

Library Grades 4-6

Benchmark Code – Subject: Library = L

Strand 1= Inquire, Think Critically, and Gain Knowledge

Strand 2=Draw Conclusions, Make Informed Decisions, Apply Knowledge in New Situations and create new knowledge

Strand 3=Share Knowledge and Participate Ethically and Productively as Members of Our Democratic Society

Strand 4=Pursue Personal and Aesthetic Growth

Code: Subject.Grade.Strand#.Standard#. Benchmark#

Example: L.4/6.1.4.3 – Library, Fourth--Sixth Grades, Strand 1, Standard 4, Benchmark 3

Strand 1: Inquire, Think Critically, and Gain Knowledge

Standard 1: The student follows an inquiry-based process in seeking knowledge in curricular subjects, and makes the real-world connection for using this process in own life.

Benchmark Code	Benchmark
L.4/6.1.1.1	The student will follow a process whenever pursuing new information through inquiry or research.

Standard 2: The student uses prior and background knowledge as context for new learning.

Benchmark Code	Benchmark
L.4/6.1.2.1	The student will connect ideas in text to own interests.
L.4/6.1.2.2	The student will generate a list of key words for research-based projects with guidance.
L.4/6.1.2.3	The student will use sources to acquire background information.

Standard 3: The student develops and refines a range of questions to frame the search for new understanding.

Benchmark Code	Benchmark
L.4/6.1.3.1	The student will formulate questions about the topic with guidance.
L.4/6.1.3.2	The student will predict answers to inquiry questions based on background knowledge and beginning observation or experience.
L.4/6.1.3.3	The student will assess questions to determine which can be answered by simple facts, which cannot be answered, and which would lead to an interesting inquiry.

Standard 4: The student finds, evaluates, and selects appropriate sources to answer questions.

L.4/6.1.4.1	The student will identify the 10 major Dewey areas and what main topics are included in each.
L.4/6.1.4.2	The student will be able to locate with accuracy books based on the Dewey Decimal system.
L.4/6.1.4.3	The student will use text features and illustrations to decide which

	resources are best to use and why.
L.4/6.1.4.4	The student will select and use appropriate sources, including specialized reference sources and periodical databases, to answer questions and justify the reason the resource(s) were picked.
L.4/6.1.4.5	The student will use multiple resources, including print, electronic, and human, to locate information such as atlases, almanacs, maps, globes etc.
Standard 5: The student evaluates information found in selected sources on the basis of accuracy, validity, and appropriateness for needs, importance, and social and cultural context.	
Benchmark Code	Benchmark
L.4/6.1.5.1	The student will use the organizational structure of a book (e.g., table of contents, index, chapter headings) to locate information to answer questions.
L.4/6.1.5.2	The student will interpret information taken from maps, graphs, charts and other visuals.
L.4/6.1.5.3	The student will distinguish, without error, between fact and opinion.
L.4/6.1.5.4	The student will begin to determine important and unimportant details.
L.4/6.1.5.5	The student will identify facts and details that support main ideas.
L.4/6.1.5.6	The student will select information to answer questions or solve a problem.
Standard 6: The student reads, views, and listens for information presented in any format (e.g., textual, visual, media, digital) in order to make inferences and gather meaning.	
Benchmark Code	Benchmark
L.4/6.1.6.1	The student will use various note-taking strategies (e.g., outlining, questioning the text, highlighting, and graphic organizers).
L.4/6.1.6.2	The student will paraphrase or summarize information.
L.4/6.1.6.3	The student will draw conclusions based on facts and premises.
Standard 7: The student makes sense of information gathered from diverse sources by identifying misconceptions, main and supporting ideas, conflicting information, and point of view or bias.	
Benchmark code	Benchmark
L.4/6.1.7.1	The student will recognize own misconceptions when new information conflicts with previously held opinions.
Standard 8: The student demonstrates mastery of technology tools for accessing information and pursuing inquiry.	
Benchmark code	Benchmark
L.4/6.1.8.1	The student will search an online catalog to locate materials.
L.4/6.1.8.2	The student will use selected the library catalog, Webpath Express and Once search to find appropriate information.
L.4/6.1.8.3	The student will use selected search engines to find appropriate information.
L.4/6.1.8.4	The student will use software or online tools (e.g., word processing, wikis, and graphic organizers) to record and organize information.
L.4/6.1.8.5	The student will use online encyclopedias and magazine databases with

	guidance.
Standard 9: The student collaborates with others to broaden and deepen understanding.	
Benchmark code	Benchmark
L.4/6.1.9.1	The student will contribute to project teams in producing original works or solve problems.
L.4/6.1.9.2	The student will respect others' opinions through active listening and questioning.
Strand 2: Draw Conclusions, Make Informed Decisions, Apply Knowledge to New Situations, and Create New Knowledge	
Standard 1: The student continues an inquiry-based research process by applying critical thinking skills (analysis, synthesis, evaluation, organization) to information and knowledge in order to construct new understandings, draw conclusions, and create new knowledge.	
Benchmark Code	Benchmark
L.4/6.2.1.1	The student will use different clues (placement in text, signal words, focal point of illustration) to determine important ideas in illustrations and text.
L.4/6.2.1.2	The student will identify facts and details that support main ideas.
L.4/6.2.1.3	The student will restate and respond with detailed answers to factual questions.
L.4/6.2.1.4	The student will find similar big ideas in more than one source.
L.4/6.2.1.5	The student will make inferences with guidance.
L.4/6.2.1.6	The student will analyze and evaluate new information based on previous experience and knowledge.
L.4/6.2.1.7	The student will note similarities and differences in information from different sources.
Standard 2: The student organizes knowledge so that it is useful.	
Benchmark Code	Benchmark
L.4/6.2.2.1	The student will organize notes and ideas to form responses to questions.
L.4/6.2.2.2	The student will organize the information in a way that is appropriate for the assignment or question.
L.4/6.2.2.3	The student will use common organizational patterns to make sense of information (chronological order, main idea with supporting ideas).
Standard 3: The student uses strategies to draw conclusions from information and apply knowledge to curricular areas, real-world situations, and further investigations.	
Benchmark Code	Benchmark
L.4/6.2.3.1	The student will review ideas held at beginning of inquiry and reflections captured during note-taking.
L.4/6.2.3.2	The student will match information found with questions and predictions.
L.4/6.2.3.3	The student will make inferences about the topic at the conclusion of a research project.
L.4/6.2.3.4	The student will draw a conclusion or conclusions about the main idea with guidance
L.4/6.2.3.5	The student will identify connections to the curriculum and real world.
Standard 4: The student uses technology and other information tools to analyze and organize	

information.	
Benchmark Code	Benchmark
L.4/6.2.4.1	The student will use word processing, drawing tools, presentation software, graphing software, and other productivity software to illustrate concepts and convey ideas.
Standard 5: The student collaborates with others to exchange ideas, develop new understandings, make decisions, and solve problems.	
Benchmark Code	Benchmark
L.4/6.2.5.1	The student will express own ideas appropriately and effectively while working in groups to identify and resolve information problems.
L.4/6.2.5.2	The student will create individual or collaborative projects to share with others.
L.4/6.2.5.3	The student will work in groups to create and evaluate information products
L.4/6.2.5.4	The students will work in groups to create pictures, images, and charts for development of word-processing reports and electronic presentations.
Standard 6: The student uses the writing process, media and visual literacy, and technology skills to create products that express new understandings.	
Benchmark Code	Benchmark
L.4/6.2.6.1	The student will use pre-writing to brainstorm ideas for most effective way to present conclusions.
L.4/6.2.6.2	The student will determine audience before creating product.
L.4/6.2.6.3	The student will draft the presentation/product following an outline of ideas and add supporting details.
L.4/6.2.6.4	The student will create a product with a beginning, middle, and end.
L.4/6.2.6.5	The student will use strategies for revision outlined by teacher or librarian.
L.4/6.2.6.6	The student will modify and revise own work based on feedback from others.
L.4/6.2.6.7	The student will check for correctness and completeness.
L.4/6.2.6.8	The student will cite all sources used according to model provided by teacher or librarian.
L.4/6.2.6.9	The student will select and present creative products in a variety of formats.
Strand 3: Share Knowledge and Participate Ethically and Productively as Members of Our Democratic Society	
Standard 1: The student concludes an inquiry-based research process by sharing new understandings and reflecting on the learning.	
Benchmark Code	Benchmark
L.4/6.3.1.1	The student will present information clearly so that main points are evident.
L.4/6.3.1.2	The student will use information appropriate to task and audience.
L.4/6.3.1.3	The student will identify and evaluate the important features for a good

	product.
L.4/6.3.1.4	The student will identify own strengths and set goals for improvement.
L.4/6.3.1.5	The student will reflect at the end of an inquiry experience about what ideas would still be interesting to pursue.
Standard 2: The student participates and collaborates as a member of a social and intellectual network of learners.	
Benchmark Code	Benchmark
L.4/6.3.2.1	The student will show respect for and respond to ideas of others.
L.4/6.3.2.2	The student will describe or restate ideas of others accurately.
L.4/6.3.2.3	The student will acknowledge personal and group achievements.
L.4/6.3.2.4	The student will rely on feedback to improve product and process.
L.4/6.3.2.5	The student will respect the guidelines for responsible and ethical use of information resources.
L.4/6.3.2.6	The student will share favorite literature.
L.4/6.3.2.7	The student will develop projects that can be shared electronically and can challenge other students to answer questions or give opinions adding to the content (e.g., shared book reviews, shared PowerPoint presentations).
L.4/6.3.2.8	The student will participate in discussions on fiction and nonfiction related to curriculum.
L.4/6.3.2.9	The student will develop a product with peers.
L.4/6.3.2.10	The student will share research and creative products with others.
Standard 3: The student uses writing and speaking skills to communicate new understandings effectively.	
Benchmark Code	Benchmark
L.4/6.3.3.1	The student will use significant details and relevant information to develop meaning.
L.4/6.3.3.2	The student will present information coherently in oral, written, and visual sequence.
L.4/6.3.3.3	The student will use clear and appropriate vocabulary to convey the intended message.
L.4/5.3.3.4	The student will speak clearly to convey meaning.
Standard 4: The student uses technology and other information tools to organize and display knowledge and understanding in ways that others can view, use, and assess.	
Benchmark Code	Benchmark
L.4/6.3.4.1	The student will use different technology tools for research to meet information needs.
L.4/6.3.4.1	The student will use a variety of media and formats to create and edit products that communicate syntheses of information and ideas to multiple audiences.
Standard 5: The student connects learning to community issues.	
Benchmark Code	Benchmark
L.4/6.3.5.1	The student will gather ideas and information from different points of view.

L.4/6.3.5.2	The student will base opinions on information from multiple sources of authority.
L.4/6.3.5.3	The student will recognize the value of freedom of speech.
L.4/6.3.5.4	The student will connect ideas and information to situations and people in the larger community.
Standard 6: The student uses information and technology ethically and responsibly.	
Benchmark Code	Benchmark
L.4/6.3.6.1	The student will respect ideas of others.
L.4/6.3.6.2	The student will examine the concept of freedom of speech.
L.4/6.3.6.3	The student will express own opinion in an appropriate manner.
L.4/6.3.6.4	The student will answer research questions with words and phrases from sources, but not by copying whole sentences.
L.4/6.3.6.5	The student will understand the concept of plagiarism. Understand that authors and illustrators own their writings and art and it is against the law to copy their work.
L.4/6.3.6.6	The student will credit all sources properly with title, author, and page number.
L.4/6.3.6.7	The student will follow school guidelines related to use of technology.
L.4/6.3.6.8	The student will observe Internet safety procedures including safeguarding personal information.
L.4/6.3.6.9	The student will practice responsible use of technology and describe personal consequences of inappropriate use.
L.4/6.3.6.10	The student will respect privacy of others (e-mail, files, passwords, book checkout).
Strand 4: Pursue Personal and Aesthetic Growth	
Standard 1: The student reads, views, and listens for pleasure and personal growth.	
Benchmark Code	Benchmark
L.4/6.4.1.1	The student will participate in book talks and book discussion groups.
L.4/6.4.1.2	The student will seek information about personal interests, and ask for help in locating it when necessary.
L.4/6.4.1.3	The student will set reading goals.
L.4/6.4.1.4	The student will read, listen to, and view a variety of fiction and nonfiction for enjoyment and information.
L.4/6.4.1.5	The student will read, listen, and view for a variety of purposes: to live the experiences of a character, to answer questions, to find out about something new, to explore personal interests.
Standard 2: The student reads widely and fluently to make connections with self, the world, and previous reading.	
Benchmark Code	Benchmark
L.4/6.4.2.1	The student will use evidence from the text to discuss the author's purpose

L.4/6.4.2.2	The student will read widely to explore new ideas.
L.4/6.4.2.3	The student will make predictions and inferences about events and characters.
L.4/6.4.2.4	The student will identify problems and solutions in a story.
L.4/6.4.2.5	The student will draw conclusions about the theme of a story.
L.4/6.4.2.6	The student will describe how an illustrator's style, elements, and media represent and extend the meaning of the story or the narrative text.
L.4/6.4.2.7	The student will connect story to previous reading.
L.4/6.4.2.8	The student will recognize features of various genres and use different reading strategies for understanding.
L.4/6.4.2.9	The student will demonstrate knowledge of favorite authors, genres, etc.
Standard 3: The student responds to literature and creative expressions of ideas in various formats and genres.	
Benchmark Code	Benchmark
L.4/6.4.3.1	The student will connect own feelings to emotions, characters, and events portrayed in a literary work.
L.4/6.4.3.2	The student will use personal experiences to stimulate responses to literature and art.
L.4/6.4.3.3	The student will understand and restate ideas presented through creative formats.
L.4/6.4.3.4	The student will identify story elements in various fiction genres.
L.4/6.4.3.5	The student will use evidence from stories to discuss characters, setting, plot, time, and place.
L.4/6.4.3.6	The student will discuss theme of stories, using evidence to support opinions.
Standard 4: The student seeks information for personal learning in a variety of formats and genres.	
Benchmark Code	Benchmark
L.4/6.4.4.1	The student will select books from favorite authors and genres; try new genres when suggested.
L.4/6.4.4.2	The student will select texts in various formats based on a theme, topic, and connection to classroom learning or personal interest.
L.4/6.4.4.3	The student will select both "just right" books and challenging books on a regular basis.
L.4/6.4.4.4	The student will recognize the works of a single author.
L.4/6.4.4.5	The student will recognize why some authors and genres have become favorites.
L.4/6.4.4.6	The student will select appropriate print, non-print and electronic materials on an individual level.
Standard 5: The student connects ideas to own interests and previous knowledge and experience.	
Benchmark Code	Benchmark
L.4/6.4.5.1	The student use prior knowledge to understand and compare literature.
L.4/6.4.5.2	The student will understand literal meaning and identify the main points.

L.4/6.4.5.3	The student will compare the ideas in various types of resources to experiences in real life.
Standard 6: The student organizes personal knowledge in a way that can be called upon easily.	
Benchmark Code	Benchmark
L.4/6.4.6.1	The student will use simple graphic organizers and scaffolding available through technology software to capture the main ideas and their relationships to each other.
L.4/6.4.6.2	The student will use two-column approach to note-taking to capture personal connections to information.
Standard 7: The student uses social networks and information tools to gather and share information.	
Benchmark Code	Benchmark
L.4/6.4.7.1	The student will identify ways that technology has been used to address real-world problems.
L.4/6.4.7.2	The student will use online catalog strategies to locate information about personal interest topics in own and other libraries.
Standard 8: The student uses creative and artistic formats to express personal learning.	
Benchmark Code	Benchmark
L.4/6.4.8.1	The student will present creative products in a variety of formats.
L.4/6.4.8.2	The student will express the mood and main ideas of a story through creative formats.
L.4/6.4.8.3	The student will use software packages for artistic and personal expression.
L.4/6.4.8.4	The student will use multimedia authoring tools for independent and collaborative publishing activities.