

# Use Case: Send email

**Summary:** This is how the user sends an email

**Priority:** high

**Extends:** -

**Includes:** Create email

**Participants:** User

## Normal flow of events

User have an email he/she wants to send.

	Actor	System
1.1	Presses send	
1.2		Sends email to receiver(s)

## Alternate flows

1.2.1. Email address does not exist (*excluded*).

	Actor	System
1.2.1.1		Notifies the user by email address that the email address does not exist

1.2.2. User doesn't have any internet connection (*excluded*).

	Actor	System
1.2.2.1		Notifies the user of missing internet connection
1.2.2.2		Asks the user if it wants to try to send it later, save it as a draft or delete the email
1.2.2.3	Chooses an operation	

1.2.2.4		Executes chosen operation
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