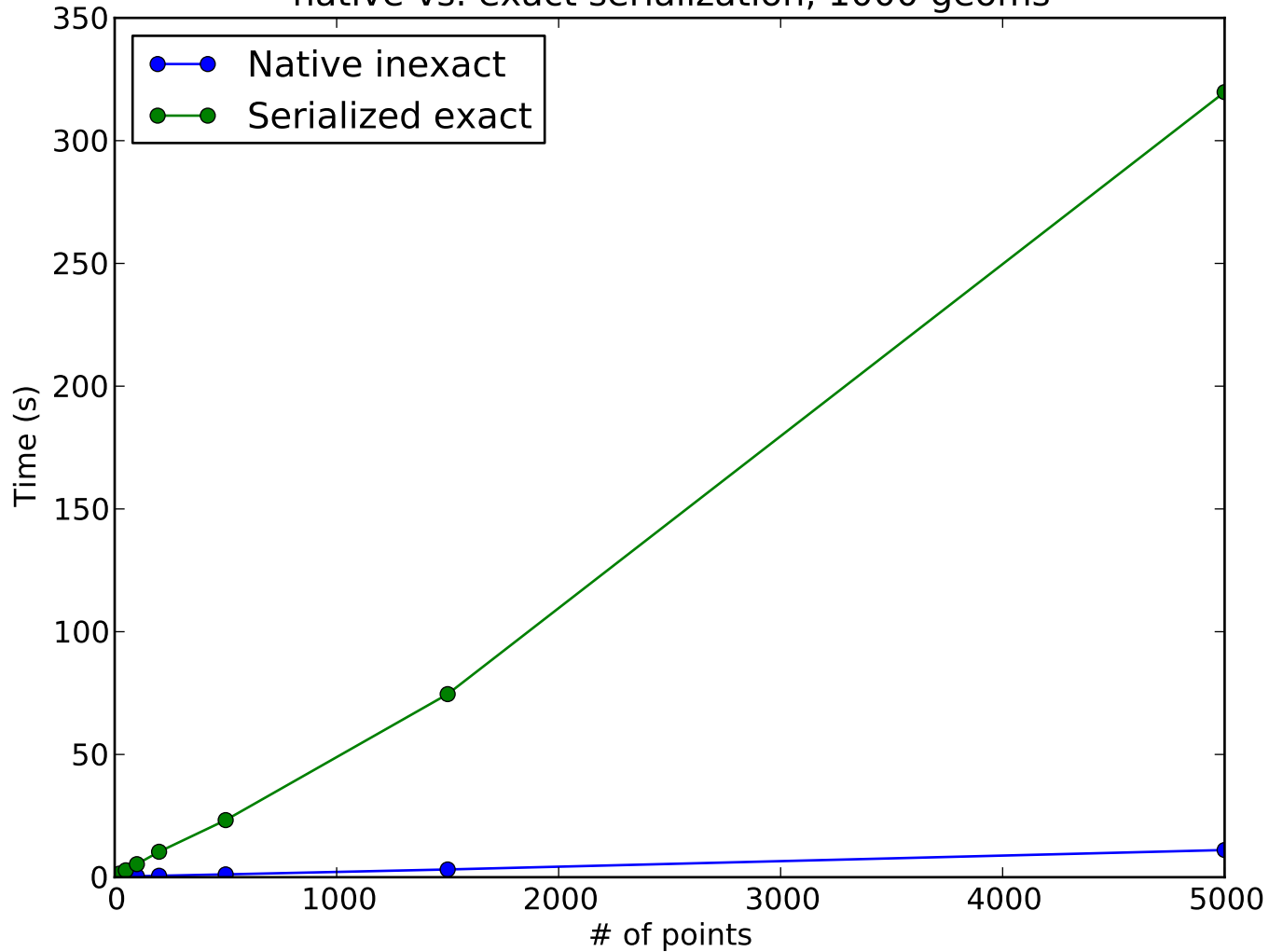
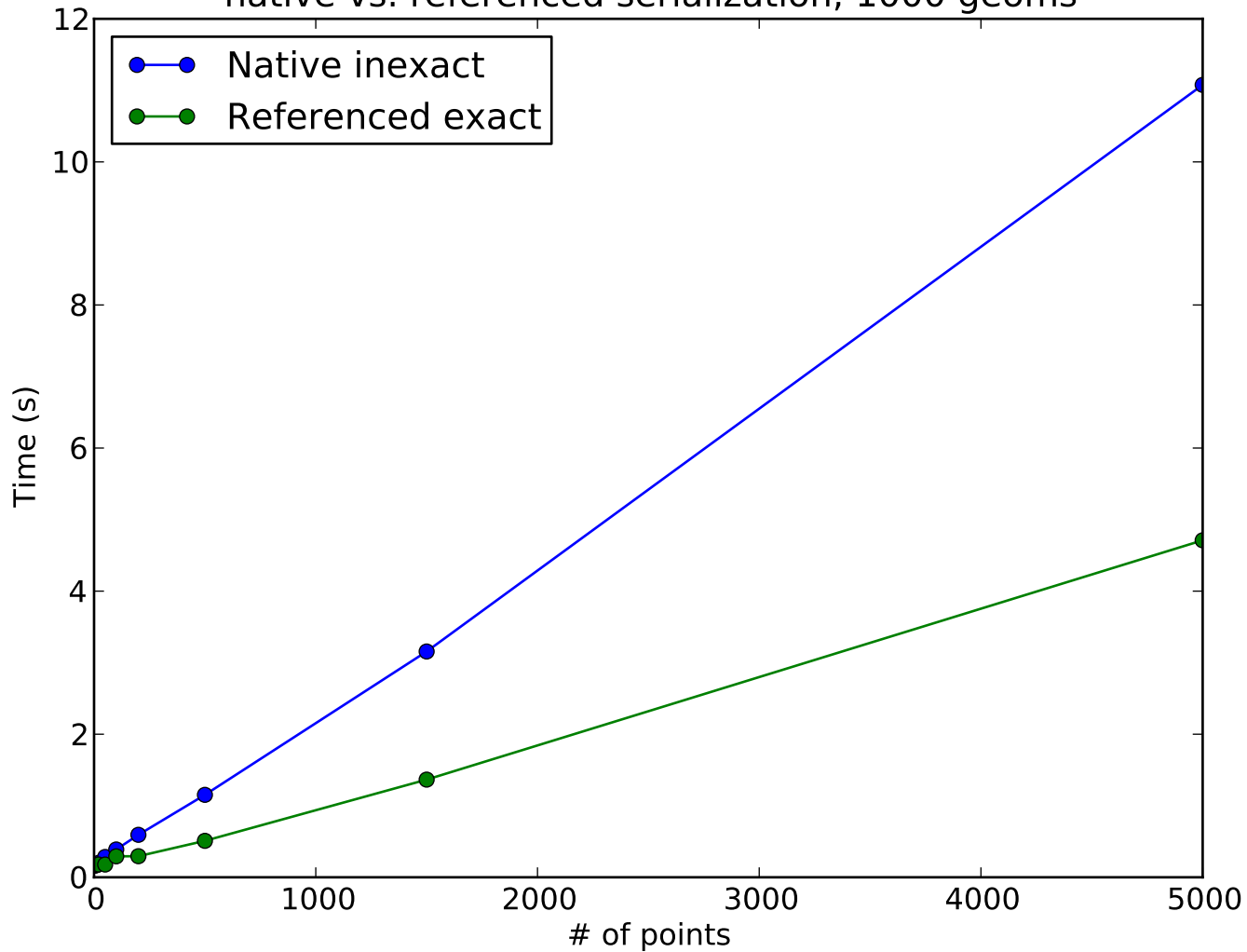


native vs. exact serialization, 1000 geoms



native vs. referenced serialization, 1000 geoms



serialization, 1000 geoms, memory usage

