



# STA 5106

# Computational Methods in Statistics I

*Department of Statistics*  
Florida State University

Class 24  
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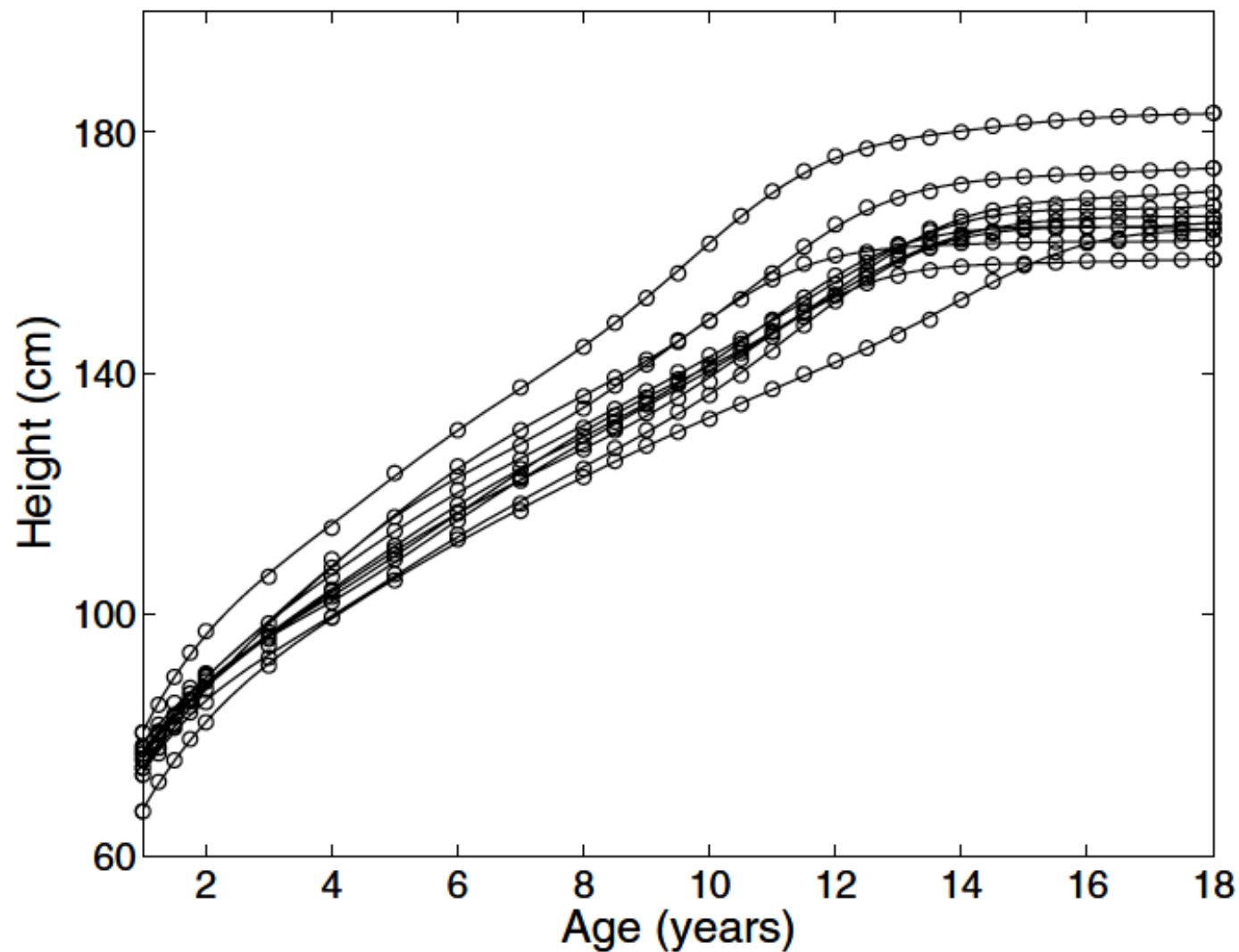


## Special Topic 3

# Function Registration/Alignment

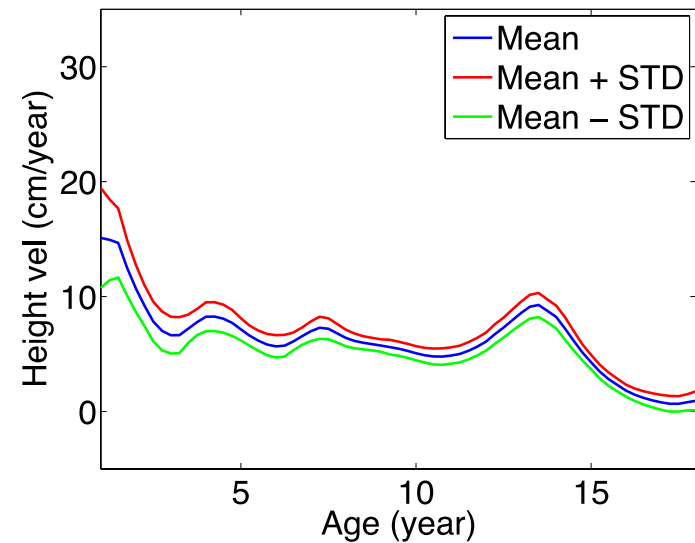
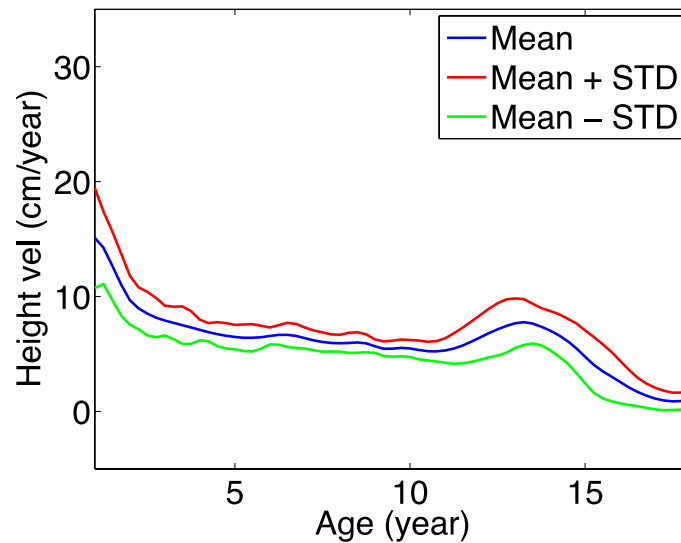
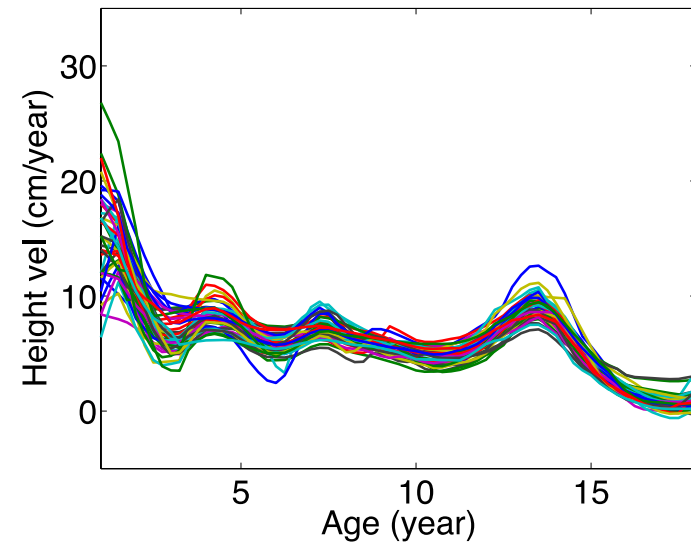
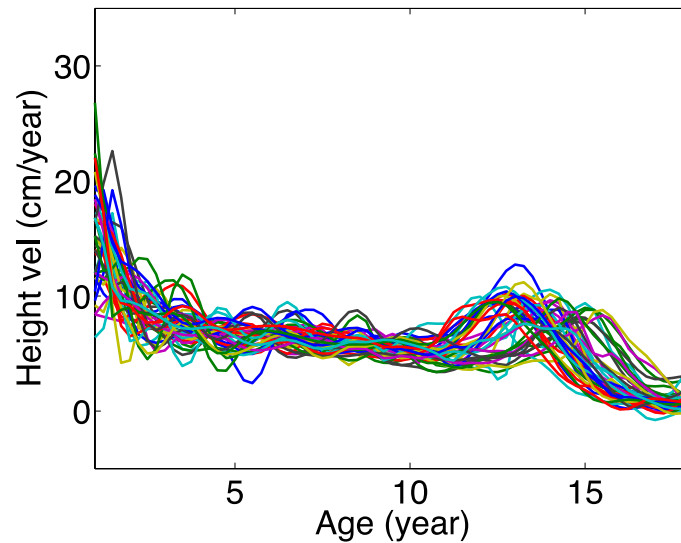


# Berkeley Growth Data





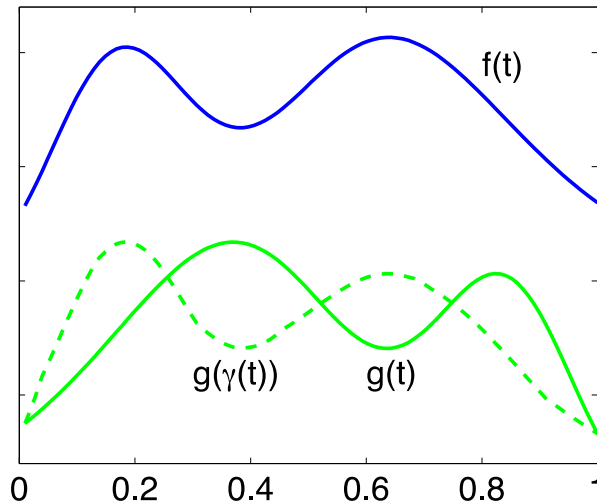
# Berkeley Growth Data



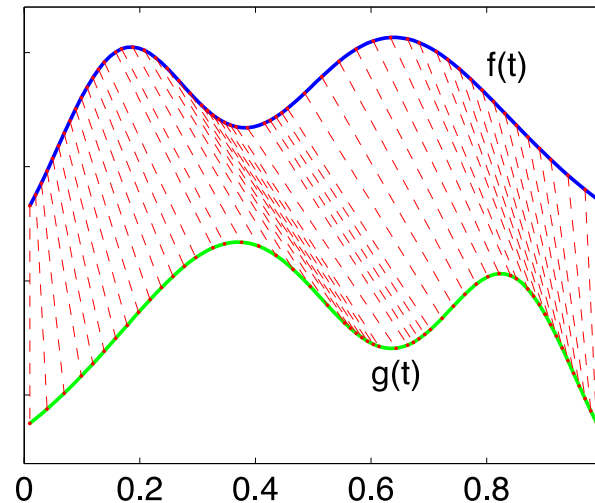


# What is Function Registration?

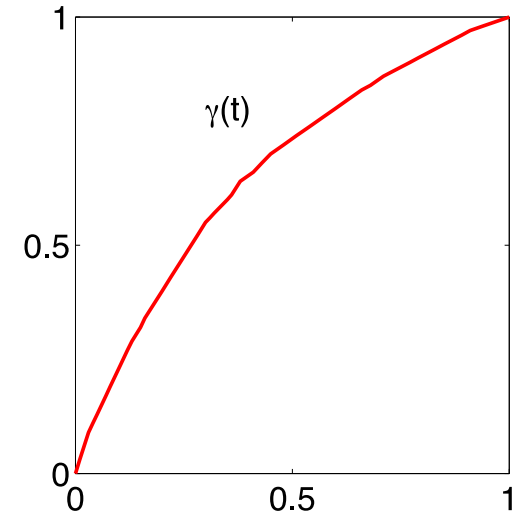
given functions  
and aligned function



*feature-to-feature* matching  
(registration)



time warping  
function



Time warping: A continuous, strictly increasing, and bijective mapping:

$$\Gamma = \{ \gamma : [0, 1] \rightarrow [0, 1] \mid \gamma(0) = 0, \gamma(1) = 1, 0 < \dot{\gamma}(t) < \infty \}.$$

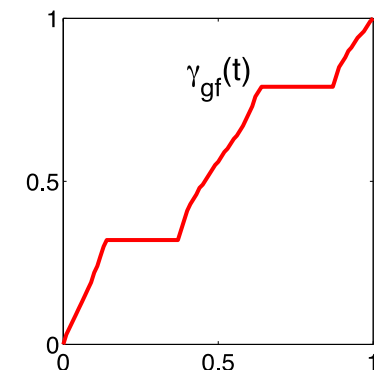
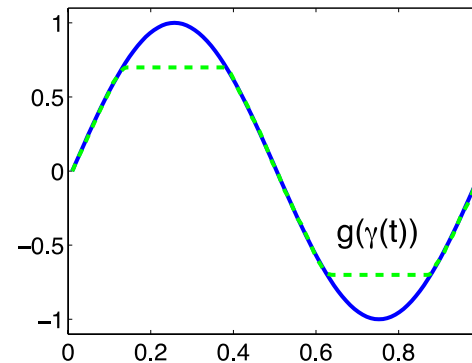
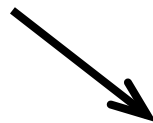
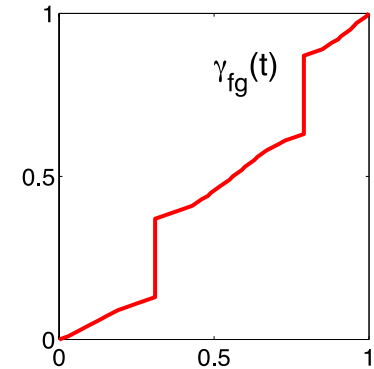
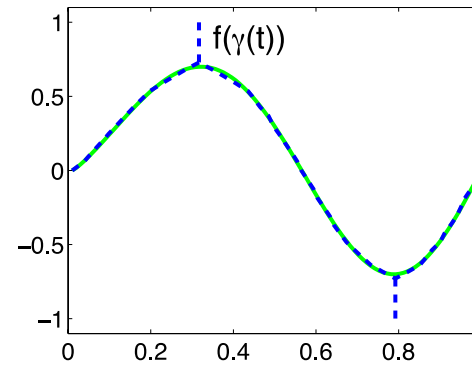
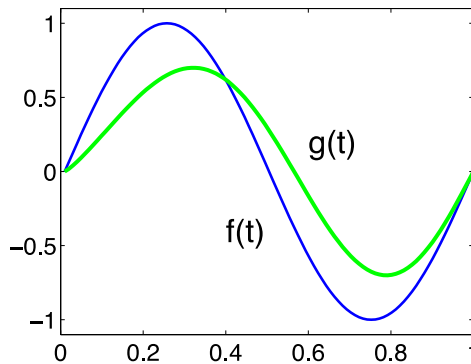


# Naïve Matching

- A simple matching between  $f$  and  $g$ :

$$d(f, g) = \min_{\gamma} \|g - (f \circ \gamma)\|$$

- Main problems:



**Note:**  $0 < d(f, g) \neq d(g, f) = 0$



# Function Space

- $f: [0, 1] \rightarrow \mathbf{R}$ , an **absolutely continuous** function (denote the set of all such functions as  $\mathbf{F}$ ).
- **Square-Root Velocity Function (SRVF)** of  $f$  is defined as:

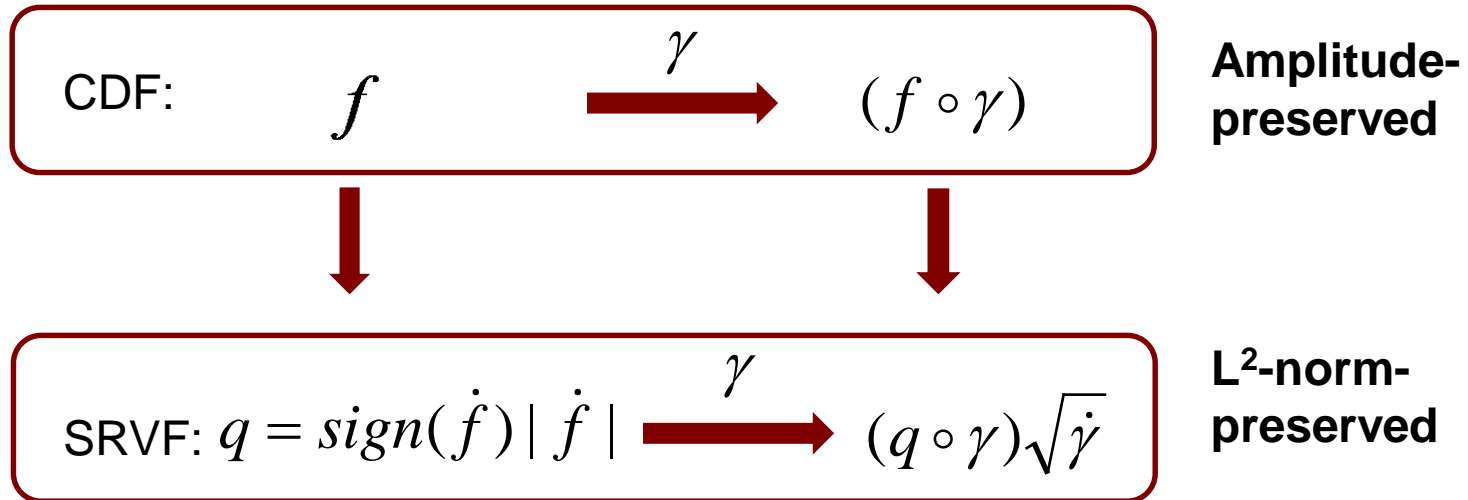
$$q = \text{sign}(\dot{f})\sqrt{|\dot{f}|} \in L^2$$

- Note:  $q \in \mathbf{L}^2 \Leftrightarrow f \in \mathbf{F}$
- For any  $\gamma \in \Gamma$ , the SRVF of  $f \circ \gamma$ :

$$\begin{aligned} q_{f \circ \gamma} &= \text{sign}(f \circ \gamma) \sqrt{|f \circ \gamma|} = \text{sign}(\dot{f} \circ \gamma) \sqrt{|\dot{f} \circ \gamma|} \\ &= (q \circ \gamma) \sqrt{\dot{\gamma}} \equiv (q, \gamma). \end{aligned}$$



# Equivalent Representations w.r.t. Time Warping



$$\| (q, \gamma) \|^2 = \int_0^1 (q(\gamma(t)) \sqrt{\dot{\gamma}(t)})^2 dt = \int_0^1 (q(\gamma(t)))^2 d(\gamma(t)) = \int_0^1 q(s)^2 ds = \| q \|^2$$

For any two functions  $f_1, f_2 \in \mathbf{F}$  and the corresponding SRVFs  $q_1, q_2 \in \mathbf{L}^2$ , we define the distance  $d$  as follows:

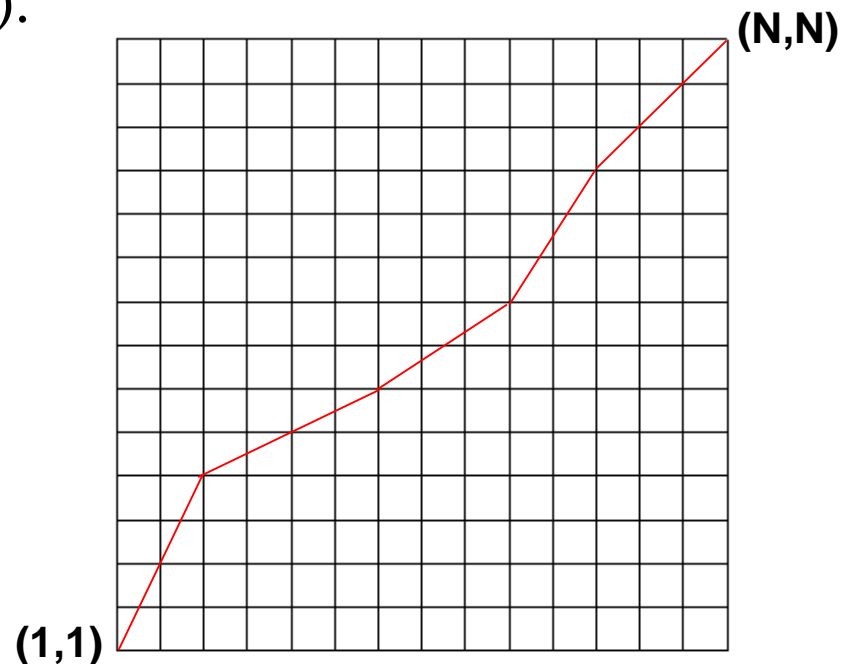
$$d(f_1, f_2) \equiv \min_{\gamma \in \Gamma} \| q_1 - (q_2, \gamma) \|.$$





# Estimation of Optimal Warping Function

- We compute optimal warping  $\gamma^* \equiv \operatorname{argmin}_{\gamma \in \Gamma} \|q_1 - (q_2, \gamma)\|$  using a **Dynamic Programming**.
- $[0, 1]$  is discretized as  $N$  equally-sized time bins, and the warping function  $\gamma(t)$  is approximated by a piecewise linear homomorphism with path from  $(1, 1)$  to  $(N, N)$ .
- All segments in the path have positive slope.





# Estimation of Optimal Warping Function

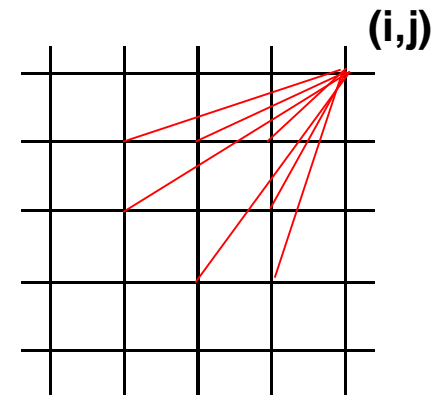
- Now, the problem is reduced to finding the allowable path that minimizes the energy

$$E = \int_0^1 (q_1(t) - q_2(\gamma(t)) \sqrt{\dot{\gamma}(t)})^2 dt$$

- For nodes  $(k, l)$  and  $(i, j)$  where  $k < i$  and  $l < j$ , the energy in this segment is

$$E(k, l; i, j) = \int_{[k, i]} (q_1(t) - q_2(\gamma(t)) \sqrt{\frac{j-l}{i-k}})^2 dt$$

- For efficiency, we restrict  $(k, l)$  to a subset  $N_{i,j}$ . A possible choice has seven nodes (the right plot).





# Estimation of Optimal Warping Function

- Let  $H(i, j)$  denote the minimum energy from  $(1, 1)$  to  $(i, j)$ . Then  $H(i, j)$  can be iteratively computed (computational efficiency:  $O(N^2)$ )

$$H(1,1) = 0$$

$$H(i, j) = E(\hat{k}, \hat{l}; i, j) + H(\hat{k}, \hat{l})$$

$$\text{where } (\hat{k}, \hat{l}) = \arg \min_{(k,l) \in N_{ij}} (E(k, l; i, j) + N(k, l))$$

- Note: the algorithm works in a discretized space. The warping speed can only take the following values:

$1/3, 1/2, 2/3, 1, 3/2, 2, 3.$