:   ldr    r3, [pc, #44] ; 0x1007c <Uart_Send_string+80>
(gdb) s
10                                p_tx_string++;
1: x/3i $pc
=> 0x10050 <Uart_Send_string+36>:   ldr    r3, [r11, #-8]
0x10054 <Uart_Send_string+40>:   add    r3, r3, #1
0x10058 <Uart_Send_string+44>:   str    r3, [r11, #-8]
(gdb) b app.c:8
Note: breakpoint 1 also set at pc 0x10018.
Breakpoint 4 at 0x10018: file app.c, line 8.
(gdb) c
Continuing.
```

# Lab1 on ARM VerstilePB of unit3 Lesson2

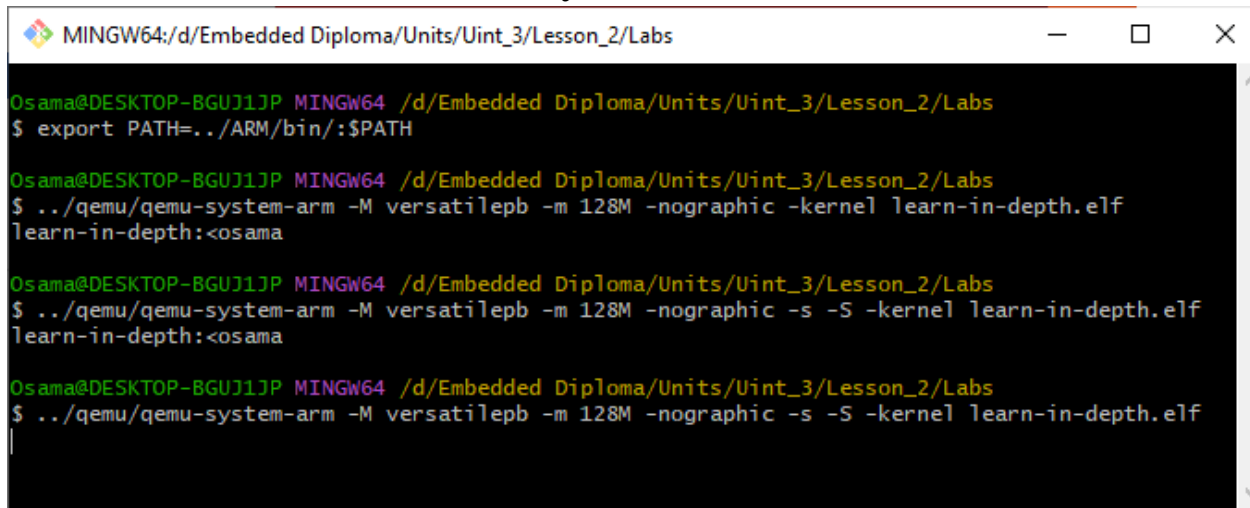
## Gdb GUI : eclipse

Firstly open eclipse an on the debug icon click on it and then chose “**debug configuration**” then chose “**C/C++ attach to application**” after that follow these two screen



# Lab1 on ARM VersatilePB of unit3 Lesson2

Make this terminal ready



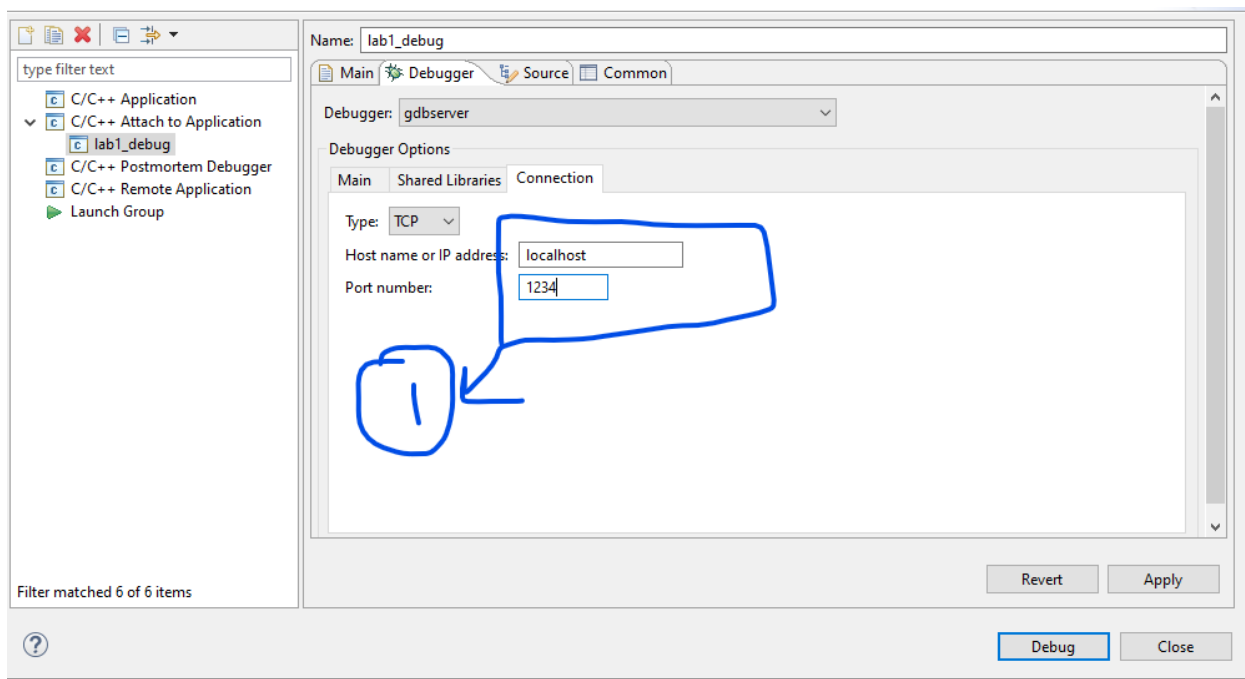
```
MINGW64:/d/Embedded Diploma/Units/Uint_3/Lesson_2/Labs
Osama@DESKTOP-BGUJ1JP MINGW64 /d/Embedded Diploma/Units/Uint_3/Lesson_2/Labs
$ export PATH=../ARM/bin/;$PATH

Osama@DESKTOP-BGUJ1JP MINGW64 /d/Embedded Diploma/Units/Uint_3/Lesson_2/Labs
$ ../qemu/qemu-system-arm -M versatilepb -m 128M -nographic -kernel learn-in-depth.elf
learn-in-depth:<osama

Osama@DESKTOP-BGUJ1JP MINGW64 /d/Embedded Diploma/Units/Uint_3/Lesson_2/Labs
$ ../qemu/qemu-system-arm -M versatilepb -m 128M -nographic -s -S -kernel learn-in-depth.elf
learn-in-depth:<osama

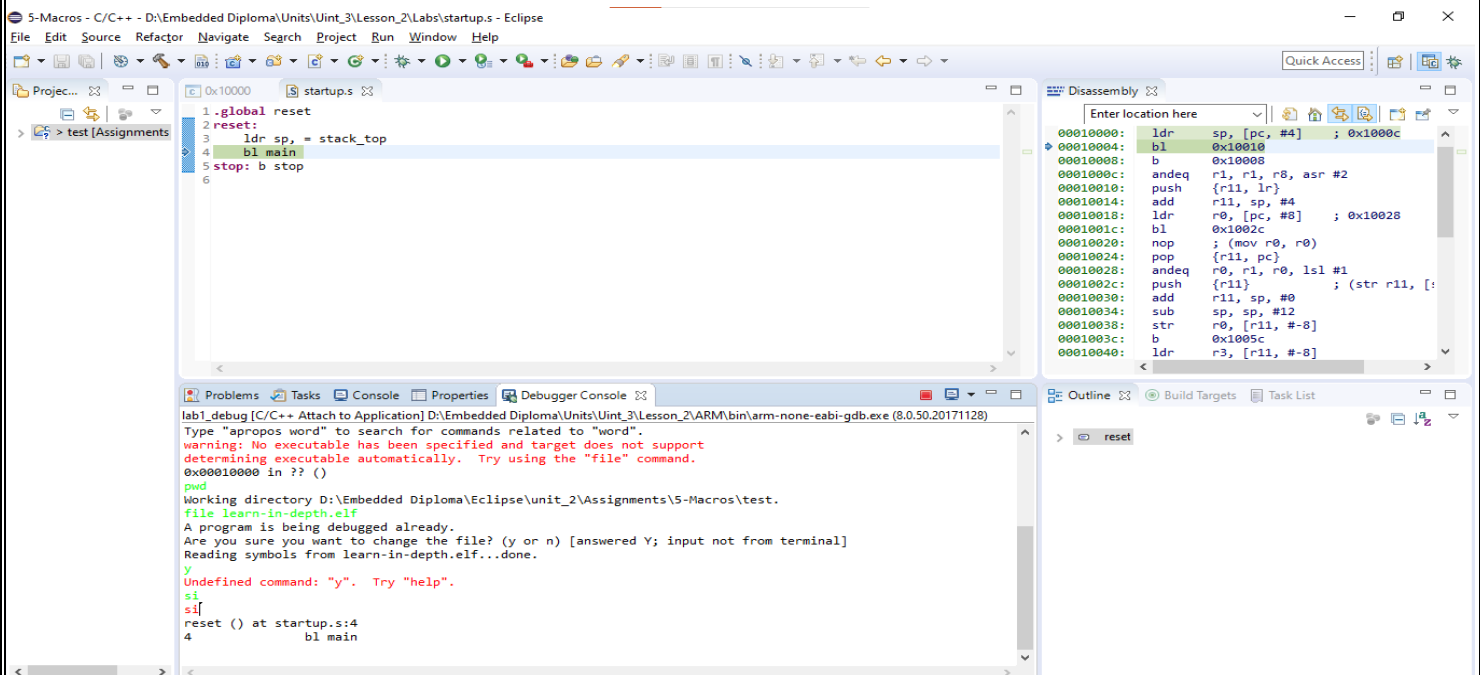
Osama@DESKTOP-BGUJ1JP MINGW64 /d/Embedded Diploma/Units/Uint_3/Lesson_2/Labs
$ ../qemu/qemu-system-arm -M versatilepb -m 128M -nographic -s -S -kernel learn-in-depth.elf
```

Make 1234 to the localhost as the following screen, then click on apply button and finally click Debug.



# Lab1 on ARM VersatilePB of unit3 Lesson2

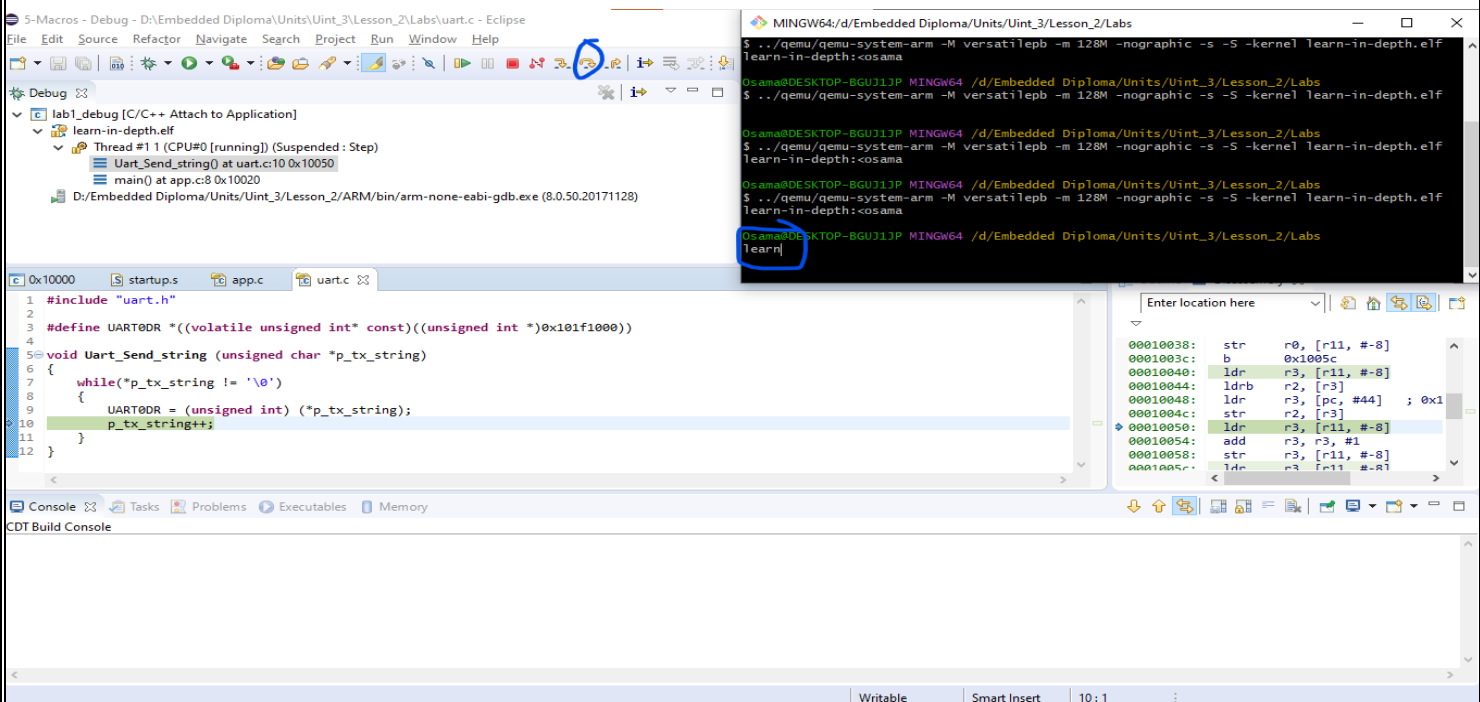
Now we should copy the .elf file and put it in app path to debug it.



The screenshot shows the Eclipse IDE with the following components:

- Project Explorer:** Shows the project structure with files like `startup.s`.
- Editor:** Displays the assembly code for `startup.s`, starting with `1.global reset` and `2.reset:`.
- Debugger Console:** Shows the output of the debugger, including the command `file learn-in-depth.elf` and the message `Warning: No executable has been specified and target does not support determining executable automatically.`
- Disassembly View:** Shows the disassembly of the code, starting with `00010000: ldr sp, [pc, #4]; 0x1000c`.

By clicking to the next step it will be send to the terminal letter by letter till it reach to the last letter in the string

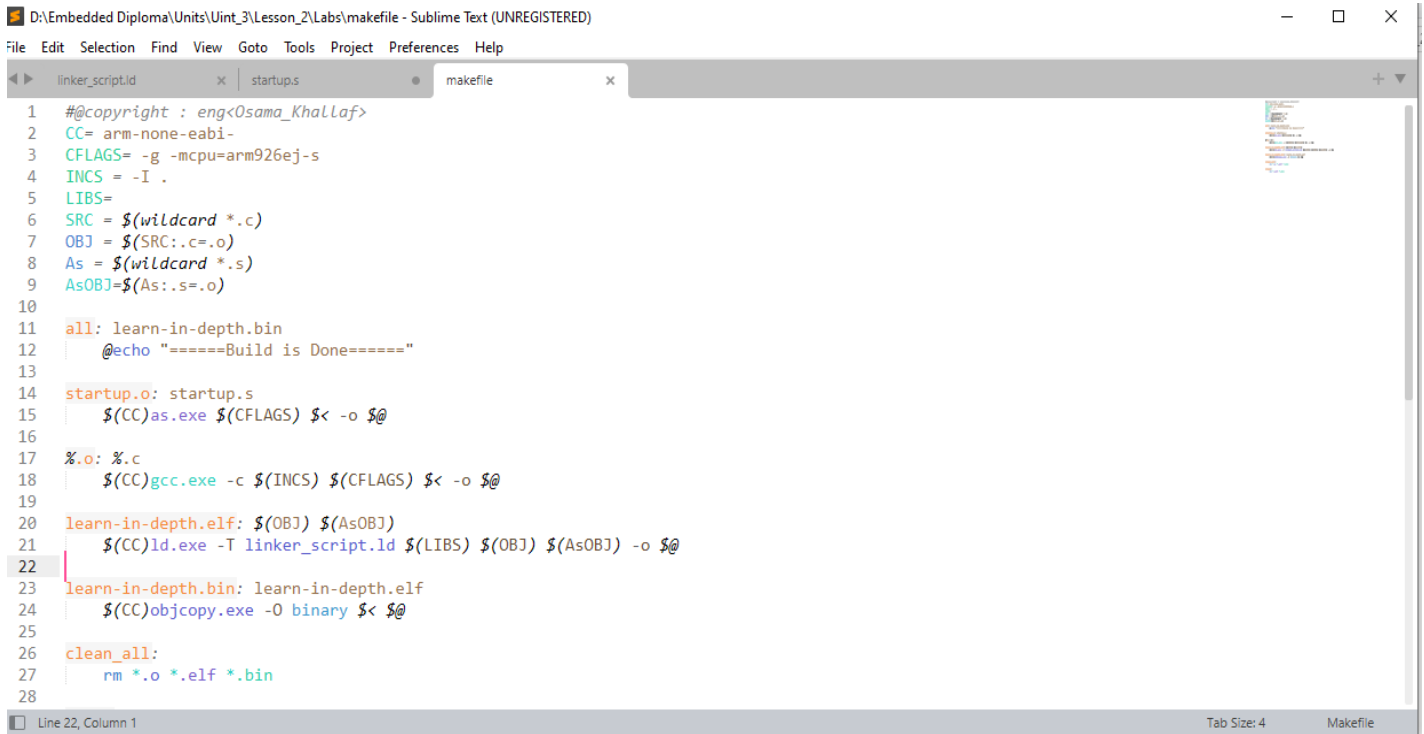


The screenshot shows the Eclipse IDE with the following components:

- Project Explorer:** Shows the project structure with files like `uart.c`.
- Editor:** Displays the C code for `uart.c`, starting with `1.#include "uart.h"` and `2.#define UART0DR *((volatile unsigned int*)0x101f1000)`.
- Debugger Console:** Shows the output of the debugger, including the command `file learn-in-depth.elf` and the message `Warning: No executable has been specified and target does not support determining executable automatically.`
- Disassembly View:** Shows the disassembly of the code, starting with `00010038: str r0, [r11, #-8]`.

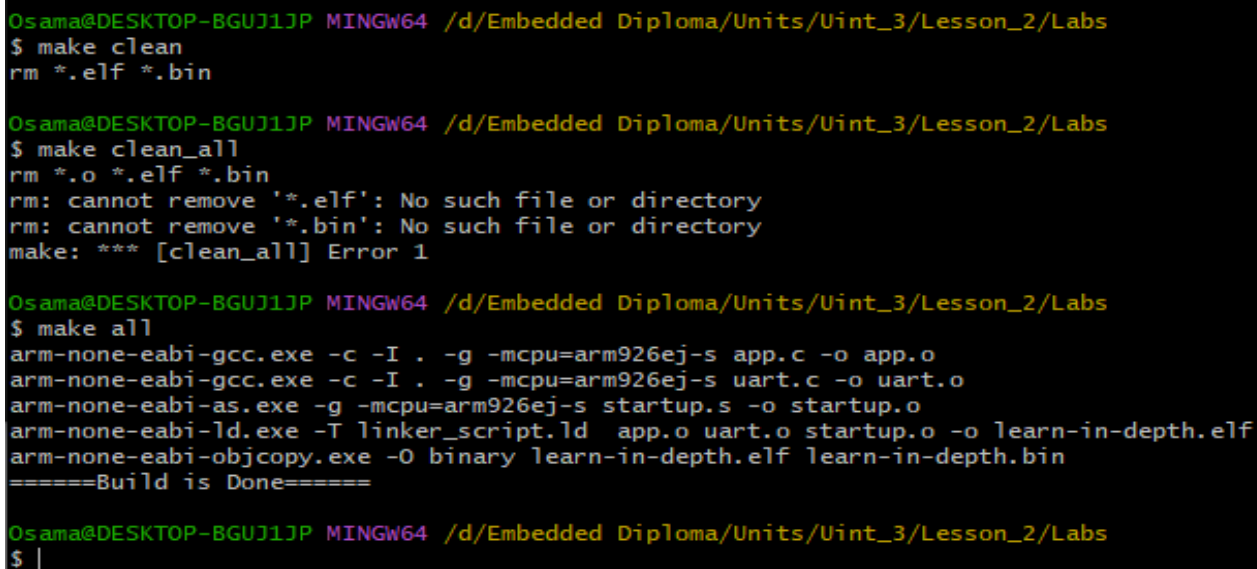
# Lab1 on ARM VerstilePB of unit3 Lesson2

## Makefile Tutorial



```
1 #@copyright : eng<Osama_Khallaf>
2 CC= arm-none-eabi-
3 CFLAGS= -g -mcpu=arm926ej-s
4 INCS = -I .
5 LIBS=
6 SRC = $(wildcard *.c)
7 OBJ = $(SRC:.c=.o)
8 As = $(wildcard *.s)
9 AsOBJ=$(As:.s=.o)
10
11 all: learn-in-depth.bin
12 @echo "=====Build is Done======"
13
14 startup.o: startup.s
15 $(CC)as.exe $(CFLAGS) $< -o $@
16
17 %.o: %.c
18 $(CC)gcc.exe -c $(INCS) $(CFLAGS) $< -o $@
19
20 learn-in-depth.elf: $(OBJ) $(AsOBJ)
21 $(CC)ld.exe -T linker_script.ld $(LIBS) $(OBJ) $(AsOBJ) -o $@
22
23 learn-in-depth.bin: learn-in-depth.elf
24 $(CC)objcopy.exe -O binary $< $@
25
26 clean_all:
27 rm *.o *.elf *.bin
28
```

Now we can use this command to clear all files “\$ make clean\_all” and this command to restore our files again “\$ make all”



```
Osama@DESKTOP-BGUJ1JP MINGW64 /d/Embedded Diploma/Units/Uint_3/Lesson_2/Labs
$ make clean
rm *.elf *.bin

Osama@DESKTOP-BGUJ1JP MINGW64 /d/Embedded Diploma/Units/Uint_3/Lesson_2/Labs
$ make clean_all
rm *.o *.elf *.bin
rm: cannot remove '*.elf': No such file or directory
rm: cannot remove '*.bin': No such file or directory
make: *** [clean_all] Error 1

Osama@DESKTOP-BGUJ1JP MINGW64 /d/Embedded Diploma/Units/Uint_3/Lesson_2/Labs
$ make all
arm-none-eabi-gcc.exe -c -I . -g -mcpu=arm926ej-s app.c -o app.o
arm-none-eabi-gcc.exe -c -I . -g -mcpu=arm926ej-s uart.c -o uart.o
arm-none-eabi-as.exe -g -mcpu=arm926ej-s startup.s -o startup.o
arm-none-eabi-ld.exe -T linker_script.ld app.o uart.o startup.o -o learn-in-depth.elf
arm-none-eabi-objcopy.exe -O binary learn-in-depth.elf learn-in-depth.bin
=====Build is Done=====

Osama@DESKTOP-BGUJ1JP MINGW64 /d/Embedded Diploma/Units/Uint_3/Lesson_2/Labs
$ |
```

# *Lab1 on ARM VerstlePB of unit3 Lesson2*