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### Deep Learning

Lab5: Conditional VAE For Video Prediction

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### Introduction

This task is to implement Conditional Variational AutoEncoder (CVAE) with Recurrent Neural Network (RNN), concretely, Long Short-Term Memory (LSTM), to solve video prediction problem (See Figure 1.1).

Bair robot pushing small dataset is used to train and evaluate the model. The dataset contains roughly 44,000 sequences of robot pushing motions, and each sequence includes 30 frames.

Section 1.1 is derivation of CVAE objective function.

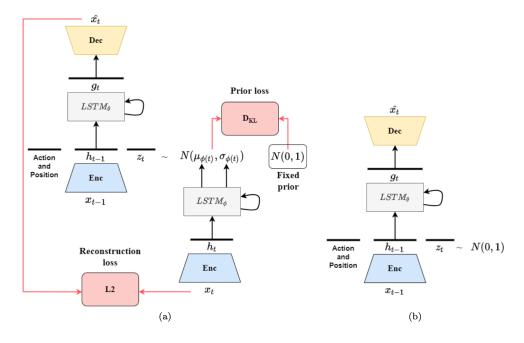


Figure 1.1: Illustration of overall architecture.

Sub-figure (a) is training procedure, and sub-figure (b) is generation procedure.

### 1.1 Derivation of CVAE

Equation 1.1 is derivation of CVAE objective function.

$$\mathcal{L} = \sum_{z} q_{\phi}(z) \log \frac{p_{\theta}(x, z)}{q_{\phi}(z)}$$

$$= \mathbb{E}_{q_{\phi}(z)} \log \frac{p_{\theta}(x, z)}{q_{\phi}(z)}$$

$$= \mathbb{E}_{q_{\phi}(z)} \log \frac{p_{\theta}(x|z)p_{\theta}(z)}{q_{\phi}(z)}$$

$$= \mathbb{E}_{q_{\phi}(z)} \log p_{\theta}(x|z) + \mathbb{E}_{q_{\phi}(z)} \log \frac{p_{\theta}(z)}{q_{\phi}(z)}$$

$$= \mathbb{E}_{q_{\phi}(z)} \log p_{\theta}(x|z) + \text{KL}[q_{\phi}(z)||p_{\theta}(z)]$$

$$(1.1)$$

## Experiment setups

Experiment setups are listed in this chapter including 7 parts, encoder, decoder, prior model (including re-parameterization trick), predictor model, data loader, KL annealing, and teacher-forcing.

#### 2.1 Encoder

Encoder encodes input frames as latent vector. In this experiment, encoder is implemented by VGG (See Listing 2.1).

```
class VggEncoder(nn.Module):
      def __init__(self, dim: int) -> None:
           super().__init__()
           self.dim = dim
           # 64 x 64
           self.c1 = nn.Sequential(
               VggLayer(3, 64),
               VggLayer(64, 64),
           # 32 x 32
           self.c2 = nn.Sequential(
               VggLayer(64, 128),
14
               VggLayer(128, 128),
16
           # 16 x 16
           self.c3 = nn.Sequential(
               VggLayer(128, 256),
               VggLayer(256, 256),
20
               VggLayer(256, 256),
           )
22
```

```
#8 x8
           self.c4 = nn.Sequential(
24
               VggLayer(256, 512),
25
               VggLayer(512, 512),
26
               VggLayer(512, 512),
           )
           # 4 x 4
29
           self.c5 = nn.Sequential(
               nn.Conv2d(512, dim, 4, 1, 0),
31
               nn.BatchNorm2d(dim),
               nn.Tanh()
33
           )
34
           self.mp = nn.MaxPool2d(
               kernel_size=2, stride=2, padding=0)
36
37
       def forward(self, input: torch.FloatTensor) -> torch.FloatTensor:
38
           h1 = self.c1(input) # 64 -> 32
39
           h2 = self.c2(self.mp(h1)) # 32 -> 16
40
           h3 = self.c3(self.mp(h2)) # 16 -> 8
41
           h4 = self.c4(self.mp(h3)) # 8 \rightarrow 4
42
           h5 = self.c5(self.mp(h4)) # 4 \rightarrow 1
44
           return h5.view(-1, self.dim), [h1, h2, h3, h4]
```

Listing 2.1: Python code of **VggEncoder**.

#### 2.2 Decoder

Decoder decodes output from encoder and fixed prior model, and gets next predicted frame.

In this experiment, decoder is implemented by VGG (See Listing 2.2).

```
class VggDecoder(nn.Module):
    def __init__(self, dim: int) -> None:
        super().__init__()

self.dim = dim

# 1 x 1 -> 4 x 4

self.upc1 = nn.Sequential(
nn.ConvTranspose2d(dim, 512, 4, 1, 0),
nn.BatchNorm2d(512),
nn.LeakyReLU(0.2, inplace=True)
)
```

```
#8 x8
13
           self.upc2 = nn.Sequential(
14
               VggLayer(512 * 2, 512),
               VggLayer(512, 512),
16
               VggLayer(512, 256)
17
           )
           # 16 x 16
19
           self.upc3 = nn.Sequential(
               VggLayer(256 * 2, 256),
               VggLayer(256, 256),
               VggLayer(256, 128)
23
           )
24
           # 32 x 32
           self.upc4 = nn.Sequential(
26
               VggLayer(128 * 2, 128),
27
               VggLayer(128, 64)
28
           )
29
           # 64 x 64
30
           self.upc5 = nn.Sequential(
               VggLayer(64 * 2, 64),
32
               nn.ConvTranspose2d(64, 3, 3, 1, 1),
               nn.Sigmoid()
34
           )
           self.up = nn.UpsamplingNearest2d(scale_factor=2)
36
      def forward(self, input: torch.FloatTensor) -> torch.FloatTensor:
38
           vec, skip = input
39
40
           d1 = self.upc1(vec.view(-1, self.dim, 1, 1)) # 1 -> 4
41
          up1 = self.up(d1) # 4 -> 8
42
           d2 = self.upc2(torch.cat([up1, skip[3]], 1)) # 8 x 8
43
           up2 = self.up(d2) # 8 -> 16
           d3 = self.upc3(torch.cat([up2, skip[2]], 1)) # 16 x 16
45
           up3 = self.up(d3) # 8 -> 32
           d4 = self.upc4(torch.cat([up3, skip[1]], 1)) # 32 x 32
47
           up4 = self.up(d4) # 32 -> 64
49
           output = self.upc5(torch.cat([up4, skip[0]], 1)) # 64 x 64
50
           return output
52
```

Listing 2.2: Python code of **VggDecoder**.

#### 2.3 Prior model

Prior model gets encoder output as its input, and outputs mean and log variance (to ensure positive standard deviation). Then, use re-parameterization trick to make gradient being successfully back-propagated.

In this experiment, decoder is implemented by LSTM (See Listing 2.3).

```
class GaussianLstm(nn.Module):
      def __init__(self,
               input_size: int, output_size: int, hidden_size: int, num_layers:
      int,
               batch_size: int, device: str) -> None:
          super().__init__()
          self.device = device
          self.input_size = input_size
          self.output_size = output_size
          self.hidden_size = hidden_size
          self.num_layers = num_layers
          self.batch_size = batch_size
14
          self.embed = nn.Linear(input_size, hidden_size)
          self.lstm = nn.ModuleList([
               nn.LSTMCell(hidden_size, hidden_size)
                   for _ in range(self.num_layers)])
          self.mu_net = nn.Linear(hidden_size, output_size)
19
          self.logvar_net = nn.Linear(hidden_size, output_size)
20
          self.hidden = self.init_hidden()
22
23
      def reparameterize(self,
24
               mu: torch.FloatTensor, logvar: torch.FloatTensor) -> torch.
25
      FloatTensor:
          std = torch.exp(logvar * 0.5)
26
          eps = torch.randn_like(std)
28
          return mu + eps * std
30
      def forward(self, input: torch.FloatTensor) -> torch.FloatTensor:
31
          embedded = self.embed(input)
          h_{in} = embedded
33
          for i in range(self.num_layers):
               self.hidden[i] = self.lstm[i](h_in, self.hidden[i])
35
              h_in = self.hidden[i][0]
```

```
mu = self.mu_net(h_in)
logvar = self.logvar_net(h_in)
z = self.reparameterize(mu, logvar)

return z, mu, logvar
```

Listing 2.3: Python code of **GaussianLstm** (some code is omitted).

#### 2.4 Predictor model

Predictor model gets encoder output, action, and prior model output as its input, and its output is used as decoder input.

In this experiment, decoder is implemented by LSTM (See Listing 2.4).

```
class Lstm(nn.Module):
      def __init__(self,
               input_size: int, output_size: int, hidden_size: int, num_layers:
      int,
              batch_size: int, device: str) -> None:
          super().__init__()
          self.device = device
          self.input_size = input_size
          self.output_size = output_size
          self.hidden_size = hidden_size
          self.batch_size = batch_size
12
          self.num_layers = num_layers
13
          self.embed = nn.Linear(input_size, hidden_size)
          self.lstm = nn.ModuleList([
               nn.LSTMCell(hidden_size, hidden_size)
17
                   for _ in range(self.num_layers)])
          self.output = nn.Sequential(
19
               nn.Linear(hidden_size, output_size),
20
              nn.BatchNorm1d(output_size),
21
              nn.Tanh())
23
          self.hidden = self.init_hidden()
24
25
      def forward(self, input: torch.FloatTensor) -> torch.FloatTensor:
26
          embedded = self.embed(input)
          h_in = embedded
```

```
for i in range(self.num_layers):

self.hidden[i] = self.lstm[i](h_in, self.hidden[i])

h_in = self.hidden[i][0]

return self.output(h_in)
```

Listing 2.4: Python code of Lstm (some code is omitted).

### 2.5 Data loader

When loading from dataset, only first 12 frames are used for training (See Listing 2.5).

```
def get_data_loaders(
          dir_dataset: str, num_cond: int, num_pred: int, num_eval: int,
          batch_size=12, shuffle=True, num_workers=8, transform: Optional[list]=[
              transforms.ToTensor()]) -> list[DataLoader]:
      transform = transform if transform else []
      transform = transforms.Compose(transform)
      train_dataset = __BairRobotPushingDataset(
          dir_dataset, num_cond, num_pred, num_eval,
9
          mode='train', transform=transform)
      valid_dataset = __BairRobotPushingDataset(
          dir_dataset, num_cond, num_pred, num_eval,
12
          mode='validate', transform=transform)
13
      test_dataset = __BairRobotPushingDataset(
14
          dir_dataset, num_cond, num_pred, num_eval,
          mode='test', transform=transform)
16
17
      return [
18
          DataLoader(train_dataset, batch_size=batch_size,
               shuffle=shuffle, num_workers=num_workers, drop_last=True,
20
      pin_memory=True),
          DataLoader(valid_dataset, batch_size=batch_size,
21
              shuffle=shuffle, num_workers=num_workers, drop_last=True,
      pin_memory=True),
          DataLoader(test_dataset, batch_size=batch_size,
               shuffle=shuffle, num_workers=num_workers, drop_last=True,
24
      pin_memory=True)]
```

Listing 2.5: Python code of **get data loaders** (some code is omitted).

### 2.6 KL annealing

There are two modes for KL annealing, monotonic and cyclical (See Listing 2.6).

Monotonic mode gradually increases beta (weight), when it reaches 1, beta is fixed. Cyclical mode has several cycles, when each cycle ends, beta is reset to a minimum weight.

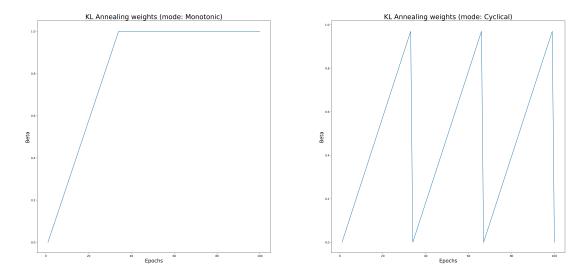


Figure 2.1: Illustration of KL annealing. Left sub-figure is monotonic mode, and right is cyclical.

```
class KlAnnealing(object):
      def __init__(self,
              ratio: float, cycle: int, num_epochs: int, beta_min: float,
              mode='mono') -> None:
          self.cycle_num_epochs = num_epochs // cycle
          self.step = 1 / (self.cycle_num_epochs * ratio)
          self.beta_min = beta_min
          self.epoch = 0
9
          self.__method = self.__monotonic if mode == 'mono' else self.__cyclical
12
      def __monotonic(self) -> float:
          beta = min(self.beta_min + self.epoch * self.step, 1.0)
16
          return beta
17
      def __cyclical(self) -> float:
18
          beta = min(self.beta_min + (self.epoch % self.cycle_num_epochs) * self.
19
```

```
step, 1.0)

return beta

def update(self) -> None:
    self.epoch += 1

property
def weight(self) -> float:
    return self.__method()
```

Listing 2.6: Python code of **KlAnnealing** (some code is omitted).

### 2.7 Teacher-forcing

When teacher-forcing is used, then the input of previous frame is groundtruth. This approach can make the model converge faster during early training, since when the predicted previous frame has some error and it's used as input, then the error becomes larger during training. However, if we always use teacherforcing, exposure bias may occur.

The best approach is using scheduled sampling, use teacher-forcing with probability p, and gradually decreases p during training (See Listing 2.7).

```
1 for epoch in tqdm(range(self.epoch_start, self.epoch_start + self.num_epochs)):
      for _ in range(self.num_iters):
           use_teacher_forcing = True if random.random() < self.tf_ratio else</pre>
3
      False
           seq_pred = seq[:, 0]
           for frame_idx in range(len_seq - 1):
               input_prev = seq[:, frame_idx]
6
               if use_teacher_forcing:
                   h_prev = self.encoder(input_prev)
               else:
                   h_prev = self.encoder(seq_pred)
12
               if self.is_last_frame_skipped or frame_idx + 1 < self.num_cond:</pre>
13
                   h_prev, skip = h_prev
14
               else:
                   h_prev = h_prev[0]
17
               # Omitted.
19
```

```
seq_pred = self.decoder([h_pred, skip])

full seq_pred = self.d
```

Listing 2.7: Python code of **Solver** (some code is omitted).

## Experimental results

PSNR on testing set is 25.79928.

Experiments of this chapter are done with setup below:

- Seed: 42.
- Batch size: 64.
- Number of epochs and iterations: 100 / 600.
- Learning rate:  $2 \times 10^{-3}$ .
- Optimizer: Adam with betas (0.9, 0.999).
- RNN hidden size: 256.
- Number of hidden layers: 2 (predictor) / 1 (prior).
- RNN input and output size: 64 / 128.

### 3.1 Video prediction on testing set



Figure 3.1: Samples from testing set (only 3rd frame is displayed here, details are in Appendix A).

### 3.2 KL loss and PSNR curves

From Figures 3.2 and 3.3, we can see that I set the teacher-forcing ratio to fixed 1 during entire training, and training loss decreases smoothly and PSNR increases fast under both monotonic and cyclical modes. The unstable PSNR is partially due to the validation PSNR is tested each 5 epochs, if we test it each epoch, the curve will be much more smooth.

From my experiments, results of two modes seem similar, both for loss and PSNR. Also, the testing PSNR is similar to best validation PSNR, and even higher, i.e., testing PSNR is **25.79928**, best validation PSNR for monotonic mode is **25.73145**, and best validation PSNR for cyclical mode is **25.76462**. Exposure bias seems not occur during training with fixed teacher-forcing ratio 1.

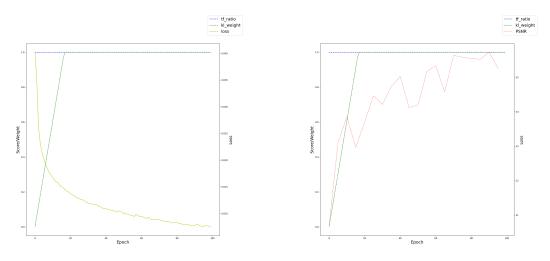


Figure 3.2: KL loss and PSNR of monotonic KL annealing mode.

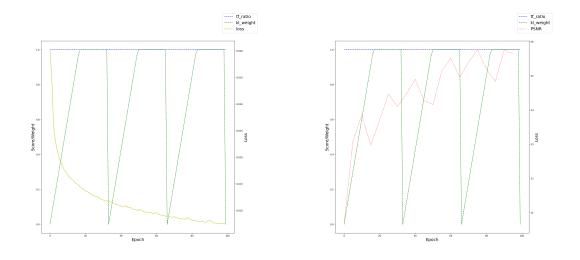


Figure 3.3: KL loss and PSNR of cyclical KL annealing mode.

## Conclusion

Before training, I thought that if we use fixed teacher-forcing ratio 1, the testing PSNR would be worse than training and validation PSNR. However, I got an unexpected result, testing PSNR is even higher than best validation PSNR, and also results of both KL annealing modes are similar.

# Appendices

# Appendix A

### More results



Figure A.1: Samples from testing set (1st frame).



Figure A.2: Samples from testing set (2nd frame).



Figure A.3: Samples from testing set (4th frame).



Figure A.4: Samples from testing set (5th frame).



Figure A.5: Samples from testing set (6th frame).



Figure A.6: Samples from testing set (7th frame).



Figure A.7: Samples from testing set (8th frame).



Figure A.8: Samples from testing set (9th frame).



Figure A.9: Samples from testing set (10th frame).



Figure A.10: Samples from testing set (11st frame).



Figure A.11: Samples from testing set (12rd frame).



Figure A.12: Sample from validation set at epoch **100** with **monotonic** mode.



Figure A.13: Sample from validation set at epoch **100** with **cyclical** mode.