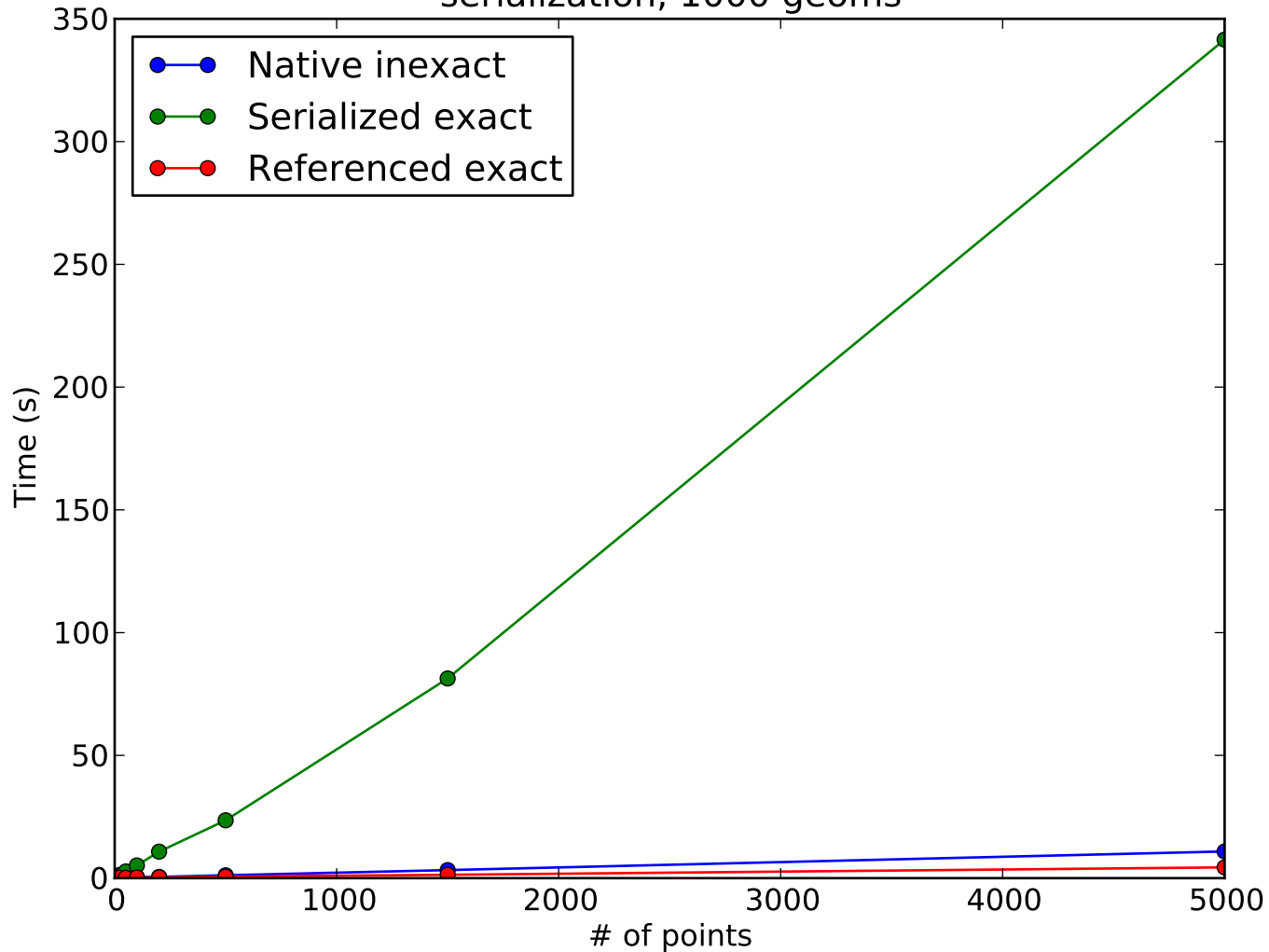


serialization, 1000 geoms



serialization, 1000 geoms, memory usage

