

# Parallelism

## 1 Purpose of this document

In the article it is mentioned that using an appropriate sorting strategy it is possible to execute up to  $N/2$  comparators in parallel with a depth of  $O(1)$  which leads to a total  $O(N)$  depth. The strategy proposed there is a practical greedy algorithm; here instead the goal is to simply show that, for any graph, it is indeed possible to execute all of the comparators in  $O(N)$  depth.

## 2 Premise

A complete graph of  $N$  nodes is considered, since a solution for it would also work for any graph with less arcs. A comparator operates on two nodes and has a depth of  $O(1)$ ; also, any number of comparators can be executed with the same cost as just one comparator if they all operate on different nodes.

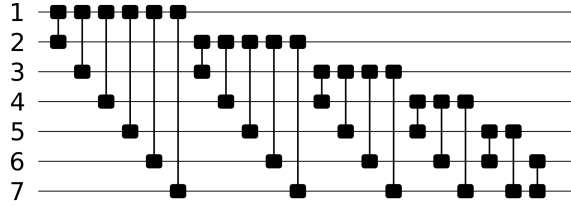
## 3 $O(N)$ order

In Figure 1 an example is shown for a complete graph of seven nodes. Comparators are represented by two boxes, indicating the nodes used, joined by a line. In 1a the comparators are grouped by node.

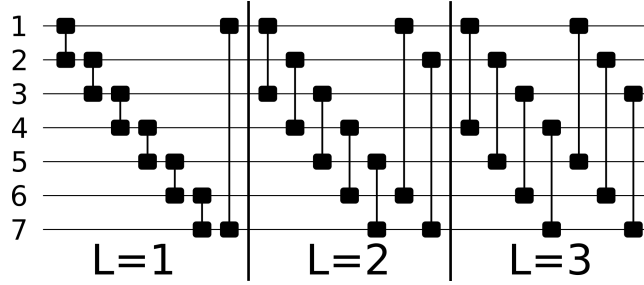
Let's number the nodes of the graph from 1 to  $N$ . We can divide the arcs into groups the following way: with  $L$  going from 1 to  $N/2$ , for each node  $i$ , take the arc that joins it with node  $(i + L) \bmod N$ . This yields us  $N/2$  groups of  $N$  arcs, for example, see Figure 1b. We can further subdivide each group based on whether, given  $i$  the number assigned to the starting node,  $\lfloor i/L \rfloor$  is even or odd. Finally we can subdivide the arcs again based on whether  $i + L > N$ . The resulting  $N/2 \cdot 4 = O(N)$  groups are fully parallelizable (and so can be executed in  $O(1)$ ), meaning that the overall depth is  $O(N)$ . For our example, Figure 1c shows the final order, with the three  $L$  groups further subdivided in four columns.

Why are the final groups fully parallelizable? The  $L$ -grouping guarantees that no two comparators have the same "starting" node. The subgrouping guarantees that no comparator within a group has an "ending" node that is some other comparator's "starting" node. That's because if, given  $i$  the starting node,  $\lfloor i/L \rfloor$  is even, then for the ending node  $i + L$  the opposite holds:  $\lfloor (i + L)/L \rfloor$

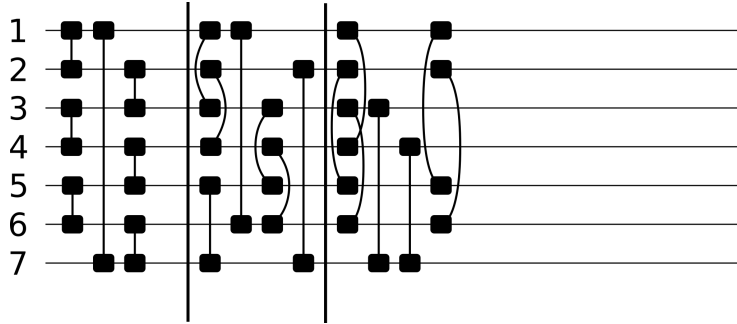
is odd (and viceversa) and so the comparator which has  $i + L$  as the starting node belongs to a different subgroup than the one who has it as an ending node. This however does not account for comparators with a starting node  $i$  such that  $i + L > N$  and the ending node is  $(i + L) \bmod N$ . Those comparators can cause conflicts, so another split is needed, which brings us to the final subgrouping.



(a) Comparators grouped by nodes



(b) Comparators grouped by L



(c) Final comparator order/grouping

Figure 1: Comparators orders