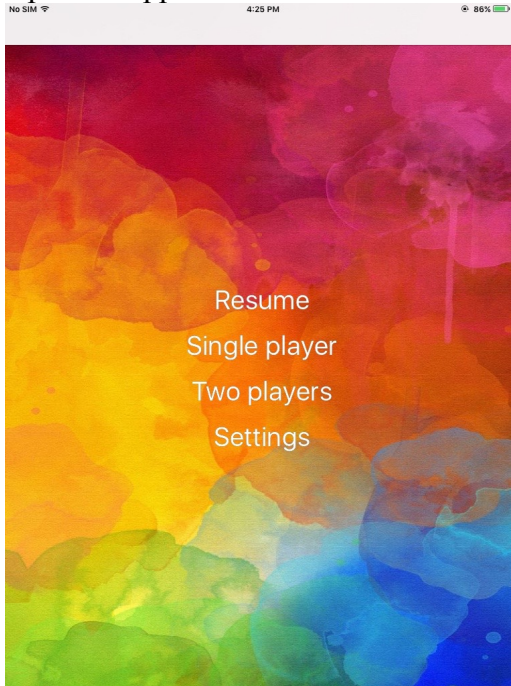Manuel test plan: Follow these steps in order to make sure the app works as expected (All the pictures are being run on iPad 2, due different screen sizes your results might be a little different in terms of formatting):
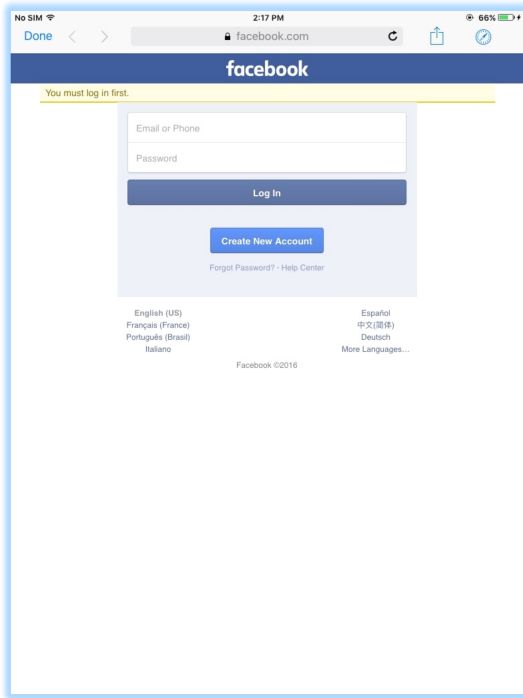
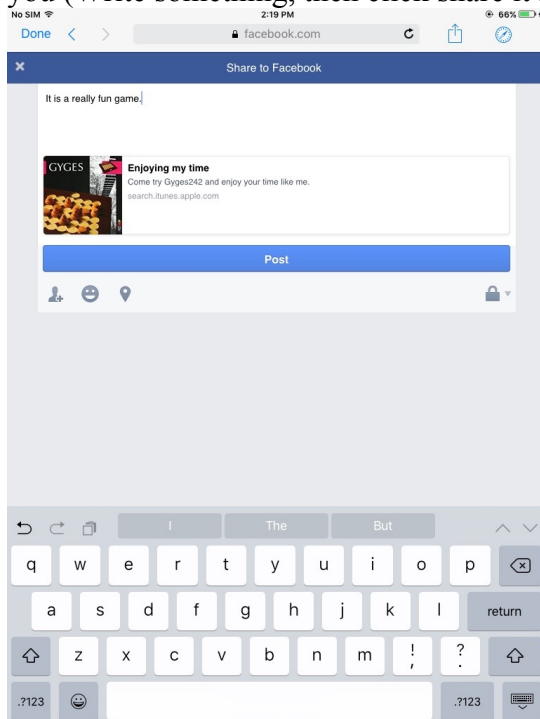1- Open the app. The main screen should look the same as last week:

2- Click on the "Single game" button to start a single game. It should look like this (the only difference from last week is the Facebook share button at the top of the screen):
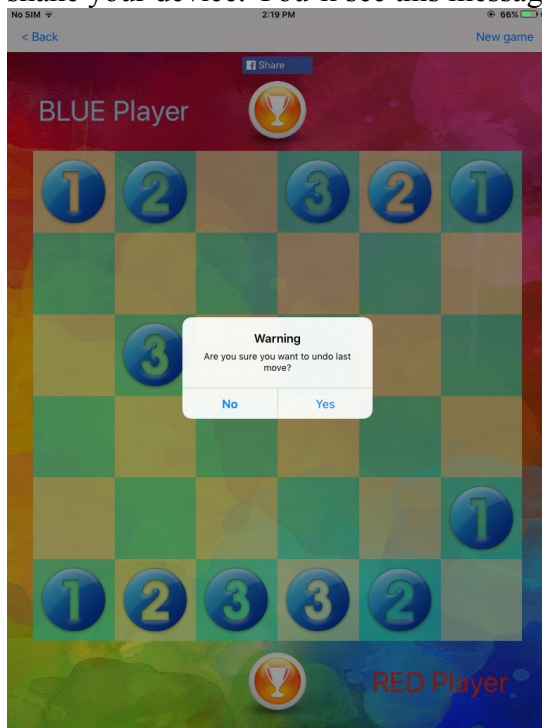
3- Click on the share button to share your feeling with your friends. You should be see this page where you can login into your Facebook account to share a status from the app:

4- After you logged in into your Facebook account, you should see a status post ready for you (Write something, then click share it let your friends see it):
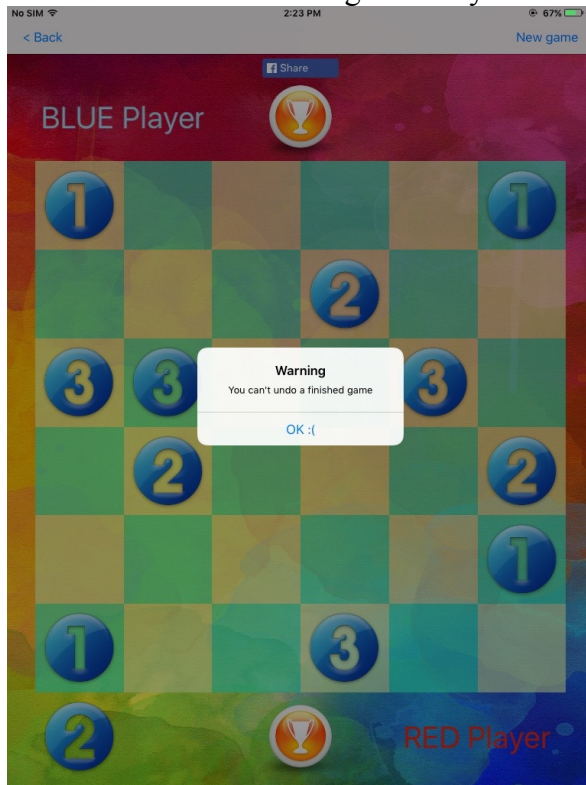
5- After clicking the share button, you should be back to the game where you left it.
6- Play a few moves (And verify every piece works like in previous weeks), then try to shake your device. You'll see this message:
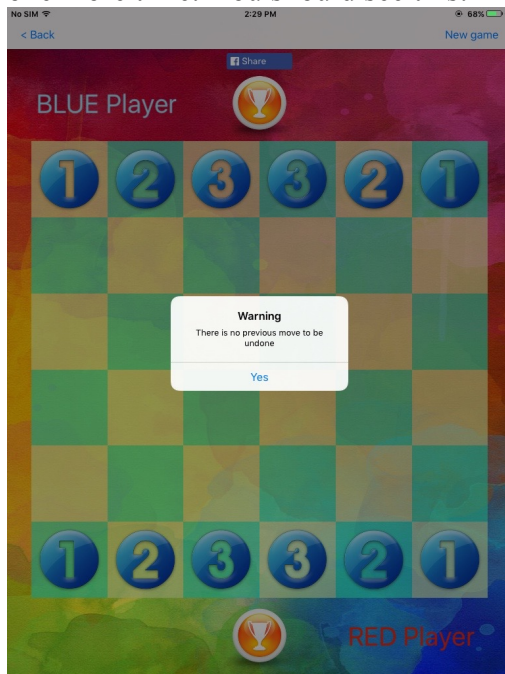

7- If you click "No", the message disappears and the game remains the same. If you click "Yes", the message also disappears but the last step you made and the AI agent made will be returned to their positions (In this example it was only one move so the clicking "Yes" made the game look like a new game): (same photo as in step 2).
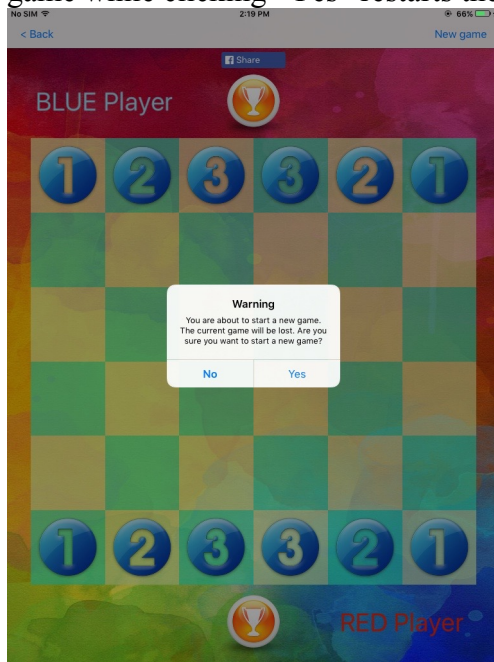
8- Try to make the game end (with either one of the player wins), then shake the device. You should see this message where you can't undo an already ended game:
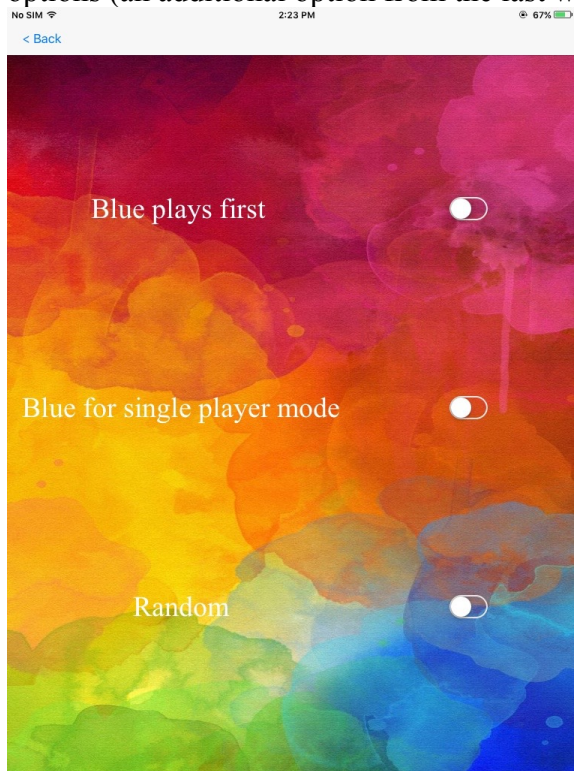

9- Try to undo until the game there is no previous moves to be undone. Then, try to undo one more time. You should see this:

10- At any time during your playing try to clicking the "New game" button, you'll see this message to confirm that you want to start a new game. Clicking "No" will not restart the game while clicking "Yes" restarts the game (verify both options):
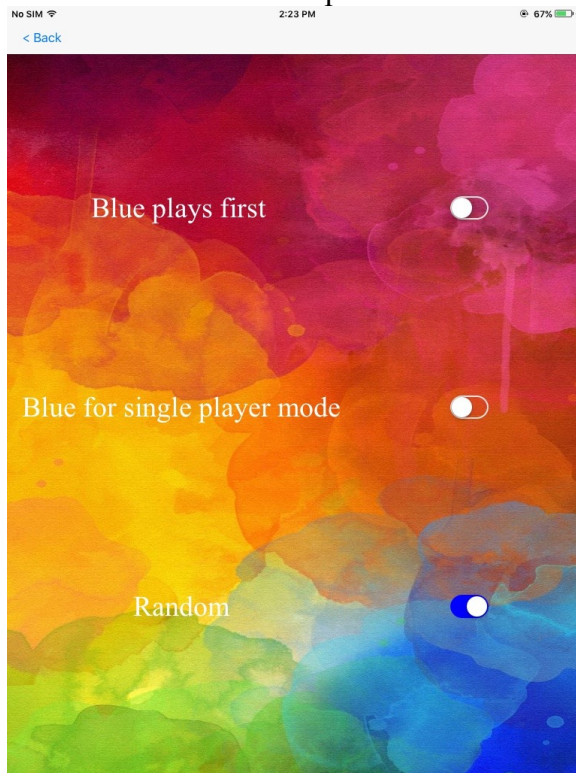

11- Click "Back" to go back to the main menu, then click "Settings". You should see these options (an additional option from the last week):

12- Turn on the "Random" option:

13- Go back to a "Single player" game. You should see that the positions of the pieces have changed for each player, but notice that each player' has the same order as the other player (Yours might be different because it uses a random number generator which gives different configurations each time. The board should be different than before, but there is a very small chance that it is the same. In such cases, just try a new game):

14- If you click the "New game" button, you should see a different game configuration every time (there is also a very small chance that two consecutive games have the same exact configurations):

15- Repeat all the previous steps with the other settings from the Settings menu with the "Random" switched on and verify that all of them work like the last week with each board being random.

16- Repeat all the previous steps with the two player mode and verify everything work the same way.