

140101420704936

conv2d_2: Conv2D	input:	(None, 128, 128, 3)
	output:	(None, 126, 126, 32)

activation_3: Activation	input:	(None, 126, 126, 32)
	output:	(None, 126, 126, 32)

max_pooling2d_2: MaxPooling2D	input:	(None, 126, 126, 32)
	output:	(None, 63, 63, 32)

conv2d_3: Conv2D	input:	(None, 63, 63, 32)
	output:	(None, 61, 61, 32)

activation_4: Activation	input:	(None, 61, 61, 32)
	output:	(None, 61, 61, 32)

max_pooling2d_3: MaxPooling2D	input:	(None, 61, 61, 32)
	output:	(None, 30, 30, 32)

conv2d_4: Conv2D	input:	(None, 30, 30, 32)
	output:	(None, 28, 28, 64)

activation_5: Activation	input:	(None, 28, 28, 64)
	output:	(None, 28, 28, 64)

max_pooling2d_4: MaxPooling2D	input:	(None, 28, 28, 64)
	output:	(None, 14, 14, 64)

flatten_2: Flatten	input:	(None, 14, 14, 64)
	output:	(None, 12544)

dense_2: Dense	input:	(None, 12544)
	output:	(None, 64)

activation_6: Activation	input:	(None, 64)
	output:	(None, 64)

dropout_1: Dropout	input:	(None, 64)
	output:	(None, 64)

dense_3: Dense	input:	(None, 64)
	output:	(None, 4)

activation_7: Activation	input:	(None, 4)
	output:	(None, 4)