Assignment G-3: Sprint 3 reflection

Project team 18

Our team is overall doing well! We have a good communication flow in our discord channel, where we reason with each other about different features and technical aspects like how something should be implemented. Everyone in the group has different ways that they like to work. Some members of the team use a type of peer programming while others like to work alone. Everyone gets to work in the way that fits them the best. There are always aspects of communication that can be improved, but overall it works well.

During sprint retrospectives in our group our scrum master starts the meetings by going through points group members have written in our discord or in a google doc. The group discusses the different points and then each member says how this sprint has gone for them and if they have any non anonymous complaints they share them here. Then we end the meeting by discussing possible ways in which our teamwork could improve. During the meeting we write everything discussed down in a google document so if needed each group member can view what we discussed during the meeting and what we decided on.

During this sprint we implemented many of the user stories we didn't complete last week, these include creating a player character, a world for it to walk around in and bug fixes. We also managed to implement some new user stories too, like a credits screen, a pause feature and some new trash types. We have yet again failed to implement some of our planned stories in time, this sprint they were the store, inventory system, facts screen issue that we added to todo from backlog during sprint, new animations and the functionality to get different trash pools in different pools of water. However, most of these features are either in review.

Next sprint we will try to complete all the previously mentioned incomplete features as well as working on an accessory system and two new accessories, a save system, a new fishing minigame, a new world and some background music.

Image of Kanban Board before sprint 3:

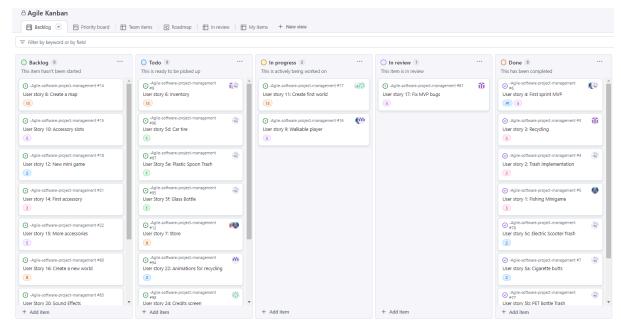


Image of Kanban Board after sprint 3:

