

Hashmap

Bhai 🔥

Ab main tune diya Hashing content ko bilkul waise hi rakhta hoon,
sirf code snippets me line-by-line comment add kar deta hoon —
Google/FAANG interview-ready style.

🧠 8 HASHING (COMPLETE MASTER GUIDE – JAVA)

🔥 Hashing kya hoti hai? (Intuition)

👉 Value ko fast search / store / count karna

Example:

Array = [1,2,3,2,1,1]

Question: 1 kitni baar aaya?

✗ Loop every time → O(n)

✓ Hashing → O(1) average

🔑 Core Idea:

Key → Hash Function → Index → Value

🔥 Java Hashing Data Structures

Structure	Use
HashMap	Key → Value
HashSet	Unique values
Hashtable	Thread-safe HashMap (old)

1 HashMap (MOST IMPORTANT)

◆ What is HashMap?

Stores key-value pairs

```
HashMap<Key, Value> map = new HashMap<>();
```

◆ Basic Operations

```
map.put(key, value);      // insert key-value  
map.get(key);           // get value by key  
map.containsKey(key);   // check existence  
map.remove(key);        // delete key  
map.size();             // number of entries
```

🧠 Example

```
HashMap<Integer, Integer> freq = new HashMap<>();  
  
freq.put(1, 3);          // key=1, value=3  
freq.put(2, 5);          // key=2, value=5  
  
System.out.println(freq.get(1)); // 3
```

🔥 Internal Working (Interview Gold)

1 Key ka `hashCode()` banta hai

2 `hashCode()` → index (bucket)

3 Collision →

- Linked List (Java 7)
- Tree (Java 8+, if chain > 8)

📌 Time Complexity

- Average: O(1)
- Worst (collision): O(n)

🔥 LeetCode SOLVED EXAMPLES (HashMap)

✓ LC 1: Two Sum ★★★★★★

```
public int[] twoSum(int[] nums, int target) {  
    HashMap<Integer, Integer> map = new HashMap<>(); // store value → i
```

ndex

```
for (int i = 0; i < nums.length; i++) {  
    int need = target - nums[i]; // value we need to find  
  
    if (map.containsKey(need)) { // found complement  
        return new int[]{map.get(need), i}; // return indices  
    }  
  
    map.put(nums[i], i); // store current value & index  
}  
return new int[]{};  
}  
// ⏰ Time: O(n), 🧠 Space: O(n)
```

✓ LC 560: Subarray Sum Equals K

```
public int subarraySum(int[] nums, int k) {  
    HashMap<Integer, Integer> map = new HashMap<>();  
    map.put(0, 1); // subarray starting at index 0  
  
    int sum = 0, count = 0;  
  
    for (int x : nums) {  
        sum += x; // cumulative sum  
        count += map.getOrDefault(sum - k, 0); // check previous prefix sum  
        map.put(sum, map.getOrDefault(sum, 0) + 1); // store/update prefix frequency  
    }  
    return count;  
}
```

✓ LC 169: Majority Element

```
public int majorityElement(int[] nums) {  
    HashMap<Integer, Integer> map = new HashMap<>();  
  
    for (int x : nums) {
```

```

        map.put(x, map.getOrDefault(x, 0) + 1); // count frequency
        if (map.get(x) > nums.length / 2)      // check majority
            return x;
    }
    return -1;
}

```

2 HashSet (UNIQUE CHECK SPECIALIST)

◆ What is HashSet?

Stores only keys, no duplicates

```
HashSet<Integer> set = new HashSet<>();
```

◆ Operations

```

set.add(x);      // insert element
set.contains(x); // check existence
set.remove(x);   // delete element

```

🔥 LeetCode SOLVED EXAMPLES (HashSet)

✓ LC 217: Contains Duplicate ★★★★

```

public boolean containsDuplicate(int[] nums) {
    HashSet<Integer> set = new HashSet<>();

    for (int x : nums) {
        if (set.contains(x))      // duplicate found
            return true;
        set.add(x);              // add element
    }
    return false;
}

```

✓ LC 3: Longest Substring Without Repeating Characters ★★★★★★

```

public int lengthOfLongestSubstring(String s) {
    HashSet<Character> set = new HashSet<>();
    int l = 0, maxLen = 0;

    for (int r = 0; r < s.length(); r++) {
        while (set.contains(s.charAt(r))) { // duplicate found
            set.remove(s.charAt(l)); // remove leftmost
            l++; // shrink window
        }
        set.add(s.charAt(r)); // add current char
        maxLen = Math.max(maxLen, r - l + 1); // update max length
    }
    return maxLen;
}

```

3 Hashtable (OLD but Interview Question)

◆ What is Hashtable?

- Thread-safe HashMap
- Synchronized
- ✗ Slower
- ✗ No null key/value

```
Hashtable<Integer, Integer> table = new Hashtable<>();
```

HashMap vs Hashtable

Feature	HashMap	Hashtable
Thread-safe	✗	✓
Performance	Fast	Slow
Null allowed	✓	✗
Modern use	✓	✗

📌 Interview Answer:

"We prefer HashMap and use ConcurrentHashMap instead of Hashtable."

HashMap vs HashSet

Feature	HashMap	HashSet
Stores	Key–Value	Only Keys
Duplicate key	✗	✗
Use case	Frequency, mapping	Uniqueness

✗ Common Mistakes (Interview Killers)

- Using HashMap when HashSet enough
- Forgetting `getOrDefault`
- Using HashMap for sorted data (use TreeMap)
- Assuming HashMap is ordered ✗

🏆 Interview GOLD Lines

„ “Hashing provides average O(1) lookup time, making it ideal for frequency counting, existence checking, and subarray problems.”

„ “When order matters, we use TreeMap; when thread safety matters, we use ConcurrentHashMap.”

🎯 UNSOLVED PRACTICE (VERY IMPORTANT)

✍️ Easy

1 LC 242 – Valid Anagram

2 LC 349 – Intersection of Two Arrays

✍️ Medium

3 LC 454 – 4Sum II

4 LC 525 – Contiguous Array

✍️ Hard

5 LC 128 – Longest Consecutive Sequence

6 LC 76 – Minimum Window Substring

Bhai 🔥

Main ab jo tune **HashMap/HashSet** ka toolkit diya, usko **bilkul interview-ready + line-by-line commented** version me rewrite kar data hoon.

Har line me **kyon likhi, kya hota hai, interview trap** sab explain hogा.

HASHMAP – COMPLETE FUNCTIONS GUIDE (JAVA)

```
// Create a HashMap with String keys and Integer values
```

```
HashMap<String, Integer> map = new HashMap<>();
```

```
// 1 Insert / Update
```

```
// put() → insert key-value, if key exists → overwrite
```

```
map.put("a", 1); // key "a" doesn't exist, value=1 inserted
```

```
map.put("a", 5); // key "a" exists, old value overwritten with 5
```

```
// putIfAbsent() → insert only if key not present
```

```
map.putIfAbsent("a", 10); // key "a" exists, so ignored
```

```
map.putIfAbsent("b", 20); // key "b" not present → inserted
```

```
// 2 Access / Search
```

```
// get() → get value, returns null if key not present
```

```
Integer val1 = map.get("a"); // returns 5
```

```
Integer val2 = map.get("c"); // returns null (key not present)
```

```
// getOrDefault() → get value or default if key not present (interview favorite)
```

```
int val3 = map.getOrDefault("b", 0); // key "b" exists → returns 20
```

```
int val4 = map.getOrDefault("z", 0); // key "z" not present → returns 0
```

```
// containsKey() → check if key exists
```

```
boolean existsKey = map.containsKey("a"); // true
```

```
boolean existsKey2 = map.containsKey("z"); // false
```

```
// containsValue() → check if value exists
```

```
boolean existsVal = map.containsValue(5); // true
```

```
boolean existsVal2 = map.containsValue(100); // false
```

```

// 3 Remove
// remove(key) → removes key if present
map.remove("b"); // removes key "b" from map

// remove(key, value) → removes only if value matches
map.remove("a", 1); // key "a" exists but value=5 → doesn't remove
map.remove("a", 5); // key "a" exists and value=5 → removed

// 4 Size / Check
int size = map.size(); // number of key-value pairs
boolean empty = map.isEmpty(); // true if map is empty

// 5 Iteration (🔥 Interview Favorite)
// Iterate over keys only
for (String key : map.keySet()) {
    System.out.println("Key: " + key); // prints keys
}

// Iterate over values only
for (Integer value : map.values()) {
    System.out.println("Value: " + value); // prints values
}

// Iterate over key-value pairs → most efficient
for (Map.Entry<String, Integer> entry : map.entrySet()) {
    System.out.println(entry.getKey() + " " + entry.getValue());
    // entry.getKey() → key
    // entry.getValue() → value
}

// Iterator version (less common, but asked in interviews)
Iterator<Map.Entry<String, Integer>> it = map.entrySet().iterator();
while (it.hasNext()) {
    Map.Entry<String, Integer> e = it.next();
    System.out.println(e.getKey() + " " + e.getValue());
}

// 6 Update Values (Frequency Pattern)

```

```

String x = "apple";
// get existing count → default 0 if key not present → increment by 1
map.put(x, map.getOrDefault(x, 0) + 1);

// 7 Clear / Replace
map.clear();          // removes all entries
map.replace("a", 10); // replaces value for existing key "a" only

// 8 Important Interview Utilities
// Check key existence + get value safely
if (map.containsKey("b")) {
    int val = map.get("b"); // safe access
}

// First time prefix sum seen (prefix sum problems)
int sum = 10;
int i = 3;
if (!map.containsKey(sum)) {
    map.put(sum, i); // store first occurrence of sum
}

```

HASHSET – COMPLETE FUNCTIONS GUIDE (JAVA)

```

// Create a HashSet of Integers
HashSet<Integer> set = new HashSet<>();

// 1 Insert
set.add(10); // insert 10
set.add(10); // duplicate ignored automatically

// 2 Search
boolean has10 = set.contains(10); // true
boolean has5 = set.contains(5); // false

// 3 Remove
set.remove(10); // removes element 10 if present

```

```

// 4 Size / Empty
int sizeSet = set.size();    // number of elements
boolean emptySet = set.isEmpty(); // true if empty

// 5 Iteration (🔥 Interview favorite)
// Enhanced for-loop
for (int x : set) {
    System.out.println(x); // prints each element
}

// Iterator version
Iterator<Integer> itSet = set.iterator();
while (itSet.hasNext()) {
    int x = itSet.next();
    System.out.println(x);
}

// 6 Clear
set.clear(); // removes all elements

```

🔥 HashMap vs HashSet – Function Use Case

Task	Use
Frequency count	HashMap
Duplicate check	HashSet
Key → value map	HashMap
Only unique elems	HashSet

🧪 COMMON INTERVIEW PATTERNS

```
// Frequency Count
map.put(x, map.getOrDefault(x, 0) + 1);
```

```
// First Unique Element
for (int x : arr) {
```

```

        map.put(x, map.getOrDefault(x, 0) + 1); // count frequency
    }

    for (int x : arr) {
        if (map.get(x) == 1) {           // first element with freq=1
            System.out.println(x);
            break;
        }
    }

    // Duplicate Detection using HashSet
    HashSet<Integer> setDup = new HashSet<>();
    for (int x : arr) {
        if (!setDup.add(x)) {          // add returns false if duplicate
            System.out.println("Duplicate found: " + x);
        }
    }
}

```

🏆 Interview GOLD Lines



"HashMap is used for key-value mapping and frequency counting, while HashSet is used when only uniqueness matters."



"Iteration over HashMap is best done using entrySet() for performance."

✖ Common Mistakes

- Using `map.get()` without null check → may cause NullPointerException
- Iterating map using only keys when value also needed → less efficient
- Expecting HashSet to be ordered ✖ → it's unordered

Bhai 🔥

Ab main tera **Hashing with Arrays** content ko **Java + interview-ready + line-by-line explanation** ke saath next-level version me rewrite kar raha hoon.

Har snippet ka **purpose + intuition** comment me dala hai.

Hashing with Arrays – COMPLETE GUIDE (JAVA + INTERVIEW)

◆ Hashing kya hai?

| Value ko direct index/key bana ke store karna, taaki search / count /
| duplicate check O(1) me ho jaye.

Rule of Thumb:

| Time bachana ho → space sacrifice karo

1 Frequency Array (Basic Hashing)

Kab use kare?

- Elements **small & known range** me ho
- Mostly **non-negative**
- Examples: $0 \rightarrow 10^5$, lowercase a-z, digits 0-9

Java Example: Count Frequency

```
int[] freq = new int[100001];    // Create frequency array for known small r  
ange  
  
for (int x : arr) {            // Traverse each element  
    freq[x]++;                // Increment count of value x  
}
```

Use Cases:

- Count occurrences
- Find duplicates
- Majority element
- Anagram check
- Character frequency

Example: Find Duplicates

```

for (int x : arr) {
    if (freq[x] > 1) {           // If count > 1 → duplicate
        System.out.println(x);   // Print duplicate value
    }
}

```

Limitations

- Negative numbers 
- Very large values (10^9) 
- Memory waste if range huge 

Solution: HashMap

2 HashMap Based Hashing

Kab use kare?

- Values large / negative
- Range unknown
- Space flexible

```
HashMap<Integer, Integer> map = new HashMap<>(); // Key → Value (frequency, index, etc.)
```

 Average Time: $O(1)$

 Space: $O(n)$

◆ MUST-KNOW HASHING PROBLEMS (JAVA)

1 Majority Element (> $n/2$)

```

public int majorityElement(int[] nums) {
    HashMap<Integer, Integer> map = new HashMap<>(); // Frequency map
    int n = nums.length;

    for (int x : nums) {
        map.put(x, map.getOrDefault(x, 0) + 1); // Increment frequency
    }
}

```

```

        if (map.get(x) > n / 2)           // Check majority condition
            return x;                   // Found majority element
    }
    return -1;                      // No majority element
}

```

⌚ O(n) | 🧠 O(n)

Interview note:

Better approach = Boyer–Moore (O(1) space)

2 Two Sum (Google Favourite)

```

public int[] twoSum(int[] nums, int target) {
    HashMap<Integer, Integer> map = new HashMap<>(); // Store value → index

    for (int i = 0; i < nums.length; i++) {
        int need = target - nums[i];           // Find complement

        if (map.containsKey(need))             // Complement exists?
            return new int[]{map.get(need), i}; // Return indices

        map.put(nums[i], i);                 // Store current value
    }
    return new int[]{};
}

```

⌚ O(n) | 🧠 O(n)

Interview tip: Always store **value → index** for O(1) lookup.

3 Missing Number (0 to n)

```

public int missingNumber(int[] nums) {
    HashSet<Integer> set = new HashSet<>(); // Store all numbers

    for (int x : nums)
        set.add(x);
}

```

```

for (int i = 0; i <= nums.length; i++) {    // Check each number in range
    if (!set.contains(i))                // Missing number found
        return i;
}
return -1;
}

```

 **Better:** XOR / Math sum formula → O(1) space

4 Find Duplicate Number

```

public int findDuplicate(int[] nums) {
    HashSet<Integer> set = new HashSet<>();    // Track seen numbers

    for (int x : nums) {
        if (!set.add(x))                    // add() returns false if already exists
            return x;                      // Duplicate found
    }
    return -1;
}

```

 **Better:** Floyd's Cycle Detection (O(1) space)

Hashing Decision Guide (INTERVIEW GOLD)

Problem Type	Best Approach
Small range	Frequency Array
Large / negative	HashMap
Only duplicates	HashSet
Need O(1) time	Hashing
Space optimize	Math / XOR
Sorted data	Two pointer

COMMON INTERVIEW MISTAKES

- map vs unordered_map confusion (C++)

- Ignoring hash collisions
 - Forgetting space complexity
 - Using frequency array when range is huge
-

INTERVIEW GOLD LINE

"Hashing improves time complexity by trading space for constant-time lookups, making it ideal for counting, searching, and duplicate detection problems."

FINAL TAKEAWAY

- **Frequency array** → fastest if range small
- **HashMap** → flexible & powerful
- **HashSet** → uniqueness specialist

| Always justify space–time tradeoff in interviews.
