

Convex Optimization 10-725, Lecture 15: Sum of Square: The Ultimate form of Convex Optimization

Yuanzhi Li

Assistant Professor, Carnegie Mellon University
Principle Researcher, Microsoft Research

Today

- We have been mainly talking about convex optimization.
- Although **all the algorithms we have learned can be applied to general settings (non-convex)**.
- For example, people use SGD + M / Adam / Projected stochastic gradient descent in deep learning.
- However, we only have **convergence guarantees** of these algorithms in the convex setting.
- Question: Given a general optimization problem, can we make it convex?

“Convexification”

- Question: Given a general optimization problem, can we make it convex?
- Meaning that given a general set \mathcal{D} and a general function f where we want to solve

$$\min_{x \in \mathcal{D}} f(x)$$

- Can we write an equivalent optimization problem

$$\min_{y \in \mathcal{D}'} g(y)$$

- Such that \mathcal{D}' is a convex set, g is a convex function, and there is a KNOWN function r such that $r(y) = x$.
- After finding y^* , we can apply r and recover x^* .

“Convexification”

- Example: non convex optimization over a non-convex constraint set:

$$\min_{x_1^4+x_2^4\leq 1, x_1^2-x_2^2\geq 0} x_1^2 - 3x_2^2$$

- This is equivalent to a convex optimization

$$\min_{y_1^2+y_2^2\leq 1, y_1-y_2\geq 0, y_1\geq 0, y_2\geq 0} y_1 - 3y_2$$

- Such that $x_1^2 = y_1, x_2^2 = y_2$.
- **Question: How do we do it in general?**
- For example if we have:

$$\min_{x_1^4+x_2^4+x_1-x_2\leq 1, x_1^2-x_1x_2-x_2^2\geq 0} x_1^2 - 3x_2^2 + 4x_1$$

“Convexification”

- We will talk about the Sum of Squares approach, which can automatically turn any (analytic) optimization problem into a convex optimization problem.
- Sum of Squares approach is very simple, once we understand its spirit.

Sum of Squares

- Motivation: Let us first consider un-constraint optimization: $\min f(x)$ for general function f .
- Example of a very non-convex function:

$$f(x) = x_1^4 - 2x_1x_2 + x_2^4 - x_2^3 + 2x_2 - 3x_1^2$$

- How do we minimize this thing?
- How do we “convexify” this thing?

Sum of Squares

- Let us start with an analytic function f , those functions can be written as:

$$f(x) = \sum_{\vec{\alpha}: \text{non-negative vectors in } \mathbb{Z}^d} C_{\vec{\alpha}} \prod_{i \in [d]} x_i^{\vec{\alpha}_i}$$

- Starting point: turn $\min f$ into a **linear optimization problem** by
- Creating a new variable $X_{\vec{\alpha}}$ for each monomial $\prod_{i \in [d]} x_i^{\vec{\alpha}_i}$.**
- Let $X = \{X_{\vec{\alpha}}\}_{\vec{\alpha}: \text{non-negative vectors in } \mathbb{Z}^d}$, then we can write $f(x)$ as:

$$G(X) = \sum_{\vec{\alpha}: \text{non-negative vectors in } \mathbb{Z}^d} C_{\vec{\alpha}} X_{\vec{\alpha}}$$

Sum of Squares

- Let $X = \{X_{\vec{\alpha}}\}_{\vec{\alpha}: \text{non-negative vectors in } \mathbb{Z}^d}$, then we can write $f(x)$ as:

$$G(X) = \sum_{\vec{\alpha}: \text{non-negative vectors in } \mathbb{Z}^d} C_{\vec{\alpha}} X_{\vec{\alpha}}$$

- Example: $f(x) = x_1^4 - 2x_1x_2 + x_2^2$. Then we have:
 $X = (X_{(4,0)}, X_{(1,1)}, X_{(0,2)})$ and

$$G(X) = X_{(4,0)} - 2X_{(1,1)} + X_{(0,2)}$$

- Observation: No matter how complicated (non-convex) f is, G is always **linear (convex)**.

Sum of Squares

- Example: $f(x) = x_1^4 - 2x_1x_2 + x_2^2$. Then we have:
 $X = (X_{(4,0)}, X_{(1,1)}, X_{(0,2)})$ and

$$G(X) = X_{(4,0)} - 2X_{(1,1)} + X_{(0,2)}$$

- Observation: No matter how complicated (non-convex) f is, G is always **linear (convex)**.
- But clearly, minimizing G w.r.t. X can not recover the minimizer of f , because the variables $X_{\vec{\alpha}}$ are **constraint and dependent**.
- For example, $x_2^2 \geq 0$, so clearly we need to add constraint $X_{(0,2)} \geq 0$
- But more importantly,

$$x_1^4 + 1/4 \geq x_1^2, \quad x_1^2 + 2x_1x_2 + x_2^2 \geq 0$$

- So we should also add constraints like

$$X_{(4,0)} + 1/4 \geq X_{(2,0)}, \quad X_{(2,0)} + 2X_{(1,1)} + X_{(0,2)} \geq 0$$

Sum of Squares

- But more importantly,

$$x_1^4 + 1/4 \geq x_1^2, \quad x_1^2 + 2x_1x_2 + x_2^2 \geq 0$$

- So we should also add constraints like

$$X_{(4,0)} + 1/4 \geq X_{(2,0)}, \quad X_{(2,0)} + 2X_{(1,1)} + X_{(0,2)} \geq 0$$

- Main Question: What are the sets of constraints we need to add?

Sum of Squares

- Main observation: For every polynomial $h(x)$, we must have

$$h(x)^2 \geq 0$$

- Let $C(h)$ be the coefficient of h in monomial basis, so

$$h(x) = \sum_{\vec{\alpha}: \text{non-negative vectors in } \mathbb{Z}^d} C(h)_{\vec{\alpha}} \prod_{i \in [d]} x_i^{\vec{\alpha}_i}$$

- So we need to add the constraint:

$$\sum_{\vec{\alpha}: \text{non-negative vectors in } \mathbb{Z}^d} C(h^2)_{\vec{\alpha}} X_{\vec{\alpha}} \geq 0$$

- For every polynomial h .
- Example: $(x_1 + 1)^2 \geq 0$, so we need to add $X_{(2,0)} + 2X_{(1,0)} + 1 \geq 0$.

Sum of Squares

- To minimize the general function

$$f(x) = \sum_{\vec{\alpha}: \text{non-negative vectors in } \mathbb{Z}^d} C_{\vec{\alpha}} \prod_{i \in [d]} x_i^{\vec{\alpha}_i}$$

- We want to alternatively minimize

$$G(X) = \sum_{\vec{\alpha}: \text{non-negative vectors in } \mathbb{Z}^d} C_{\vec{\alpha}} X_{\vec{\alpha}}$$

- With constraints:

$$\sum_{\vec{\alpha}: \text{non-negative vectors in } \mathbb{Z}^d} C(h^2)_{\vec{\alpha}} X_{\vec{\alpha}} \geq 0$$

- For every polynomial h .
- Main observation: This is convex optimization over convex constraint set (polytope)!

Theorem

The new minimization problem is equivalent to the original problem, in the sense that

- (1). $\min_{X \text{ satisfies all constraints}} G(X) = \min_x f(x).$
- (2). *As long as f has a unique minimizer x^* , then G has a unique minimizer X^* and*

$$x^* = (X_{(1,0,0,\dots,0)}^*, X_{(0,1,0,\dots,0)}^*, \dots, X_{(0,0,0,\dots,0,1)}^*)$$

Sum of Squares

- The new minimization problem is convex, and it is **equivalent** to the original problem.
- Here, the new variables $X_{\tilde{\alpha}}$ is called **the Pseudo-Expectation**.
- For notation simplicity, for a polynomial g , we use $\tilde{\mathbb{E}}_X g$ to denote

$$\tilde{\mathbb{E}}_X g = \sum_{\tilde{\alpha}} C(g)_{\tilde{\alpha}} X_{\tilde{\alpha}}$$

- We can alternatively write the minimization as:

$$\min \tilde{\mathbb{E}}_X f, \text{ s.t. for all polynomial } h: \tilde{\mathbb{E}}_X h^2 \geq 0$$

Sum of Squares

- Now we need to worry about the constraints:

$$\sum_{\vec{\alpha}: \text{non-negative vectors in } \mathbb{Z}^d} C(h^2)_{\vec{\alpha}} X_{\vec{\alpha}} \geq 0$$

- For every polynomial h .
- Clearly, this is still inefficient, since there are infinitely many polynomials h .
- Idea 1: Restrict the degree of h^2 to be no more than D : $\deg(h^2) \leq D$.
Meaning that we only consider h such that for every $\vec{\alpha}$ with $\|\vec{\alpha}\|_1 > D$, $C(h^2)_{\vec{\alpha}} = 0$.

- So we need to add the constraint:

$$\sum_{\vec{\alpha}: \text{non-negative vectors in } \mathbb{Z}^d} C(h^2)_{\vec{\alpha}} X_{\vec{\alpha}} \geq 0$$

- For every polynomial h .
- Clearly, this is inefficient, since there are infinitely many polynomials h .
- Idea 1: Restrict the degree of h^2 to be no more than D : $\deg(h^2) \leq D$.
Meaning that we only consider h such that for every $\vec{\alpha}$ with $\|\vec{\alpha}\|_1 > D$, $C(h^2)_{\vec{\alpha}} = 0$.

Sum of Squares

- Idea 1: Restrict the degree of h^2 to be no more than D : $\deg(h^2) \leq D$.
Meaning that we only consider h such that for every $\vec{\alpha}$ with $\|\vec{\alpha}\|_1 > d$, $C(h^2)_{\vec{\alpha}} = 0$.
- So we only add constraints

$$\sum_{\vec{\alpha}: \text{non-negative vectors in } \mathbb{Z}^d} C(h^2)_{\vec{\alpha}} X_{\vec{\alpha}} \geq 0$$

- For every polynomial h with $\deg(h^2) \leq D$.
- D is some hyper-parameter you will choose in practice.

Sum of Squares

- So we only add constraints

$$\sum_{\vec{\alpha}: \text{non-negative vectors in } \mathbb{Z}^d} C(h^2)_{\vec{\alpha}} X_{\vec{\alpha}} \geq 0$$

- For every polynomial h with $\deg(h^2) \leq D$.
- But still, there are infinitely many polynomials h with $\deg(h^2) \leq D$.

Sum of Squares

- So we only add constraints

$$\sum_{\vec{\alpha}: \text{non-negative vectors in } \mathbb{Z}^d} C(h^2)_{\vec{\alpha}} X_{\vec{\alpha}} \geq 0$$

- For every polynomial h with $\deg(h^2) \leq D$.
- Main observation: Let $M_D(X)$ be the matrix such that

$$[M_D(X)]_{\vec{\alpha}, \vec{\alpha}'} = X_{\vec{\alpha} + \vec{\alpha}'}$$

for all $\vec{\alpha}, \vec{\alpha}'$: non-negative vectors in \mathbb{Z}^d with $\|\vec{\alpha}\|_1 \leq D/2, \|\vec{\alpha}'\|_1 \leq D/2$

- Then the original set of constraints is equivalent to the following constraint:

$$M_D(X) \succeq 0$$

- This is because $\sum_{\vec{\alpha}} C(h^2)_{\vec{\alpha}} X_{\vec{\alpha}} = c^T M_D(X) c$ for $c = (C(h)_{\vec{\alpha}})_{\vec{\alpha}}$.

Degree D Sum of Squares

- Degree D Sum of Squares for un-constraint optimization: To minimize $\min f(x)$:
- It is equivalent to minimizing the new problem:

$$G(X) = \sum_{\vec{\alpha}: \text{non-negative vectors in } \mathbb{Z}^d} C_{\vec{\alpha}}(f) X_{\vec{\alpha}}$$

- With constraints that form a **convex set**:

$$M_D(X) \geq 0$$

- Where for all $\vec{\alpha}, \vec{\alpha}'$: non-negative vectors in \mathbb{Z}^d with $\|\vec{\alpha}\|_1 \leq D/2, \|\vec{\alpha}'\|_1 \leq D/2$:

$$[M_D(X)]_{\vec{\alpha}, \vec{\alpha}'} = X_{\vec{\alpha} + \vec{\alpha}'}$$

- Then $x^* = (X_{(1,0,\dots,0)}, X_{(0,1,\dots,0)}, X_{(0,0,\dots,1)})$.
- This is the **Sum of Squares program**, where $X_{\vec{\alpha}}$ are called the “pseudo-expectations”.
- We denote $\tilde{E}(f) := \sum_{\vec{\alpha}} C_{\vec{\alpha}}(f) X_{\vec{\alpha}}$

- To solve $\min_{X: M_D(X) \geq 0} G(X)$, we need to use the interior point method, the self-concordant barrier function for this PSD cone is

$$R(X) = -\log \det(M_D(X))$$

Sum of Squares

- For constraint minimization $\min f(x)$ such that $\{h_i(x) \geq 0\}_{i \in [m]}$:
- Choice 1: Use duality to turn it into unconstrained optimization over x .
- Choice 2: We still minimize

$$G(X) = \sum_{\vec{\alpha}: \text{non-negative vectors in } \mathbb{Z}^d} C_{\vec{\alpha}} X_{\vec{\alpha}}$$

- Now we need to add new constraints:

$$\sum_{\vec{\alpha}: \text{non-negative vectors in } \mathbb{Z}^d} C(h_i h^2)_{\vec{\alpha}} X_{\vec{\alpha}} \geq 0$$

- For every $i \in [m]$ and every polynomial h .
- Theorem: With these new constraints, the optimization is also equivalent to $\min f(x)$ such that $\{h_i(x) \geq 0\}_{i \in [m]}$ (not going to prove here)

Sum of Squares

- Main Application: Robust linear regression.
- Suppose we are given N data points $(x^{(i)}, y^{(i)})$, $1 - \tau$ fraction of them satisfies $(y - \langle w^*, x \rangle)^2 \leq \varepsilon^2$, and τ fraction of the data is **arbitrarily corrupted** (both x and y).
- Solving linear regression

$$\min_w \sum_{i \in [N]} (\langle x^{(i)}, w \rangle - y^{(i)})^2$$

will not work.

- We want to solve the **Robust Linear Regression**

$$\min_{\alpha_i} \min_w \sum_{i \in [N]} \alpha_i (\langle x^{(i)}, w \rangle - y^{(i)})^2$$

Such that $\alpha_i^2 = \alpha_i$, $\frac{1}{N} \sum_i \alpha_i \geq 1 - \tau$.

Sum of Squares

- Main Application: Robust linear regression.
- We want to solve the **Robust Linear Regression**

$$\min_{\alpha_i} \min_w \sum_{i \in [N]} \alpha_i \left(\langle x^{(i)}, w \rangle - y^{(i)} \right)^2$$

Such that $\alpha_i^2 = \alpha_i$, $\frac{1}{N} \sum_i \alpha_i \geq 1 - \tau$.

- This is non-convex optimization.
- Main Claim: We can use degree 8 sum of squares (over both α and w) to solve this.

Sum of Squares

- We want to solve the **Robust Linear Regression**

$$\min_{\alpha_i} \min_w \sum_{i \in [N]} \alpha_i \left(\langle x^{(i)}, w \rangle - y^{(i)} \right)^2$$

Such that $\alpha_i^2 = \alpha_i$, $\frac{1}{N} \sum_i \alpha_i \geq 1 - \tau$.

- Let $\tilde{x}^{(i)}, \tilde{y}^{(i)}$ be the uncorrupted data, such that for every i ,

$$(\tilde{y}^{(i)} - \langle w^*, \tilde{x}^{(i)} \rangle)^2 \leq \varepsilon^2$$

- Let $\tilde{\alpha}_i = 0$ if i is corrupted, and $\tilde{\alpha}_i = 1$ otherwise (we do not know $\tilde{\alpha}_i = 0$, they are just for proof purpose).
- Then

$$1 = \alpha_i \tilde{\alpha}_i + \alpha_i (1 - \tilde{\alpha}_i) + (1 - \alpha_i)$$

Sum of Squares

- Since

$$1 = \alpha_i \tilde{\alpha}_i + \alpha_i (1 - \tilde{\alpha}_i) + (1 - \alpha_i)$$

- So we have:

$$\begin{aligned} & \sum_{i \in [N]} \left(\langle \tilde{x}^{(i)}, w \rangle - \tilde{y}^{(i)} \right)^2 \\ &= \sum_{i \in [N]} \alpha_i \tilde{\alpha}_i \left(\langle \tilde{x}^{(i)}, w \rangle - \tilde{y}^{(i)} \right)^2 \\ &+ \sum_{i \in [N]} \alpha_i (1 - \tilde{\alpha}_i) \left(\langle \tilde{x}^{(i)}, w \rangle - \tilde{y}^{(i)} \right)^2 \\ &+ \sum_{i \in [N]} (1 - \alpha_i) \left(\langle \tilde{x}^{(i)}, w \rangle - \tilde{y}^{(i)} \right)^2 \end{aligned}$$

Sum of Squares

- So we have:

$$\begin{aligned} & \sum_{i \in [N]} \left(\langle \tilde{x}^{(i)}, w \rangle - \tilde{y}^{(i)} \right)^2 \\ &= \sum_{i \in [N]} \alpha_i \tilde{\alpha}_i \left(\langle \tilde{x}^{(i)}, w \rangle - \tilde{y}^{(i)} \right)^2 + \sum_{i \in [N]} \alpha_i (1 - \tilde{\alpha}_i) \left(\langle \tilde{x}^{(i)}, w \rangle - \tilde{y}^{(i)} \right)^2 \\ & \quad + \sum_{i \in [N]} (1 - \alpha_i) \left(\langle \tilde{x}^{(i)}, w \rangle - \tilde{y}^{(i)} \right)^2 \end{aligned}$$

- This means: (since $f = g$ implies $\tilde{E}(f) = \tilde{E}(g)$)

$$\begin{aligned} & \sum_{i \in [N]} \tilde{E} \left(\langle \tilde{x}^{(i)}, w \rangle - \tilde{y}^{(i)} \right)^2 \\ &= \sum_{i \in [N]} \tilde{E} \alpha_i \tilde{\alpha}_i \left(\langle \tilde{x}^{(i)}, w \rangle - \tilde{y}^{(i)} \right)^2 + \sum_{i \in [N]} \tilde{E} \alpha_i (1 - \tilde{\alpha}_i) \left(\langle \tilde{x}^{(i)}, w \rangle - \tilde{y}^{(i)} \right)^2 \\ & \quad + \sum_{i \in [N]} \tilde{E} (1 - \alpha_i) \left(\langle \tilde{x}^{(i)}, w \rangle - \tilde{y}^{(i)} \right)^2 \end{aligned}$$

Sum of Squares

- So we have:
- First term:

$$\begin{aligned} & \sum_{i \in [N]} \tilde{E}_{\alpha_i} \tilde{\alpha}_i \left(\langle \tilde{x}^{(i)}, w \rangle - \tilde{y}^{(i)} \right)^2 \\ &= \sum_{i \in [N]} \tilde{E}_{\alpha_i} \left(\langle \tilde{x}^{(i)}, w \rangle - \tilde{y}^{(i)} \right)^2 \\ &\quad - \sum_{i \in [N]} \tilde{E}_{\alpha_i} (1 - \tilde{\alpha}_i) \left(\langle \tilde{x}^{(i)}, w \rangle - \tilde{y}^{(i)} \right)^2 \end{aligned}$$

- The last term is a (negative) sum of squares, so we know that

$$\begin{aligned} & \sum_{i \in [N]} \tilde{E}_{\alpha_i} \tilde{\alpha}_i \left(\langle \tilde{x}^{(i)}, w \rangle - \tilde{y}^{(i)} \right)^2 \\ &\leq \sum_{i \in [N]} \tilde{E}_{\alpha_i} \left(\langle \tilde{x}^{(i)}, w \rangle - \tilde{y}^{(i)} \right)^2 \end{aligned}$$

Which is the objective value of the Sum of Squares program.

Sum of Squares

- Second term:

$$\sum_{i \in [N]} \tilde{E} \alpha_i (1 - \tilde{\alpha}_i) \tilde{\alpha}_i \left(\langle \tilde{x}^{(i)}, w \rangle - \tilde{y}^{(i)} \right)^2$$

- By Cauchy-Schwartz: $\tilde{E}^2(fg) \leq \tilde{E}f^2 \tilde{E}g^2$, this is because of $\tilde{E}(f\tilde{E}(fg) - g\tilde{E}f^2)^2 \geq 0$, so $\tilde{E}f^2 \tilde{E}^2(fg) - 2\tilde{E}^2(fg)\tilde{E}f^2 + (\tilde{E}f^2)^2 \tilde{E}g^2 \geq 0$. So

$$\begin{aligned} & \left(\frac{1}{N} \sum_{i \in [N]} \tilde{E} \alpha_i (1 - \tilde{\alpha}_i) \left(\langle \tilde{x}^{(i)}, w \rangle - \tilde{y}^{(i)} \right)^2 \right)^2 \\ & \leq \left(\frac{1}{N} \sum_{i \in [N]} \tilde{E} (1 - \tilde{\alpha}_i)^2 \right) \left(\frac{1}{N} \tilde{E} \sum_{i \in [N]} \alpha_i^2 \left(\langle \tilde{x}^{(i)}, w \rangle - \tilde{y}^{(i)} \right)^4 \right)^2 \\ & \leq \tau \left(\frac{1}{N} \sum_{i \in [N]} \tilde{E} \alpha_i^2 \left(\langle \tilde{x}^{(i)}, w \rangle - \tilde{y}^{(i)} \right)^4 \right) \leq \tau \left(\frac{1}{N} \sum_{i \in [N]} \tilde{E} \left(\langle \tilde{x}^{(i)}, w \rangle - \tilde{y}^{(i)} \right)^4 \right) \end{aligned}$$

- Recall $\tilde{\alpha}_i = 0$ if i is corrupted, and $\tilde{\alpha}_i = 1$ otherwise



$$\tau\left(\frac{1}{N} \sum_{i \in [N]} \tilde{E} \alpha_i^2 \left(\langle \tilde{x}^{(i)}, w \rangle - \tilde{y}^{(i)}\right)^4\right) \leq \tau\left(\frac{1}{N} \sum_{i \in [N]} \tilde{E} \left(\langle \tilde{x}^{(i)}, w \rangle - \tilde{y}^{(i)}\right)^4\right)$$

- This is because $(\alpha_i^2 = \alpha_i)$ is in the Sum of Square constraint)

$$\begin{aligned}\tilde{E} \alpha_i^2 f^2 - \tilde{E} f^2 &= \tilde{E} (\alpha_i^2 - 1) f^2 \\ &= \tilde{E} (-\alpha_i^2 + 2\alpha_i - 1) f^2 \\ &= -\tilde{E} (\alpha_i - 1)^2 f^2 \leq 0\end{aligned}$$

Sum of Squares

- Third term can be done similarly, so we get:

$$\frac{1}{N} \sum_{i \in [N]} \tilde{E} \left(\langle \tilde{x}^{(i)}, w \rangle - \tilde{y}^{(i)} \right)^2 \leq \frac{1}{N} \text{Sum of Square Objective}$$

$$+ O(\tau)^{1/2} \left(\frac{1}{N} \sum_{i \in [N]} \tilde{E} \left(\langle \tilde{x}^{(i)}, w \rangle - \tilde{y}^{(i)} \right)^4 \right)^{1/2}$$

- If $\tilde{x}^{(i)}$'s are Gaussian, then by hyper-contractivity, we have

$$\left(\frac{1}{N} \sum_{i \in [N]} \tilde{E} \left(\langle \tilde{x}^{(i)}, w \rangle - \tilde{y}^{(i)} \right)^4 \right)^{1/2} \leq O(1) \frac{1}{N} \sum_{i \in [N]} \tilde{E} \left(\langle \tilde{x}^{(i)}, w \rangle - \tilde{y}^{(i)} \right)^2$$

Sum of Squares

- Therefore,

$$\begin{aligned} \frac{1}{N} \sum_{i \in [N]} \tilde{E} \left(\langle \tilde{x}^{(i)}, w \rangle - \tilde{y}^{(i)} \right)^2 &\leq \frac{1}{N} \text{Sum of Square Objective} \\ &+ O(\tau)^{1/2} \frac{1}{N} \sum_{i \in [N]} \tilde{E} \left(\langle \tilde{x}^{(i)}, w \rangle - \tilde{y}^{(i)} \right)^2 \end{aligned}$$

- Which means

$$\frac{1}{N} \sum_{i \in [N]} \tilde{E} \left(\langle \tilde{x}^{(i)}, w \rangle - \tilde{y}^{(i)} \right)^2 \leq \frac{1 + O(1/\tau^{1/2})}{N} \text{Sum of Square Objective}$$

- Which means

$$\frac{1}{N} \sum_{i \in [N]} \left(\langle \tilde{x}^{(i)}, \tilde{E}[w] \rangle - \tilde{y}^{(i)} \right)^2 \leq \frac{1 + O(1/\tau^{1/2})}{N} \text{Sum of Square Objective}$$

Sum of Squares

- Last inequality we uses:

$$\begin{aligned} & \tilde{E} (g(w))^2 - (g(\tilde{E}[w]))^2 \\ &= \tilde{E} (g(w) - g(\tilde{E}[w]))^2 \geq 0 \end{aligned}$$

- Which means

$$\begin{aligned} \frac{1}{N} \sum_{i \in [N]} \left(\langle \tilde{x}^{(i)}, \tilde{E}[w] \rangle - \tilde{y}^{(i)} \right)^2 &\leq \frac{1 + O(1/\tau^{1/2})}{N} \text{Sum of Square Objective} \\ &\leq (1 + O(1/\tau^{1/2}))\varepsilon^2 \end{aligned}$$