OSBERT REYNALDI SUDJANA

OSBERT.SPACE

- Los Angeles, United States
- osbertrs@ucla.edu
- osbertreynaldi.github.io
- Osbert Reynaldi Sudjana

EDUCATION

University of California, Los Angeles
Bachelor of Science,
Cognitive Science
Class of 2024

SKILLS

Programs
Figma
Procreate
WordPress
Microsoft Office
Adobe Illustrator

Frameworks
Bootstrap

Languages
HTML
CSS
C++
JavaScript

Java
Python
x86 Assembly

INVOLVEMENT

President,
Entrepreneurs and Technology
(De Anza College)
May 2021 - June 2022

Design Officer,
PERMIAS (De Anza College)
May - Aug 2021

Teaching Assistant,
C++ and X86 (De Anza College)
January - June 2022

WORK EXPERIENCE

HEAD OF DESIGN — June 2021 - Present
Wennys Handbag

- Designed an end-to-end flow of website's user interface by developing interactive mock UIs in Figma
- Amplified company's exposure to customers by building the company's website using HTML, CSS, Bootstrap and Javascript
- Streamlined customer to company communication by integrating a mailto and whatsapp APIs to the website by using HTML
- Improved company's direct business to individual customer sales by 20% through personally attending to the communication channels and maintaining an online store

PROJECTS

Personal Website — March 2021
HTML, CSS, Javascript

- Created a showcase for personal projects by building a full-stack static website by using HTML, CSS, Javascript and Bootstrap
- Engineered a smooth-motion viewing experience by implementing appear-on-scroll animations using JavaScript Intersection observers and CSS keyframes
- Incorporated an interactive environment by creating user-friendly icons using a modified open-source CSS file and thumbnails designed in Figma

osbert.space (Design Portfolio) — July 2022
WordPress

- Built an online design portfolio for case studies and projects by hosting and building a full-stack website using Wordpress and its associated plugins
- Formulated user-friendly, interactive UI/UX by analyzing data and human cognitive behavior through user and market research.
- Designed and developed low-fidelity and high-fidelity wire framing in several case studies by digitalizing sketches, developing mock-UIs and creating prototypes in Figma

Clothing Store — March 2022
Java

- Spearheaded a clothing store project by coordinating a team of 5, and delegating tasks considering the team member's respective strengths and architecting a multi-file java project using UML diagrams
- Enhanced customer accessibility by implementing back-end product and customer account databases as well as sorting by using Hash Tables, Binary Search Trees, Heaps, Comparator Classes, Queues and Linked Lists written in Java.
- Integrated a back-end order, shipment and product inventory system using Binary Search Trees, Heaps, Comparator Classes, Queues and Linked Lists written in Java