

Aim: To create and configure VLANs on switches and troubleshoot connectivity issues in Cisco Packet Tracer.

VLAN (Virtual Local Area Network):

- VLANs segment a physical network into logical groups.
- Devices in the same VLAN can communicate directly, while devices in different VLANs require a router for communication.

Benefits of VLANs:

1. Improved network performance by reducing broadcast domains.
 2. Enhanced security by isolating sensitive data within specific VLANs.
 3. Simplified network management.
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Required Components

1. Cisco Packet Tracer software.
 2. Devices:
 - Cisco Switches.
 - PCs (End Devices).
 - Router (for inter-VLAN routing, if required).
 3. Ethernet cables.
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Steps for VLAN Configuration

1. Design the Network Topology

- Add a switch, a router (optional for inter-VLAN routing), and multiple PCs.
 - Connect the PCs to the switch using Ethernet cables.
 - Assign IP addresses to PCs in different subnets for different VLANs.
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2. VLAN Configuration on the Switch

1. Access the Switch CLI

```
bash
Copy code
Switch> enable
Switch# configure terminal
```

2. Create VLANs

- Define VLANs with unique IDs and names:

```
bash
Copy code
Switch(config)# vlan <VLAN-ID>
Switch(config-vlan)# name <VLAN-Name>
Switch(config-vlan)# exit
```

Example:

```
bash
Copy code
Switch(config)# vlan 10
Switch(config-vlan)# name HR
Switch(config)# vlan 20
Switch(config-vlan)# name Finance
```

3. Assign VLANs to Switch Ports

- Assign specific ports to VLANs:

```
bash
Copy code
Switch(config)# interface <interface-id>
Switch(config-if)# switchport mode access
Switch(config-if)# switchport access vlan <VLAN-ID>
Switch(config-if)# exit
```

Example:

```
bash
Copy code
Switch(config)# interface fa0/1
Switch(config-if)# switchport mode access
Switch(config-if)# switchport access vlan 10
Switch(config-if)# exit
```

4. Verify VLAN Configuration

```
bash
Copy code
Switch# show vlan brief
```

3. Inter-VLAN Routing (Optional)

To enable communication between VLANs, configure a **router-on-a-stick**:

1. Configure a Trunk Port on the Switch

- Set the port connected to the router as a trunk:

```
bash
Copy code
Switch(config)# interface <interface-id>
Switch(config-if)# switchport mode trunk
```

```
Switch(config-if) # exit
```

2. Configure Sub-Interfaces on the Router

- Create sub-interfaces for each VLAN:

```
bash
Copy code
Router> enable
Router# configure terminal
Router(config)# interface <interface-id>.<subinterface-id>
Router(config-subif)# encapsulation dot1q <VLAN-ID>
Router(config-subif)# ip address <IP-address> <subnet-mask>
Router(config-subif)# exit
```

Example:

```
bash
Copy code
Router(config)# interface g0/0.10
Router(config-subif)# encapsulation dot1q 10
Router(config-subif)# ip address 192.168.10.1 255.255.255.0
```

3. Verify Inter-VLAN Configuration

- Test connectivity between PCs in different VLANs using ping.
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Verification

1. VLAN Configuration on Switch

- Use the following command to verify VLANs:

```
bash
Copy code
Switch# show vlan brief
```

2. Test Connectivity

- Ping between devices in the same VLAN:

```
bash
Copy code
PC> ping <IP-address>
```

3. Test Inter-VLAN Routing

- Verify communication between devices in different VLANs (if a router is configured).
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Troubleshooting Steps

1. Device Cannot Ping Devices in the Same VLAN

- Cause: Incorrect VLAN assignment or access port configuration.

- **Solution:**

- Verify the VLAN assigned to the port:

```
bash
Copy code
Switch# show vlan brief
```

- Reassign the port to the correct VLAN if needed.

2. Devices in Different VLANs Cannot Communicate

- **Cause:** Inter-VLAN routing not configured or misconfigured.
- **Solution:**

- Check the router's sub-interfaces:

```
bash
Copy code
Router# show ip interface brief
```

- Verify encapsulation and IP addressing on the router.

3. No Connectivity Across the Trunk Link

- **Cause:** Trunk port not configured or native VLAN mismatch.
- **Solution:**

- Verify trunk port configuration:

```
bash
Copy code
Switch# show interface trunk
```

- Ensure both ends of the trunk are configured correctly.

4. Broadcast Storm

- **Cause:** Misconfigured trunk ports or loops.
- **Solution:**

- Use Spanning Tree Protocol (STP) to prevent loops:

```
bash
Copy code
Switch# show spanning-tree
```