Project - Nonlinear convection-diffusion equations

Oscar Jacobson *

December 29, 2022

Abstract

In this assignment, we are interested in solving a time-dependent non-linear convection diffusion (NCD) equation in one space dimension. The project consists of three parts: Part A is on numerical linear algebra; Part B is on a finite difference method, and Part C is on a finite element method. Implementation is done in matlab and results are linked back to theoretical explanations.

^{*}Student, Masters Programme Engineering Physics, F3C, Uppsala University, E-mail: os-car.jacobson.9201@student.uu.se

¹Project description

1 Introduction/Theory

The goal of this assignment is to solve the following initial value problem:

$$\partial_t u + \partial_x \beta(u) - \partial_x (\epsilon \partial_x u) = f, \quad (x, t) \in I \times (0, T],$$

$$u(x, 0) = u_0, \qquad x \in I.$$
 (1)

where f := f(x, t), $u_0 := u0(x)$ are given functions, T > 0 is the final time and the boundary conditions are to be defined.

The goal of the project is (1) to get familiar with partial differential equations (PDEs); (2) to learn some basic discretization techniques to numerically approximating these PDEs; to learn some basic iterative and direct methods to solve the resulting linear system of equations.²

The equation

$$Ax = b \tag{2}$$

where A is a matrix and b is a so called load vector can be solved in a lot of ways. The most straight forward method to solving this system is a direct method. A direct method rely on Gaussian elimination and matrix-matrix multiplication to get x. This can however, be very costly, in terms of computational power, especially if the matrix A is large or the equation is to be solved for a large number of different right hand side vectors.

For large systems of equations, methods that iteratively approximate solutions can be beneficial. Iterative methods have increased speed at the cost of precise accuracy. Direct methods are matrix-matrix multiplication and iterative methods are matrix-vector multiplications which use less computational power. As long as iterations are much smaller than the matrix size we save time and computational work.³

²Project description

³Lecture 2

Solving speed for iterative solvers like the Jacobi method and Gauss-Seidl method are highly dependent on the problem and the amount of iterations are hard to predict. The iterative conjugate gradient method can limit the amount of iterations to a known number. The drawback of the conjugate gradient method is that it is highly dependent on the problem as it only can be used on a symmetric positive definite matrix. The conjugate gradient matrix always converges in at most N (Matrix size) iterations and is therefore always beneficial to use when the problem allows to.⁴

All iterative methods have some requirements to ensure a converging solution. Classical iterative methods like the Jacobi or Gauss-Seidl method are only convergent if the spectral radius of the posed system is less than one. A simple way to check this condition is to realize that the spectral radius is always less than one when A is strictly diagonally dominant. This means that the absolute value of the diagonal element in the A matrix of equation 2 is larger than the sum of the absolute value for the rest of the values on the same row, for every row.⁵

When solving systems of differential equations, pure matrix solvers cannot be used. The problem has to be formulated in a way that makes the matrix solvers usable first.

A finite difference method is the computational approximation of derivatives and can be used to solve systems of equations when applied to a discretized space.

⁴Lecture 2

⁵Lecture 3

I havn't been able to finish the last part of the project and have put a lot of focus on trying to figure out how to formulate my matrices. Won't be able to provide a full rapport as of today.

Lecture 4 about FDE 1 -2 1 matrix for central difference Epsilon is calculated to be h/2 on paper. Basic solution is that $(-1/(2h) + eps* 1/h^2) = 0$ => eps = 1/(2h) Accuracy approximation tau -> 0 when h -> 0 Lecture 6 von neuman and $h^2/2 < dt$

2 Part A

2.1

In part A a few select numerical solvers are implemented in matlab and evaluated for some set systems of equations. Table 1 shows the iterations as well as time taken for the different solvers to compute a four by four Ax = b problem.

The second and third part of A compare the solution time for the different methods when the A matrix of equation 2 is firstly a randomly generated matrix of sizes (100, 500, 1000) and a diagonal weight of (1, 5, 10, 100) and secondly the A matrix is tridiagonal with negative two plus an epsilon at the diagonal and ones at the upper and lower diagonal.

Method	Iteration	Time(sec)
Jacobi	12	0.0075274
Gauss – Seidel	5	0.0087708
\overline{CG}	4	0.0111283
MyownLU		0.0079417
Matlab – LU		0.0005688
Matlab – backslash		0.0014866

Table 1: Iteration count and solving time for the select solvers

2.2 Discussion

Matlab's built in functions are written in C language and are therefore highly optimized compared to the ones written by me in matlab. This can clearly be seen in the time taken by the solver myownLU for large matrix sizes.

In the second part of this part of the project the value of w affects the random matrix to be more likely to be diagonally dominant. For large values of w the

diagonal is more likely to be dominant and the larger the matrix is the less likely the matrix is to be diagonally dominant for all rows.

Diagonal domination is as stated earlier connected to the eigenvalues and spectral radius of the solvers which require the spectral radius to be less than one for convergence. A lot of the times the solutions does not converge and in appendix A for tables these non-converging cases are marked with either a star (*) for a NAN value or a dash (-) for a INF value.

Worth noting from this part is that the large values of w causes the matrix to inherit positive definite qualities and can be solved but he conjugate gradient method if allowed for small errors. This can be seen in tables 11, 12, 13 in the appendix A.

The convergence rate of the iterative methods in the last part of the A part are, again, dependent on the matrix being diagonally dominant. When the epsilon on the diagonal is shrinking the spectral radius of the matrix is affected. When the diagonal is almost equal to two the matrix spectral radius is dangerously close to one and the method is having a hard time to converge. This can be seen in table 17 where the iterative methods converge slowly.

3 Part B

3.1 Discussion

The method strictly converges as h goes to zero for the simulation over a smooth initial value problem. The second part introduces sharp edges which the method has a hard time simulating in a reasonable mesh size over time and space. This causes the solution to oscillate and does not obviously converge when h goes to zero.

The epsilon introduced in part 3 causes a dampening/diffusion of the solution resulting from the diffusion matrix. The oscillations get reduced but so does the original signal. The error estimate seems to be of the same order and magnitude as the estimate for the second part of B.

Order of convergence can be calculated by:

$$p = log(e_1/e_2)/log(h_1/h_2)$$
(3)

Have been focusing on finishing the last part and will add this later.

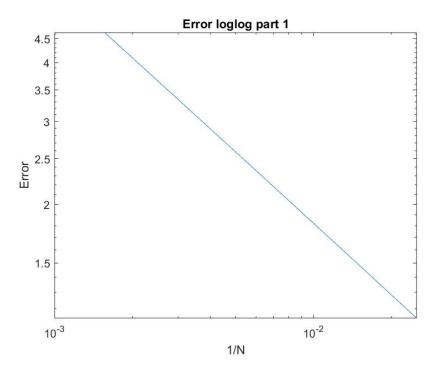


Figure 1: Error plot for part B.1

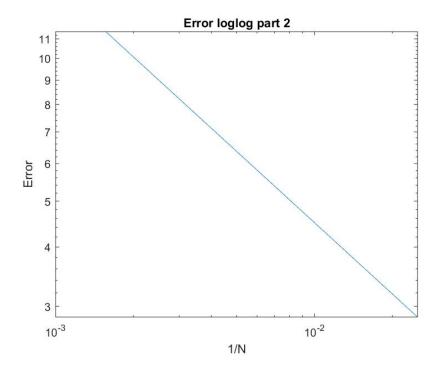


Figure 2: *Error plot for part B.2*

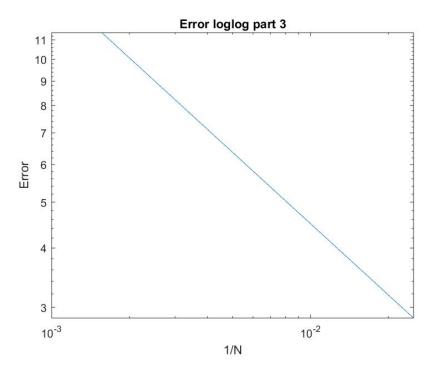


Figure 3: Error plot for part B.3

4 Part C

Im having a hard time formulating this part so that it does not oscillate, I'm convinced that my matrices are slightly faulty. Will not be able to provide the error estimates for this part as of now.

4.1 PDE toolbox

A convection diffusion problem was solved using the PDE toolbox in matlab. Following figures are the resulting graphs from using different epsilon. (Will formulate the problem better when i can provide the entirety of section C)

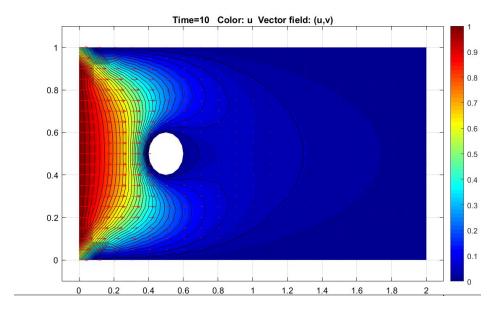


Figure 4: Eps = 0.1

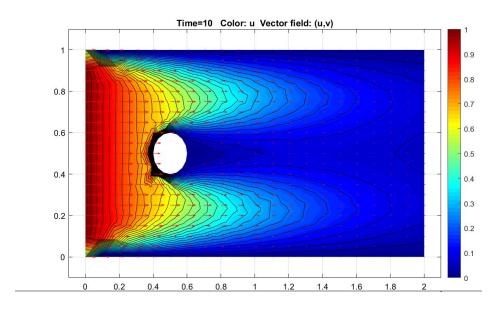


Figure 5: Eps = 0.01

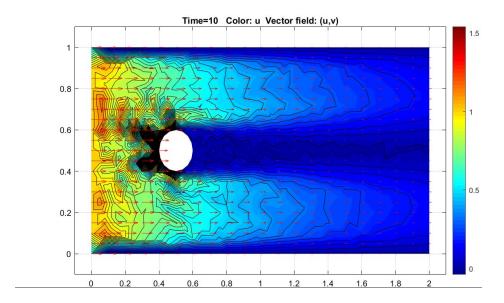


Figure 6: Eps = 0.001

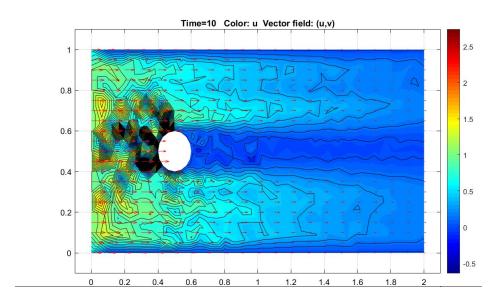


Figure 7: Eps = 0.0001

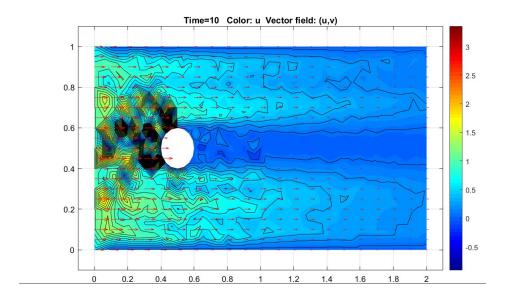


Figure 8: Eps = 0

A Appendix tables A

Method	Iteration	Time(sec)
Jacobi	201*	0.0187561
Gauss – Seidel	240-	0.0131204
\overline{CG}	*	
MyownLU		0.061903
Matlab – LU		0.002728
Matlab – backslash		0.0025158

Table 2: Part B.2 w=1 n = 100

Method	Iteration	Time(sec)
Jacobi	140*	0.451327
Gauss – Seidel	65-	0.116249
\overline{CG}	*	
MyownLU		108.664
Matlab – LU		0.0080861
Matlab – backslash		0.0099613

Table 3: Part B.2 w = 1 n = 500

Method	Iteration	Time(sec)
Jacobi	123*	0.920009
Gauss – Seidel	31-	0.247871
\overline{CG}	*	
MyownLU		1772.67
Matlab – LU		0.0512989
Matlab – backslash		0.0474231

Table 4: Part B.2 w=1 n = 1000

Method	Iteration	Time(sec)
Jacobi	323*	0.0399747
Gauss – Seidel	54-	0.024575
\overline{CG}	*	
MyownLU		0.0547081
Matlab - LU		0.0029901
Matlab – backslash		0.0011714

Table 5: Part B.2 w = 5 n = 100

Method	Iteration	Time(sec)
Jacobi	188*	0.414586
Gauss – Seidel	1254*	2.02861
\overline{CG}	*	
MyownLU		102.252
Matlab – LU		0.0152326
Matlah – backslash		0.0204017

Table 6: Part B.2 w = 5 n = 500

Method	Iteration	Time(sec)
Jacobi	159*	1.15178
Gauss – Seidel	471*	2.849
\overline{CG}	*	
MyownLU		1752.27
Matlab – LU		0.0377167
Matlab – backslash		0.0570014

Table 7: Part B.2 w = 5 n = 1000

Method	Iteration	Time(sec)
Jacobi	460*	0.0287274
Gauss – Seidel	30	0.0036566
\overline{CG}	*	
MyownLU		0.0526854
Matlab – LU		0.0006151
Matlab – backslash		0.0031379

Table 8: Part B.2 w = 10 n = 100

Method	Iteration	Time(sec)
Jacobi	226*	0.431192
Gauss – Seidel	396	0.830012
\overline{CG}	*	
MyownLU		102.534
Matlab – LU		0.0069429
Matlab – backslash		0.0099414

Table 9: Part B.2 w = 10 n = 500

Method	Iteration	Time(sec)
Jacobi	185*	1.68696
Gauss – Seidel	1222	7.85184
CG	*	
MyownLU		1839.98
Matlab – LU		0.123911
Matlab – backslash		0.130965

Table 10: Part B.2 w = 10 n = 1000

Method	Iteration	Time(sec)
Jacobi	16	0.0104627
Gauss – Seidel	6	0.0079048
\overline{CG}	8(small error)	0.0091671
MyownLU		0.0474276
Matlab – LU		0.0015348
Matlab – backslash		0.0006297

Table 11: Part B.2 w = 100 n = 100

Method	Iteration	Time(sec)
Jacobi	783*	1.57256
Gauss – Seidel	15	0.0430503
\overline{CG}	15(Small error)	0.0098688
MyownLU		128.936
Matlab – LU		0.0062739
Matlah - backslash		0.0085494

Table 12: Part B.2 w = 100 n = 500

Method	Iteration	Time(sec)
Jacobi	445*	3.87613
Gauss – Seidel	29	0.360467
\overline{CG}	40 (Small error)	0.0390879
MyownLU		2093.68
Matlab – LU		0.138288
Matlab – backslash		0.0484388

Table 13: Part B.2 w = 100 n = 1000

Method	Iteration	Time(sec)
Jacobi	28	0.0971871
Gauss – Seidel	17	2.30117
CG	16	1.50825
MyownLU		
Matlab – LU		0.0071926
Matlab – backslash		0.0004348

Table 14: Part B.3 alpha = 1

Method	Iteration	Time(sec)
Jacobi	229	0.218631
Gauss – Seidel	116	6.24477
\overline{CG}	49	1.56969
MyownLU		
Matlab – LU		0.0123578
Matlab – backslash		0.0016464

Table 15: Part B.3 alpha = 0.1

Method	Iteration	Time(sec)
Jacobi	21777	5.98403
Gauss – Seidel	10862	432.141
CG	503	1.56318
MyownLU		
Matlab – LU		0.0052872
Matlab – backslash		0.0011253

Table 16: Part B.3 alpha = 0.001

Method	Iteration	Time(sec)
Jacobi	2166480	421.476
Gauss – Seidel	Hardly converging	(8.5 hours if at the same rate as alpha = 0.001)
\overline{CG}	4941	2.16111
MyownLU		
Matlab – LU		0.0114659
Matlab – backslash		0.0007518

Table 17: Part B.3 alpha = 0.00001

B Appendix code A

Project A.1

```
A = [10, -1, 2, 0; -1, 11, -1, 3; 2, -1, 10, -1; 0, 3, -1, 8];
a \ b = [6;25;-11;15];
3 \% TOL = 0.001;
6 tic;
7 [x2,i2] = jacobi (A,b, TOL);
8 fprintf ('Jacobi took %g sec in %g iterations \n', toc, i2);
9 tic;
10 [x3,i3] = gs (A,b, TOL);
n fprintf (' GS took %g sec in %g iterations \n', toc, i3 );
12 tic;
13 \% [x4, i4,] = cg (A, b, TOL);
14 % fprintf (' CG took %g sec in %g iterations \n' , toc, ...
      i4);
15 tic ;
16 \% x5 = myownLU (A, b);
17 % fprintf (' myownLU took %g sec n ' , toc );
18 tic ;
19 [L , U ] = lu(A);
20 y = L \setminus b;
21 \times 6 = U \setminus y;
22 fprintf ('Matlab LU took %g sec \n ' , toc );
23 tic ;
x1 = A \setminus b;
25 fprintf ( ' Backslash took %g sec \n ' , toc );
26
28 \text{ norm}(x2-x1,2)
29 norm(x3-x1, 2)
```

```
30 % norm (x4-x1, 2)
31 % norm (x5-x1, 2)
```

Project A.2

```
w = [1, 5, 10, 100]; % the diagonal weight
_{2} N = [100,500,1000]; % the size of the linear system
3 TOL = 0.00001; % torelance
5 n = 3;
6 W = 4;
8 A = rand(N(n)) + diag(w(W) * ones(N(n), 1));
9 b = rand (N(n), 1);
11
12 \% n = 1 w = 1
13 % Backslash took 0.0025158 sec
    Jacobi took 0.0187561 sec in 201 iterations
_{\rm 15} % GS took 0.0131204 sec \, in 240 iterations
16 % myownLU took 0.061903 sec
17 % Matlab LU took 0.002728 sec
18
19 \% n = 2 w = 1
20 % Backslash took 0.0099613 sec
21 % Jacobi took 0.451327 sec in 140 iterations
22 % GS took 0.116249 sec in 65 iterations
23 % myownLU took 108.664 sec
24 % Matlab LU took 0.0080861 sec
_{26} % _{n} = 3 _{w} = 1
27 % Backslash took 0.0474231 sec
    Jacobi took 0.920009 sec in 123 iterations
29 % GS took 0.247871 sec in 31 iterations
30 % myownLU took 1772.67 sec
31 % Matlab LU took 0.0512989 sec
33 \% n = 1 w = 2
34 % Backslash took 0.0011714 sec
35 % Jacobi took 0.0399747 sec in 323 iterations
36 % GS took 0.024575 sec in 54 iterations
37 % myownLU took 0.0547081 sec
38 % Matlab LU took 0.0029901 sec
39
40 \% n = 2 w = 2
41 % Backslash took 0.0204017 sec
42 % Jacobi took 0.414586 sec in 188 iterations
43 % GS took 2.02861 sec in 1254 iterations
```

```
44 % myownLU took 102.252 sec
45 % Matlab LU took 0.0152326 sec
47 % n = 3 w =2
  % Backslash took 0.0570014 sec
49 % Jacobi took 1.15178 sec in 159 iterations
50 % GS took 2.849 sec in 471 iterations
51 % myownLU took 1752.27 sec
52 % Matlab LU took 0.0377167 sec
53
54 \% n = 1 w = 3
55 % Backslash took 0.0031379 sec
56 % Jacobi took 0.0287274 sec in 460 iterations
57 % GS took 0.0036566 sec in 30 iterations
58 % myownLU took 0.0526854 sec
59 % Matlab LU took 0.0006151 sec
60
61 % n = 2 w = 3
  % Backslash took 0.0099414 sec
    Jacobi took 0.431192 sec in 226 iterations
64 % GS took 0.830012 sec in 393 iterations
65 % myownLU took 102.534 sec
66 % Matlab LU took 0.0069429 sec
67
68 \% n = 3 w = 3
69 % ProjectA
70 % Backslash took 0.130965 sec
71 % Jacobi took 1.68696 sec in 185 iterations
72 % GS took 7.85184 sec in 1222 iterations
73 % myownLU took 1839.98 sec
74 % Matlab LU took 0.123911 sec
  Project A.3
a = [1, 0.1, 0.001, 0.00001]; % the diagonal weight
_{2} N = 10000; % the size of the linear system
3 TOL = 0.00001; % torelance
5 A = 2;
7 %A from lecture notes
A = diag(repmat(2+a(A),1,N), 0) + diag(repmat(-1,1,N-1), -1) ...
     + diag(repmat(-1,1,N-1), 1);
9 A = sparse(A);
```

Jacobi solver

10 b = rand (N, 1);

```
1 function [x,i] = jacobi(A,b,TOL)
2 %Jacobi's iterative method
4 %m = height, rows n = lenght, columns
[m,n] = size(A);
6 x = zeros(n,1);
8 D = diag(diag(A));
9 Di = inv(D);
10 U = triu(A, 1);
11 L = tril(A, -1);
12 i = 0;
13 \% x = d^{-1}[-(L+U)x +b]
15 while norm(A*x - b, inf) > TOL
      xn = Di * (-(L+U) * x +b);
16
17
      x = xn;
       i = i+1;
19 end
20 end
  Gauss Seidel solver
1 function [x,i] = gs(A,b,TOL)
2 %Gauss-Seidel's iterative method
4 %m = height, rows
                     n = lenght, columns
[m,n] = size(A);
6 x = zeros(n,1);
8 D = diag(diag(A));
9 U = triu(A, 1);
10 L = tril(A, -1);
11 DLi = inv(D+L);
12 i = 0;
13 \%x = (d+L)^{-1}[-Ux +b]
```

My own LU solver

x = xn;i = i+1;

16

19 end

15 while norm (A*x - b, inf) > TOLxn = DLi*(-U*x +b);

```
1 function x = myownLU(A,b)
2 %Egen LU faktorisering
3 %Test matrix A = [10, -1, 2, 0; -1, 11, -1, 3; 2, -1, 10, -3; 0, 3, -1, 8]
```

```
4 %Test matrix b = [6; 25; -11; 15]
6 %m = height, rows n = lenght, columns
  [m,n] = size(A);
8 L = diag(ones(1,m));
9 %G? igenom column f?r column, en under diag till n?st sista, ...
      subtract same row as operated times s/f, s/f = first ...
  %row over first value of row operated upon.
  for col = 1:n-1
       f = A(col, col);
13
       for row = col+1:m
           s = A(row, col);
14
           L(row, col) = s/f;
15
           A(row, 1:n) = A(row, 1:n) - (s/f) .*A(col, 1:n);
           U = A;
17
       end
18
19 end
20
y = L \b;
22 \times = U \setminus y;
23
25
26
28 %L*d =b f?s d med forward
29
_{30} %homemade forward subs
31 \% d = zeros(n, 1);
32 \% x = zeros(n, 1);
33
34 %for row = 1:m
       %Times 1 on the diag
       %d(row) = L(row, row) *b(row);
36
       %If row larger than 1 subtract previous d times lower of ...
37
          row, col
      % if row > 1
           for col = 1: (row-1)
39
              % d(row) = d(row) - L(row, col) *d(col);
40
           %end
41
     % end
43 %end
44
45 %Homemade backward subs (not working properly)
46 %Ux = d f?s x med backward
47 % for ro = m:-1:1
48 %
       x(ro) = U(ro, ro) *d(ro);
49 %
        if ro < m
```

Conjugate Gradient solver

```
_{1} function [x,i] = cg(A,b,TOL)
2 %Conjugate Gradient method
4 % if all(eig(A)) > 0 && issymmetric(A) \sim= logical(true)
5 % return
6 % end
8 %m = height, rows
                     n = lenght, columns
9 [m,n] = size(A);
x = ones(n, 1);
11
12 r = b-A*x;
13 rho = r' *r;
14 i = 0;
15
16 while sqrt(rho) > TOL
17
      i = i+1;
       if i == 1
18
           P = r;
19
       else
20
          beta = rho/rho2;
21
          P = r + beta * P;
22
       end
23
       w = A * P;
24
       alph = (P'*r)/(P'*w);
25
       x = x+alph*P;
26
       r = r-alph*w;
27
      rho2 = rho;
28
       rho = r' *r;
29
30 end
31 end
```

C Appendix figures B

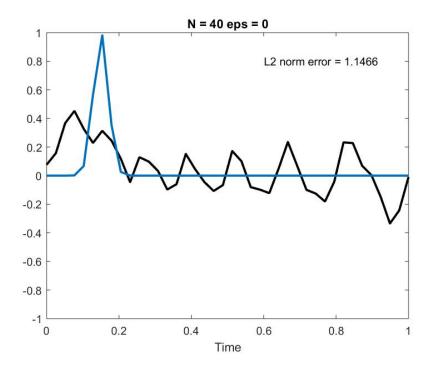


Figure 9: Part B.1

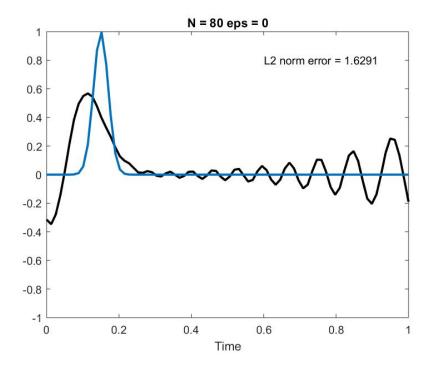


Figure 10: Part B.1

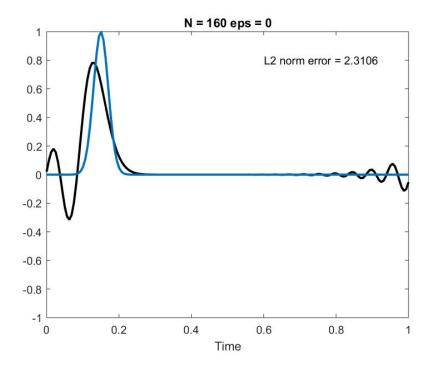


Figure 11: Part B.1

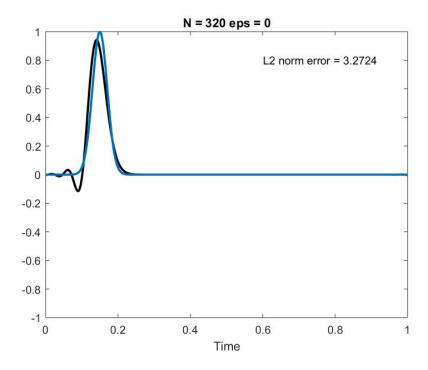


Figure 12: Part B.1

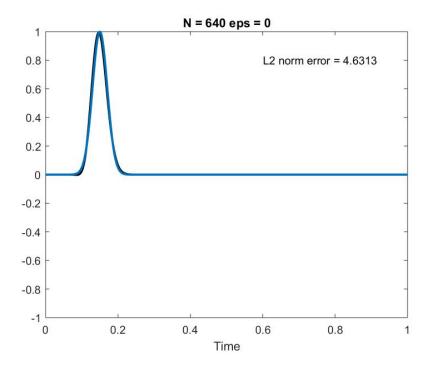


Figure 13: Part B.1

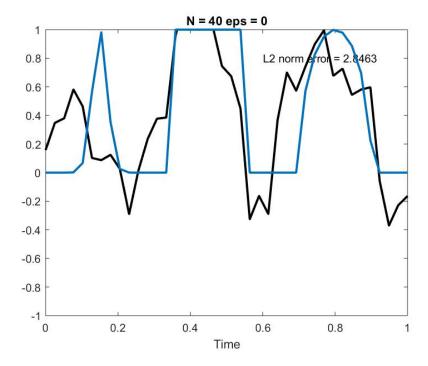


Figure 14: Part B.2

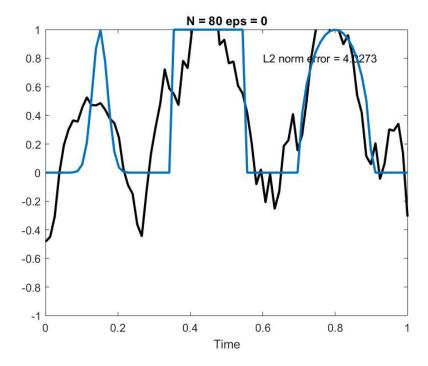


Figure 15: Part B.2

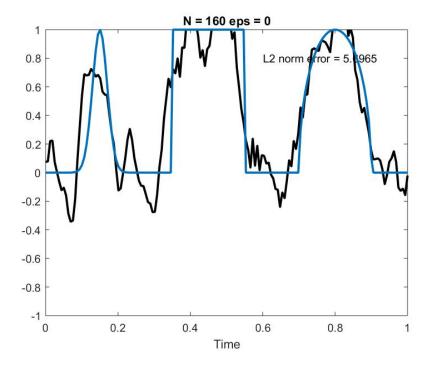


Figure 16: Part B.2

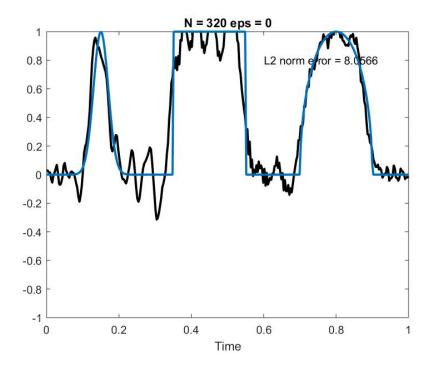


Figure 17: Part B.2

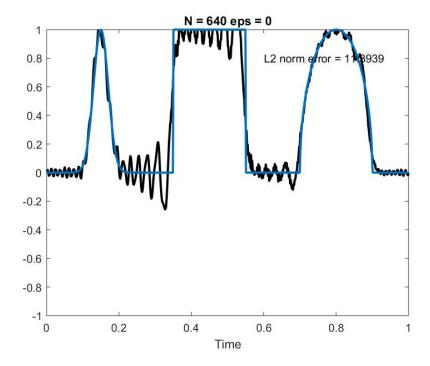


Figure 18: Part B.2

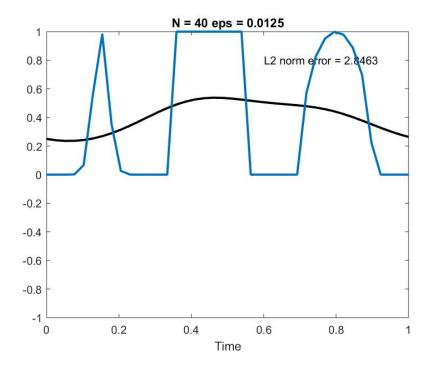


Figure 19: Part B.3

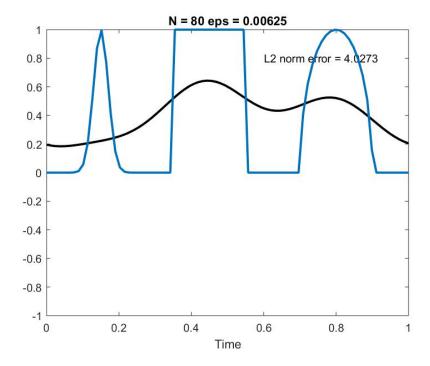


Figure 20: Part B.3

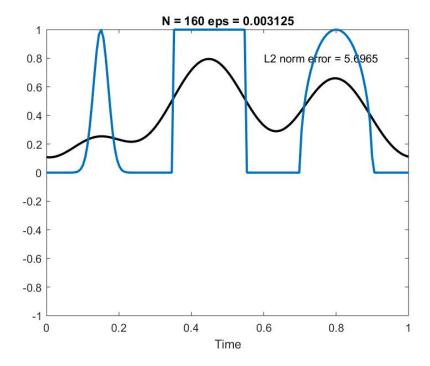


Figure 21: Part B.3

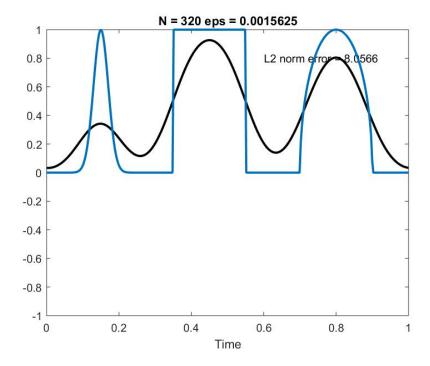


Figure 22: Part B.3

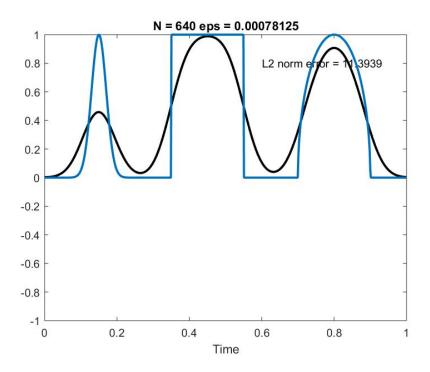


Figure 23: part B.3

D Appendix code B

RK4 solver for FDM

```
clear all
u_initial = @(x) exp(-300*(2*x-0.3).^2);

u_initial = @(x) exp(-300*(2*x-0.3).^2);

%Time domain
x0 = 0;
xend = 1;

%
%Timestep 40 80 160 320 640
%start end with 640 and the error will be plotted (if N = ...
640 => plot)
N = 320;

%Epsilon for dxx
eps = 0;
%Discretise the spatial domain
X = linspace(x0,xend,N)';
```

```
18
19
21 %Spatial step
22 h = 1/N; % = X(2) - X(1)
23 %eps = h/2;
25 %Advection matrix dx
26 A = 1/h * spdiags(repmat([-1/2, 1/2], N, 1), [-1, 1], N, N);
27 A(1,end) = A(2,1);
28 A(end, 1) = A(end-1, end);
30 %Diffusion matrix dxx
S = 1/h^2 * spdiags(repmat([-2, 1, 1], N, 1), [0, -1, 1], N, N);
S(1,end) = S(2,1);
S(end, 1) = S(end-1, end);
34
35
37 %Time domain and time step
38 \text{ tend} = 1;
39 dt = 1/N;
41 %Discretized time domain
T = 0:dt:tend;
44 %Not sure if boundary conditions apply as xN = x1 and so on
45 %using the entire spatial domain for my initial value of u
46
47 %Create the initial values for u
  for i = 1:length(X)
       %Condition from proj
49
       if abs(2*X(i)-0.3) \le 0.25
50
           u0(i) = exp(-300*(2*X(i)-0.3).^2); %Creates the ...
              signal that we want to propagate
52
       elseif abs(2*X(i)-0.9) <= 0.2
53
           u0(i) = 1;
55
       elseif abs(2*X(i)-1.6) <= 0.2
56
           u0(i) = sqrt((1-((2*X(i)-1.6)/0.2)^2));
57
       else
59
           u0(i) = 0;
60
       end
61
62 end
63
64
65
```

```
66
67
68 %Stepping in the time domain with classical RK4
u = zeros(length(X), length(T));
u(:,1) = u0;
71
72 %Define function for rk4
73 F = @(u,t) (-A + eps*S)*u;
74
  for k = 2:length(T)
75
       Euler fram: u(:,k) = u(:,k-1) + dt*A*u(:,k-1);
76
77
       %RK4;
78
  응
        k1 = h * f(t(i-1), y(i-1));
79
  응
        k2 = h*f(t(i-1)+h/2, y(i-1)+k1/2);
        k3 = h*f(t(i-1)+h/2, y(i-1)+k2/2);
81
82 %
        k4 = h*f(t(i-1)+h, y(i-1)+k3);
         y(i) = y(i-1) + (k1+2*k2+2*k3+k4)/6;
83
  Right now the half-time steps (t + h/2 and t + h) are ...
      disregarded in the RK method, unsure
  %if this is the correct implementation but it seems to work ...
      quite well.
  %Update the initial RHS of the ODE system does not depend on ...
      time and i get
  %away with leaving it out.
89
90
  *Updated the code to work with an independen function F @(u,t)
91
         k1 = dt *F(u(:,k-1), T(k));
         k2 = dt*F((u(:,k-1)+k1/2), T(k)+dt/2);
93
         k3 = dt *F((u(:,k-1)+k2/2), T(k)+dt/2);
94
         k4 = dt *F((u(:,k-1)+k3), T(k)+dt);
         u(:,k) = u(:,k-1) + (k1+2*k2+2*k3+k4)/6;
  end
97
98
99 ue = u_initial(X);
101 e = u0-u(:,end);
102 e = norm(e, 2)/sqrt(length(e));
  %Paste this to get the error estimate
104 %part = 1 or 2
q = [40 \ 80 \ 160 \ 320 \ 640];
106 % for i = 1:length(q)
107 \% N = q(i);
108 %
         e(i) = errorprojB(N, 1);
109 % end
110 % figure;
111 % loglog(1./q,e);
```

```
112
113 figure;
114 for k=1:length(T)
       hold off;
115
       plot(X, u(:,k), '-k', 'LineWidth', 2);
116
117
       %' = 1/(2N)'
       title(['N = ' num2str(N) ' eps = ' num2str(eps) ]);
119
       axis([X(1), X(end), -1, 1]);
120
       xlabel('Time');
121
       text(0.6,0.8,['L2 norm error = ' num2str(e)]);
122
123
       drawnow;
124 end
125 hold on
plot(X,u0, 'linewidth',2);
```

Following are modified versions of the FDM solver to get the error estimate graph

```
ı clear all
2 %Paste this to get the error estimate
3 %part = 1 or 2
q = [40 \ 80 \ 160 \ 320 \ 640];
5 part = 3; %Part can be 1,2 or 3
6 for i = 1:length(q)
      N = q(i);
       e(i) = errorprojB(N,part);
9 end
10 figure;
11 \log \log (1./q,e);
12 title([ 'Error loglog part ' num2str(part)]);
13 ylabel('Error');
14 xlabel('1/N');
1 function e = errorprojB(N,part)
_{2} %function handle and a modification to only get the error ...
      estimate without
3 %plots
u_{initial} = @(x) exp(-300*(2*x-0.3).^2);
7 %Time domain
8 \times 0 = 0;
9 xend = 1;
10 %Timestep 40 80 160 320 640
_{\mbox{\scriptsize II}} %start end with 640 and the error will be plotted (if N = ...
      640 \Rightarrow plot
```

```
13
14 %Epsilon for dxx
15 %Eps around and lower than 0.003 is stable for dt = 0.0005
16
17
18 %Discretise the spatial domain
19 X = linspace(x0, xend, N)';
20
21
22
23 %Spatial step
24 h = 1/N; % = X(2) - X(1)
25 \% eps = h/2;
26 if part ~= 3
       eps = 0;
28 else
       eps = h/2;
29
30 end
31
32
33 %Advection matrix dx
34 A = 1/h * spdiags(repmat([-1/2, 1/2], N, 1), [-1, 1], N, N);
35 A(1, end) = A(2, 1);
A(end,1) = A(end-1,end);
37
38 %Diffusion matrix dxx
39 S = 1/h^2 \times spdiags(repmat([-2, 1, 1], N, 1), [0, -1, 1], N, N);
40 S(1,end) = S(2,1);
S(end,1) = S(end-1,end);
42
44 %Time domain and time step
45 tend = 1;
46 dt = 1/N;
48 %Discretized time domain
49 T = 0:dt:tend;
\mathfrak s_1 %Not sure if boundary conditions apply as \mathfrak x \mathbb N = \mathfrak x 1 and so on
  %using the entire spatial domain for my initial value of u
52
53
  if part == 1
54
       for i = 1:length(X)
55
           %Condition from proj
56
           if abs(2*X(i)-0.3) \le 0.25
57
                u0(i) = exp(-300*(2*X(i)-0.3).^2); %Creates the ...
58
                    signal that we want to propagate
           else
59
                u0(i) = 0;
60
```

```
end
61
       end
62
  else
63
       for i = 1: length(X)
64
       %Condition from proj
65
           if abs(2*X(i)-0.3) \le 0.25
66
                u0(i) = exp(-300*(2*X(i)-0.3).^2); %Creates the ...
                   signal that we want to propagate
68
           elseif abs(2*X(i)-0.9) <= 0.2
               u0(i) = 1;
71
           elseif abs(2*X(i)-1.6) <= 0.2
72
               u0(i) = sqrt((1-((2*X(i)-1.6)/0.2)^2));
73
75
               u0(i) = 0;
76
77
           end
78
       end
  end
79
80
81
  %Stepping in the time domain with classical RK4
u = zeros(length(X), length(T));
  u(:,1) = u0;
84
86
  F = @(u,t) (-A + eps*S)*u;
87
  for k = 2:length(T)
88
89
       Euler fram: u(:,k) = u(:,k-1) + dt*A*u(:,k-1);
90
       %RK4;
91
         k1 = h*f(t(i-1),y(i-1));
92
         k2 = h*f(t(i-1)+h/2, y(i-1)+k1/2);
         k3 = h*f(t(i-1)+h/2, y(i-1)+k2/2);
94
  응
         k4 = h*f(t(i-1)+h, y(i-1)+k3);
95
96
         y(i) = y(i-1) + (k1+2*k2+2*k3+k4)/6;
  Right now the half-time steps (t + h/2 and t + h) are ...
      disregarded in the RK method, unsure
  % if this is the correct implementation but it seems to work \dots
      quite well.
   {\rm \$Update} the initial RHS of the ODE system does not depend on ...
100
      time and i get
  %away with leaving it out.
   %Could write it as F = @(u,t) A*u which doesnt depend on time
         k1 = dt*F(u(:,k-1), T(k));
103
         k2 = dt*F((u(:,k-1)+k1/2), T(k)+dt/2);
104
         k3 = dt*F((u(:,k-1)+k2/2), T(k)+dt/2);
105
```

```
k4 = dt *F((u(:,k-1)+k3), T(k)+dt);
106
         u(:,k) = u(:,k-1) + (k1+2*k2+2*k3+k4)/6;
107
108
  end
109
110 e = u0-u(:,end);
e = norm(e, 2) / sqrt(length(e));
113
114 % figure;
115 % for k=1:length(T)
        hold off;
        plot(X, u(:,k), '-k', 'LineWidth', 2);
         axis([X(1), X(end), -1, 1]);
118
119 %
         drawnow;
120 % end
121 % hold on
122 % plot(X,u0, 'linewidth',2);
```

E Appendix C

FEM solver for part C

```
a = -1; % left end point of interval
2 \% a = 0;
_{3} b = 1; % right
4 \%b = 2*pi;
s N = 641; % number of intervals
6 h = (b-a)/N; % mesh size
7 x = a:h:b; % node coords
8 \ C = 2;
9 \text{ eps} = 0.1;
10 T = 0.4; %Final time
11 %T = 2;
12 %t = h; %Timestep size = step size unsure if this is correct
13 TT = linspace(0,0.4,N+1); %Discretized time
14 dt = TT(2) - TT(1);
15
17 %Mass matrix from course book
18 M = MassAssembler1D(x);
19 M = sparse(M);
20 %LU used in RK4
[L, U] = lu(M);
23 %A matrix
24 A = Aassembler(x);
```

```
25 A = sparse(A);
27 %Stiffnessmatrix
28 %Almost same as diffusion matrix from project B
29 S = 1/h * spdiags(repmat([-2, 1, 1], N+1, 1), [0, -1, 1], ...
      N+1, N+1);
30 S(end, end) = 1/2*S(end, end);
31
32
33 %Initial condition
u0 = 0(x) 2 - tanh((x+1/2)/(2*eps));
35 %Exact solution
36 uexact = @(x,t) 2 -tanh((x+1/2-2*t)/(2*eps));
38 %Beta is the U vector squared over 2
39 beta = @(u) u.*u./2;
40
41
42 %Into RK4
43 % du/dt (= xi) = M^-1 (-A*beta(U)-eps*S*U)
44 %Can be LU factorized
45 %Q = -A*beta(u)-eps*S*u;
46 \% M * X = Q
47 %This can be LU factirized
48 \%F = @(u,t) A*u;
50 %Stepping in the time domain with classical RK4
u = zeros(length(x), length(TT));
u(2:end-1,1) = u0(x(2:end-1));
u(1,1:end) = uexact(a,TT);
u(1,1:end) = 0;
55 u(end, 1:end) = uexact(b, TT);
56 %u(end,1:end) = 0;
58 B = @(u,t) -A*beta(u) - eps*S*u;
59 F = @(b,t) U(L\b);
60 for k = 2:length(TT)
      Euler fram: u(:,k) = u(:,k-1) + dt*A*u(:,k-1);
62
  응
        k1 = h*f(t(i-1),y(i-1));
63
        k2 = h*f(t(i-1)+h/2, y(i-1)+k1/2);
        k3 = h*f(t(i-1)+h/2, y(i-1)+k2/2);
        k4 = h*f(t(i-1)+h, y(i-1)+k3);
66
        y(i) = y(i-1) + (k1+2*k2+2*k3+k4)/6;
67
68
70 %Compute the vector b in Mx = b
      b = B(u(:,k-1),TT(k));
71
72 %
      y = L \setminus b;
```

```
x = U \setminus y; B
73 %
74
  % Compute M inv* b gives ddt and is equivalent to solving Mx \dots
      = b for x
\boldsymbol{\pi} % Have to define a F so that it is the LU factorization of ...
      Mx = b and then
  % solve for x
78
79
81 %RK4 from project B, still doesn't depend on t?
82 %F is the solving step in the LU factorization
84 % y =L\b
85 % x = U\y
         k1 = dt *F(b, TT(k));
86
         k2 = dt*F(b+k1/2, TT(k)+dt/2);
87
         k3 = dt*F(b+k2/2, TT(k)+dt/2);
         k4 = dt *F(b+k3, TT(k)+dt);
         k5 = (k1+2*k2+2*k3+k4)/6;
90
          u(2:end-1,k) = u(2:end-1,k-1) + k5(2:end-1);
91
92 end
93
94
  figure;
95
   for k=1:length(TT)
97
       hold off;
       plot(x, u(:,k), '-k', 'LineWidth', 2);
98
99
100
       title('Proj C');
101
       axis([x(1), x(end), 0, 3]);
102
       xlabel('Spatial domain');
103
       drawnow;
105 end
106
  %Have to reevaluate the formation of my matrices, the ...
      solution is not stable
   Mass matrix assembler from the course book<sup>6</sup>
 1 %For loop taken from the course book
 2 %M.G. Larson and F. Bengzon. The Finite Element Method: ...
      Theory, Implementation, and Practice
3 %s. 17
```

⁶M.G. Larson and F. Bengzon. The Finite Element Method: Theory, Implementation, and Practice s. 17

```
5 function M = MassAssembler1D(x)
6 n = length(x)-1; % number of subintervals
7 M = zeros(n+1,n+1); % allocate mass matrix
8 for i = 1:n % loop over subintervals
9 h = x(i+1) - x(i); % interval length
10 M(i,i) = M(i,i) + h/3; % add h/3 to M(i,i)
M(i,i+1) = M(i,i+1) + h/6;
12 M(i+1,i) = M(i+1,i) + h/6;
M(i+1,i+1) = M(i+1,i+1) + h/3;
14 end
17 %Add the first value
18 M(1,1) = 2 * M(1,1);
  Stiffness matrix assembler
1 function A = Aassembler(x)
2 %Similar to advection matrix in Project B
4 N = length(x)-1;
5 A = zeros(N+1,N+1);
6 \text{ for } i = 1:N
      h = x(i+1)-x(i); %Length of element, not neccessary to ...
         use in proj C
      n = [i i+1]; %node
      A(n,n) = A(n,n) + [-1,1;-1,1]; %Assemble element
10 end
12 A(1,1) = 0; %Not sure about boundaries
13 A(end, end) = 0;
```

F Example: large matrix

References