**Osiris's Namelist Mod**

Tired of your fleets and armies running around with names like %SEQ% ever since the 3.6.0 patch?

Interested in some name lists inspired by history but with a dash of creative flair from a

very, very, very minor but published sci-fi author? Want to give him a pat on the back for spending way-too-many hours

trying to figure out how to make %SEQ% go away?

Then you've come to the right place! The debut of Osiris's Namelists for Stellaris features three namelists generated

by either the delectable combination or caustic mix (you be the judge!) of Osiris's namelist-generator-mod tool and

the only-slightly-creative mind of this very, very, very minor author (like seriously minor, you could buy a bag of chips

with how much he's been paid for his writing...okay, maybe a little more than that).

Enough about him (me). Also, this is his(mine) first mod. Be gentle...

**About the Namelists**

Currently available namelists and their respective themes are:

- **Ancient Egyptian**: Ancient Egyptian deities, cities, landmarks, pharaohs, etc...

- **Arabian**: Modern and medieval Arabian cities, landmarks and leaders using transliterated terminology.

- **AstroSci**: Planets, constellations, cities, scientific principles, Nobel laureates.

Planned or in development are:

- **Medieval**: Medieval weapons, cities, castles, and historical figures.

- **MedModern**: Hybrid between medieval weapons and modern-era everything else.

- **Ancient Greek**: Ancient Greek deities, cities, landmarks, pharaohs, etc...

- **Ancient Roman**: Ancient Roman deities, cities, landmarks, pharaohs, etc...

For more details on the namelist themes, go here:

[Naming Conventions](https://docs.google.com/spreadsheets/d/e/2PACX-1vSwK7tAOLRflzxfqE248c-4h7NL4CKV-Sk-VS76Jl6VmxP7N9Y98Ow7jIfoF4afgZlj7K0Mu7HlrrCV/pubhtml)

**Get Involved**

Have an idea for a namelist but don't know how to make namelist mods?

-You can contribute to the mod by filling out a GitHub issue with a csv template.

-Request a new namelist.

-Report a bug.

-If you are comfortable with Python, you can create your own mod using Osiris's namelist-mod-gen tool.

Disclaimer: it's still very new, under development, and not thoroughly tested.

To get involved, head over to the mod and tool's [GitHub Issues page](https://github.com/Osiris1975/namelist-mod-gen/issues/new/choose).

**References**

In learning how to create the mod, I referenced these three mods:

-[Cybrxkhan's Assortment of Namelists for Stellaris](https://steamcommunity.com/sharedfiles/filedetails/?id=682691478" \t "_blank)

-[Civil Wars](https://steamcommunity.com/workshop/filedetails/?id=2434790082)

-[Grand US Namelists](https://steamcommunity.com/sharedfiles/filedetails/?id=1793246834)

Websites referenced in generating some of these namelists are:

-[Wikipedia](https://www.wikipedia.org/)

-[Behind the Name](https://www.behindthename.com/)