<http://hugo.fyi/>

<https://blackrockdigital.github.io/startbootstrap-freelancer/#>

<http://noe.masse.pro/portfolio/index.html>

About me + CV

Projets :

ToDoList App

Mini-RayTracer

Java 2D Game Engine

BPulse

~~RaVi~~

Games :

GravityCUBE

GameJam Bienveillante

Graphisme :

Affiches PlugIn

Newsletter BPulse

About Me:

Lorem ipsum…

GravityCube: Game made with Unity. Solo Game Jam. After: Website with High Score.

Abiding Game Jam: Game made with Unity: Game Programming. Working with a Game Designer and a 2D Graphic Artist.

Mini-RayTracer: Currently working on. School Project.

Java 2D Game Engine: Reproducing a basic game engine in Java with LWJGL.

ToDoList App: Student project.

BPulse: Student Project for the startup Lifeaz. Manager or the mobile application part.