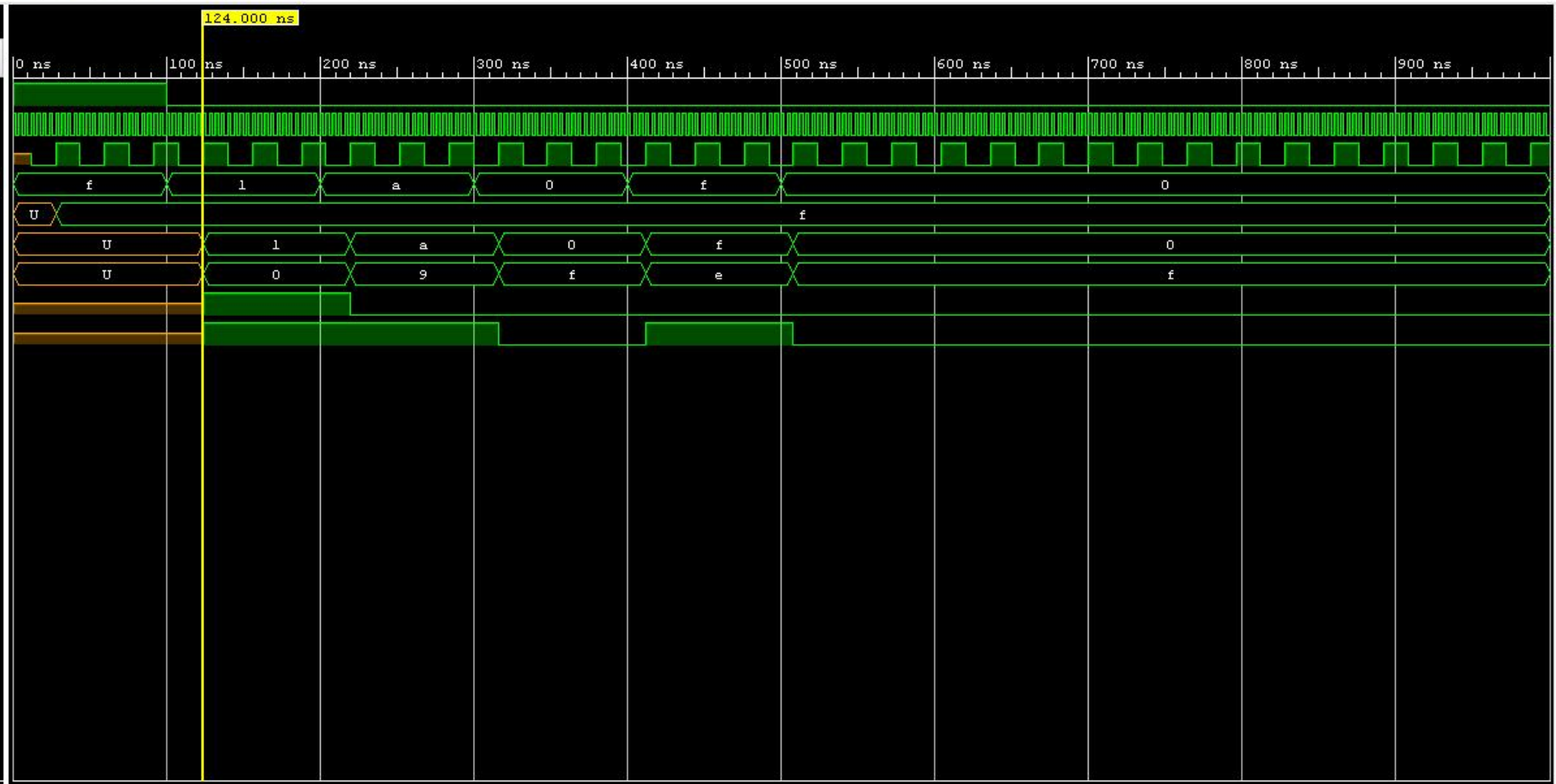




Name	Value
RegSel	0
Clk	1
slo...ock	1
A[3:0]	1
Q_A[3:0]	f
Q_B[3:0]	1
S[3:0]	0
Zero	1
Carry	1



AU_Sim_behav.wcfg

