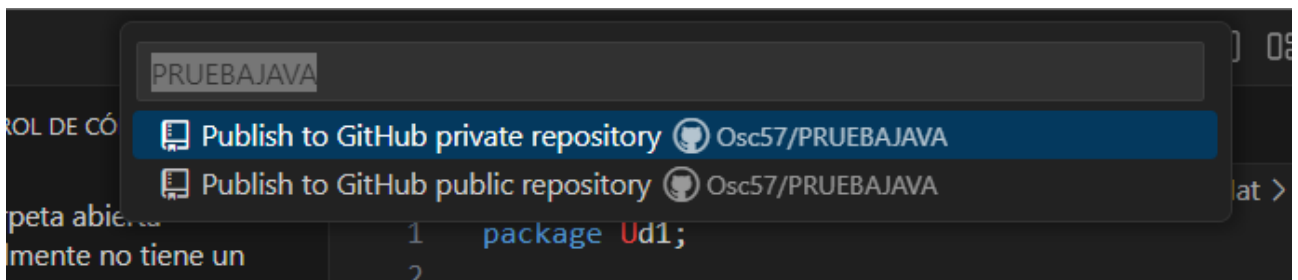
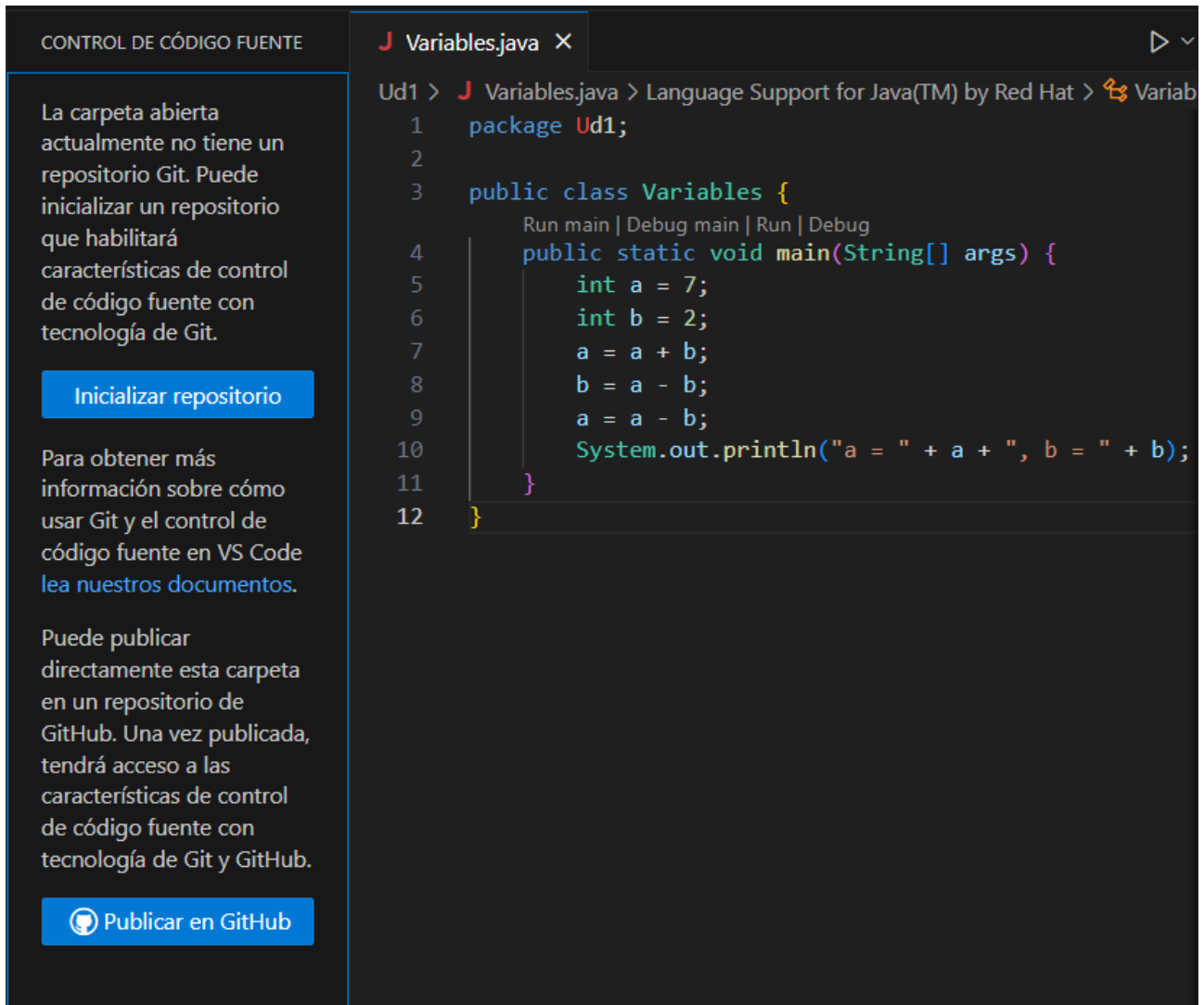
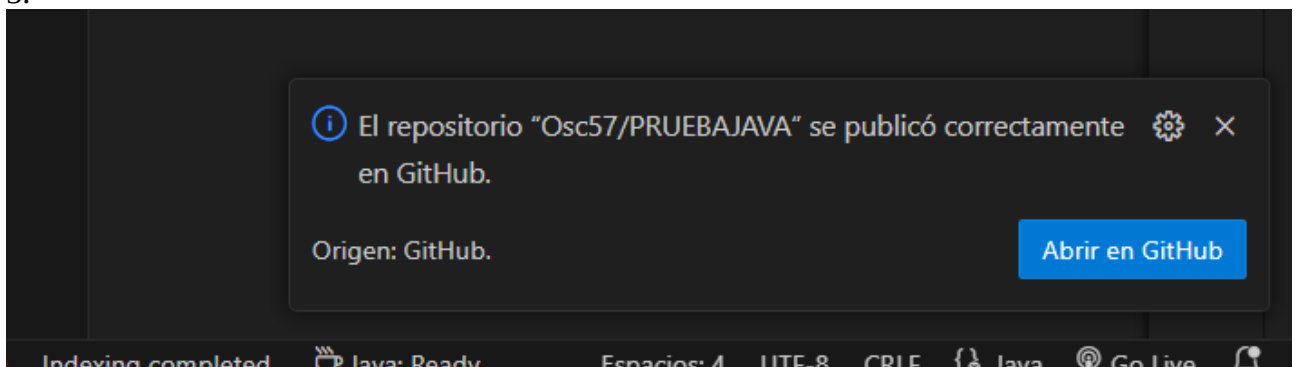


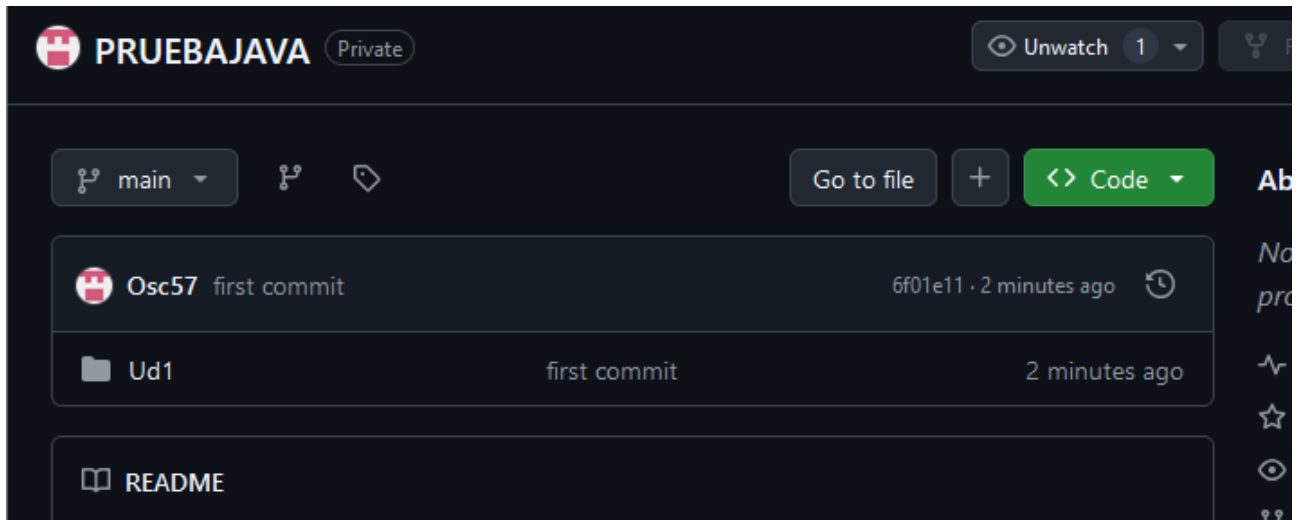
2.



3.



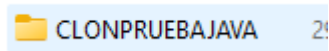
4.



5,6



7.

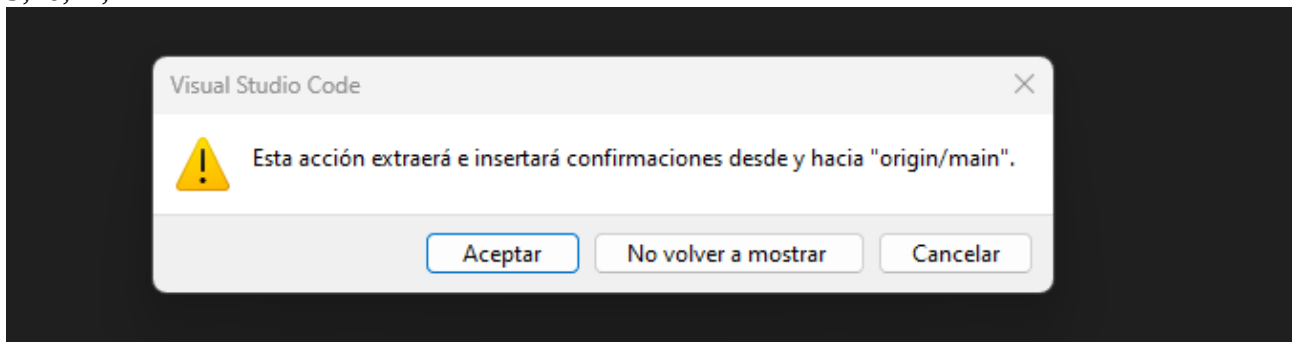


8.

A screenshot of the Visual Studio Code editor. The Explorer sidebar on the left shows a project named 'PRUEBAJAVA' with a subfolder 'Ud1' containing 'Constantes.java' and 'Variables.java'. The main editor area shows the 'Constantes.java' file with the following code:

```
1 package Ud1;
2
3 public class Constantes {
4     public static final double G = 9.80665;
5
6     public static void main(String[] args) {
7         double m = .450;
8         double f = m * G;
9         System.out.println("La tierra atrae un balón con una fuerza de " + f + " newtons");
10    }
11 }
12
13
```

9,10,11,12



13.

