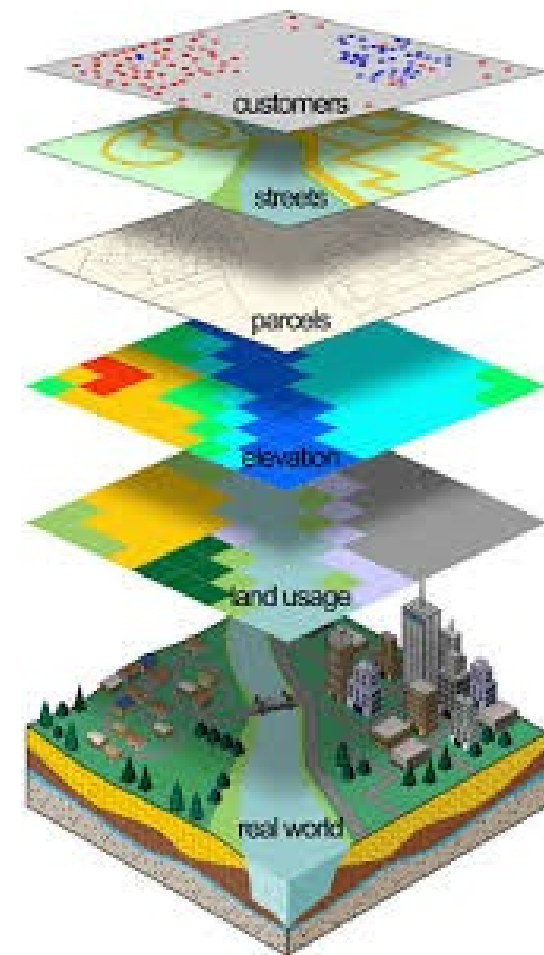


# PostGIS



# Post - G eographical I nformation S ystem

**Capture, create, store,  
analyze, share, visualize  
data related to space**



# PostGIS



# **PostGIS 2.0 is out !**

**(.. since 2012 ..)**



# 2012..



# **Internals**

**New serialization format**

**New geometry types (3D)**

**Fix 2D only bounding boxes**

**Fix bytes alignment**

**New parsers**

**WKB**

**WKT**

 [People](#) [Build History](#)**Build Queue**

No builds in the queue.

**Build Executor Status**

## # Status

1	Idle	
2	Idle	
3	Idle	
4	Idle	

All	GDAL	GEOS	PostGIS	PostgreSQL	
S	W	Name ↓	Last Success	Last Failure	Last Duration
		<a href="#">GDAL PostGIS Regress</a>	1 day 17 hr ( <a href="#">#113</a> )	1 mo 1 day ( <a href="#">#2</a> )	5 min 2 sec
		<a href="#">GDAL Regress</a>	1 day 17 hr ( <a href="#">#133</a> )	5 days 15 hr ( <a href="#">#127</a> )	2 min 19 sec
		<a href="#">GDAL Trunk</a>	1 day 17 hr ( <a href="#">#159</a> )	20 days ( <a href="#">#89</a> )	17 min
		<a href="#">GEOS Trunk</a>	1 mo 7 days ( <a href="#">#13</a> )	N/A	2 min 28 sec
		<a href="#">PG Version</a>	11 days ( <a href="#">#9</a> )	1 mo 13 days ( <a href="#">#6</a> )	4 min 7 sec
		<a href="#">PG Version Dev</a>	2 days 10 hr ( <a href="#">#11</a> )	1 mo 1 day ( <a href="#">#4</a> )	4 min 40 sec
		<a href="#">PostGIS 2.0</a>	16 hr ( <a href="#">#34</a> )	4 days 20 hr ( <a href="#">#29</a> )	9 min 24 sec
		<a href="#">PostGIS 2.0 docs</a>	16 hr ( <a href="#">#48</a> )	7 days 3 hr ( <a href="#">#32</a> )	10 min
		<a href="#">PostGIS 2.1</a>	11 hr ( <a href="#">#230</a> )	2 days 21 hr ( <a href="#">#220</a> )	14 min
		<a href="#">PostGIS 2.1 docs</a>	11 hr ( <a href="#">#148</a> )	16 hr ( <a href="#">#145</a> )	10 min
		<a href="#">PostGIS 2.1 doxygen</a>	20 hr ( <a href="#">#45</a> )	8 hr 18 min ( <a href="#">#47</a> )	23 min

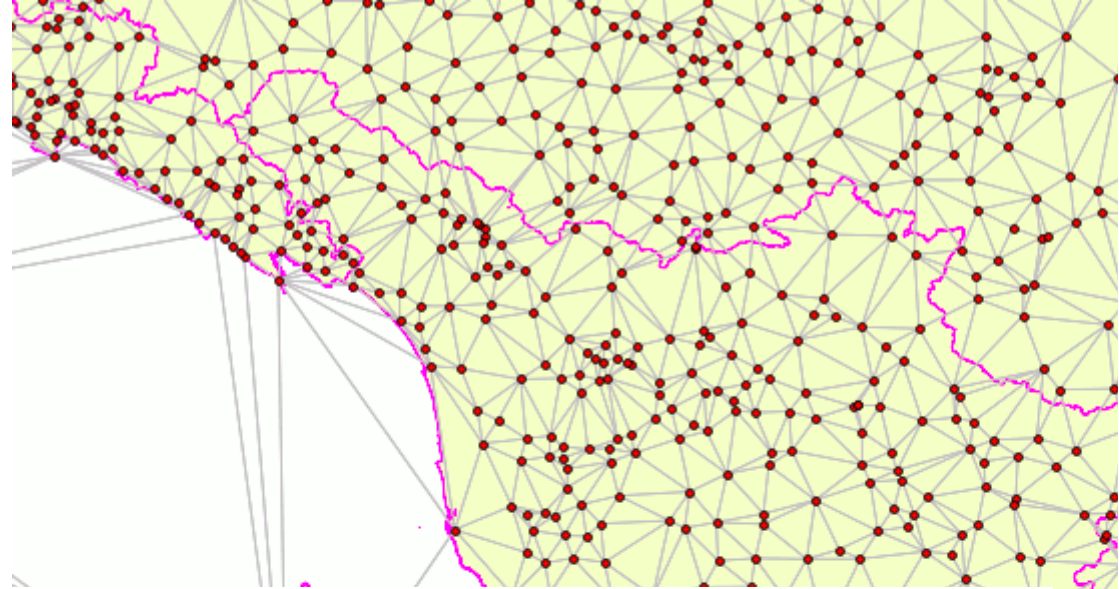
# Functions





# PostGIS 2.1

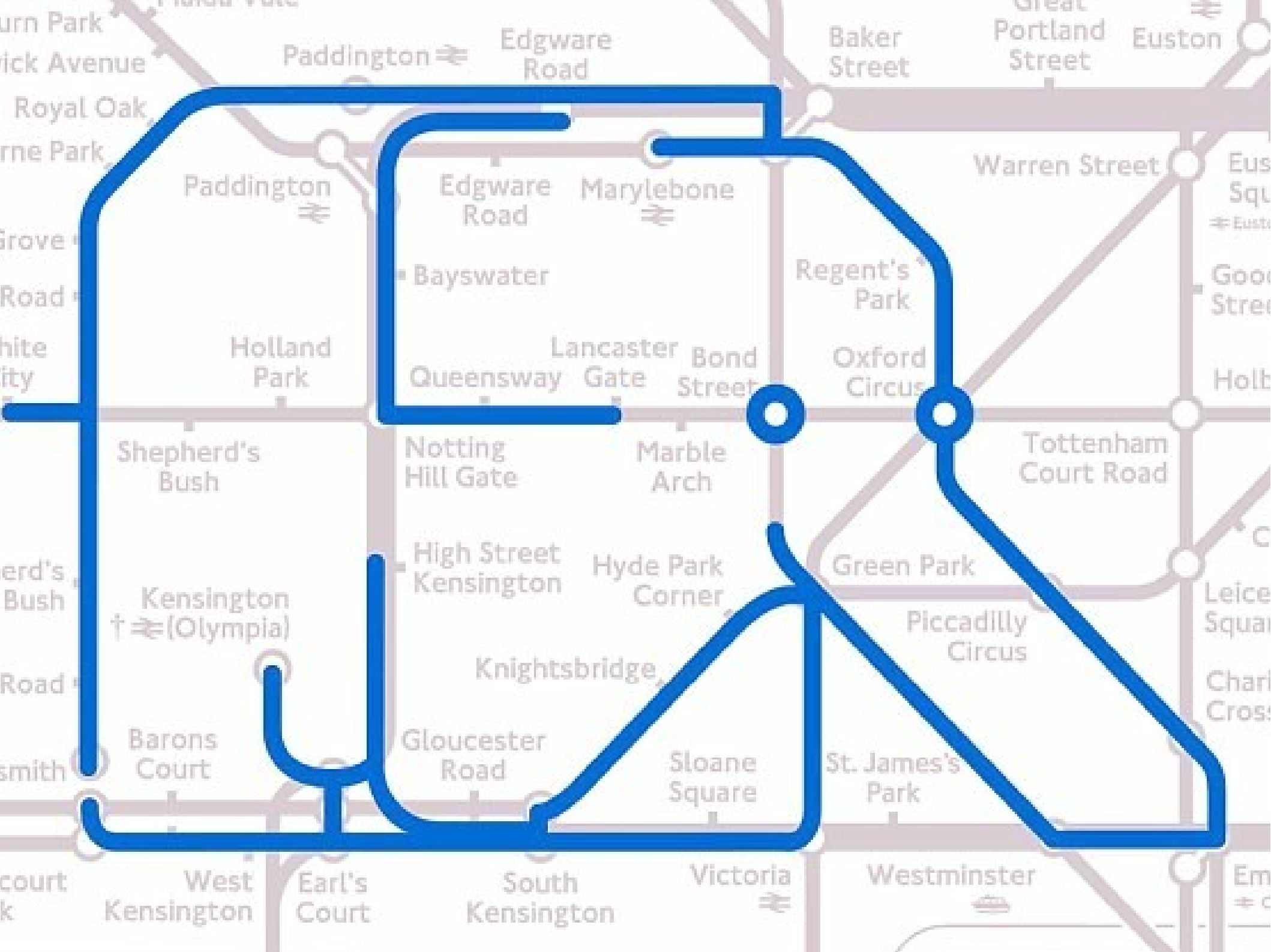
Released



AsTopoJSON	ST_FromGDALRaster	ST_Roughness
clearTopoGeom	ST_GeomFromGeoHash	ST_SetValues
Get_Geocode_Setting	ST_InvDistWeight4ma	ST_Simplify
postgis_sfcgal_version	ST_MapAlgebra	ST_StraightSkeleton
Set_Geocode_Setting	ST_MinConvexHull	ST_Summary
ST_3DArea	ST_MinDist4ma	ST_Tessellate
ST_3DIntersection	ST_MinkowskiSum	ST_Tile
ST_ColorMap	ST_NearestValue	ST_Touches
ST_Contains	ST_Neighborhood	ST_TPI
ST_ContainsProperly	ST_Orientation	ST_TRI
ST_CoveredBy	ST_Overlaps	ST_Union
ST_Covers	ST_PixelAsCentroid	ST_Within
ST_DelaunayTriangles	ST_PixelAsCentroids	ST_WorldToRasterCoord
ST_DFullyWithin	ST_PixelAsPoint	UpdateRasterSRID
ST_Disjoint	ST_PixelAsPoints	Drop_Nation_Tables_Generate_Script
ST_DumpValues	ST_PixelOfValue	Loader_Generate_Nation_Script
ST_DWithin	ST_PointFromGeoHash	ST_NotSameAlignmentReason
ST_Extrude	ST_RasterToWorldCoord	ST_Box2dFromGeoHash
ST_ForceLHR	ST_Resize	Pagc_Normalize_Address

# Topology

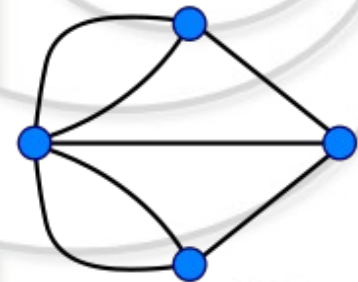
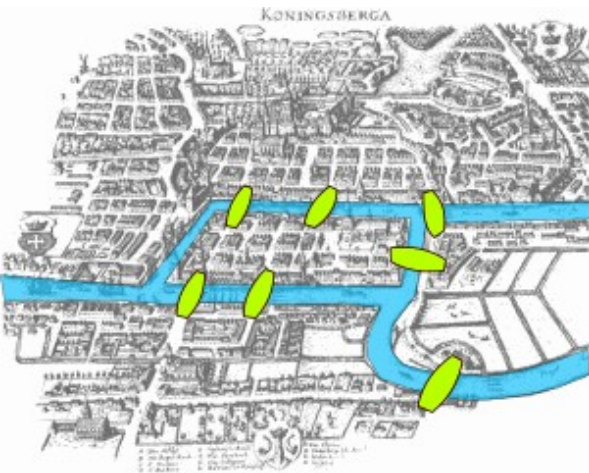




# Topology - Graphs

- › **Explicit relations between objects**
- › **Graph representation**
- › **OGC : Node / edge / face**
- › **TopoGeometry datatype**
- › **SQL/MM support**
- › **Sandro Santilli - Toscane Region**

Released



create table

rec\_res2 as

with recursive

search\_graph(edge\_id, start\_node, depth, path, length, cycle) as (

select

g.edge\_id, g.start\_node, 1 as depth, ARRAY[g.edge\_id] as path  
, st\_length(geom) as length, false as cycle

from

hydro.edge as g

where

edge\_id = 173832

1

union all

select

g.edge\_id  
, g.start\_node  
, sg.depth + 1 as depth  
, path || g.edge\_id as path  
, sg.length + st\_length(g.geom) as length  
, g.edge\_id = ANY(path) as cycle

2

from

hydro.edge as g

join

search\_graph as sg

on

sg.start\_node = g.end\_node

where

not cycle

)

select

sg.\*  
, edge.geom as geom

3

from

search\_graph as sg

join

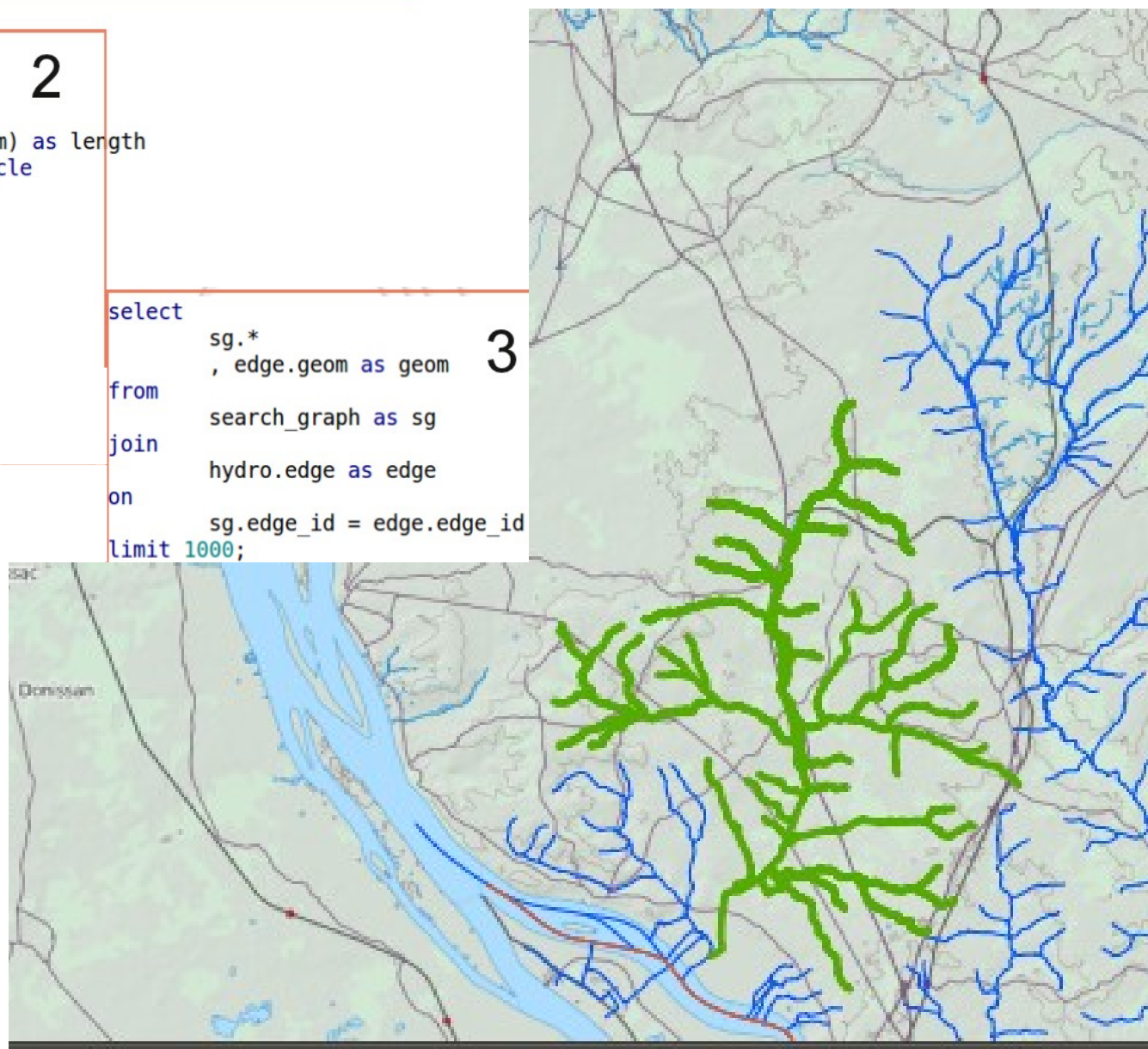
hydro.edge as edge

on

sg.edge\_id = edge.edge\_id

limit 1000;

Recursive CTE



# Raster





# Rasters

- › **Raster / vector analysis**
- › **New datatype**
  - › **Looks like geometry**
  - › **But for rasters**
- › **Multiresolution, multiband, tile coverage**
- › **Import/export (GDAL)**
- › **Functions**
  - › **Statistics, reprojection, edit, compute**
  - › **Vector/raster functions**
  - › **More & more functions & faster**

Released

WIP

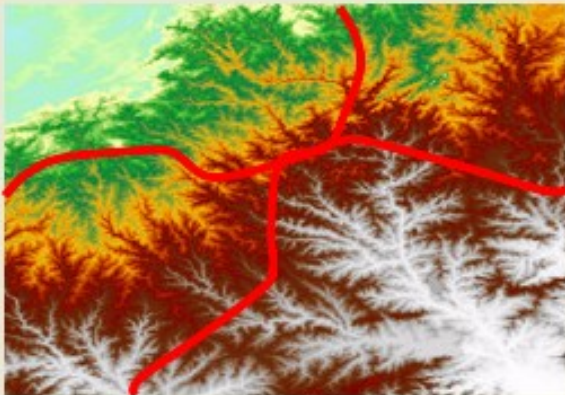
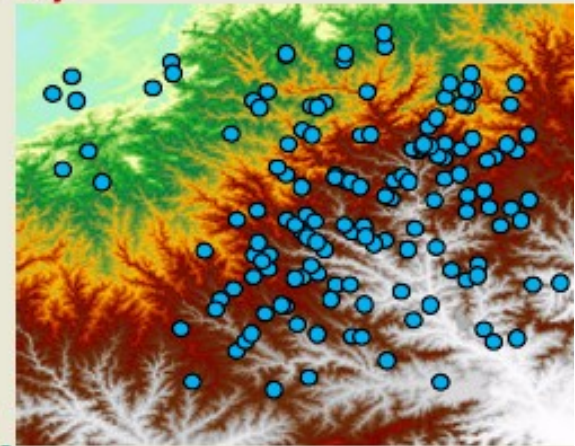
# Rasters

Extract ground elevation values for lidar points...

- `SELECT pointID, ST_Value(rast, geom) elevation`  
`FROM lidar, srtm WHERE ST_Intersects(geom, rast)`

Intersect a road network to extract elevation values for each road segment

- `SELECT roadID,`  
`(ST_Intersection(geom, rast)).geom road,`  
`(ST_Intersection(geom, rast)).val elevation`  
`FROM roadNetwork, srtm WHERE ST_Intersects(geom, rast)`





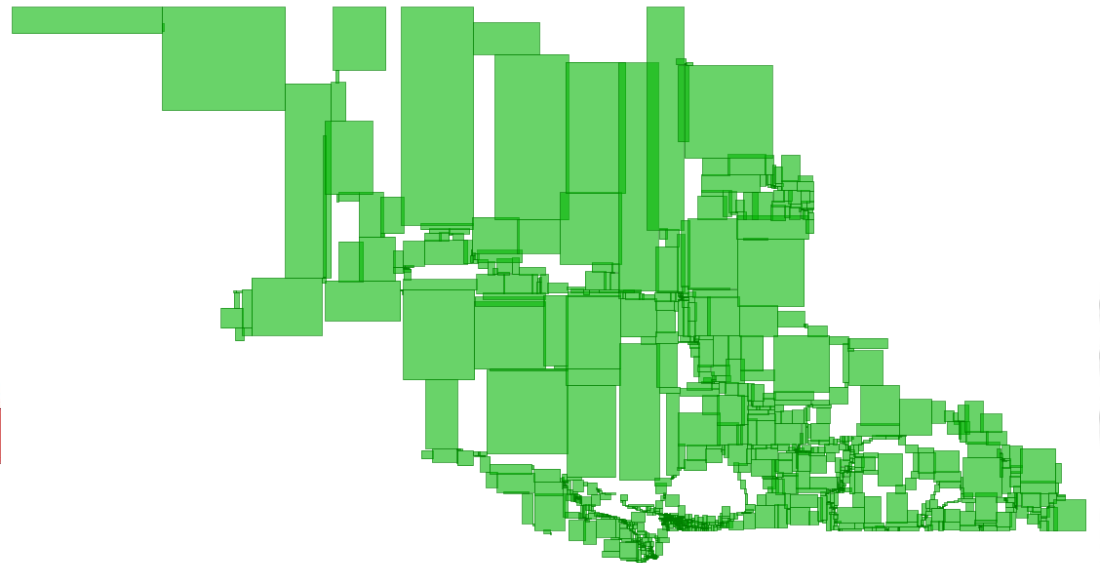
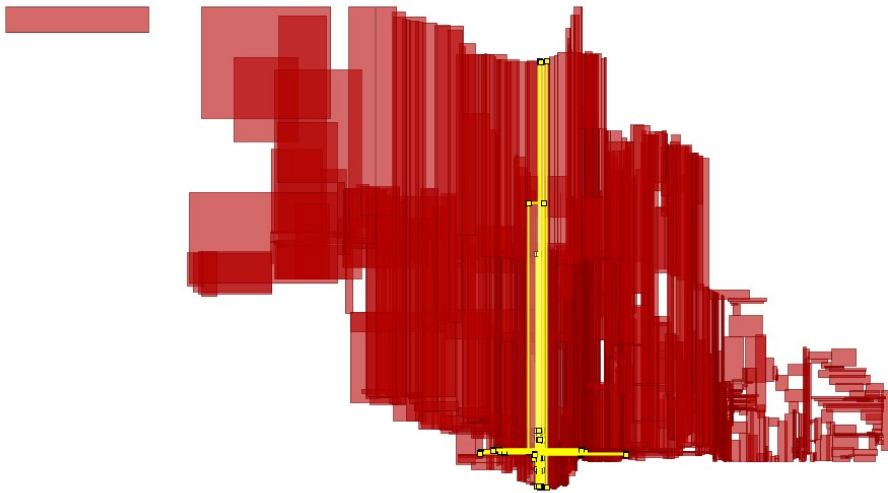
# Indexing



# Indexing - pick-split

- › **#define KOROTKOV\_SPLIT 1**
- › « **Double sorting-based node splitting algorithm for R-tree** »
- › **Huh ?**
- › **→ Better bbox organization in indexes**

Released



(Suggestion of presentation)

# KNN-Search



- › **KNN-GIST search in PostgreSQL 9.1+**
- › **Use indexes !**
- › **Spatial nearest neighbors**

```
SELECT name, gid FROM geonames
ORDER BY
    geom <-> st_setsrid(st_makepoint(-90,40),4326)
LIMIT 10;
```

- › **Distance operator**
  - › **<-> or <#> : center or bbox**
  - › **Need to refine for non-point geometries**

# SP-Gist

- › « SP » = SPatial
- › New PG index type
- › Faster to read
- › 3x faster to build
- › Good fit for spatial data
- › GSoC 2014
- › OK for points, not for other geometries



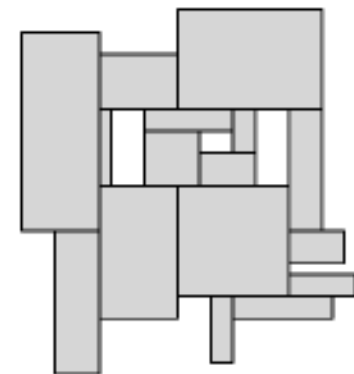
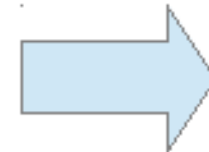
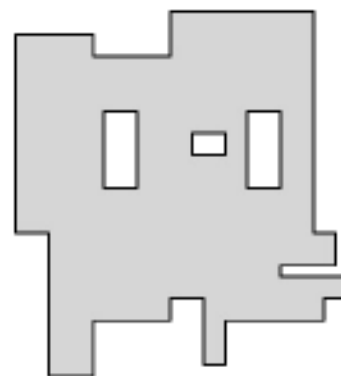
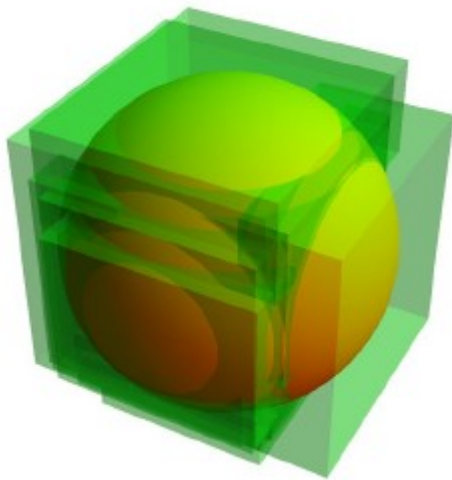


# VODKA



- › **Korotkov, Bartunov, Sigaev**
- › **create index .. using vodka**
- › **Derivation of JSONB indexing**
- › **R-Tree based on GiST as entry tree**
- › **Use multiple boxes per polygons**

**WIP**



# Geocoding



# PAGC in PostGIS

- › **Address standardizer as PG extension**
- › **standardizer → PostGIS project**
- › **Soon replace TIGER parts**
- › **Later work on Next gen. Geocoder**
  - › **European addressing**
  - › **...**
  - › **Collaboration with PAGC team**
- › **Stephen Woodbridge & Regina Obe**

Done

WIP

# 3D

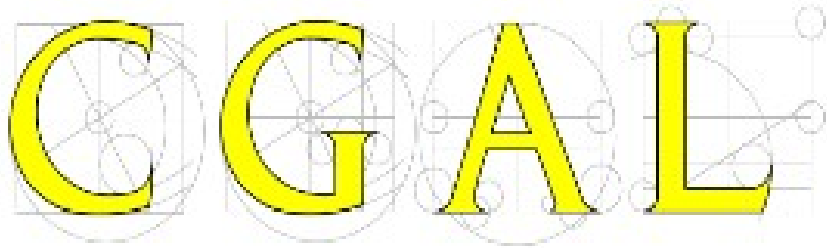




# PostGIS 3D / SFCGAL

## SFCGAL

=



+



ISO 19107:2013

ISO 19125:2013



CGAL

# SFCGAL functions

**ST\_3DIntersection**

**ST\_Tessellate**

**ST\_3DArea**

**ST\_Extrude**

**ST\_ForceLHR**

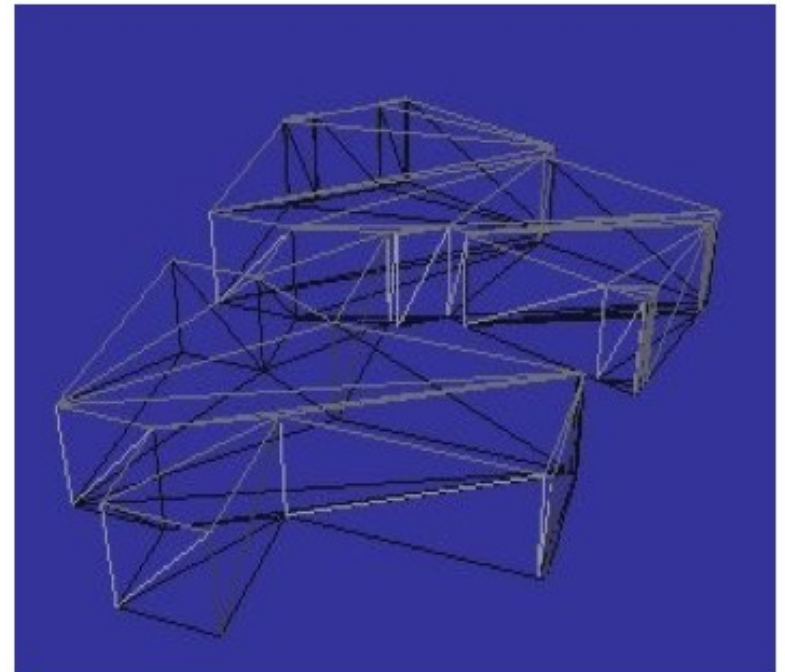
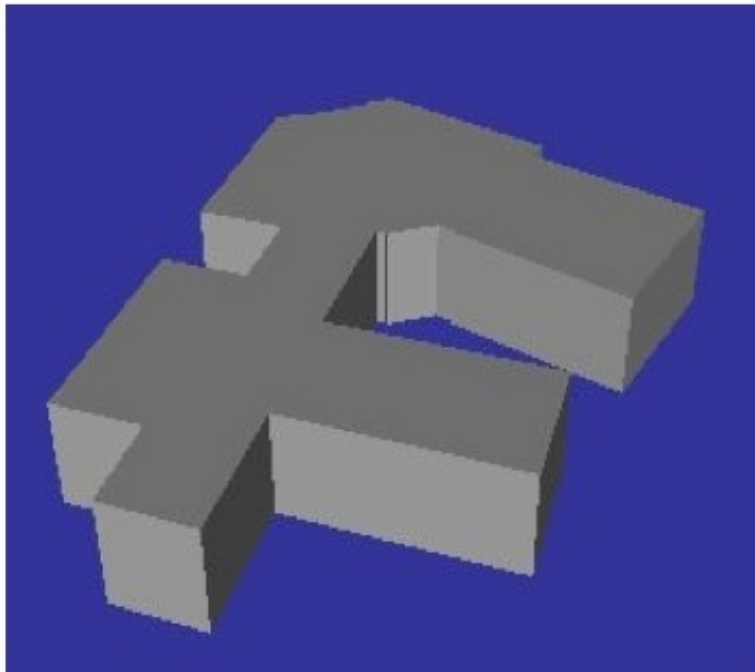
**ST\_Orientation**

**ST\_MinkowskiSum**

**ST\_StraightSkeleton**

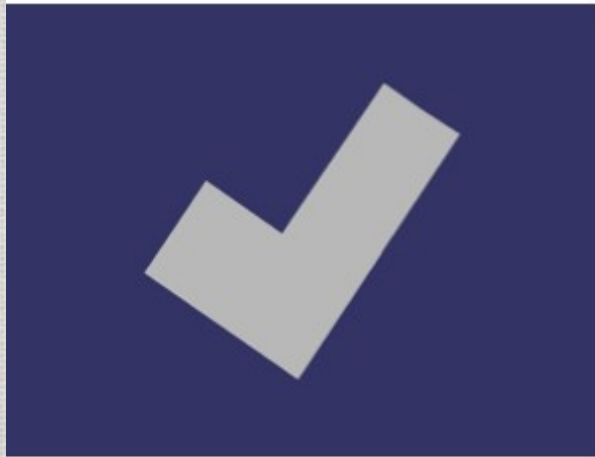


# ST\_Tessellate





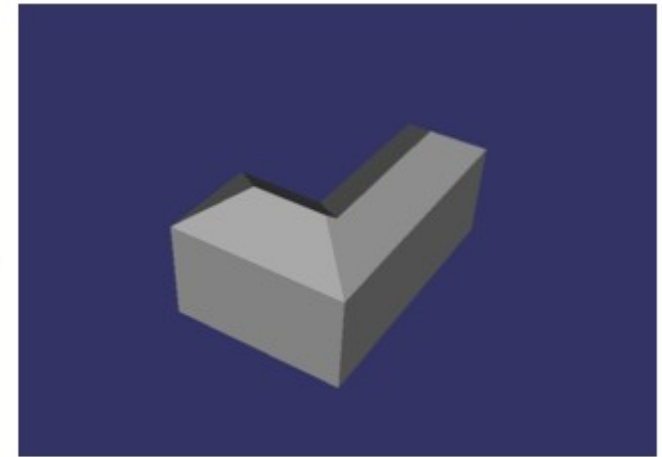
# ST\_StraightSkeleton



2D Building  
Footprint



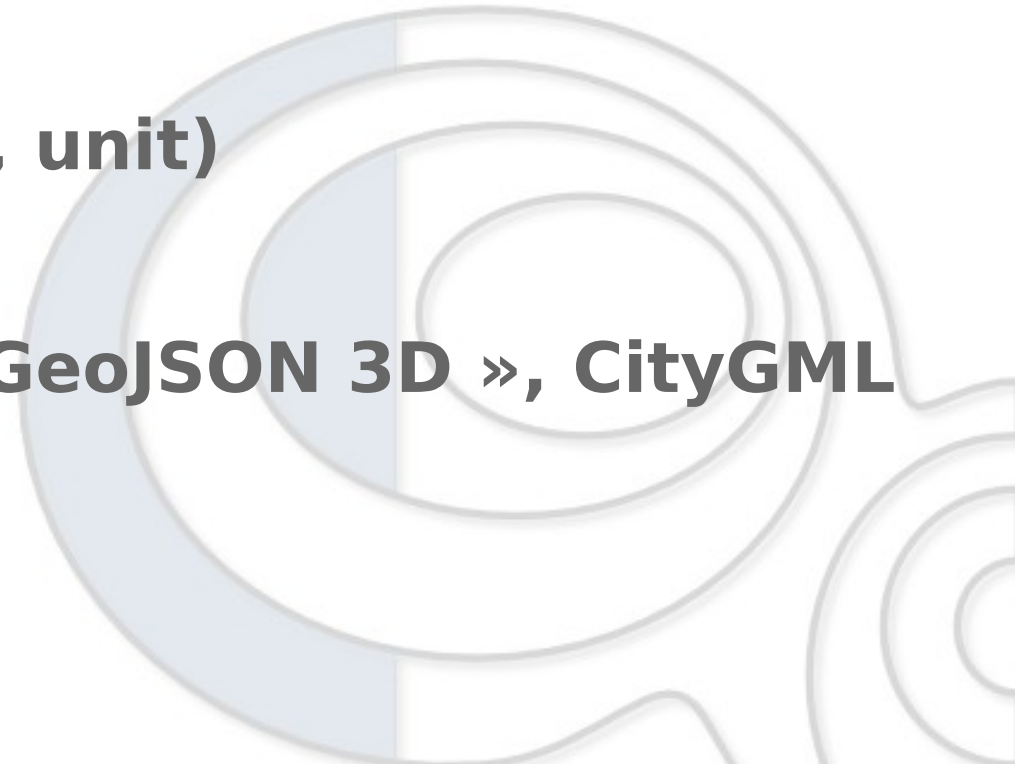
Straight Skeleton



Extrusion  
& roof computation

# SFCGAL news

- › **create extension sfcgal ;**
- › **Windows binaries**
- › **Some more functions**
- › **CI integration (regress, unit)**
- › **Texture support**
- › **More import/export, « GeoJSON 3D », CityGML**



```
SET postgis.backend = 'geos' ;
```

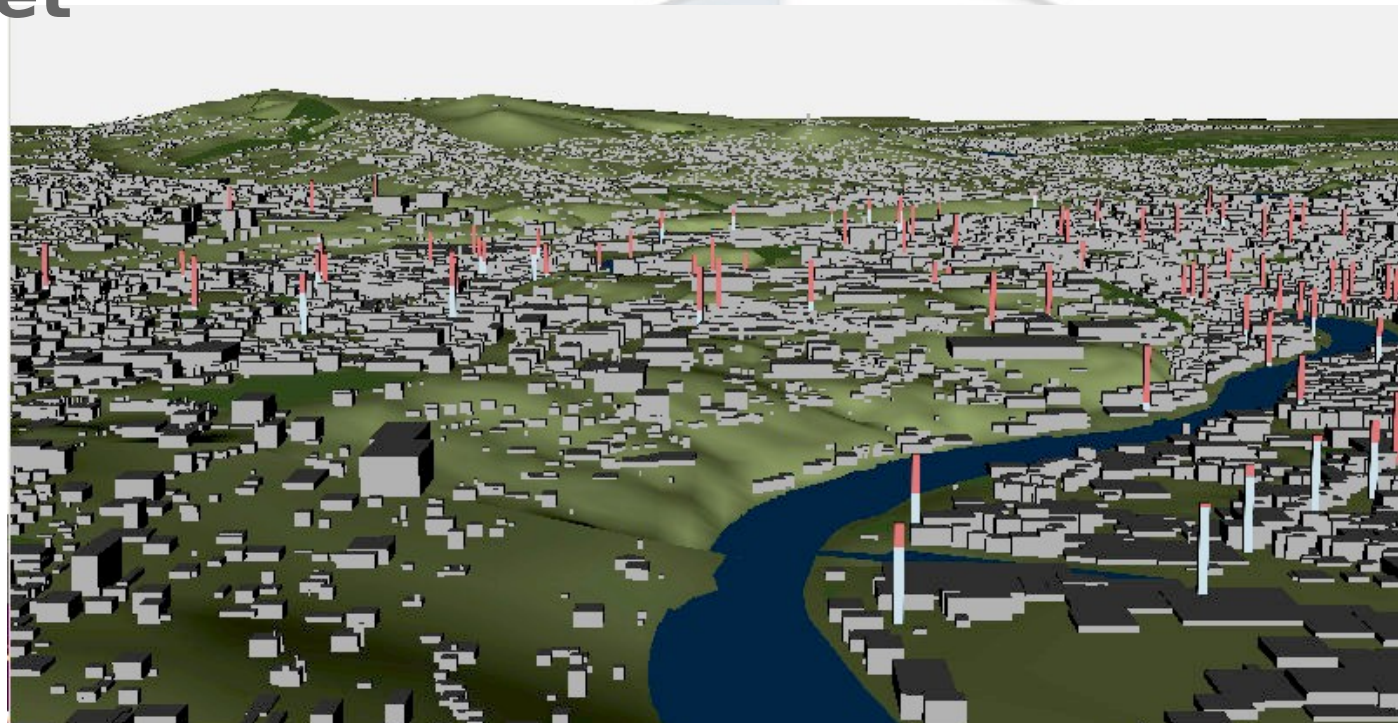
```
SET postgis.backend = 'sfcgal' ;
```





# Viewer : Horao

- › OpenSceneGraph-based
- › Independant + QGIS plugin
- › Synchronization with QGIS
- › MNT, 3D, custom queries
- › [www.horao.net](http://www.horao.net)



# Viewer : Cuardo

- › Full WebGL viewer
- › Mixed 2D/3D viewer/generator
- › Using Three.js power
- › GIS server with 3D webservice
- › PostGIS companion
- › 3D GIS Stack

Released





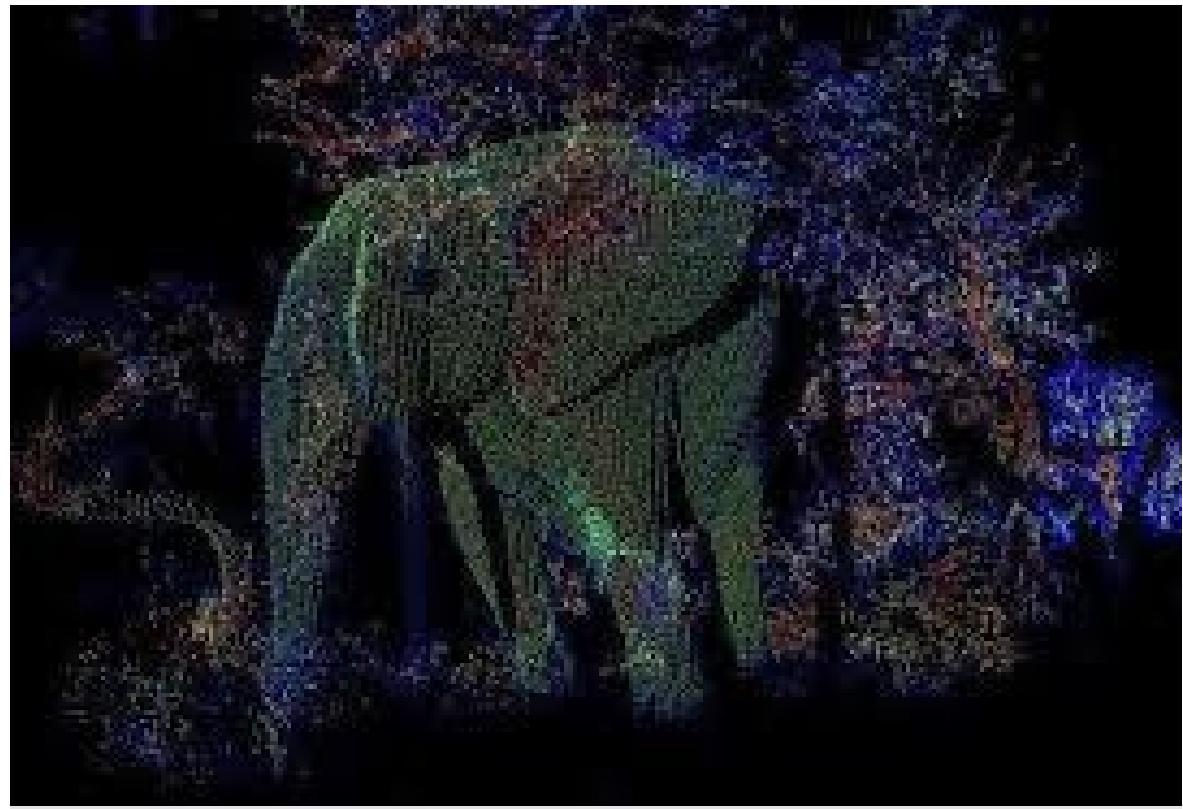
# PointCloud



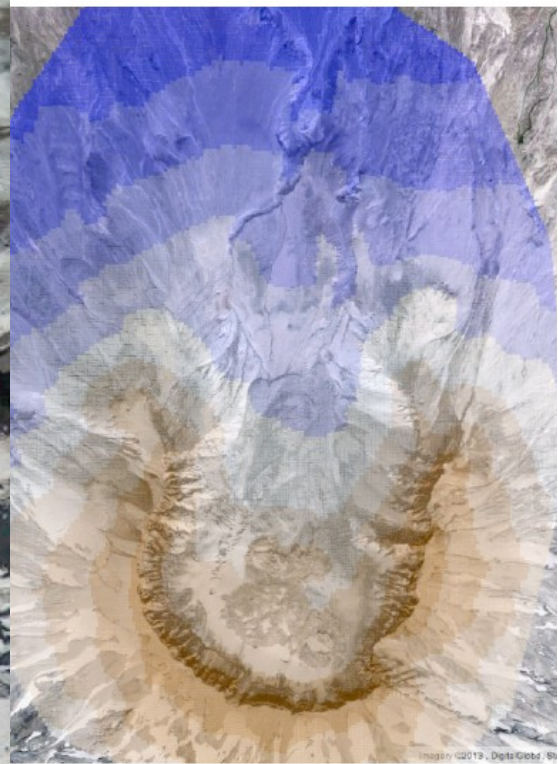
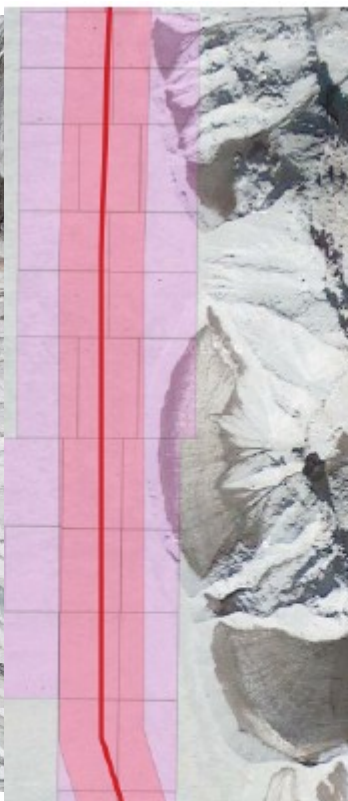
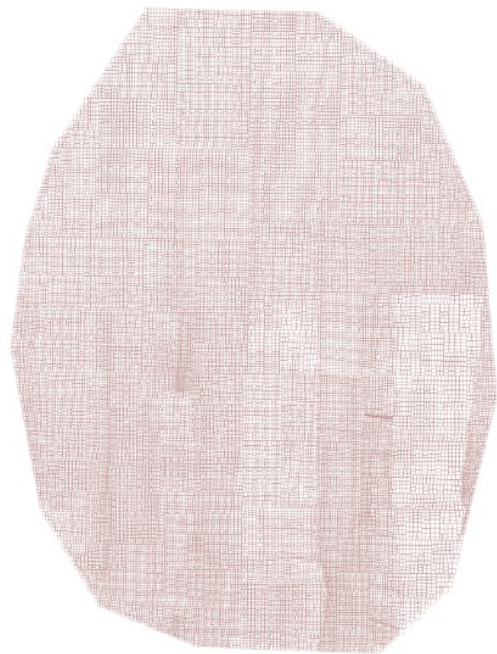
# PointCloud



- › **PostgreSQL extension + PostGIS**
- › **Paul Ramsey - Natural resources Canada**
- › **LIDAR - Huge point datasets**
- › **N-Dimensional**
- › **PDAL I/O**
  
- › **Point patches**
- › **Indexes**
- › **Functions**







**Try it out**





# docker-pggis

- › **Docker container for latest database GIS stuff**
- › **Latest versions**
  - › **PG 9.4b**
  - › **PostGIS 2.1.4 + SFCGAL**
  - › **PointCloud master**
  - › **PDAL**
- › **Run everything in two lines**
- › **Based on phusion baseimage**
- › **Not for production !**

<https://github.com/vpicavet/docker-pggis>



```
docker build -t oslandia/pggis .  
docker run --rm -P --name pggis_test oslandia/pggis
```



# Oracle FDW



# oracle\_fdw

- › **FDW for Oracle database (Laurenz Albe)**
- › **NEW : Oracle Spatial support (Vincent Mora)**
- › **Native, R+W, Fast !**
- › **Points, lines & polygons**
- › **Combine with Materialized V.**
- › **Heterogeneous systems**
- › **Migration**
- › **ora2pg support**

WIP

Done



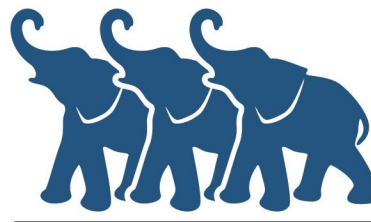
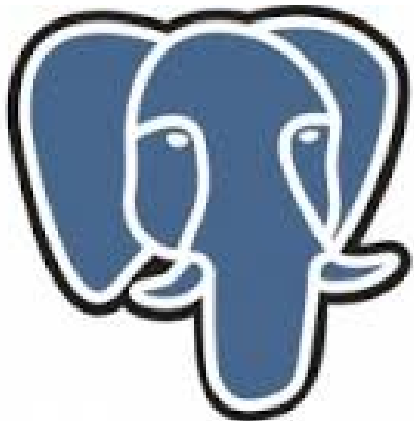
# PG 9.x





# PG → PostGIS

- › **PG improvements → PostGIS benefits :-)**
- › **Some parts :**
  - › **JSONB & GeoJSON**
  - › **Multimaster logical replication**
  - › **Postgres-XL ( parallel PG )**



**Postgres-XL**



# What more ?



# Other PostGIS stuff...

- › **Raster features**
- › **Function interruptions in GEOS**
- › **More formats**
  - › **Vector tiles**
  - › ...
- › **3D**
  - › **More functions**
  - › **Server-side services**
- › **More functions**



**That's  
(almost)  
all**



# Thank them



Mark Cave-Ayland	Brian Hamlin	Leo Hsu
Regina Obe	Bruce Rindahl	Loic Dachary
Bborie Park	Bruno Wolff III	Luca S. Percich
Paul Ramsey	Bryce L. Nordgren	Maria Arias de Reyna
Sandro Santilli	Carl Anderson	Mark Sondheim
Jorge Arévalo	Charlie Savage	Markus Schaber
Nicklas Avén	Dane Springmeyer	Maxime Guillaud
Olivier Courtin	David Skea	Maxime van Noppen
Pierre Racine	David Techer	Michael Fuhr
David Zwarg	Eduin Carrillo	Nathan Wagner
Chris Hodgson	Even Rouault	Nathaniel Clay
Kevin Neufeld	Frank Warmerdam	Nikita Shulga
Dave Blasby	George Silva	Norman Vine
Mateusz Loskot	Gerald Fenoy	Rafal Magda
Jeff Lounsbury	Gino Lucrezi	Ralph Mason
Mark Leslie	Guillaume Lelarge	Richard Greenwood
Stephen Woodbridge	Hugo Mercier	Silvio Grosso
Alex Bodnaru	IIDA Tetsushi	Steffen Macke
Alex Mayrhofer	Ingvild Nystuen	Stephen Frost
Andrea Peri	Jason Smith	Tom van Tilburg
Andreas Forø Tollefsen	Jeff Adams	Vincent Mora
Andreas Neumann	Jose Carlos Martinez	Vincent Picavet
Anne Ghisla	Llari	All PostgreSQL developers
Barbara Phillipot	Kashif Rasul	All sponsors
Ben Jubb	Klaus Foerster	People I forgot (sorry)
Bernhard Reiter	Kris Jurka	

# Thank you





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