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Partway through tracing a Minesweeper algorithm

	1	2	3	4	5	6	7	8
square	✦		✦	✦				

let mines = 0
let n = 1
start loop
   if square$_n$ has a mine
      then mines = mines + 1
  n = n + 1
loop again if n < 8

mines	n
~~0~~	~~1~~
~~1~~	~~2~~
~~2~~	~~3~~
3	~~4~~
	~~5~~
	6

Let mines = 0

Let n = 1

Start loop

  If square has a mine

  Then mines = mines+1

n = n+1

loop again if n < 10