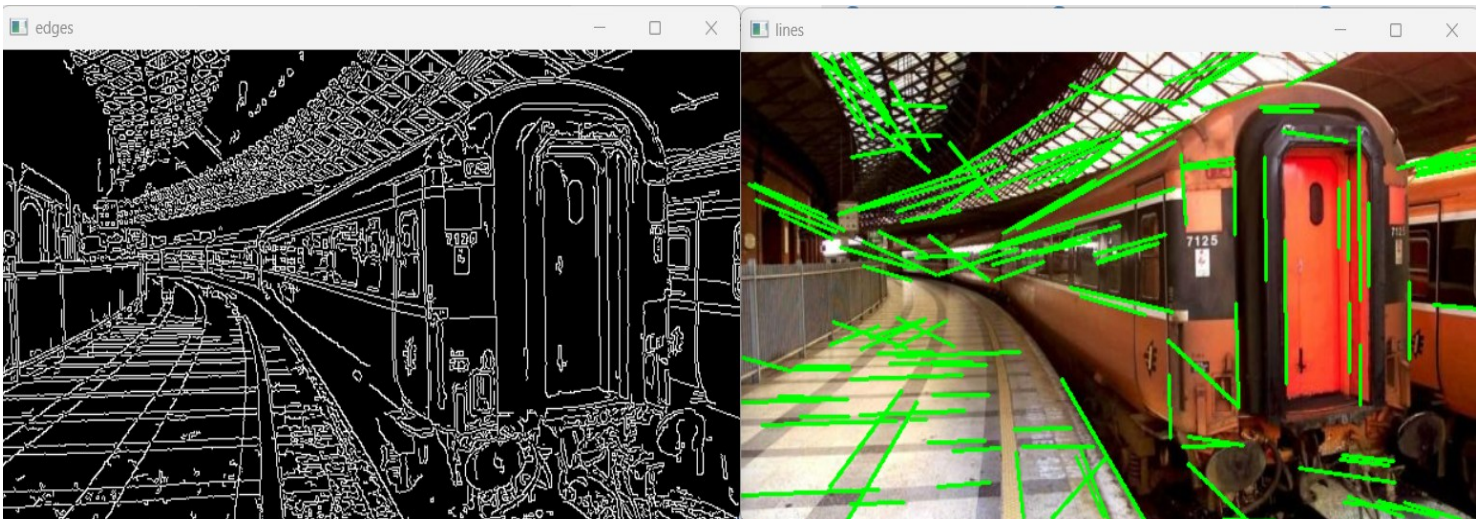


## Line Detection

```
1  # line detection using Hough Transform
2  import cv2
3  import numpy as np
4  img = cv2.imread('images/houghlines5.jpg')
5  gray = cv2.cvtColor(img, cv2.COLOR_BGR2GRAY)
6  edges = cv2.Canny(gray, 50, 120)
7  lines = cv2.HoughLinesP(edges, rho=1,
8  theta=np.pi/180.0,
9  threshold=20,
10 minLineLength=40,
11 maxLineGap=5)
12 for line in lines:
13     x1, y1, x2, y2 = line[0]
14     cv2.line(img, (x1, y1), (x2, y2), (0, 255, 0), 2)
15 cv2.imshow("edges", edges)
16 cv2.imshow("lines", img)
17 cv2.waitKey()
18 cv2.destroyAllWindows()
```

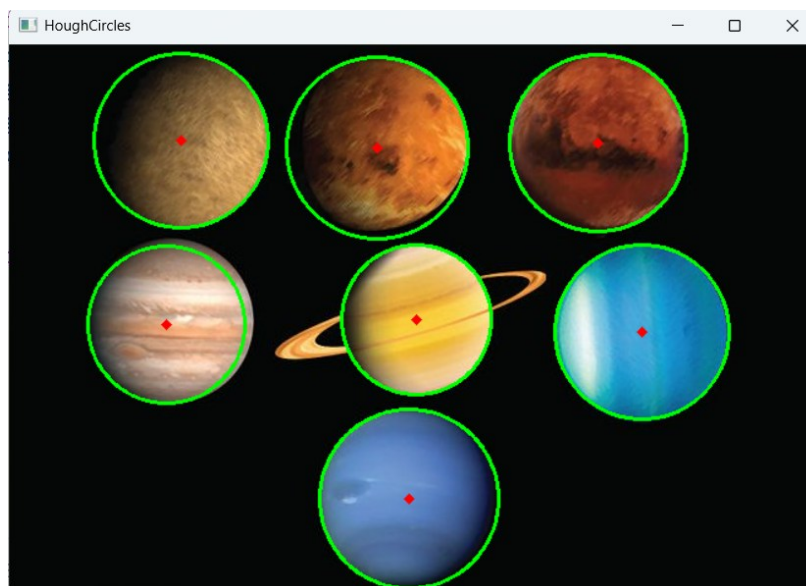


## Circles Detection

```

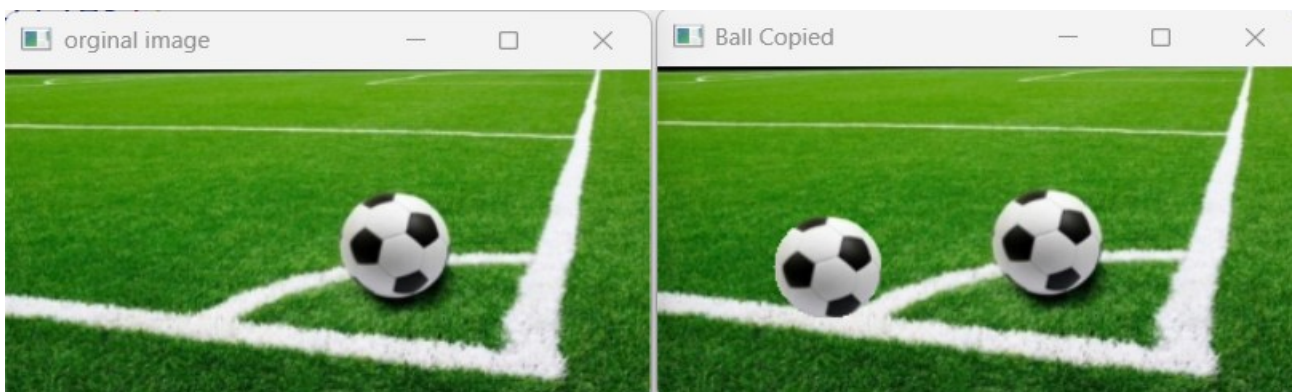
1  # Circles detection using Hough transform
2  import cv2
3  import numpy as np
4  planets = cv2.imread("images/planet_glow.jpg")
5  gray_img = cv2.cvtColor(planets, cv2.COLOR_BGR2GRAY)
6  gray_img = cv2.medianBlur(gray_img, 5)
7  circles = cv2.HoughCircles(gray_img, cv2.HOUGH_GRADIENT,
8  1, 120, param1=90, param2=40,
9  minRadius=0, maxRadius=0)
10 if circles is not None:
11     circles = np.uint16(np.around(circles))
12     for i in circles[0,:]:
13         # draw the outer circle
14         cv2.circle(planets, (i[0], i[1]), i[2],
15         (0, 255, 0), 2)
16         # draw the center of the circle
17         cv2.circle(planets, (i[0], i[1]), 2,
18         (0, 0, 255), 3)
19 cv2.imwrite("planets_hough_circles.jpg", planets)
20 cv2.imshow("HoughCircles", planets)
21 cv2.waitKey()
22 cv2.destroyAllWindows()

```



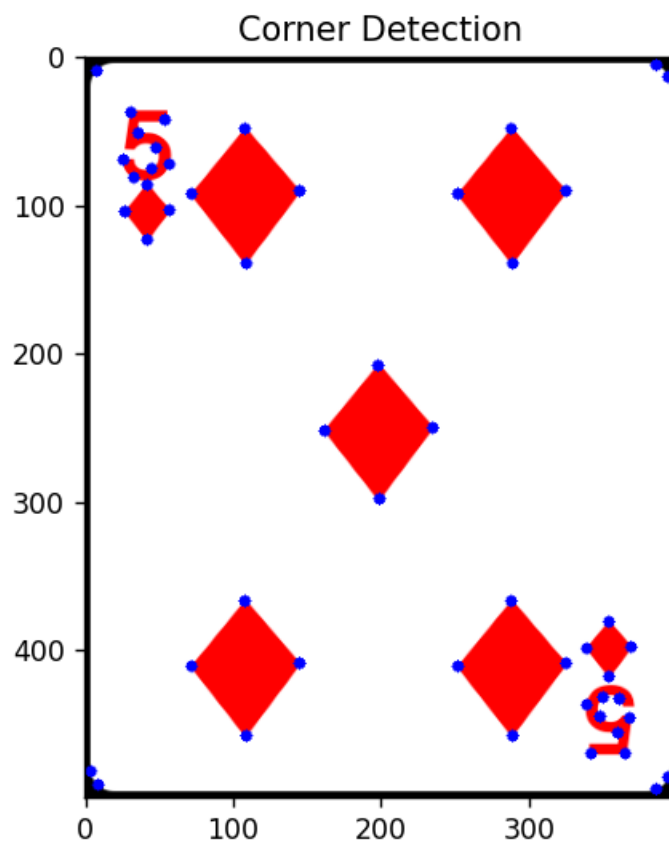
## Image processing – OpenCV : LAB6-7

```
1  import cv2 as cv
2  import numpy as np
3  img = cv.imread('images/foot_ball.png')
4  output = img.copy()
5  gray = cv.cvtColor(img, cv.COLOR_BGR2GRAY)
6  gray = cv.medianBlur(gray, 5)
7  # اكتشاف الكرة باستخدام HoughCircles
8  circles = cv.HoughCircles(
9      gray, cv.HOUGH_GRADIENT,
10     dp=1.2, minDist=50,
11     param1=100, param2=30,
12     minRadius=20, maxRadius=80)
13  if circles is not None:
14      circles = np.uint16(np.around(circles))
15      for (x, y, r) in circles[0, :]:
16          # إنشاء قناع للكرة
17          mask = np.zeros_like(gray)
18          cv.circle(mask, (x, y), r, 255, -1)
19
20          # قص المنطقة المحيطة بالكرة من الصورة الأصلية
21          y1, y2 = y - r, y + r
22          x1, x2 = x - r, x + r
23          ball_crop = img[y1:y2, x1:x2]
24          mask_crop = mask[y1:y2, x1:x2]
25          # المكان الجديد للكرة
26          ny, nx = 78, 58
27          roi = output[ny:ny+ball_crop.shape[0], nx:nx+ball_crop.shape[1]]
28          # دمج الكرة مع الخلفية بدون جعل الخلفية سوداء
29          ball_area = cv.bitwise_and(ball_crop, ball_crop, mask=mask_crop)
30          bg_area = cv.bitwise_and(roi, roi, mask=cv.bitwise_not(mask_crop))
31          combined = cv.add(bg_area, ball_area)
32          # وضع النتيجة على الصورة
33          output[ny:ny+ball_crop.shape[0], nx:nx+ball_crop.shape[1]] = combined
34  cv.imshow('original image', img)
35  cv.imshow('Ball Copied', output)
36  cv.waitKey(0)
37  cv.destroyAllWindows()
```



## Corners Detection

```
1  import cv2
2  import numpy as np
3  import matplotlib.pyplot as plt
4  img = cv2.imread('images/corners.png')
5  gray = cv2.cvtColor(img, cv2.COLOR_BGR2GRAY)
6  # Shi-Tomasi Corner Detection
7  corners = cv2.goodFeaturesToTrack(gray, maxCorners=0,
8  qualityLevel=0.01, minDistance=10)
9  corners = np.intp(corners)
10 for c in corners:
11     x, y = c.ravel()
12     cv2.circle(img, (x,y), 4, (255,0,0), -1)
13 plt.imshow(cv2.cvtColor(img, cv2.COLOR_BGR2RGB))
14 plt.title("Corner Detection")
15 plt.show()
```



## Image Segmentation

### 1. Image Segmentation using K-means

```
1  import cv2
2  import numpy as np
3  import matplotlib.pyplot as plt
4  img = cv2.imread('images/images1.webp')
5  Z = img.reshape((-1,3))
6  Z = np.float32(Z)
7  criteria = (cv2.TERM_CRITERIA_EPS + cv2.TERM_CRITERIA_MAX_ITER, 10, 1.0)
8  K = 3
9  _, label, center = cv2.kmeans(Z, K, None, criteria, 10, cv2.KMEANS_RANDOM_CENTERS)
10 center = np.uint8(center)
11 res = center[label.flatten()]
12 segmented_img = res.reshape((img.shape))
13 plt.imshow(cv2.cvtColor(segmented_img, cv2.COLOR_BGR2RGB))
14 plt.title("Image Segmentation (K-means)")
15 plt.show()
```

Image Segmentation (K-means)





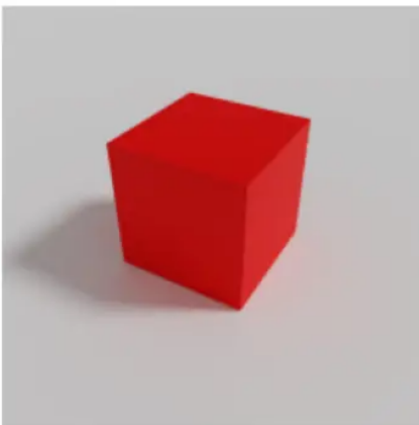
## 2. Image Segmentation using Color Masking

```

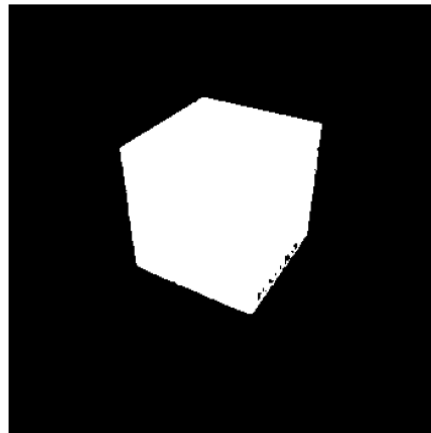
1  import numpy as np
2  import matplotlib.pyplot as plt
3  import cv2
4  sample_image = cv2.imread('images/shapes.webp')
5  img = cv2.cvtColor(sample_image, cv2.COLOR_BGR2RGB)
6  # لاستخراج اللون المطلوب (بالـ RGB) تحديد مجال الألوان
7  low = np.array([0, 0, 0]) # الحد الأدنى للألوان
8  high = np.array([215, 80, 80]) # الحد الأعلى للألوان
9  # يحدد البكسلات داخل المجال (mask) إنشاء قناع
10 mask = cv2.inRange(img, low, high)
11 result = cv2.bitwise_and(img, img, mask=mask)
12 fig, axes = plt.subplots(1, 3, figsize=(15, 5))
13 axes[0].imshow(img)
14 axes[0].set_title("original image")
15 axes[0].axis("off")
16 axes[1].imshow(mask, cmap="gray")
17 axes[1].set_title("Mask")
18 axes[1].axis("off")
19 axes[2].imshow(result)
20 axes[2].set_title("Result")
21 axes[2].axis("off")
22 plt.show()

```

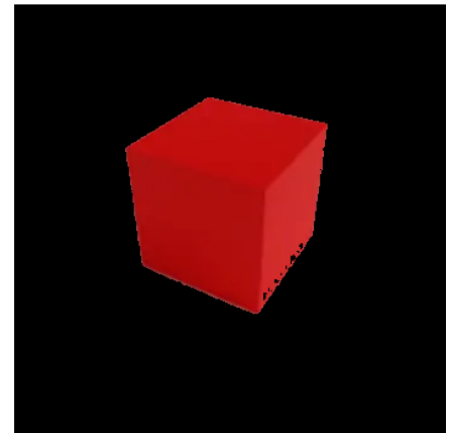
original image



Mask

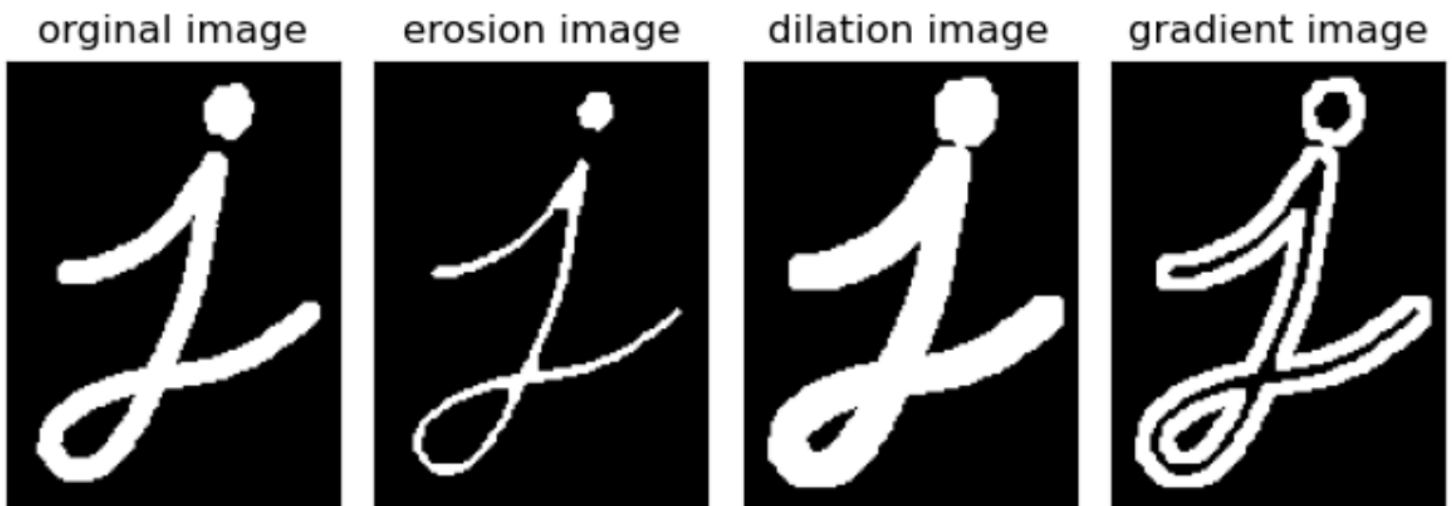


Result



## Morphological Transformation

```
#morphological Transformation
import cv2 as cv
import numpy as np
import matplotlib.pyplot as plt
img = cv.imread('images/i.png', cv.IMREAD_GRAYSCALE)
kernel = np.ones((5,5),np.uint8)
erosion = cv.erode(img,kernel,iterations = 1)#shrinks objects=>Eliminating small object
dilation = cv.dilate(img,kernel,iterations = 1)#expands objects=>filling in small holse
gradient = cv.morphologyEx(img, cv.MORPH_GRADIENT, kernel)#the difference between dilation and erosion
plt.subplot(141),plt.imshow(cv.cvtColor(img, cv.COLOR_BGR2RGB)),plt.title("original image"),plt.xticks([]),plt.yticks([])
plt.subplot(142),plt.imshow(cv.cvtColor(erosion, cv.COLOR_BGR2RGB)),plt.title('erosion image'),plt.xticks([]),plt.yticks([])
plt.subplot(143),plt.imshow(cv.cvtColor(dilation, cv.COLOR_BGR2RGB)),plt.title('dilation image'),plt.xticks([]),plt.yticks([])
plt.subplot(144),plt.imshow(cv.cvtColor(gradient, cv.COLOR_BGR2RGB)),plt.title('gradient image'),plt.xticks([]),plt.yticks([])
plt.tight_layout()
plt.show()
```



```

import cv2 as cv
import numpy as np
import matplotlib.pyplot as plt
img = cv.imread('images/i_noise.png', cv.IMREAD_GRAYSCALE)
kernel = np.ones((5,5),np.uint8)
#opening consists of an erosion followed by a dilation
opening = cv.morphologyEx(img, cv.MORPH_OPEN, kernel)
#TOP HAT is the difference between input image and opening of the image
tophat = cv.morphologyEx(img, cv.MORPH_TOPHAT, kernel)
plt.subplot(131),plt.imshow(cv.cvtColor(img, cv.COLOR_BGR2RGB)),plt.title("Original image"),plt.xticks([]),plt.yticks([])
plt.subplot(132),plt.imshow(cv.cvtColor(opening, cv.COLOR_BGR2RGB)),plt.title('Opening image'),plt.xticks([]),plt.yticks([])
plt.subplot(133),plt.imshow(cv.cvtColor(tophat, cv.COLOR_BGR2RGB)),plt.title('Tophat image'),plt.xticks([]),plt.yticks([])
plt.tight_layout()
plt.show()

```

Original image



Opening image



Tophat image





```
import cv2 as cv
import numpy as np
import matplotlib.pyplot as plt
img = cv.imread('images/i_noisee.png', cv.IMREAD_GRAYSCALE)
kernel = np.ones((5,5),np.uint8)
#closing consists of a dilation followed by an erosion
closing = cv.morphologyEx(img, cv.MORPH_CLOSE, kernel)
#BLACK HAT is the difference between input image and closing of the image
blackhat = cv.morphologyEx(img, cv.MORPH_BLACKHAT, kernel)
plt.subplot(131),plt.imshow(cv.cvtColor(img, cv.COLOR_BGR2RGB)),plt.title("Original image"),plt.xticks([]),plt.yticks([])
plt.subplot(132),plt.imshow(cv.cvtColor(closing, cv.COLOR_BGR2RGB)),plt.title('Closing image'),plt.xticks([]),plt.yticks([])
plt.subplot(133),plt.imshow(cv.cvtColor(blackhat, cv.COLOR_BGR2RGB)),plt.title('Blackhat image'),plt.xticks([]),plt.yticks([])
plt.tight_layout()
plt.show()
```

Original image



Closing image



Blackhat image



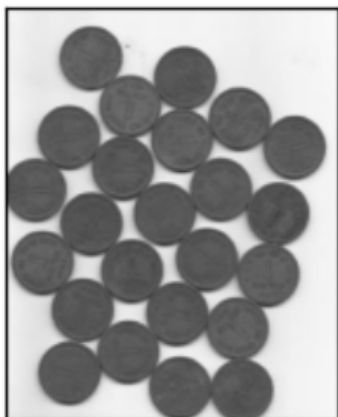
### 3. Image segmentation using watershed algorithm

```

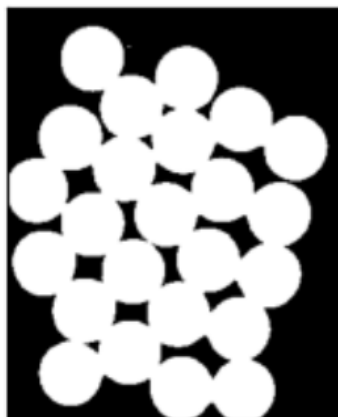
1  #image segmentation->watershed algorithm
2  import cv2
3  import numpy as np
4  import matplotlib.pyplot as plt
5  img = cv2.imread('images/water_coins.jpg')
6  gray = cv2.cvtColor(img,cv2.COLOR_BGR2GRAY)
7  ret, thresh =cv2.threshold(gray,0,255,cv2.THRESH_BINARY_INV+cv2.THRESH_OTSU)
8  # noise removal
9  kernel = np.ones((3,3),np.uint8)
10 opening = cv2.morphologyEx(thresh,cv2.MORPH_OPEN,kernel, iterations = 2)
11 # sure background area
12 sure_bg = cv2.dilate(opening,kernel,iterations=3)
13 # Finding sure foreground area
14 dist_transform = cv2.distanceTransform(opening,cv2.DIST_L2,5)
15 ret, sure_fg = cv2.threshold(dist_transform,0.7*dist_transform.max(),255,0)
16 # Finding unknown region
17 sure_fg = np.uint8(sure_fg)
18 unknown = cv2.subtract(sure_bg,sure_fg)
19 # Marker labelling
20 ret, markers = cv2.connectedComponents(sure_fg)
21 # Add one to all labels so that sure background is not 0, but 1
22 markers = markers+1
23
24 # Now, mark the ' of unknown with zero
25 markers[unknown==255] = 0
26 markers = cv2.watershed(img,markers)
27 seg=img.copy()
28 seg[markers == -1] = [255,0,0]
29 plt.subplot(241),plt.imshow(cv2.cvtColor(gray, cv2.COLOR_BGR2RGB)),plt.title("gray image"),plt.xticks([]),plt.
yticks([])
30 plt.subplot(242),plt.imshow(cv2.cvtColor(thresh, cv2.COLOR_BGR2RGB)),plt.title('thresh image'),plt.xticks([]),
plt.yticks([])
31 plt.subplot(243),plt.imshow(cv2.cvtColor(opening, cv2.COLOR_BGR2RGB)),plt.title('opening image'),plt.xticks([]),
plt.yticks([])
32 plt.subplot(244),plt.imshow(cv2.cvtColor(sure_bg, cv2.COLOR_BGR2RGB)),plt.title('sure_bg image'),plt.xticks([]),
plt.yticks([])
33 plt.subplot(245),plt.imshow(cv2.cvtColor(sure_fg, cv2.COLOR_BGR2RGB)),plt.title('sure_fg image'),plt.xticks([]),
plt.yticks([])
34 plt.subplot(246),plt.imshow(cv2.cvtColor(unknown, cv2.COLOR_BGR2RGB)),plt.title('subtract image'),plt.xticks
([],plt.yticks([])
35 plt.subplot(247),plt.imshow(markers, cmap="tab20b"),plt.title('markers image'),plt.xticks([],plt.yticks([])
36 plt.subplot(248),plt.imshow(cv2.cvtColor(seg, cv2.COLOR_BGR2RGB)),plt.title('segment image'),plt.xticks([],plt.
yticks([])
37 plt.tight_layout()
38 plt.show()

```

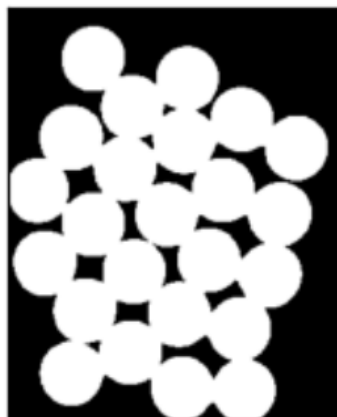
gray image



thresh image



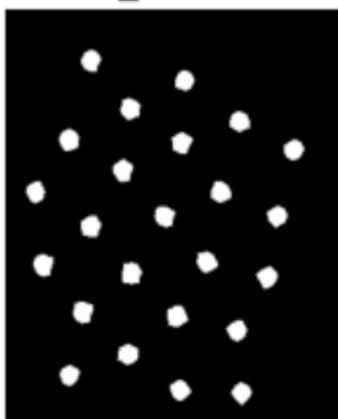
opening image



sure\_bg image



sure\_fg image



subtract image



markers image



markers image

