



Spotify

Spotify Dashboard(1957- 2020)

Year

All

471

Playlists

23K

Tracks

225.8K

Average of duration_ms

22,545

Albums Released

Top 10 Artist by Popularity



Top Genres by Count of Tracks Released



Top 10 Album by Popularity



Top 10 Track by Popularity



Trend Analysis

Attributes

Glossary



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Track Attributes

Choose the Track

- ☐ "I TRIED FOR YEARS... NOBODY LIST..."
- ☐ "This Is Seagull...."
- ☐ #1 Stunna
- ☐ #NAKAMA
- ☐ #Natural
- ☐ #Sádico
- ☐ #Summerlovin
- ☐ #Twerkit
- ☐ #Vivalawldkdz (Roberto Rosso Remix...)
- ☐ \$\$\$ - Remix
- ☐ \$. A. N. T. E. R. Í. A.
- ☐ \$100 (feat. Polo Donatello)
- ☐ \$20 Fine
- ☐ \$ave Dat Money (feat. Fetty Wap & ...)
- ☐ \$Dreams
- ☐ \$ENHOR
- ☐ &burn (with Vince Staples)
- ☐ (Don't Fear) The Reaper

82.90%

Danceability

53.10%

Valence

9.25%

Speechiness

63.80%

Average of liveness

0.01%

Acousticness

89.60%

Energy



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Terms Used:

Duration Seconds: The duration of the track in milliseconds.

Track Name: Song Name

Track Artist: Song Artist

Danceability: Danceability describes how suitable a track is for dancing based on a combination of musical elements including tempo, rhythm stability, beat strength, and overall regularity. A value of 0.0 is least danceable and 1.0 is most danceable.

Energy: Energy is a measure from 0.0 to 1.0 and represents a perceptual measure of intensity and activity. Typically, energetic tracks feel fast, loud, and noisy. For example, death metal has high energy, while a Bach prelude scores low on the scale.

Perceptual features contributing to this attribute include dynamic range, perceived loudness, timbre, onset rate, and general entropy.

Instrumentalness: Predicts whether a track contains no vocals. "Ooh" and "aah" sounds are treated as instrumental in this context.

Rap or spoken word tracks are clearly "vocal". The closer the instrumentalness value is to 1.0, the greater likelihood the track contains no vocal content. Values above 0.5 are intended to represent instrumental tracks, but confidence is higher as the value approaches 1.0.

Liveness: Detects the presence of an audience in the recording. Higher liveness values represent an increased probability that the track was performed live.

Speechiness: Speechiness detects the presence of spoken words in a track. The more exclusively speech-like the recording (e.g. talk show, audio book, poetry), the closer to 1.0 the attribute value. Values above 0.66 describe tracks that are probably made entirely of spoken words. Values between 0.33 and 0.66 describe tracks that may contain both music and speech, either in sections or layered, including such cases as rap music. Values below 0.33 most likely represent music and other non-speech-like tracks.

Valence: A measure from 0.0 to 1.0 describing the musical positiveness conveyed by a track. Tracks with high valence sound more positive (e.g. happy, cheerful, euphoric), while tracks with low valence sound more negative (e.g. sad, depressed, angry).

Track Popularity: The popularity of the track. The value will be between 0 and 100, with 100 being the most popular.