In “Slingman” you are a man that is locked in a gym.

There is only one way to escape:

You run through the gym and need to make a long snake of all the victims in the entire gym.

In the first level is that all you have to do. But in later levels there will be zombies , coins , tigers , fire, water and octopuses ( it’s only possible to see octopuses in water).

What zombies will do:

Zombies will follow you, but if you touch one it’s game over. Also if one zombie will become a part of your snake it’s game over.

What coins do:

Coins can help you with the levels, you can buy swords and other stuff with them.

What tigers will do:

Tigers have the same effect as zombies.

What fire will do:

Fire will be shot trough the gym.

If you touch fire it’s game over.

What water will do:

In levels were the gym is filling with water, you have to hurry, if the gym is full its game over.

What octopuses will do:

If you touch a octopus, you will be stuck for 2 seconds.

You can play the game with your mouse, if you click somewhere, you walk to that place. But you can also play the game with your keyboard, you press the arrow pointing upwards is to walk to where you are looking at, The arrow pointing left is to rotate, the arrow pointing right is also to rotate.