Library
Grades 1-3

Benchmark Code – Subject: Library = L

Strand 1=Inquire, Think Critically, and Gain Knowledge
Strand 2=Draw Conclusions, Make Informed Decisions, Apply Knowledge in New Situations
 and Create New Knowledge
Strand 3=Share Knowledge and Participate Ethically and Productively as Members of Our
 Democratic Society
Strand 4=Pursue Personal and Aesthetic Growth

Code: Subject.Grade.Strand#.Standard#. Benchmark#
Example: L.1/3.1.4.3 – Library, First--Third Grades, Strand 1, Standard 4, Benchmark 3

Strand 1: Inquire, Think Critically, and Gain Knowledge

Standard 1:   The student follows an inquiry-based process in seeking knowledge in curricular subjects, and makes the real-world connection for using this process in own life.

Benchmark Code	Benchmark
L.1/3.1.1.1	The student will follow a modeled inquiry process during each visit to the library to do research. (Super 6, Big 6 methods of note taking and research skills)

Standard 2:   The student uses prior and background knowledge as context for new learning.

Benchmark Code	Benchmark
L.1/3.1.2.1	The student will connect ideas to own interests.
L.1/3.1.2.2	The student will share what is known about the general topic to elicit and make connections to prior knowledge.
L.1/3.1.2.3	The student will identify one or two key words about a topic, problem, or question.

Standard 3: The student develops and refines a range of questions to frame the search for new understanding.

Benchmark Code	Benchmark
L.1/3.1.3.1	The student will formulate questions related to listening activities.
L.1/3.1.3.2	The student will ask "I wonder" type questions about the research topic.

Standard 4:   The student finds, evaluates, and selects appropriate sources to answer questions.

L.1/3.1.4.1	The student will understand the basic organizational structure of books.
L.1/3.1.4.2	The student will distinguish between fiction and nonfiction books.
L.1/3.1.4.3	The student will have an understanding that the library is broken into categories based on subjects as well as differentiate between a fiction and non-fiction book.
L.1/3.1.4.4	The student will select and use appropriate sources, including picture dictionaries, beginning encyclopedias. (beginning dictionaries and encyclopedias, master Fiction vs. non-fiction, organizational structure of

	the book such as index, glossary etc. and their uses)
Standard 5: The student evaluates information found in selected sources on the basis of accuracy, validity, and appropriateness for needs, importance, and social and cultural context.	
Benchmark Code	Benchmark
L.1/3.1.5.1	The student will recognize facts.
L.1/3.1.5.2	The student will find facts that answer specific questions.
L.1/3.1.5.3	The student will be able to interpret information represented in pictures, illustrations and simple charts.
Standard 6: The student reads, views, and listens for information presented in any format (e.g., textual, visual, media, digital) in order to make inferences and gather meaning.	
Benchmark Code	Benchmark
L.1/3.1.6.1	The student will use simple note-taking strategies as demonstrated by librarian.
L.1/3.1.6.2	The student will write, draw, or verbalize the main idea of a story/piece of literature and supporting details.
Standard 7: The student makes sense of information gathered from diverse sources by identifying misconceptions, main and supporting ideas, conflicting information, and point of view or bias.	
Benchmark code	Benchmark
L.1/3.1.7.1	The student will summarize or retell key points of a story.
Standard 8: The student demonstrates mastery of technology tools for accessing information and pursuing inquiry.	
Benchmark Code	Benchmark
L.1/3.1.8.1	The student will recognize the purpose of the online catalog to locate materials within the library.
Standard 9: The student collaborates with others to broaden and deepen understanding.	
Benchmark Code	Benchmark
L.1/3.1.9.1	The student will demonstrate the ability to listen to others with respect.
L.1/3.1.9.2	The student will share knowledge and ideas with others through discussion and listening.
Strand 2: Draw Conclusions, Make Informed Decisions, Apply Knowledge to New Situations, and Create New Knowledge	
Standard 1: The student continues an inquiry-based research process by applying critical thinking skills (analysis, synthesis, evaluation, organization) to information and knowledge in order to construct new understandings, draw conclusions, and create new knowledge.	
Benchmark Code	Benchmark
L.1/3.2.1.1	The student will find facts to answer questions in more than one source.
L.1/3.2.1.2	The student will write, draw, or verbalize supporting details to demonstrate understanding.
L.1/3.2.1.3	The student will note similarities and differences in information from different sources.

Standard 2: The student organizes knowledge so that it is useful.	
Benchmark Code	Benchmark
L.1/3.2.2.1	The student will demonstrate simple organizational skills such as sorting and categorizing.
L.1/3.2.2.2	The student will begin to organize information into different forms (charts, drawings etc.).
Standard 3: The student uses strategies to draw conclusions from information and apply knowledge to curricular areas, real-world situations, and further investigations.	
Benchmark Code	Benchmark
L.1/3.2.3.1	The student will revisit and complete K-W-L (what we Know, what we Want to know, what we Learned) or other graphic organizer using the new ideas that were learned during the inquiry experience.
L.1/3.2.3.2	The student will compare new ideas with what was known at the beginning of the inquiry.
L.1/3.2.3.3	The student will make inferences regarding the topic at the conclusion of a theme or research project with guidance.
L.1/3.2.3.4	The student will draw a conclusion or conclusions about the main idea with guidance.
Standard 4: The student uses technology and other information tools to analyze and organize information.	
Benchmark Code	Benchmark
L.1/3.2.4.1	The student will use word processing and drawing tools to create a written product.
Standard 5: The student collaborates with others to exchange ideas, develop new understandings, make decisions, and solve problems.	
Benchmark Code	Benchmark
L.1/3.2.5.1	The student will identify the purposes of the library and follow procedures and rules.
L.1/3.2.5.2	The student will share information and ideas with others through discussion and listening.
L.1/3.2.5.3	The student will create individual or collaborative projects to share with others.
L.1/3.2.5.4	The student will work in groups to create and evaluate simple information products (poster, diorama).
Standard 6: The student uses the writing process, media and visual literacy, and technology skills to create products that express new understandings.	
Benchmark Code	Benchmark
L.1/3.2.6.1	The student will follow steps of writing process modeled by librarian or teacher, including but not limited to pre-writing, drafting, revising, editing, and publishing.
L.1/3.2.6.2	The student will identify the concept of "audience."
L.1/3.2.6.3	The student will use basic grammar conventions.

L.1/3.2.6.4	The student will identify the names of sources used.
L.1/3.2.6.5	The student will make changes to their work based on feedback and suggestions by the teachers/librarian.
L.1/3.2.6.6	The student will use their own multiple intelligences to create end products.

Strand 3: Share Knowledge and Participate Ethically and Productively as Members of our Democratic Society

Standard 1: The student concludes an inquiry-based research process by sharing new understandings and reflecting on the learning.

Benchmark Code	Benchmark
L.1/3.3.1.1	The student will present facts and simple answers to questions.
L.1/3.3.1.2	The student will use simple rubrics to assess work.
L.1/3.3.1.3	The student will identify his/her own strengths and set goals for improvement.
L.1/3.3.1.4	The student will reflect at the end of an inquiry experience about new ideas to wonder about and investigate.

Standard 2: The student participates and collaborates as a member of a social and intellectual network of learners.

Benchmark Code	Benchmark
L.1/3.3.2.1	The student will participate in discussions and listen well.
L.1/3.3.2.2	The student will show respect for the ideas of others.
L.1/3.3.2.3	The student will give positive feedback.
L.1/3.3.2.4	The student will respect rules and procedures as responsible library users.
L.1/3.3.2.5	The student will share favorite literature, both fiction and nonfiction with others.
L.1/3.3.2.6	The student will participate in discussions on fiction and nonfiction related to curriculum.
L.1/3.3.2.7	The student will begin to create collaborative projects.
L.1/3.3.2.8	The student will share research and creative products with others, using diverse formats, both print and non-print.

Standard 3: The student uses writing and speaking skills to communicate new understandings effectively.

Benchmark Code	Benchmark
L.1/3.3.3.1	The student will choose and maintain a focus in a piece of writing.
L.1/3.3.3.2	The student will add details from personal experience and research to support ideas.
L.1/3.3.3.3	The student will present information and main ideas in a variety of ways (e.g., art, music, podcast, poetry, movement, verbally, and/or written language).

Standard 4: The student uses technology and other information tools to organize and display knowledge and understanding in ways that others can view, use, and assess.

Benchmark Code	Benchmark

L.1/3.3.4.1	The student will begin to use technology to meet information needs.
L.1/3.3.4.1	The student will use a variety of developmentally appropriate media to communicate ideas relevant to the curriculum, classmates, families, and others.

Standard 5: The student connects learning to community issues.	
Benchmark Code	Benchmark
L.1/3.3.5.1	The student will find personal connection to inquiry topic.
L.1/3.3.5.2	The student will identify a real-world need and pursue questions and answers about it.

Standard 6: The student uses information and technology ethically and responsibly.	
Benchmark Code	Benchmark
L.1/3.3.6.1	The student will show respect for the ideas of others.
L.1/3.3.6.2	The student will show how to express their own opinion in an appropriate manner.
L.1/3.3.6.3	The student will answer research questions with words and phrases from sources, but not by copying whole sentences.
L.1/3.3.6.4	The student will credit sources by citing author and title.
L.1/3.3.6.5	The student will follow school guidelines related to use of technology.
L.1/3.3.6.6	The student will demonstrate how to work cooperatively with peers, family members, and others when using technology in the classroom, library, or home.
L.1/3.3.6.7	The student will distinguish between acceptable and unacceptable computer use.

Strand 4: Pursue Personal and Aesthetic Growth

Standard 1: The student reads, views, and listens for pleasure and personal growth.	
Benchmark Code	Benchmark
L.1/3.4.1.1	The student will discuss favorite books and authors through the exposure to author studies and series books.
L.1/3.4.1.2	The student will distinguish between what is real and what is not real.
L.1/3.4.1.3	The student will begin to seek information to find out/learn about an area of personal interest.
L.1/3.4.1.4	The student will request/choose materials related to personal interests.
L.1/3.4.1.5	The student will begin to recognize that different genres require different reading, listening, or viewing strategies.
L.1/3.4.1.6	The student will read, view, and listen to a variety of fiction and nonfiction for enjoyment and information.

Standard 2: The student reads widely and fluently to make connections with self, the world, and previous reading.	
Benchmark Code	Benchmark
L.1/3.4.2.1	The student will demonstrate understanding that authors and illustrators of both narrative and expository texts are real people.

L.1/3.4.2.2	The student will read widely to find out about self and the surrounding world.
L.1/3.4.2.3	The student will make predictions about what will happen next in a story.
L.1/3.4.2.4	The student will draw conclusions about main idea of a story.
L.1/3.4.2.5	The student will connect an illustration to a story.
L.1/3.4.2.6	The student will compare characters in two different stories, or plots in two stories by the same author.
L.1/3.4.2.7	The student will retell a story using own words and pictures.

Standard 3: The student responds to literature and creative expressions of ideas in various formats and genres.

Benchmark Code	Benchmark
L.1/3.4.3.1	The student will listen to/read multicultural texts from various genres.
L.1/3.4.3.2	The student will express feelings about characters and events in a story.
L.1/3.4.3.3	The student will make connections between literature and own experiences.
L.1/3.4.3.4	The student will respond to imaginative stories and performances.
L.1/3.4.3.5	The student will retell stories using the correct sequence of events.
L.1/3.4.3.6	The student will identify plot, characters, times, and places in a story.

Standard 4: The student seeks information for personal learning in a variety of formats and genres.

Benchmark Code	Benchmark
L.1/3.4.4.1	The student will select picture, fiction, and information books on a regular basis; try some books in other genres (poetry, fairy tales).
L.1/3.4.4.2	The student will select texts in various formats based on suggestions from teacher or librarian and personal interest.
L.1/3.4.4.3	The student will select some books at the appropriate reading level, other books to be read aloud, and other more challenging books of particular interest for browsing and enjoyment.
L.1/3.4.4.4	The student will begin to explore and examine the various genres and formats based on personal interests.
L.1/3.4.4.5	The student will explain personal criteria for selecting a book, poem, or story.
L.1/3.4.4.6	The student will select books, poems, tapes or other formats based on teacher-selected criteria, or because the stories or authors are favorites.

Standard 5: The student connects ideas to own interests and previous knowledge and experience.

Benchmark Code	Benchmark
L.1/3.4.5.1	The student, when starting to read a book, will tap into previous knowledge about the author or subject by discussing with friend, teacher, or parent.
L.1/3.4.5.2	The student will demonstrate comprehension of stories read independently and stories read by the librarian.
L.1/3.4.5.3	The student will develop criteria for deciding if a book matches interests and reading level.
L.1/3.4.5.4	The student will find fiction and nonfiction books that are interesting (subject, text, pictures, graphics).

L.1/3.4.5.5	The student will read books independently or ask for them to be read aloud by librarian or parent.

Standard 6: The student organizes personal knowledge in a way that can be called upon easily.	
Benchmark Code	Benchmark
L.1/3.4.6.1	The student will take notes using graphic organizer provided by teacher or librarian.
L.1/3.4.6.2	The student will draw pictures of main ideas.

Standard 7: The student uses social networks and information tools to gather and share information.	
Benchmark Code	Benchmark
L.1/3.4.7.1	The student will identify ways that technology can help solve problems.
L.1/3.4.7.2	The student will identify personal interest and seek help in using technology to find information about it.
L.1/3.4.7.3	The student will utilize print, non-print, and electronic sources with guidance from the librarian to find information.
L.1/3.4.7.4	The student will begin to experiment with online catalog and Internet resources to locate information.

Standard 8: The student uses creative and artistic formats to express personal learning.	
Benchmark Code	Benchmark
L.1/3.4.8.1	The student will express feelings about a story through pictures and words
L.1/3.4.8.2	The student will use technology tools to create and present ideas.
L.1/3.4.8.3	The student will express own ideas through creative products in a variety of formats.