

# PostGIS



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[www.oslandia.fr](http://www.oslandia.fr)



# **SIG, principes**



# **SIG, principes**

**Capturer**

**Créer**

**Stocker**

**Analyser**

**Partager**

**Visualiser**



des données  
**géolocalisées**



# Base de données spatiale



# **Base de données spatiale**

**Stocker - géométrie + attributs**

**Requêter - spatial + attribut**

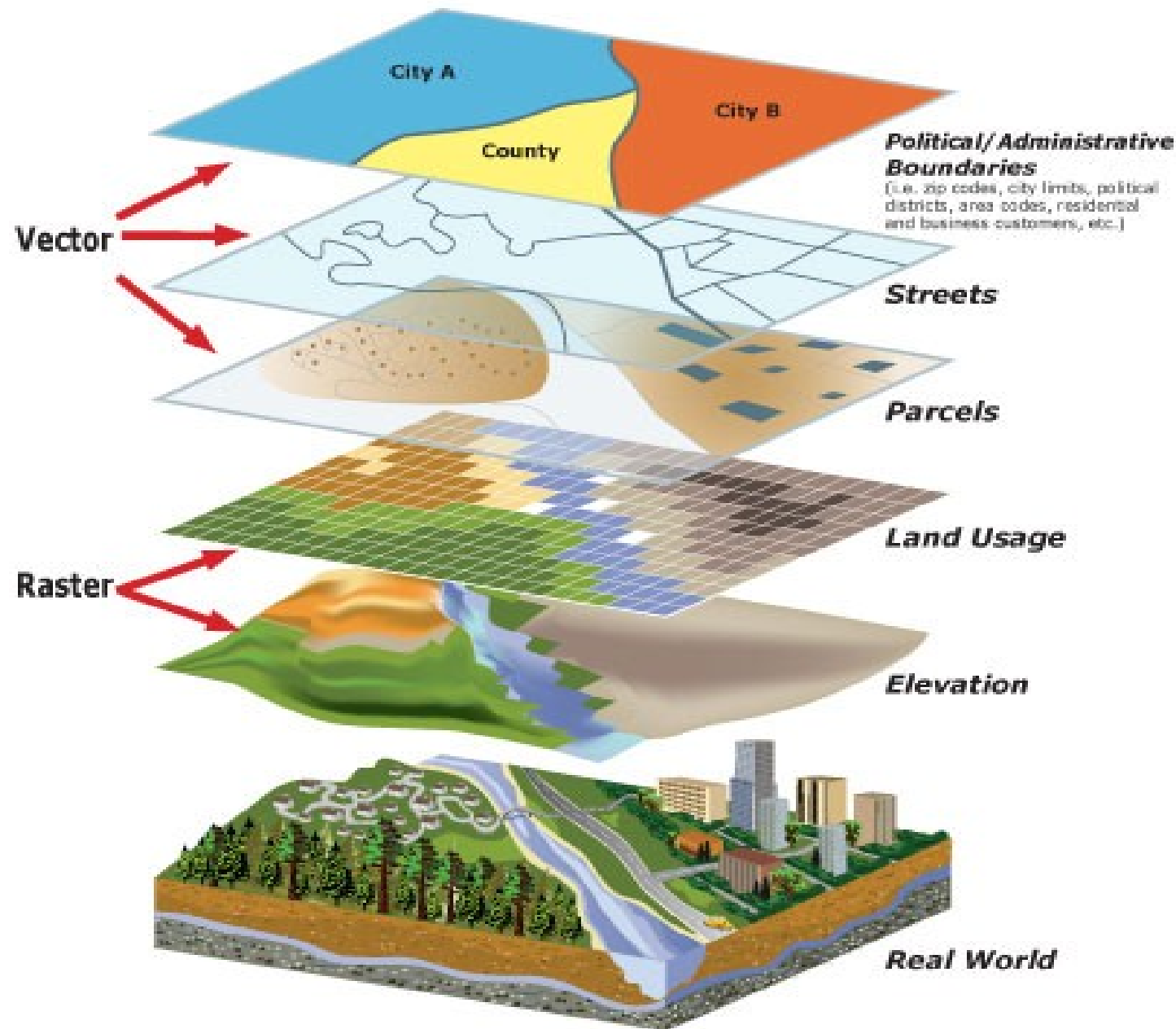
**Aller vite ! => indexation**

**Standards (OGC SFS ou ISO SQL/MM)**

**Gros volumes de données (plusieurs To)**



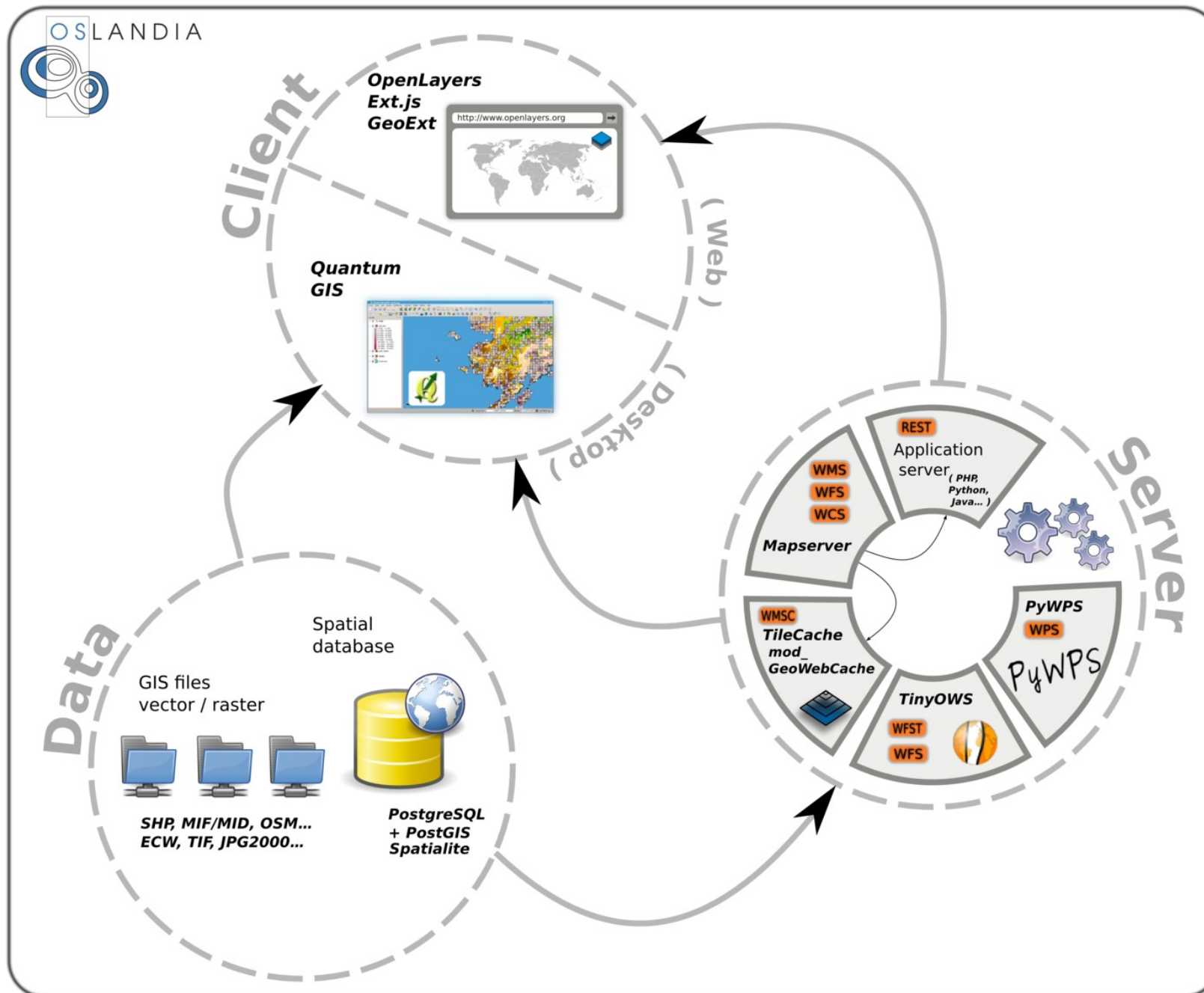
# Base de données spatiale - type de données



# Intégration dans les architectures SIG



# Intégration Archi SIG





# Le projet PostGIS



# PostGIS - Présentation

<http://www.postgis.org>

Version actuelle 2.1.4

Plugin PostgreSQL en C

Utilisé dans de très nombreux projets

Références prestigieuses

Communauté large et technique

OGC SFS (Simple Feature for SQL)  
SQL/MM

Projet OSGeo



# PostGIS - Historique

**2001**

Première version alpha

**2003**

Version 0.8 - Utilisation en production

**2005**

Version 1.0 - Réécriture du coeur et LWGEOM (OGC SFS 1.1)

**2006**

Version 1.2 - Cap sur ISO SQL/MM (Curves, préfixes ST\_...)

**2009**

Version 1.4 - Création d'un PSC et entrée OSGeo

**2010**

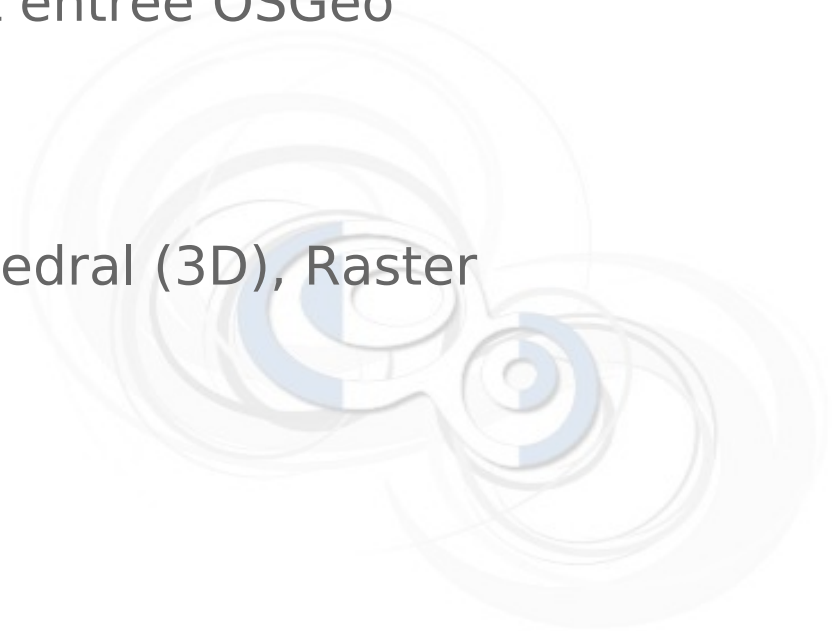
Version 1.5

**2012**

Version 2.0 – Support Tin et Polyhedral (3D), Raster

**2013**

Version 2.1



# PostGIS - Architecture et librairies

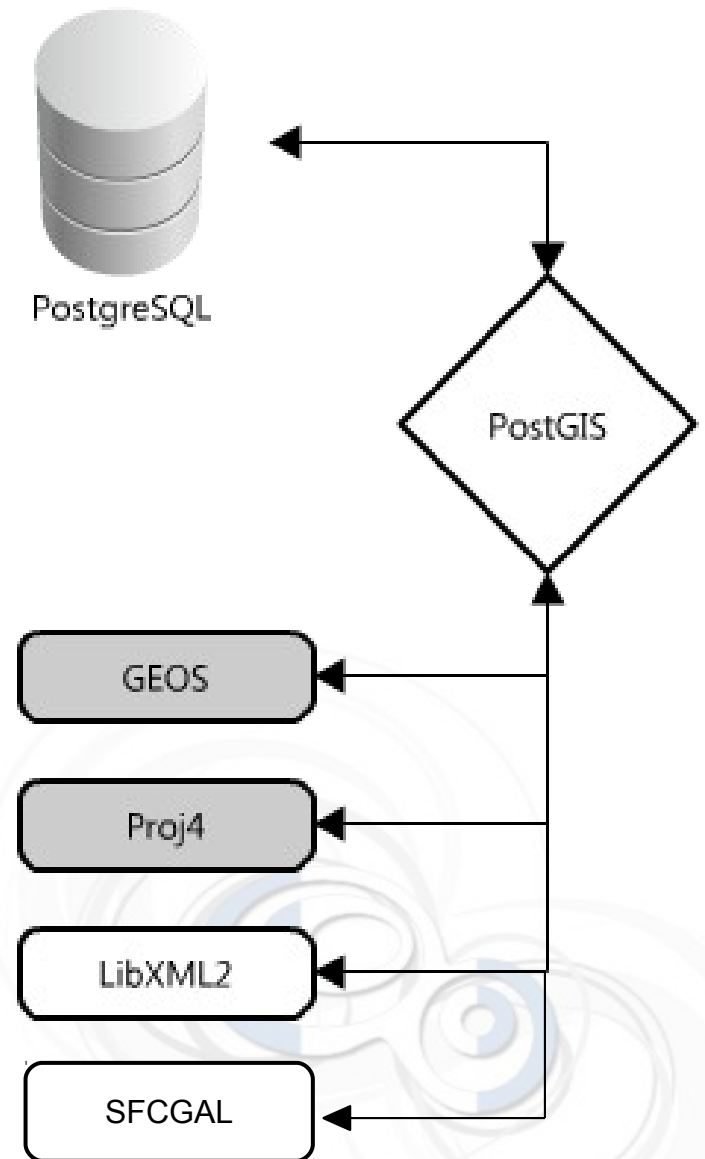
PostGIS : plugin PostgreSQL

Proj4  
pour projection

GEOS  
opérateurs spatiaux

LibXML2  
pour le XML (GML/KML)

SFCGAL  
analyse 3D



# Représentation et stockage de géométrie



# Géométries : représentation, stockage

## > **Geometry (ou HEWKB)**

Stockage natif en base

Format binaire encodage hexadécimal

## > **WKT (Well Known Text)**

Représentation textuelle

## > **Dimensions**

2D, 3D, ou 4D

## > **Identifiant de projection (SRID)**



**Lat/Lon : à quoi ça sert ?**



# Recherche des 10 plus proches restaurants en GeoJSON

```
with index_query as (  
  select  
    st_distance(way, 'SRID=900913;POINT(537000 5742000)') as distance,  
    name,  
    way  
  from planet_osm_point  
    where amenity = 'restaurant' and name is not null  
  order by way <#> 'SRID=900913;POINT(537000 5742000)' limit 100  
)  
select  
  distance,  
  name,  
  st_asgeojson(way)  
from index_query  
order by distance limit 10;
```



# Recherche des 10 plus proches restaurants en GeoJSON

	distance double precision	name text	st_asgeojson text
1	168.462107905611	La petite table des Nuits	{"type": "Point", "coordinates": [536831.63, 5741994.43]}
2	168.671700353034	Daniel et Denise	{"type": "Point", "coordinates": [537167.24, 5742021.93]}
3	194.197821048509	Al Dente	{"type": "Point", "coordinates": [537175.11, 5741916.04]}
4	217.798582640138	La Morille	{"type": "Point", "coordinates": [537207.51, 5741933.85]}
5	260.85059037672	La Crise	{"type": "Point", "coordinates": [537217.13, 5741855.44]}
6	312.777100983944	New Delhi	{"type": "Point", "coordinates": [537292.35, 5741888.82]}
7	314.244424612237	Le Coquemar	{"type": "Point", "coordinates": [536773.4, 5742217.72]}
8	323.875102161495	Peshawar	{"type": "Point", "coordinates": [537206.47, 5741750.47]}
9	341.372962608132	Pierre & Martine	{"type": "Point", "coordinates": [537285.86, 5741813.4]}
10	344.388016196797	Bombay Palace	{"type": "Point", "coordinates": [537301.21, 5741833.04]}



# Charger de la donnée



# Charger de la donnée

- > Shapefile GUI (shp2pgsql)
- > GDAL/OGR
- > OSM (osm2pgsql, osmosis...)

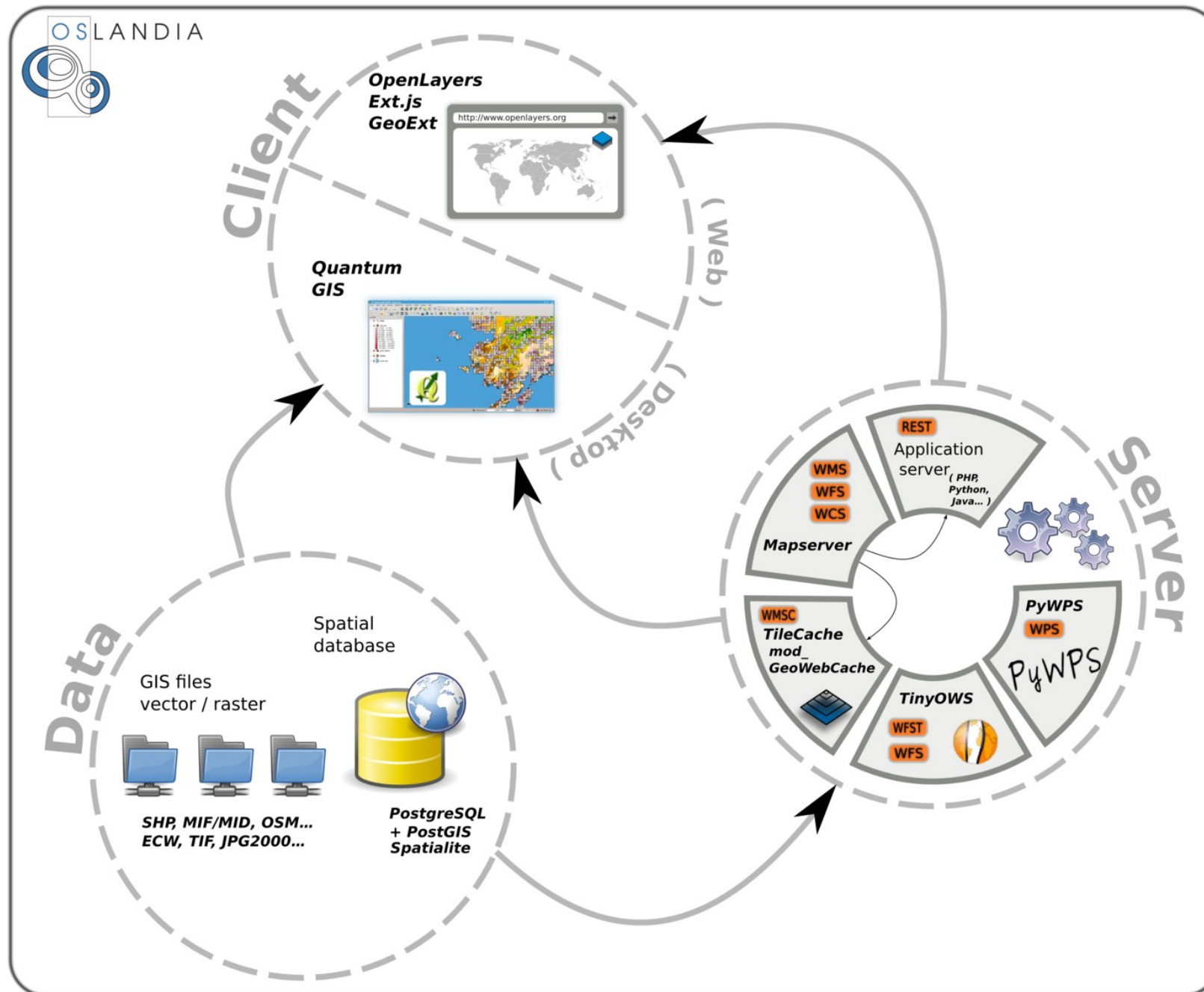
```
osm2pgsql -d osm -U user rhone-alpes-latest.osm.pbf
```

A decorative graphic in the bottom right corner consisting of several concentric, overlapping circles in shades of light blue and white, creating a ripple effect.

# Utiliser PostGIS



# Utiliser PostGIS - rappel





# Utiliser PostGIS - avec QGIS

## Interrogation + visualisation

Fenêtre SQL - osm [PostGIS]

Requête SQL :

```
1 with index_query as (  
2   select  
3     st_distance(way, 'SRID=900913;POINT(537000 5742000)') as distance,  
4     name,  
5     way  
6   from planet_osm_point  
7   where amenity = 'restaurant' and name is not null  
8   order by way <#> 'SRID=900913;POINT(537000 5742000)' limit 100  
9 )  
10 select  
11   row_number() over () as id,  
12   distance,  
13   name,  
14   way  
15 from index_query  
16 order by distance limit 100;
```

Exécuter (F5) 100 lignes, 0.1 secondes

Résultat :

	id	distance	name	way
4	4	217.79858264	La Morille	01010000203...
5	5	260.850590377	La Crise	01010000203...
6	6	312.777100984	New Delhi	01010000203...
7	7	314.244424612	Le Coquemar	01010000203...
8	8	323.875102161	Peshawar	01010000203...
9	9	341.372962608	Pierre & Marti...	01010000203...
10	10	344.388016197	Bombay Palace	01010000203...

☒ Charger en tant que nouvelle couche

Colonne avec des valeurs entières et uniques id

Colonne de géométrie way

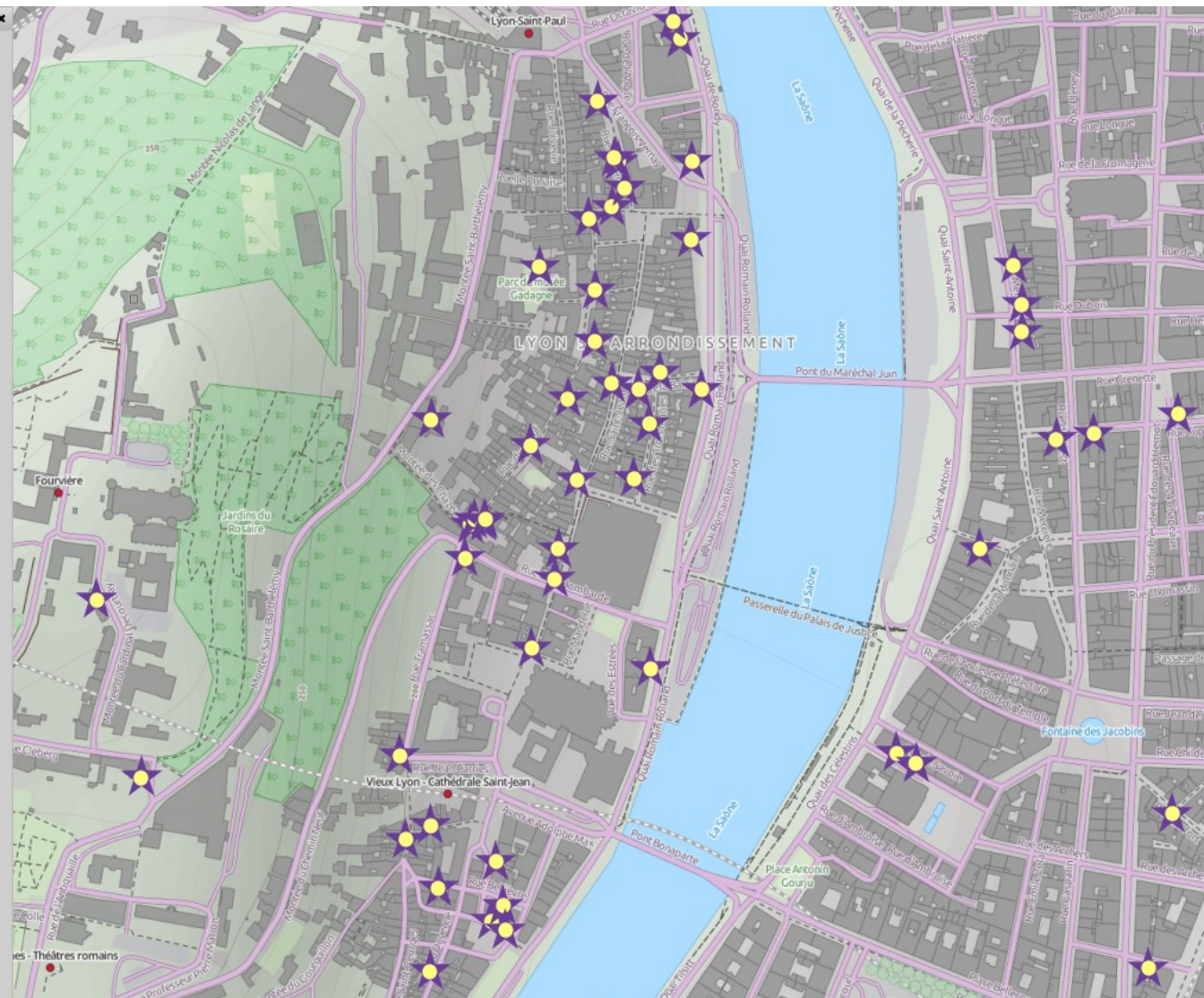
Nom de la couche

☐ Éviter la sélection par l'id de l'entité

Récupérer Colonnes

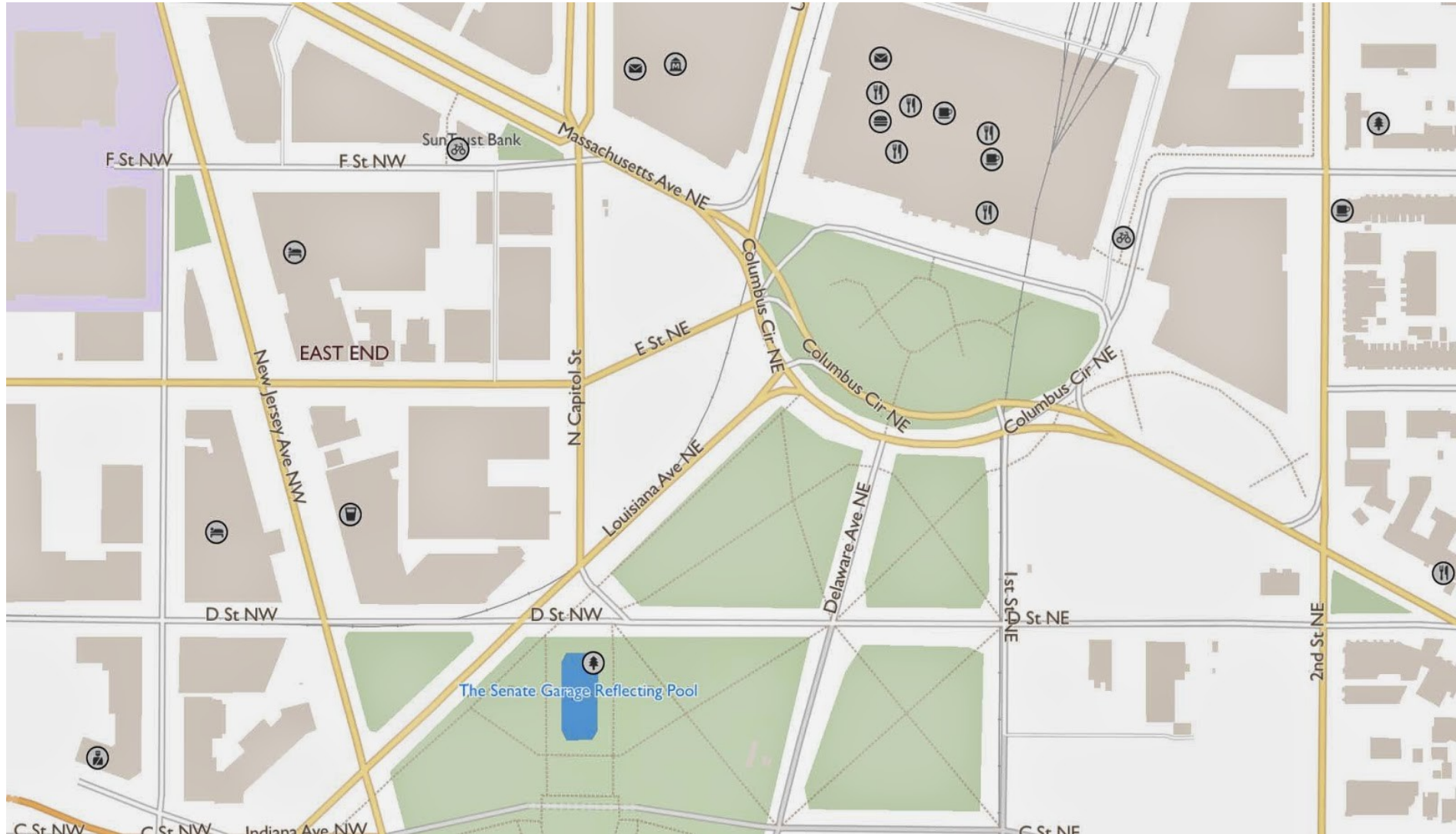
Charger !

Fermer



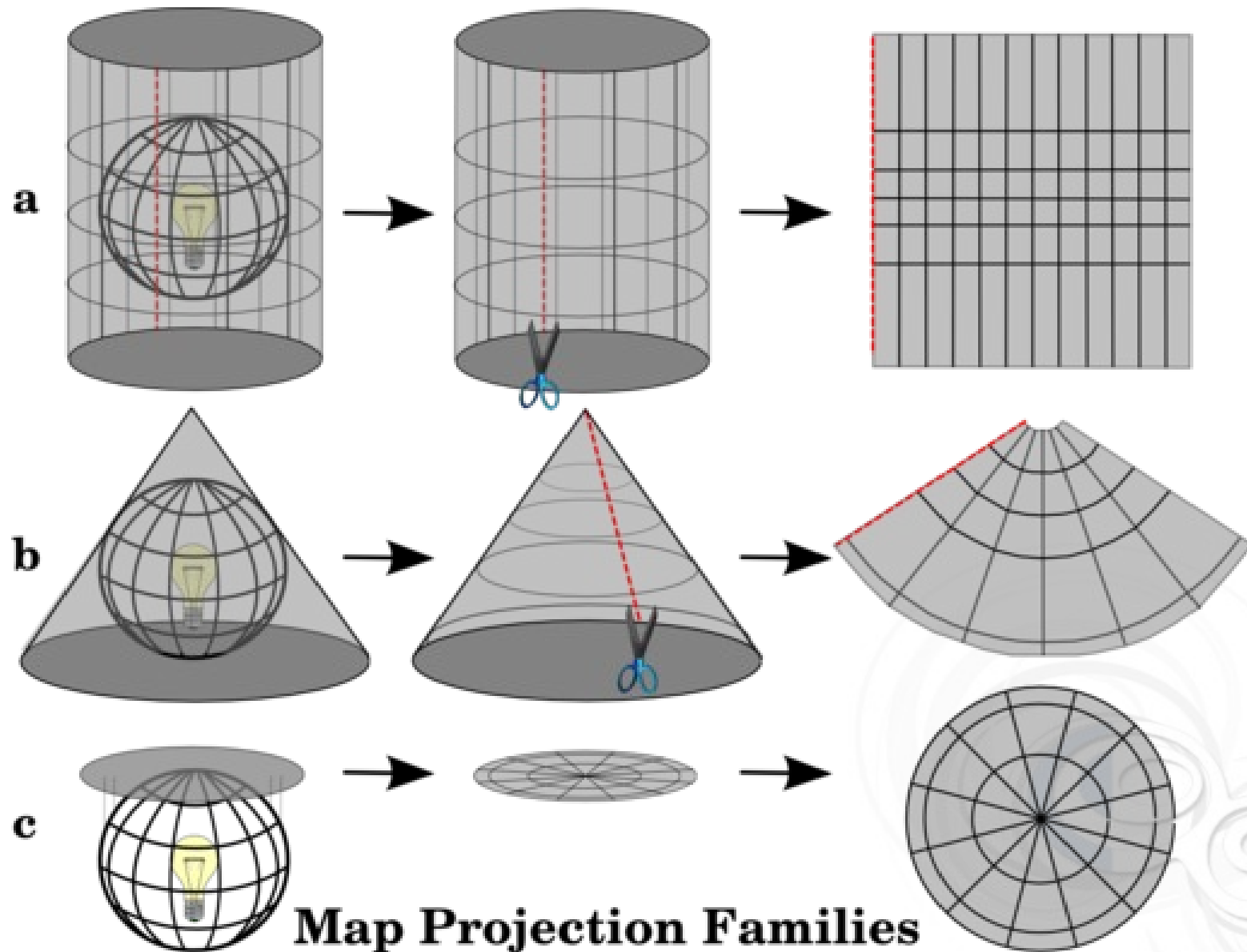
# Utiliser PostGIS - Avec un serveur cartographique

Ex : Mapnik





# La terre est ronde : projections





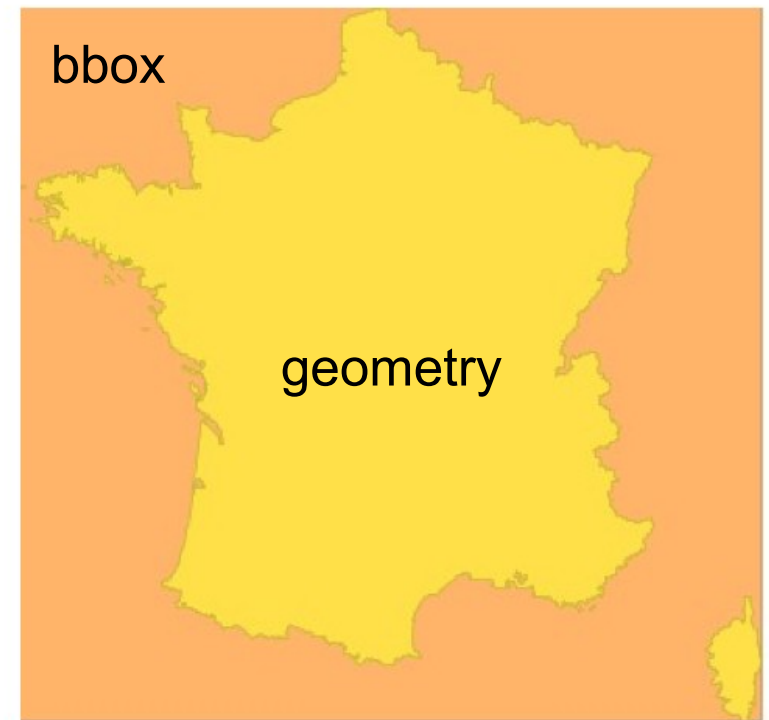
# Indexation



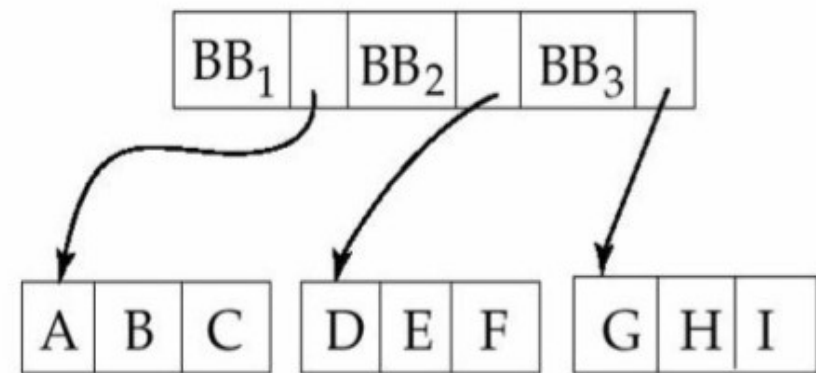
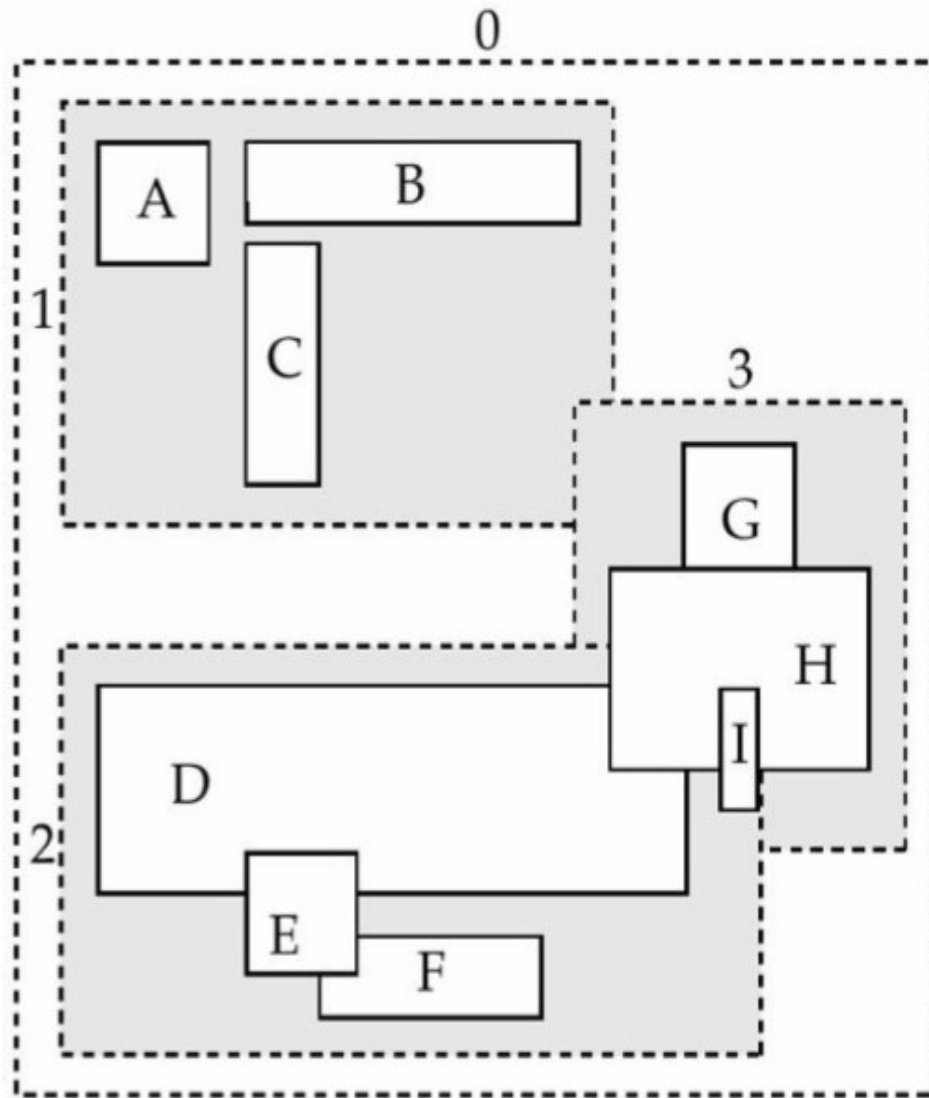
# Indexation - principe & création

- > Performances pour filtrage spatial
- > Approximation des géométries par bbox
- > Basé sur GIST
- > Création index spatial :

```
CREATE INDEX index_name ON  
table_name  
USING GIST(geom_column_name);
```



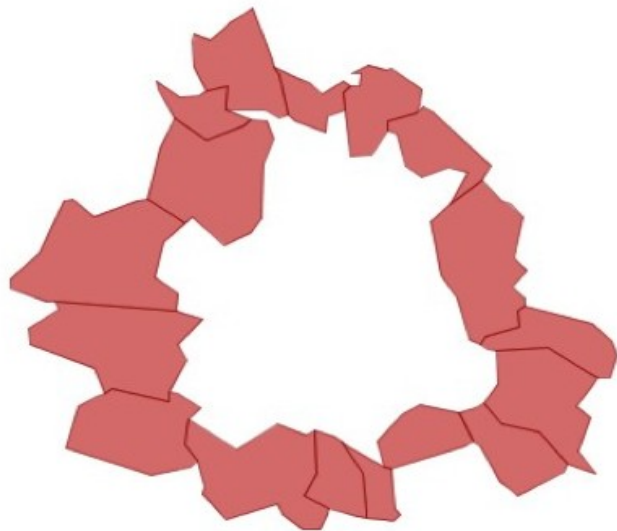
# Indexation - type R-tree



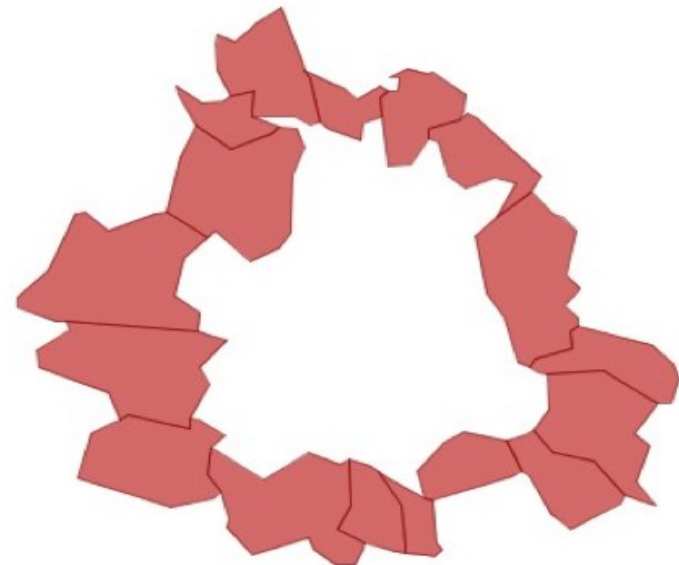
Bboxes groupées dans des régions de l'index

# Indexation - exemple

```
SELECT  
  c1.nom  
FROM  
  communes c1, communes c2  
WHERE  
  c2.nom = 'Toulouse'  
  AND ST_Touches(c1.the_geom, c2.the_geom);
```



Sans index: temps = 150 ms



Avec index: temps = 30 ms

# Use cases



## Use case - distance des restaurants proches

```
select
  id, st_astext(geom) as t,
  st_distance(
    geom
    , st_transform(
      st_setsrid(
        st_makepoint(45.5236, -122.6750)
        , 4326)
      , 2154)
  ) as d
from
  restaurants;
```

# Use case - restaurants à moins de 100m


```
select
    st_distance(pt, 'SRID=900913;POINT(536831 5741994)') as distance,
    name,
    pt
from
    -- beaucoup de points
    planet_osm_point
where
    amenity = 'restaurant'
    and name is not null
    -- les géométries sont à moins de 100m
    and st_dwithin(pt, 'SRID=900913;POINT(536831 5741994)', 100)
```

**ST\_DWITHIN => index GIST => Much Wow !**

# Use case - restaurants dans une commune

Principe de jointure spatiale

```
select
    r.name,
    c.name,
    r.geom,
from
    restaurant r
join
    communes c
on
    st_within(r.geom, c.geom)
```





# Use case - aggrégation de géométries



Les communes de France



Les communes de France  
fusionnées par département

```
SELECT ST_Union(the_geom)
FROM commune
GROUP BY code_dept;
```

# Use case - Communes le long du Rhône ?

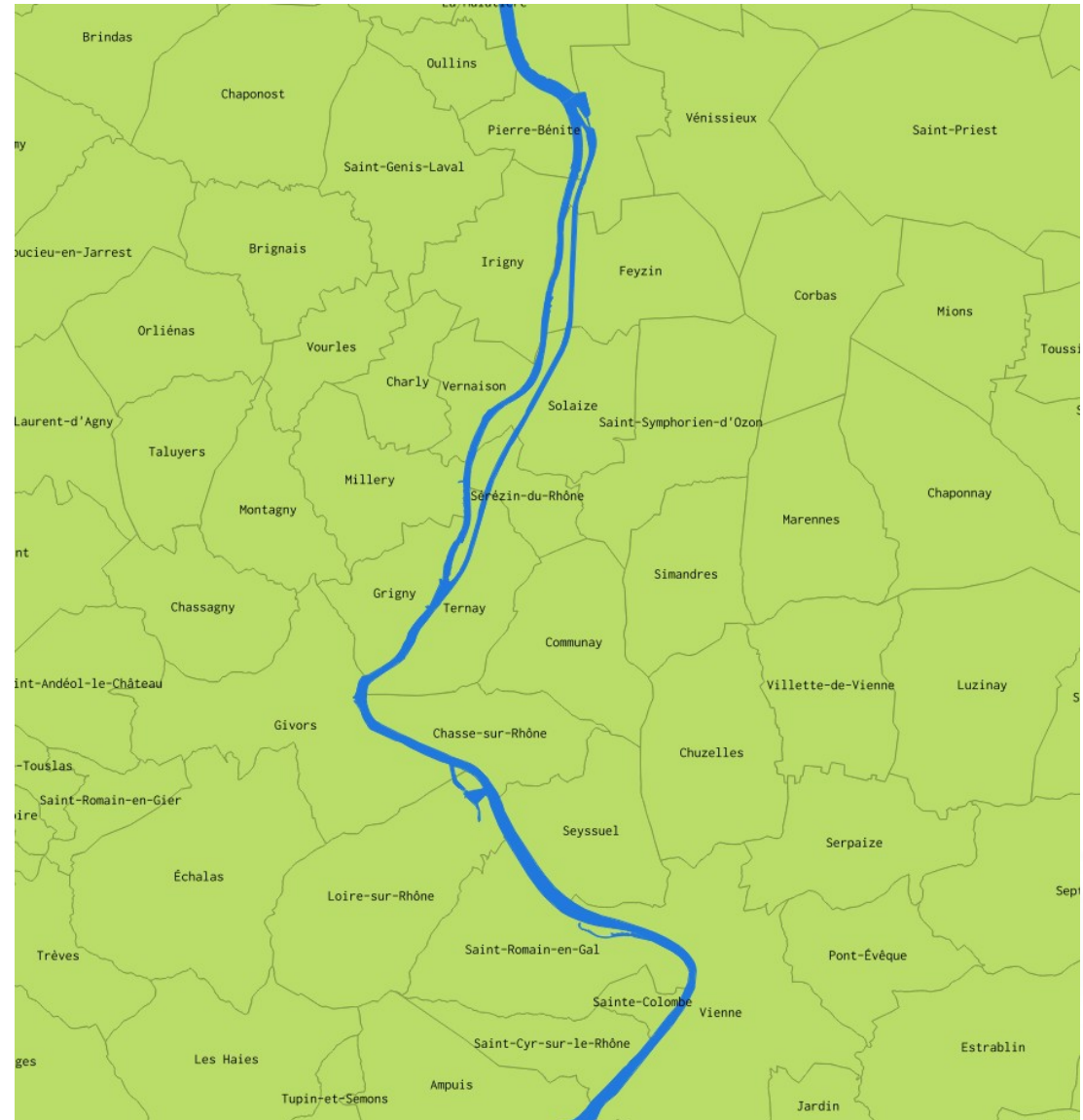
Données OSM Rhône-Alpes

```
select  
    *  
from  
    planet_osm_polygon  
where  
    admin_level = '8';
```



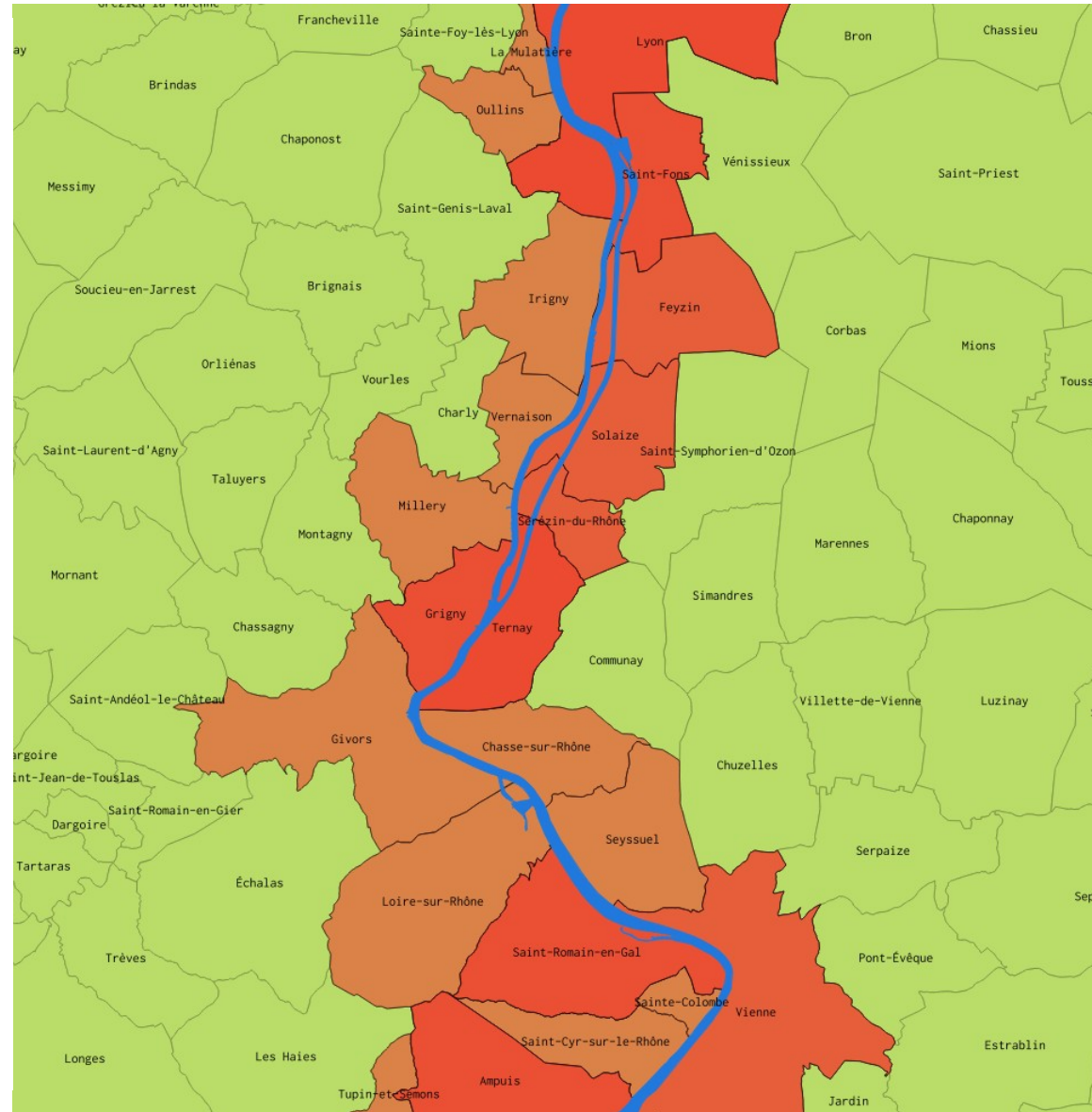
# Use case - Communes le long du Rhône ?

```
select  
    *  
from  
    planet_osm_polygon  
where  
    waterway = 'riverbank'  
    and name = 'Le Rhône';
```



# Use case - Communes le long du Rhône ?

```
WITH rhone AS (  
  SELECT  
    st_boundary(way) AS geom  
  FROM  
    planet_osm_polygon  
  WHERE  
    waterway = 'riverbank'  
  AND  
    name = 'Le Rhône'  
)  
SELECT  
  row_number() over () as id,  
  c.name,  
  c.way as geom  
FROM  
  planet_osm_polygon AS c  
JOIN  
  rhone AS r  
ON  
  ST_Intersects(c.way, r.geom)  
WHERE  
  c.admin_level = '8';
```



# Frameworks





# Frameworks - Django + Geodjango

- > **django.contrib.gis**
  - > **Fonctionne avec PostGIS / Spatialite de base**
  - > **ORM avec filtres spatiaux**
  - > **Fonctionnalités Géo intégrées dans Django**
  - > **Types géographiques + widgets**
- 
- A decorative graphic in the bottom right corner consisting of several overlapping circles with a light blue and white color scheme, creating a sense of depth and movement.

# Frameworks - Django + Geodjango

**GeoDjango Geographic Admin** Welcome, **dane**. [Documentation](#) / [Change password](#) / [Log out](#)

[Home](#) > [World Borders](#) > [South Africa](#)

## Change world borders History

**Country Attributes**

**Name:**


**Population:**   
Country wide population in 2005

**Country Codes** ( [Show](#) )

**Area and Coordinates** ( [Show](#) )

**Map View**

**Geometry:**



Delete all Features

Data by OpenStreetMap  
Scale = 1 : 14M  
3324137.44678, -2949338.56638

[Delete](#) [Save as new](#) [Save and continue editing](#) [Save](#)

**Plus loin que la 2D**

**-**

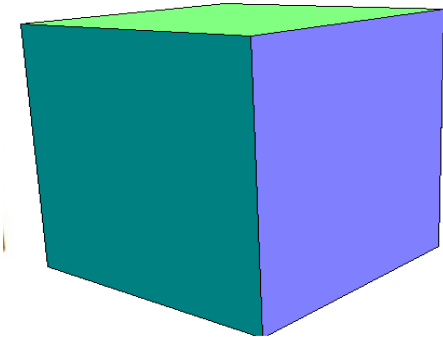
**La 3D**





# PostGIS 3D

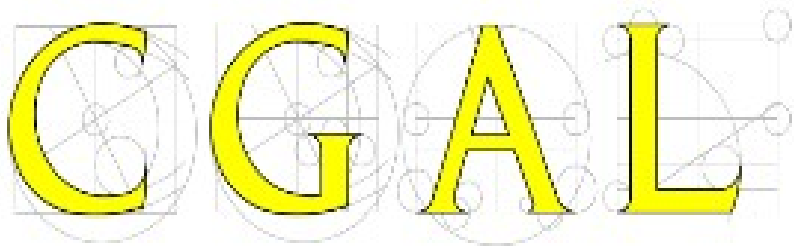
- > 3D «réelle» dans PostGIS
- > Standards ISO et OGC
  - ISO 19125, SQL/MM, SFS 1.2.0
- > Nouveaux types et fonctions



# Postgis 3D - Fonction SFCGAL

## SFCGAL

=



+



ISO 19107:2013

ISO 19125:2013



CGAL

# Postgis 3D - Fonction SFCGAL

ST\_3DIntersection

ST\_Tessellate

ST\_3DArea

ST\_Extrude

ST\_ForceLHR

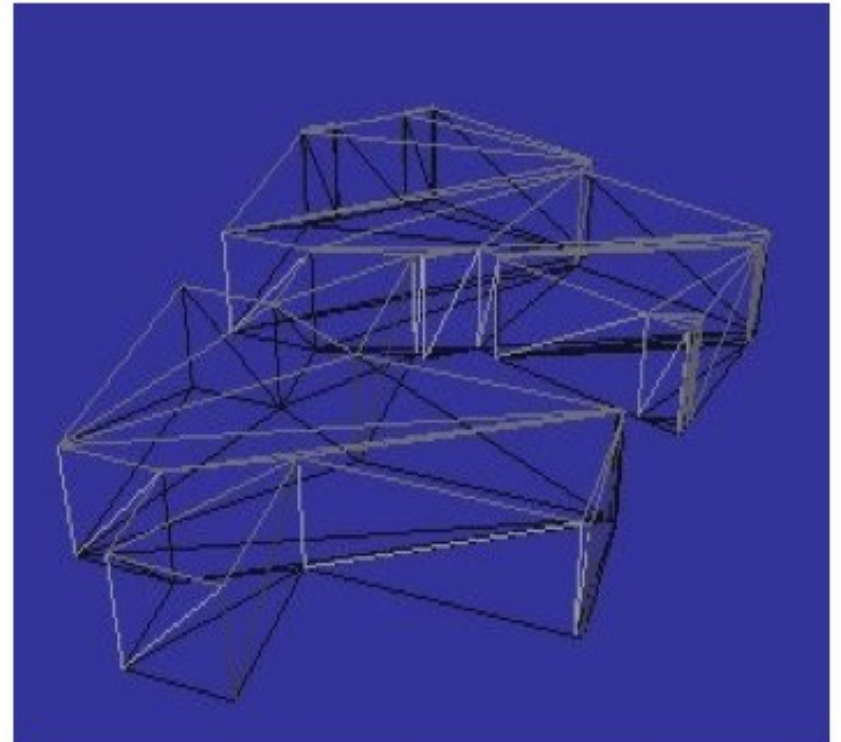
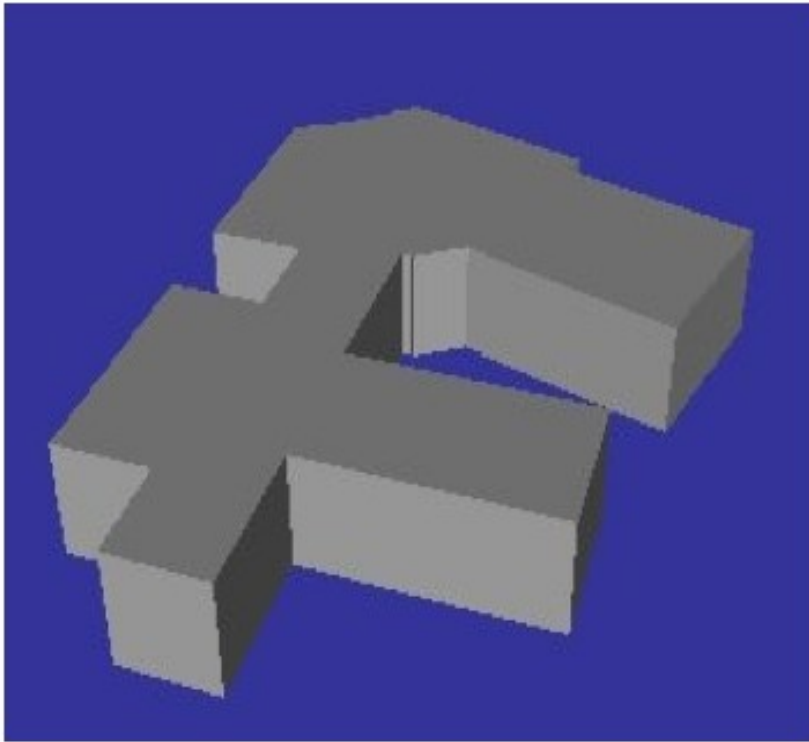
ST\_Orientation

ST\_MinkowskiSum

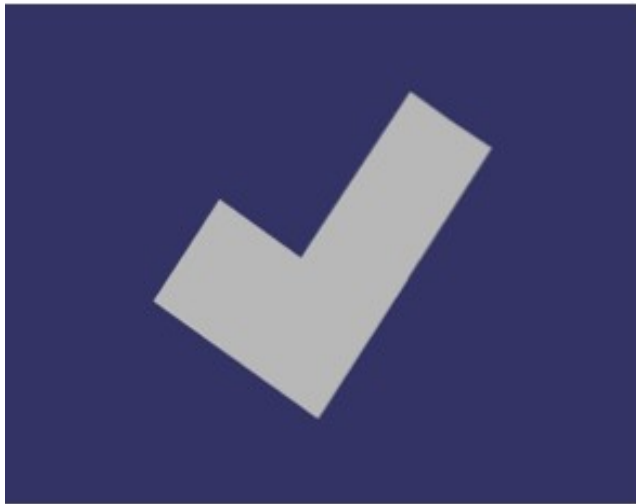
ST\_StraightSkeleton



# ST\_Tessellate



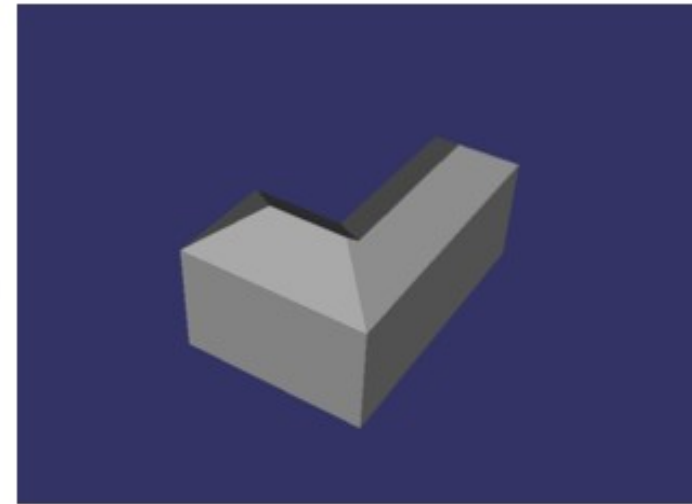
# ST\_StraightSkeleton



2D Building  
Footprint



Straight Skeleton



Extrusion  
& roof computation



**Plus loin que la 2D**

**-**

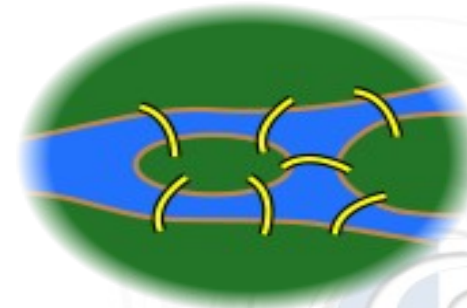
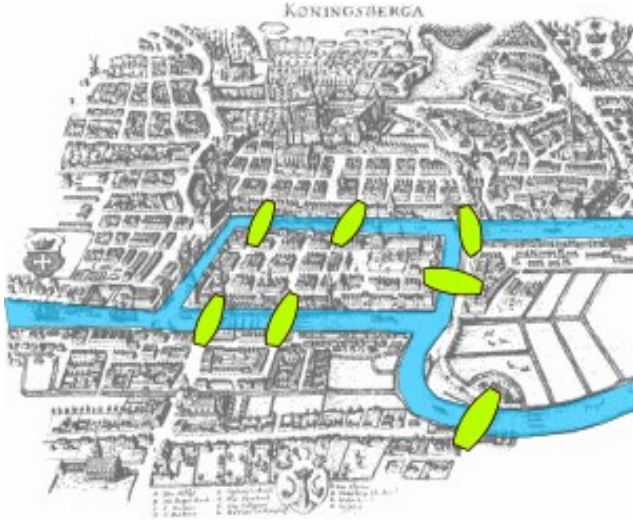
**Topologie**



# Topologie

- > Relations explicites entre objets
- > Représentation en graphe
- > Différents modèles

Node / edge / face  $\leftrightarrow$  Noeud / Arc / Face

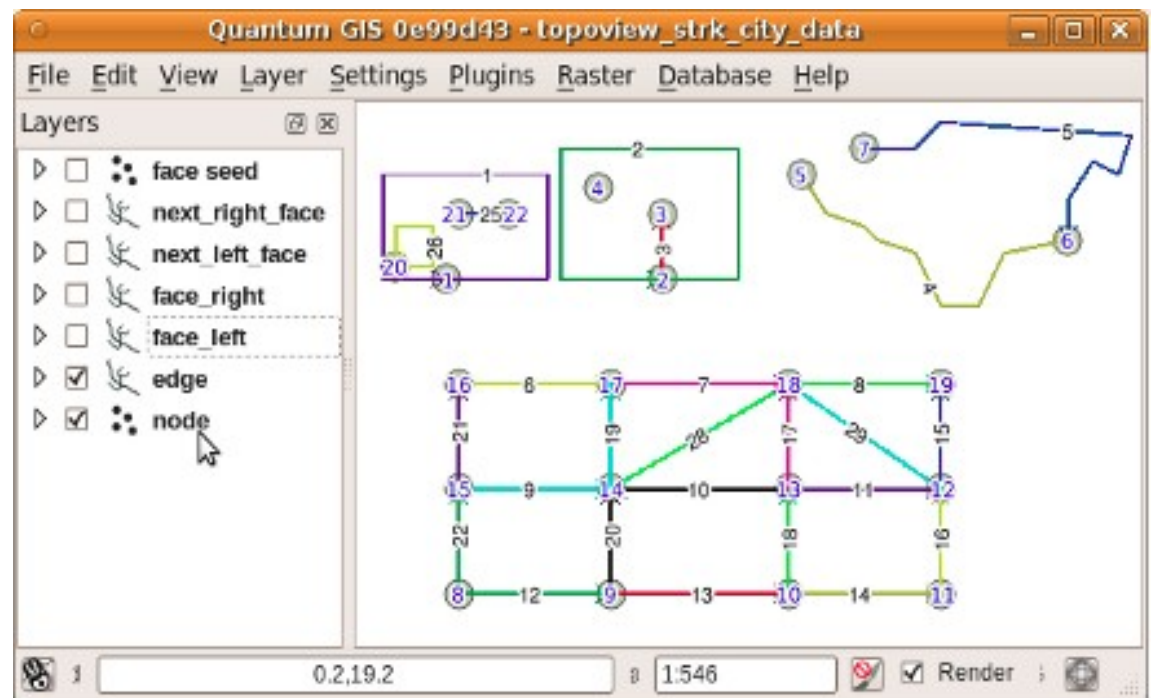




# Topologie Postgis

- > Type de donnée TopoGeometry
- > Utilisation de schémas
  - «topology» pour les fonctions (et autres)
  - chaque topologie dans son schema
- > Support complet de SQL/MM
- > Intégré dans la 2.0

Sandro Santilli  
Région Toscane





```
create table
    rec_res2 as
with recursive
    search_graph(edge_id, start_node, depth, path, length, cycle) as (
        select
            g.edge_id, g.start_node, 1 as depth, ARRAY[g.edge_id] as path
            , st_length(geom) as length, false as cycle
        from
            hydro.edge as g
        where
            edge_id = 173832
        union all
        select
            g.edge_id
            , g.start_node
            , sg.depth + 1 as depth
            , path || g.edge_id as path
            , sg.length + st_length(g.geom) as length
            , g.edge_id = ANY(path) as cycle
        from
            hydro.edge as g
        join
            search_graph as sg
        on
            sg.start_node = g.end_node
        where
            not cycle
    )
```

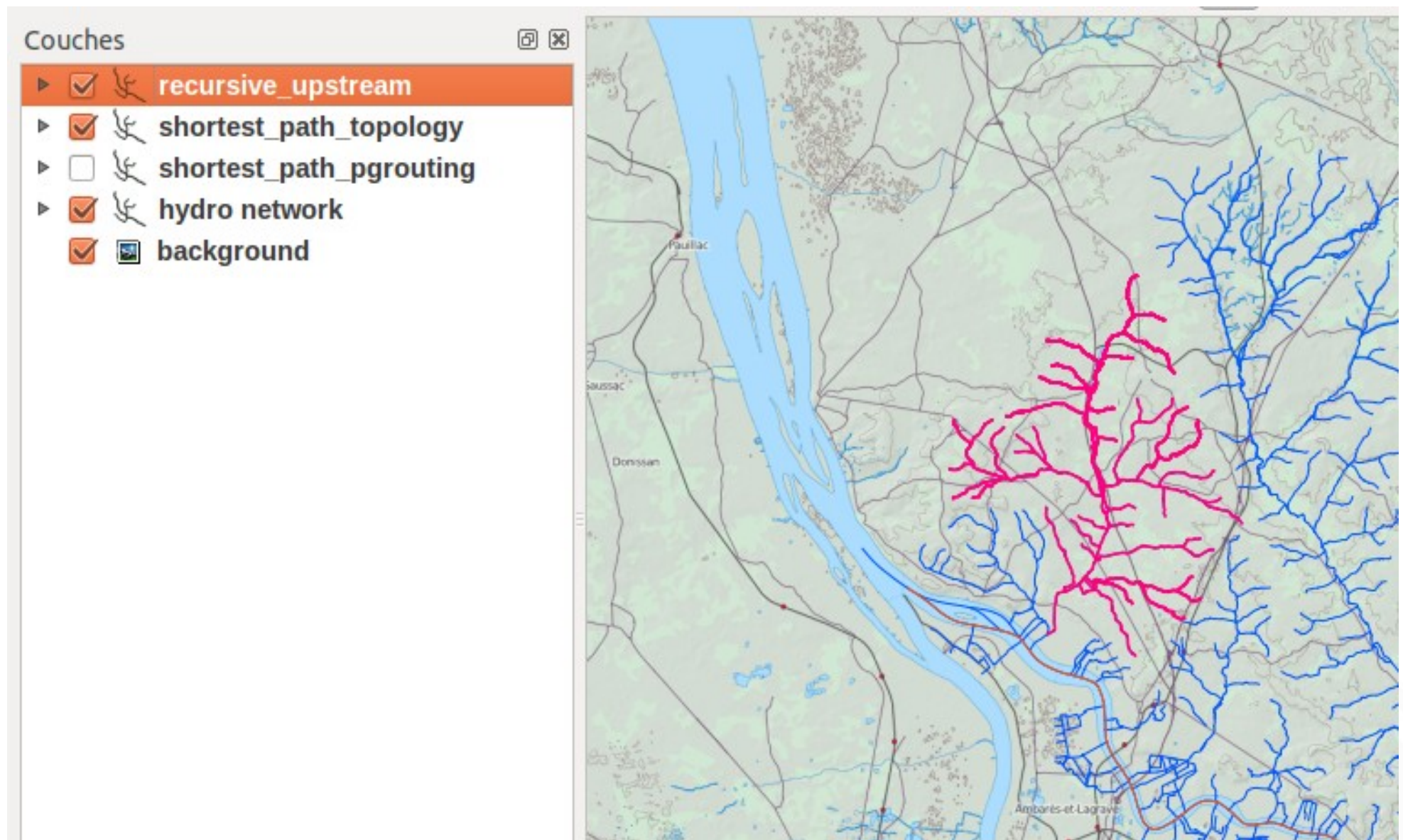


# Topologie PostGIS - SQL power !

```
select
    sg.*
    , edge.geom as geom
from
    search_graph as sg
join
    hydro.edge as edge
on
    sg.edge_id = edge.edge_id
limit 1000;
```



# Topologie Postgis



**Plus loin que la 2D**

**-**

**Pgrouting**



# Pgrouting

- > OSS PostgreSQL / plugin PostGIS
- > Basé sur Boost Graph
- > algorithmes
  - Dijkstra
  - A-Star
  - Shooting-Star
  - Problème du voyageur de commerce (TSP)
  - Isochrones



# Pgrouting - exemple

- Dijkstra

```
SELECT * FROM shortest_path(  
    SELECT gid as id,  
           source::integer,  
           target::integer,  
           length::double precision as cost  
    FROM ways',  
    5700, 6733, false, false);
```



# Pgrouting - exemple

```
SELECT gid, ST_AsText(the_geom) AS the_geom
FROM dijkstra_sp('ways', 5700, 6733);
```

gid	the_geom
5534	MULTILINESTRING((-104.9993415 39.7423284, ... ,-104.9999815 39.7444843))
5535	MULTILINESTRING((-104.9999815 39.7444843, ... ,-105.0001355 39.7457581))
5536	MULTILINESTRING((-105.0001355 39.7457581,-105.0002133 39.7459024))
...	...
19914	MULTILINESTRING((-104.9981408 39.7320938,-104.9981194 39.7305074))

(37 rows)

```
SELECT gid, ST_AsText(the_geom) AS the_geom
FROM dijkstra_sp_delta('ways', 5700, 6733, 0.1);
```

gid	the_geom
5534	MULTILINESTRING((-104.9993415 39.7423284, ... ,-104.9999815 39.7444843))
5535	MULTILINESTRING((-104.9999815 39.7444843, ... ,-105.0001355 39.7457581))
5536	MULTILINESTRING((-105.0001355 39.7457581,-105.0002133 39.7459024))
...	...
19914	MULTILINESTRING((-104.9981408 39.7320938,-104.9981194 39.7305074))

(37 rows)



# **Plus loin que la 2D**

-

## **Les raster**



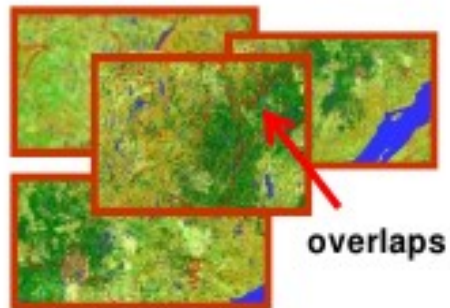


# Les raster

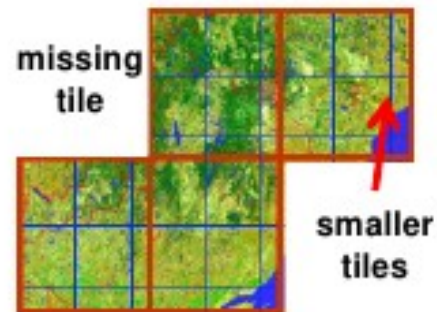
- > Analyse Raster / vecteur
- > Nouveau type de données
  - ressemble à geometry
  - ... mais pour les rasters
- > Multiresolution, multibande, tuiles
- > Import/export (GDAL)
- > Fonctions
  - statistiques, reprojection, édition, calculs
  - fonctions Vecteur/raster



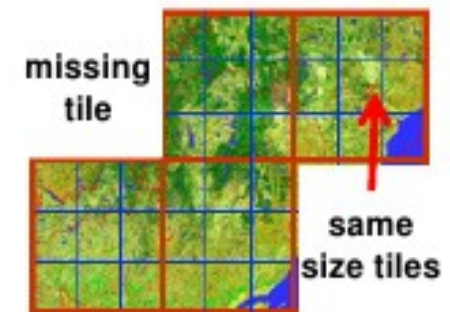
# Les raster



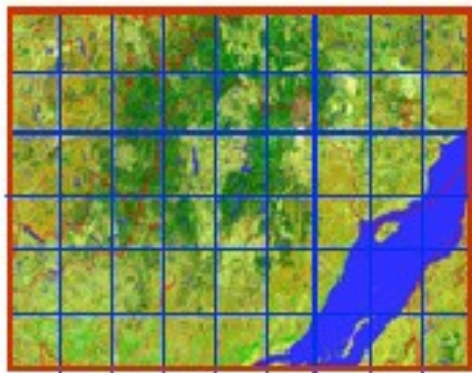
a) warehouse of untiled and unrelated images (4 images)



b) irregularly tiled raster coverage (36 tiles)



c) regularly tiled raster coverage (36 tiles)



d) rectangular regularly tiled raster coverage (54 tiles)

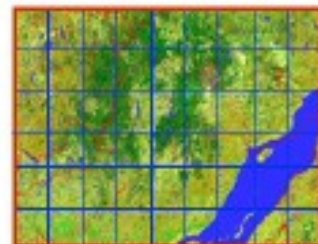


Table 1

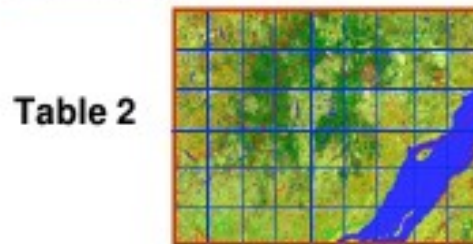
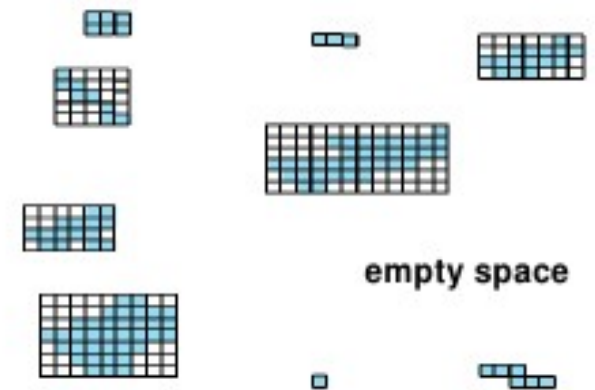


Table 2

e) tiled images (2 tables of 54 tiles)



f) rasterized geometries coverage (9 lines in the table)

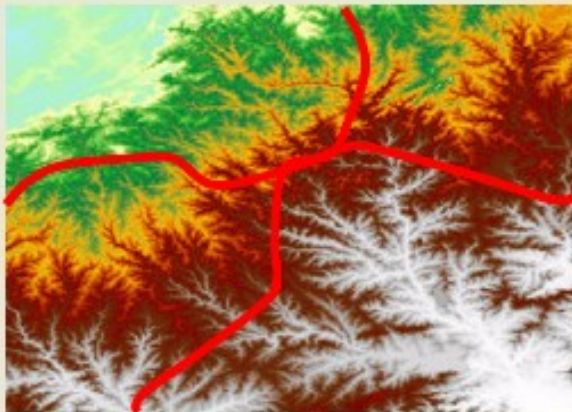
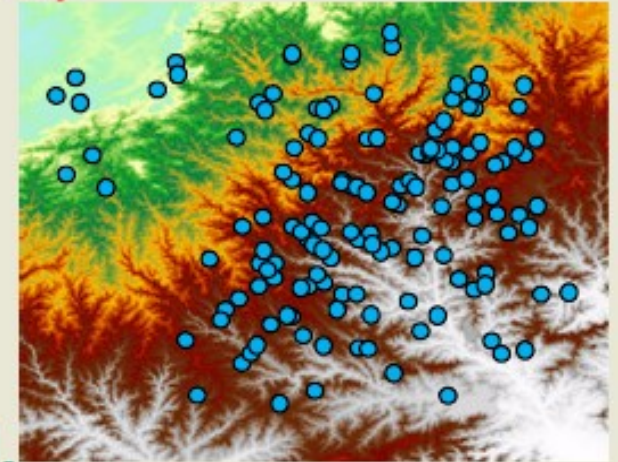
# Les raster

Extract ground elevation values for lidar points...

- `SELECT pointID, ST_Value(rast, geom) elevation`  
`FROM lidar, srtm WHERE ST_Intersects(geom, rast)`

Intersect a road network to extract elevation values for each road segment

- `SELECT roadID,`  
`(ST_Intersection(geom, rast)).geom road,`  
`(ST_Intersection(geom, rast)).val elevation`  
`FROM roadNetwork, srtm WHERE ST_Intersects(geom, rast)`





**Plus loin que la 2D**

-

**Nuage de points**



# Nuages de points

## > Pointcloud Extension

Extension postgres pour stocker efficacement les nuages de points (cartographie LIDAR)

Par Paul Ramsey !

LASER SCANNING

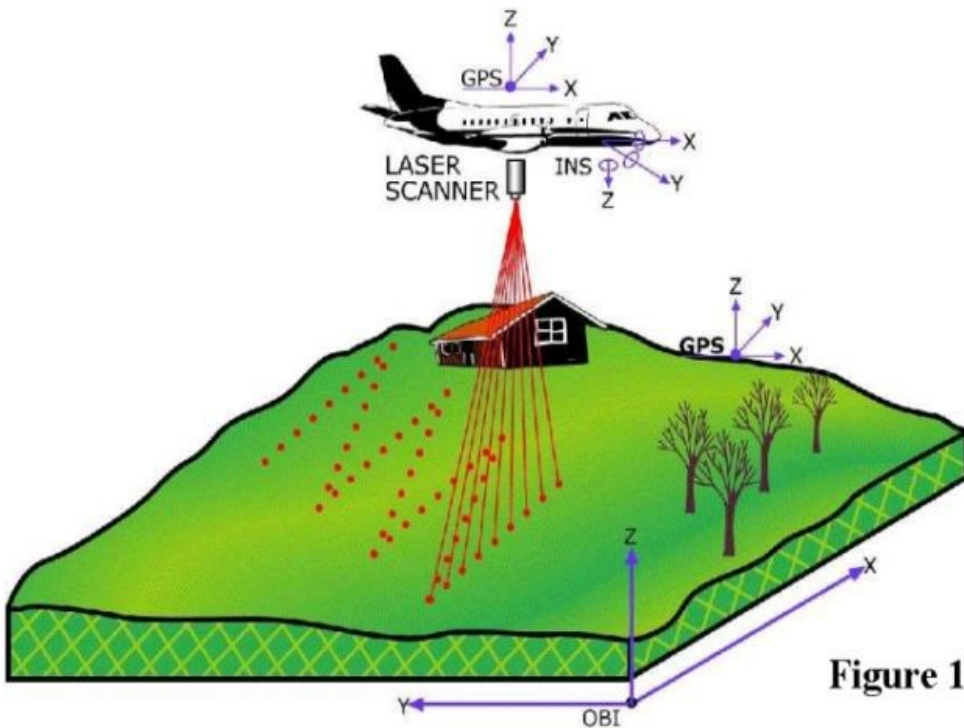


Figure 1



# Des questions ?

[vincent.picavet@oslandia.com](mailto:vincent.picavet@oslandia.com)

@vpicavet

<https://github.com/Oslandia/presentations>

<http://www.oslandia.com>

