

# 1XC3 - Winter 2026

## Computer Science Practice and Experience: Development Basics

### Lecture Notes

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## Shell & Command Lines

### 1. Introduction

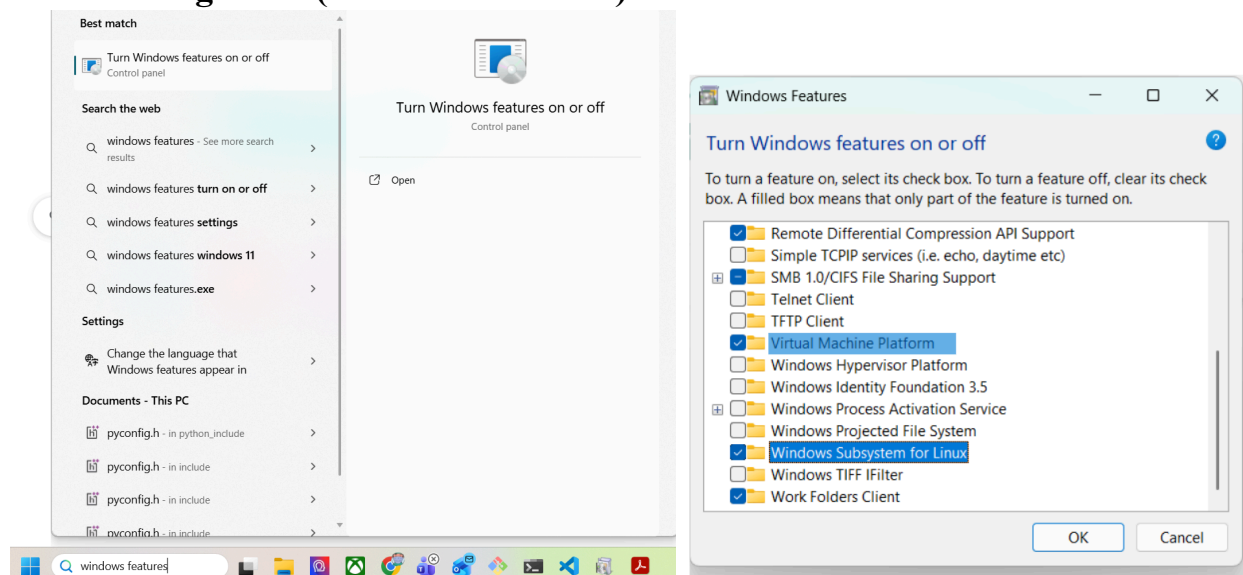
#### 1.1 What is Shell?

- A program takes keyboard commands and passes them to the operating system to carry out.
- It provides Command Line Interface CLI instead of interactive Graphical User Interface GUI

#### 1.2 How to practice shell commands?

- If you have a Windows machine
  - Install Linux
  - WSL: Windows Subsystem for Linux (recommended)
  - Cygwin
  - Msys2
  - MinGW
  - Git Bash
- If you have a Mac or Linux machine
  - Systems come with a shell that you can practice in

#### 1.3 Installing WSL (for windows users)



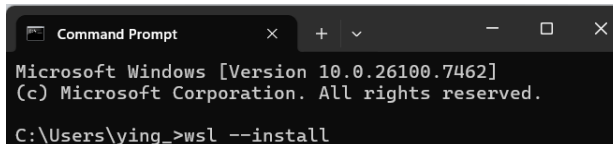
- Search “Windows Features”, open the dialog, and turn on:  
“Virtual Machine Platform”  
“Windows Subsystem for Linux”
- Search “Command Prompt”, open the command prompt window, and install WSL by typing in command:

```
wsl --install
```

other commands you can choose to use:

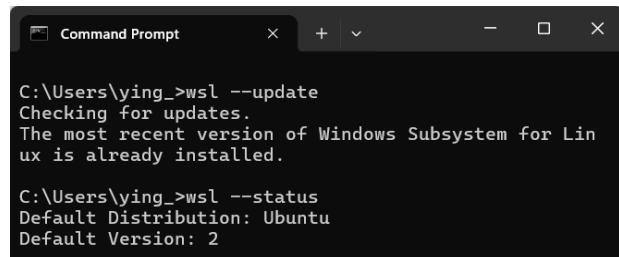
```
wsl --update
```

```
wsl --status
```



```
Microsoft Windows [Version 10.0.26100.7462]
(c) Microsoft Corporation. All rights reserved.

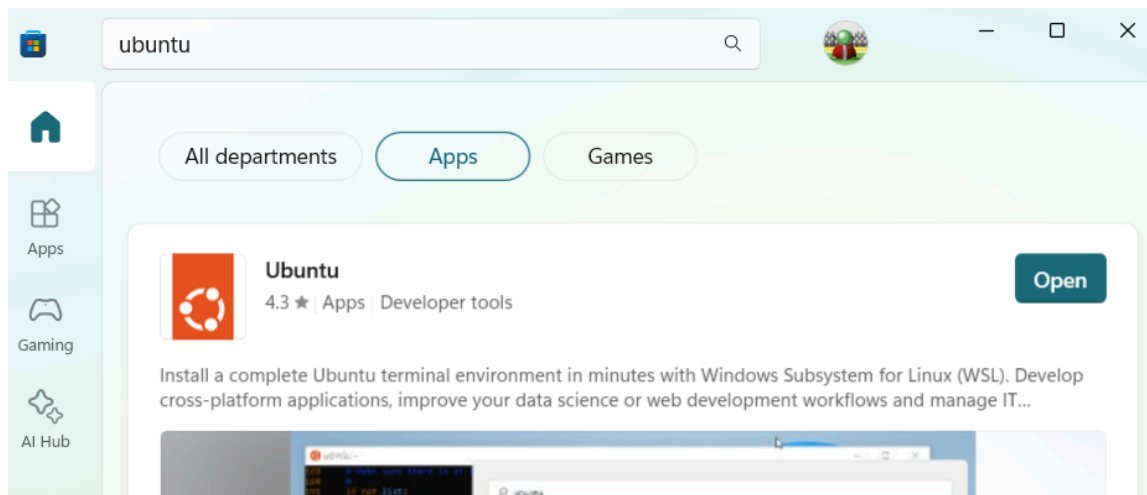
C:\Users\ying_>wsl --install
```



```
C:\Users\ying_>wsl --update
Checking for updates.
The most recent version of Windows Subsystem for Lin
ux is already installed.

C:\Users\ying_>wsl --status
Default Distribution: Ubuntu
Default Version: 2
```

- Install Linux in Windows Store  
search “Ubuntu” in the Windows Store and click install.



- Use Linux on your Windows  
Click “Open” once Ubuntu is installed in Windows Store  
or type in “WSL” in search bar, open WSL  
Set up your username and password

## 1.4 Try some simple commands

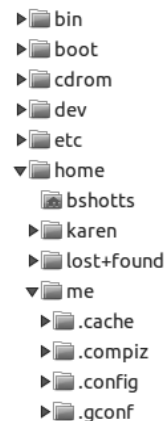
```
date
cal
free
history
exit
```

## 2. Navigation/Exploring the System

### 2.1 Path

Specify path names in two different ways

- absolute  
/ indicates root, e.g. `/home/karen`
- relative  
. indicates current working directory  
.. indicates parent of the current working directory



Some Useful shortcuts

- `~` indicates user's home directory
- `~username` indicates home directory of `username`
- `-` indicates previous working directory

### 2.2 Change Directory `cd dir`

Note that `dir` could be an absolute one or a relative one, or a shortcut

Try the following commands:

<code>cd /usr/bin</code>	change current working directory to <code>/usr/bin</code>
<code>cd ..</code>	go up to <code>/usr/bin</code> 's parent, i.e. <code>/usr</code>
<code>cd -</code>	change working directory to the previous one, i.e. <code>/usr/bin</code>
<code>cd ~</code>	change current working directory to user home

Now create a new folder `1xc3` using `mkdir`, and continue the navigation, replacing `username` with your own user name.

```

mkdir 1xc3
cd ../1xc3
cd
cd 1xc3
cd /
cd ~username
  
```

Question: in the examples above, where does `cd` go?

### 2.3 Print name of the Current Directory `pwd`

Try the following commands at different locations:

```
pwd
```

## 2.4 List Directory Contents *ls -options arguments*

Option	Long option	Description
-a	--all	List all files, even those with names that begin with a period, which are normally not listed (that is, hidden).
-A	--almost-all	Like the -a option except it does not list . (current directory) and .. (parent directory).
-d	--directory	Ordinarily, if a directory is specified, ls will list the contents of the directory, not the directory itself. Use this option in conjunction with the -l option to see details about the directory rather than its contents.
-F	--classify	This option will append an indicator character to the end of each listed name. For example, it will append a forward slash (/) if the name is a directory.
-h	--human-readable	In long format listings, display file sizes in human-readable format rather than in bytes.
-l		Display results in long format.
-r	--reverse	Display the results in reverse order. Normally, ls displays its results in ascending alphabetical order.
-S		Sort results by file size.
-t		Sort by modification time.

Try the following commands. What are they doing and what are the outputs?

```
ls
ls /usr
ls ~/lxc3 /usr
ls -l
ls -lt
ls -lt --reverse
ls -a
```

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To understand the output of *ls*, for example

```
-rw-r--r-- 1 caaml caaml 19773 Jan 6 16:02 test.txt
```

It means:

-rw-r--r--	File type & permission: The first character - indicates regular file, if it is d, it means directory, or if it is l, it indicates symbolic link; rw- indicates read/write access for the file owner; r-- indicates read permission for members of the file group; r-- indicates read permission for everyone else.
1	Number of hard links for a file, or Number of subdirectories for a directory
caaml	Username owns the file
caaml	Group name owns the file
19773	File size in bytes
Jan 6 16:02	Last modification time
test.txt	File name

## 2.5 Determine File Type *file filename*

Try the following commands, examining the output of a picture and a text file. What are their outputs?

```
file logo.png
file test.txt
```

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## 2.6 View File Content by Page *less filename*

Try the following command:

```
less test.txt
```

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It displays the content in `test.txt` page by page. Use the following keys to navigate pages:

PAGE UP or b	Scroll back one page
PAGE DOWN or space	Scroll forward one page
Up arrow	Scroll up one line
Down arrow	Scroll down one line
G	Move to the end of the text file
1G or g	Move to the beginning of the text file
/characters	Search forward to the next occurrence of characters
n	Search for the next occurrence of the previous search
h	Display help screen
q	Quit less

## 3. Manipulating Files and Directories

### 3.1 Wildcards / Globbing

Wildcards are special characters to help you rapidly specify multiple filenames based on patterns of characters. Using wildcards is also known as globbing.

Wildcard	Meaning
*	Matches any characters
?	Matches any single character
[ <i>characters</i> ]	Matches any character that is a member of the set <i>characters</i>
[! <i>characters</i> ]	Matches any character that is not a member of the set <i>characters</i>
[[: <i>class</i> :]]	Matches any character that is a member of the specified <i>class</i>

Character class	Meaning
[ :alnum: ]	Matches any alphanumeric character
[ :alpha: ]	Matches any alphabetic character
[ :digit: ]	Matches any numeral
[ :lower: ]	Matches any lowercase letter
[ :upper: ]	Matches any uppercase letter

What do these mean?

\*

*g*\*

*b*\*.txt

*Data*???

[*abc*]\*

*BACKUP*.[0-9][0-9][0-9]

[[:upper:]]\*

[![:digit:]]\*

\*[[:lower:]]123]

### 3.2 Create Directories `mkdir` *dir...*

```
cd lxc3
mkdir myExam
mkdir mySlide myBook myNote
ls
ls my*
ls *e
```

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### 3.3 Copy Files and Directories `cp`

- Copy a single file or directory *item1* to *item2*:
- Copy multiple items to directory *dir*:

`cp` *item1* *item2*

`cp` *item...* *dir*

Command	Results
<code>cp file1 file2</code>	Copy <i>file1</i> to <i>file2</i> . If <i>file2</i> exists, it is overwritten with the contents of <i>file1</i> . If <i>file2</i> does not exist, it is created.
<code>cp -i file1 file2</code>	Same as previous command, except that if <i>file2</i> exists, the user is prompted before it is overwritten.
<code>cp file1 file2 dir1</code>	Copy <i>file1</i> and <i>file2</i> into directory <i>dir1</i> . The directory <i>dir1</i> must already exist.
<code>cp dir1/* dir2</code>	Using a wildcard, copy all the files in <i>dir1</i> into <i>dir2</i> . The directory <i>dir2</i> must already exist.
<code>cp -r dir1 dir2</code>	Copy the contents of directory <i>dir1</i> to directory <i>dir2</i> . If directory <i>dir2</i> does not exist, it is created and, after the copy, will contain the same contents as directory <i>dir1</i> . If directory <i>dir2</i> does exist, then directory <i>dir1</i> (and its contents) will be copied into <i>dir2</i> .

Try the following commands, *logo.png* is copied twice to *myNote* folder with different names.

```
cp ../logo.png myNote/logoNote.png
cp ../logo.png myNote
ls myNote
```

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### 3.4 Move / Rename Files and Directories *mv*

- Move or rename a file or directory *item1* to *item2*: `mv item1 item2`
- Move multiple items to directory *dir*: `mv item... dir`

Command	Results
<code>mv file1 file2</code>	Move <i>file1</i> to <i>file2</i> . <b>If <i>file2</i> exists, it is overwritten with the contents of <i>file1</i>.</b> If <i>file2</i> does not exist, it is created. <b>In either case, <i>file1</i> ceases to exist.</b>
<code>mv -i file1 file2</code>	Same as the previous command, except that if <i>file2</i> exists, the user is prompted before it is overwritten.
<code>mv file1 file2 dir1</code>	Move <i>file1</i> and <i>file2</i> into directory <i>dir1</i> . The directory <i>dir1</i> must already exist.
<code>mv dir1 dir2</code>	If directory <i>dir2</i> does not exist, create directory <i>dir2</i> and move the contents of directory <i>dir1</i> into <i>dir2</i> and delete directory <i>dir1</i> . If directory <i>dir2</i> does exist, move directory <i>dir1</i> (and its contents) into directory <i>dir2</i> .

Try the following commands:

```
mv myNote/logo.png myNote/logoRename.png
ls myNote
mv myNote/logoRename.png mySlide
ls myNote mySlide
```

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The first *mv* command renames the png file, while the second *mv* command moves it from *myNote* to *mySlide*.

### 3.5 Remove Files and Directories *rm item...*

Command	Results
<code>rm file1</code>	Delete <i>file1</i> silently.
<code>rm -i file1</code>	Same as the previous command, except that the user is prompted for confirmation before the deletion is performed.
<code>rm -r file1 dir1</code>	Delete <i>file1</i> and <i>dir1</i> and its contents.
<code>rm -rf file1 dir1</code>	Same as the previous command, except that if either <i>file1</i> or <i>dir1</i> does not exist, <i>rm</i> will continue silently.

Options: `-i` for interactive prompt, `-r` for recursive deleting embedded directories, `-f` indicates by force, `-v` means verbose, displaying deletion information.

ATTENTION: *rm* command could be risky to play around. Make sure you don't accidentally remove anything important in your system.

Understand what will be removed by the following commands:

```
rm mySlide/logoRename.png
rm -r myNote mySlide
ls
```

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### 3.6 Create Links *ln*

#### 3.6.1 Two types of links

- Hard Links
  - every file has a single hard link that gives the file its name
  - indistinguishable from the file, *ls* cannot tell
  - cannot reference a file outside its own file system
  - cannot reference a directory
  - when one of the hard links is deleted, file continue to exist
- Symbolic Links
  - A special file type contains a text pointer referencing either a file or a directory
  - write to a symbolic link, the original file is written
  - delete the symbolic link, the original file still exists
  - delete the original file, the symbolic link is broken

#### 3.6.2 *ln* Command:

- Create a hard link for file: `ln file link`
- Create a symbolic link for an item (directory or file): `ln -s item link`

Try the following commands:

```
cp ../test.txt .
ln test.txt testLinkH.txt
ln -s test.txt testLinkS.txt
ls -l
rm test.txt
ls -l
less testLinkH.txt
less testLinkS.txt
```

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Copy *test.txt* to the current directory  
 Create a hark link  
 Create a symbolic link  
 Take a look: link number increases  
 Remove the original file  
 Take a look: symbolic link is broken  
 Page display the hardlink  
 Page display the symbolic link, not working



## 4. Working with Commands

### 4.1 Introduction

Commands could be:

- An executable program
- A command built into the shell itself, e.g. shell builtins
- A shell function, e.g. shell script
- An alias

Commands about commands:

- |  |                |
|--|----------------|
| • Display a command's type:                                  | <i>type</i>    |
| • Display which executable program will be executed:         | <i>which</i>   |
| • Get help for <b>shell builtins</b> :                       | <i>help</i>    |
| • Display a command's <b>manual page</b> :                   | <i>man</i>     |
| • Display appropriate commands based on <b>manual page</b> : | <i>apropos</i> |
| • Display a command's <b>info (GNU utilities)</b> :          | <i>info</i>    |
| • Display one-line <b>manual page</b> descriptions:          | <i>whatis</i>  |
| • Create an alias for a command:                             | <i>alias</i>   |

Try the following commands:

```
type cd
type ls
which ls
help cd
cd --help
man cd
man ls
apropos unzip
info ls
whatis ls
alias myAliasCmd='cd ../; ls; cd -'
myAliasCmd
alias ll='ls -l'
alias la='ls -A'
```

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*myAliasCmd* goes to the parent of the current working directory, lists its content, and comes back to the current working directory. Use *unalias myAliasCmd* to remove an alias.

## 5 Redirection

### 5.1 Standard Input, Output, and Error

- Standard Input  
stdin - input by default attached to the keyboard
- Standard Output  
stdout - program result, normally linked to screen
- Standard Error  
stderr - status and error messages that tell us how the program is getting along,  
linked to screen

Try the following commands, note that `/badDir` is a non-existent directory that generates error message to `stderr` while the first `ls` generates result to `stdout`, by default both linked to screen.

```
ls -l /usr/bin
ls -l /badDir
```

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## 5.2 Redirecting stdout and stderr

- Redirecting Standard Output to Files  
Output rewrite to a file: `> file`  
Output append to a file: `>> file`
- Redirecting Standard Error to Files  
Write error message to file: `2> file`  
File descriptor 0 indicates input, 1 output, and 2 error
- Redirecting Standard Output and Standard Error to the same one File  
Redirect stdout to file and then redirect stderr to stdout: `> file 2>&1`  
Rewrite both standard output and error to file: `&> file`  
Append both standard output and error to file: `&>> file`
- Disposing of Unwanted Output  
redirect to a special file `/dev/null`: `2> /dev/null`  
`/dev/null` is referred to as bit bucket, receives input but does nothing

Try the following commands and understand the generated content in txt files at each step, you can also use `ls -l` to check the size changes of generated txt files each step:

<code>ls -l /usr/bin &gt; ls-stdout.txt</code>	stdout to file
<code>ls -l /badDir &gt; ls-stdout-badDir.txt</code>	No result to stdout, error msg is in stderr
<code>ls -l . &gt;&gt; ls-stdout.txt</code>	Append result
<code>ls -l /badDir 2&gt; ls-stderr.txt</code>	stderr to file
<code>ls -l /usr/bin /badDir &gt; ls-combined.txt 2&gt;&amp;1</code>	Both stdout and stderr to the same txt file
<code>ls -l /usr/bin /badDir &amp;&gt; ls-combined2.txt</code>	Same as above
<code>ls -l . &amp;&gt;&gt; ls-combined.txt</code>	Append stdout and stderr to the txt file
<code>&gt; empty.txt</code>	Create an empty text file

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## 5.3 Redirecting stdin

Redirect standard input using `cat` command

- `cat` reads one or more files and copies them to standard output

Try the following commands:

```
cat ls-stdout.txt
clear
cat ls-stderr.txt ../test.txt
cat ls-stderr.txt ../test.txt > cat-combined.txt
```

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- if `cat` is not given any arguments, it reads from standard input (keyboard), ends with `ctrl+D`, and displays to standard output

Try the following commands:

<code>cat</code>	reads from keyboard, displays to screen
<code>cat &gt; input.txt</code>	reads from keyboard, writes to <code>input.txt</code>
<code>cat &lt; input.txt</code>	same as <code>cat input.txt</code> , reads from <code>input.txt</code> , displays to screen

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## 5.4 Pipeline

### 5.4.1 Pipe operator |

Pipe stdout of one command into stdin of another: Command1 | Command2

Multiple commands can be put together using | operators to form a pipeline.

Try the following command, passing `ls` results to `less` for display:

```
ls -l /usr/bin | less
```

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### 5.4.2 Difference between > and |

- > redirection operator, connects a command with a file:  
Command1 > file
- | pipe operator, connects output of one command with the input of the second command:  
Command1 | Command2
- Don't do the following, really bad:  
Command1 > Command2  
The output of Command1 overwrites Command2 program file

## 5.5 More Commands

- Reads one or more files and copies them to standard output: `cat`
- Sort lines (by default alphabetical ascending) `sort`
- Report or omit repeated lines: `uniq`
- Find text patterns within files: `grep`
- Display the number of lines, words, and bytes in files: `wc`
- Output the first part of a file, use `-n` to specify # of lines: `head`
- Output the last part of a file, use `-n` to specify # of lines: `tail`
- Read from standard input and write to standard output and files: `tee`

Multiple commands are piped. Try them and understand what they do:

<code>ls /bin /usr/bin   sort   less</code>	List two directories, sort results into one list and display
<code>ls /bin /usr/bin   sort   uniq   less</code>	Similar to above, but remove redundant items
<code>wc ls-stdout.txt</code>	Show # of lines, words and bytes of ls-stdout.txt file
<code>ls /bin /usr/bin   sort   wc -l</code>	Items under two directories are sorted, and counted
<code>ls /bin /usr/bin   sort   uniq   wc -l</code>	Count unique items, ignore duplicated ones
<code>ls /bin /usr/bin   sort   uniq   grep zip</code>	Find zip related items under the two directories
<code>head -n 5 ls-stdout.txt</code>	Display the first 5 lines of ls-stdout.txt file
<code>tail -n 5 ls-stdout.txt</code>	Display the last 5 lines of ls-stdout.txt file
<code>ls /usr/bin   tail -n 5</code>	Display the last 5 items under /usr/bin
<code>ls /usr/bin   tee ls.txt   grep zip</code>	Write ls results to ls.txt also pipe to grep
<code>ls</code>	Use ls to check ls.txt is generated
<code>cat ls.txt</code>	Display ls.txt content

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