Opinionated Two over one

WORK IN PROGRESS

Opinionated Two over one Openings Carding 1 Opening Competitive bidding after 1. 1 ♦ Opening 1 ♦ - 1 ♥ Continuations 1 ♦ - 1 ♠ Continuations Competitive bidding after 1 • GF relay after 1m opening 1 Opening 1 Opening Kokish game tries after 1M-2M Mass 1M-2NT raise Gazzilli Competitive bidding after 1M **1NT Opening** 2 Opening Competitive auctions after 1NT or 2 pening 2♦ Opening 2 Opening 2 Opening 2NT Opening 3 Opening **3NT Opening** Competitive agreements

- 1 \$\infty\$ 11+ 4+ \$\infty\$ unbal or 12-14 balanced (14-16 when 1NT is 10-13)
- 1 ♦ 11+ 4+ ♦ unbalanced
- 1 5+ 11+
- 1 **5**+ **1**1+
- 1NT (14)15-17
- 2 \$\infty\$ 18-19 balanced or GF w/o primary clubs
- 2 ♦ 5+ ♦ weak
- 2M 5+M weak
- 2NT 20-22 balanced

- 3x preemptive
- 3NT Good 4M preempt
- 4/5x nat preempt

Opening choice: Unbalanced hands with primary clubs are opened 1 - 4 even if with GF values. With (14)44 1 - 4 if 12-14, open 1NT or 1 + 4 with 15+.

1NT can be done on creative shapes, including 5m4M22 or 6m332, but also some 5M4m22 and even 5M4m31 with stiff honors.

Carding

UDCA

Leads: 2/4 (low from two small, always second from 3).

Primary signal on partner's lead is count except on A lead, or on a K lead when a bath coup is possible.

Reverse smith at trick 2(never delayed smith) from both players, unless count is needed to stop a long suit in dummy with no entries. When the position of the lead suit is clear, negative smith implies interest in the obvious switch.

Standard suit preference in the trump suit and when it makes sense

- 1 ♦ 4+♥ 0+HP can have longer m only if less than GF
 - 1♥ :: 3♥ 11-16 -> XYZ
 - 1♠ :: unbalanced 4+♠ -> XYZ
 - o 1NT :: 12-14 1-2♥ can have 4♠ -> XYZ
- 1♥ 4+♠ 0+HP can have longer m only if less than GF
- 1 no 4M, less than GF
- 1NT GF balanced or 5+ ♦ (can have 4M in either option)
 - 2♣ balanced 12-14
 - 2 ♦ stayman(doesn't promise 4M), usually balanced
 - other: natural with 5+ ♦
 - 2 ♦ + GF relay after 1m Openings
- 2 \$\infty\$ 5+ \$\infty\$ GF, can have 4M
 - o 2 ♦ balanced 12-14/14-16
 - o Other: natural unbalanced
- 2 ♦ 6+M 4-9
- 2 5+ **4** 4 6-9

- 2 \$ 5+ \$ 4 \bigvee 10-11
- 2NT Natural 11-12?
- 3 4 6+ 4 weak
- 3 ♦ /M natural preempt

Competitive bidding after 1♣

1 - (DBL) - ?

- ReDBL :: 11+ any, forcing to 2NT (do we play pen X after this XX?)
- other :: system on

1 - (1 -) -?

- DBL :: 4/5
- 1 **:**: 4/5
- 1 🏚 :: transfer to NT or 🛖
- 1NT :: natural 8-10
- 2 :: 4/4 Majors 8+, 5/5 Majors 5+, 5/4 Majors less than inv
- 2♦ :: 6+♥ wk or GF
- 2 :: 6+ wk or GF
- 2 :: 6+ wk or GF
- 2NT :: natural inv
- 3 **4** :: 6+ **4** inv
- 3♦ :: 6+♥ inv
- 3**\to** :: 6+
- 3 :: stop ask

1 - (1) - ?

- DBL :: 4/5
- 1 🛖 :: transfer to NT or 🛖
- 1NT :: natural 8-10
- 2♣ :: 5+♦ light invite+
- 2♦ :: GF no better bid
- 2 :: 6+ wk or GF
- 2 :: 6+ wk or GF
- 2NT :: natural inv
- 3 **4** :: 6+ **4** inv

- 3♦ :: 6+♦ inve
- 3 :: 6+ inv
- 3 :: stop ask

1 - (1 - ?

- DBL :: 4+
- 1NT :: natural 8-10
- 2**4** :: 5+ **9**+
- 2**♦** :: 5+**♥** 9+
- 2 :: GF no better bid
- 2 :: 6+ wk or GF
- 2NT :: natural inv
- 3 **4** :: 6+ **4** inv
- 3♦ :: 6+♦ inv
- 3 :: 6+ inv
- 3 :: stop ask

1♣ - (3♣ natural)

• Transfers same as after 1NT/2♣ opening

1 ♦ Opening

- 1M 4+M F1
- 1NT 4+ ♣ NF
- 2 clubs or balanced(maybe Fit as well) GF
- 2 inverted minors
- 2M 4-9 6+M
- 2NT 11-12 balanced
- 3♣ invitational 6+♣
- 3 **•** 5-9 raise?
- 3M natural preempt

1 ♦ - **1** Continuations

- 1 **4** 4+ **4** 4+ **F**1
- 1NT 6+ ♦ 0-2♥ 11-15 or any 16+
 - o 2♣ 8+ asking
 - **2 11-15**
 - **2** 16+ 3+
 - **2 +** 16+ 0-2
 - o 2R 4-7 s.o.
- 2 natural 11-15 0-2
- 2 **♦** 5+ **♦** 3 **♥** 11-15
- 2 6=5 F1
- 2NT 4 invitational+ raise
- 3 \$\infty\$ 5-5 15-17
- 3 **♦** 6 **♦** 3 **♥** 14-16
- 3♥ 6 good ♦ s and 4♥ 11-13

1 ♦ - **1** ♠ Continuations

- 1NT 6+ ♦ 0-2 ♥ 11-15 or any 16+
 - 2♣ 8+ asking
 - **2 11-15**
 - **2** 16+ 3+
 - **2 4** + 16+ 0-2
 - o 2X 4-7 s.o.
- 2♣ natural 11-15 0-2♠
- 2 ♦ 5+ ♦ 4 ♥ 11-15
- 2 **3 1**1-15
- 2 4 •
- 2NT 4 invitational+ raise
- 3 \$\infty\$ 5-5 15-17
- 3 **♦** 6 **♦** 3 **♠** 14-16
- 3♠ 6 good ♦ s and 4♠11-13

Competitive bidding after 1 \rightarrow

1 • - (1 •) - ?

- DBL :: 4/5
- 1 🖈 :: transfer to NT or ♣
- 1NT :: natural 8-10
- 2 :: 4+ 4-8 or GF
- 2♦ :: 4+♦ 9-11
- 2 :: 6+ wk or GF
- 2 :: 6+ wk or GF
- 2NT :: natural inv
- 3♣ :: 6+♣ inv
- 3♦ :: preemptive
- 3 :: 6+ inv
- 3♠ :: ♥ splinter

1 - (1 - ?

- DBL :: 4+
- 1NT :: natural 8-10
- 2**4** :: 5+**9** 8+
- 2 ♦ :: 4+ ♦ less than inv
- 2 :: 5+ inv+ (exactly 5 if inv)
- 2♠ :: ♦ raise inv+
- 2NT :: natural inv
- 3 **4** :: 6+ **4** inv
- 3 :: preemptive
- 3 :: 6+ inv
- 3 :: splinter

1 • - (2 •) - ?

- DBL :: TO
- 2**•** :: 5+**•** 9+
- 2**\to** :: 5+
- 2♠ :: ♦ raise inv+
- 2NT :: natural inv
- 3 :: 5/5 Majors inv+

- 3♦ :: preemptive
- 3 :: Fit showing
- 3 :: Fit showing

1 - (3 -) -?

- DBL :: TO
- 3 ♦ :: 5+♥ inv+
- 3 :: 5+ inv+
- 3♠ :: ♦ raise inv+
- 3NT :: to play
- 4 :: 5/5 Majors inv+
- 4♦ :: less than invitational raise
- 4M :: to play

GF relay after 1m opening

- 2♦ 11-15 not both minors
 - 2 ask: same continuations as with max hands
- 2 both minors any range
 - o 2 ask
 - 2NT 18+54 or 16+6-4/5-5
 - 3♣ 11-15 5m-4om -> 3♦ ask H/L/22
 - 3 ♦ 16-17 5m-4om (31) -> 3 ♥ ask: H short/L short
 - 3♥ 11-15 6m-4om
 - 3♠ 11-15 5-5 minors(6-5 after 1♣ opening)
 - 3NT 16-17 5m-4om 22
- 2 5+m 4 16+
 - o 2NT ask
 - 3♣ 5m-4♠ 16-17 -> 3♦ ask H/L/22
 - 3 ♦ 5m-4 ♠ (31) 18+ -> 3 ♥ ask H/L short
 - 3♥ 6m-4♠ 16+
 - 3♠ 6m-5♠ 16+
 - 3NT 5422 18+
- 2NT 5+m 4 16+
 - 3♣ ask
 - 3 ♦ 5m 4 ♥ (31) 16+

- **3** 6-4 16+
- **3** 6-5 16+
- 3NT 5422 16+
- 3 \$\infty\$ 6+m + short 16+
 - o 3 ♦ ask -> High/Middle/low
- 3 6+m no short 16+
- 3♥/♠/NT 4441 or 5440 16+ with High/Middle/Low short

- 1 0-4 F1, can be balanced or fitGF
 - 1NT 5+♥ 4♠ 11-15 or 16+any
 - 2♣ 8+ any
 - **2 5 4 4 11-15**
 - 2 **♦** 4 **♠** 4-7
 - 2♥ 2♥ 0-3♠ 4-7
 - **2 0 0 1 9 3 4 6 1 9 1**
 - 2NT minors 4-7
 - 3m 6+m 4-7
 - 2♣ 6+♥ 12-15(14/15 vul/3rd/4th) or 16+ any
 - 2♥5♥4+♣11-15
 - o 2NT 6 -4m 15+
 - o 3m 5-5 15-17
 - o 3 **7**+**1**2-15
- 1NT 5+ 🗘 F1
 - 2♣ 5♥ 4+♣ 11-15 or 16+any
 - 2 ◆ 11-15 natural or 2=5=3=3
 - o 2 6+ 6
 - ∘ 2♠3♠ NF
 - o 2NT 6 -4m 15+
 - o 3m 5-5 15-17
- 2 \$ 5+ \$ GF
- 2 ♦ 5+ ♦ GF (see other file)
- 2 less than invitational raise
- 2**6** 6+**6** 4-9
- 2NT 10-14 3/4 Mass

- 3 \$\infty\$ 6+ \$\infty\$ invitational
- 3 ♦ 6+ ♦ invitational
- 3 mixed raise 4
- 3 any void splinter
- 3NT singleton 🏚 splinter
- 4m singleton splinter
- 4 5+ weak

1 Opening

- 1NT 5-11 NF
 - o 2♣ 5♠ 4+♣ 12-15(14/15 Vul/3rd/4th) or 16+ any
 - o 2 **6** + **6** 11-15
 - o 2NT 6+ 4m 15+
 - 3m/♥ 5-5 15-17
 - o 3 **1** 7+ **1** 12-15
- 2 clubs bal or fit GF (see other file)
- 2 ♦ 5+ ♦ GF (see other file)
- 2 5+ GF (see other file)
- 2 less than invitational raise
- 2NT 10-14 3/4 Mass
- 3♣ / ♦ / ♥ invitational 6+ ♦ / ♥
- 3 4 4 mixed raise
- 3NT any void splinter
- 4x sing x splinter
- 4 5+ weak

Kokish game tries after 1M-2M

1 -2

• 2 generic invite or slam try

Asks first suit we would accept a game try in.

- o 2NT :: ♠ values
- o 3m:: m values
- 3♥:: dead minimum
- 2NT :: shortness game try
- 3m :: m shortness game try

1 -2

- 2NT generic invite or slam try
 - o 3m :: m values
 - o 3♥::♥ values
 - 3♠ :: dead minimum
- 3m :: m shortness game try
- 3 :: shortness game try

Mass 1M-2NT raise

1M-2NT 10-14 3/4M

- 3 :: generic slam try
 - o 3 ♦ :: 4M max
 - ∘ 3♥ :: 3M max
 - ∘ 3♠ :: 4M min
 - o 3NT :: 3M min
 - o 4x :: splinter with 3M
- 3 ♦ :: generic counter game invite
- 3M :: dead min
- 3oM :: natural F1/GF dpending the major
- 3NT :: offer to play
- 4x :: splinter
- 4M :: to play

Gazzilli

1M-1x-2NT

- 3 sking
 - o 3 ♦ :: 4 ♦ 15-17 NF
 - 3♥::4♣ 15-17 NF
 - ∘ 3♠ :: 4♦ GF
 - ∘ 3NT :: 4♣ GF
- 3 ♦ ?
- 3M s.o.
- 3oM natural GF

1♥-1♠-2♣

- 2 **♦** any 8+
 - o 2 6+ 12-15/14-15
 - o 2 **A** 3+ **A** 16+
 - o 2NT 0-2 18+
 - 3**♣** ask
 - 3 ♦ / ♥ /NT natural
 - 3**♠** 5**♥** 4+**♣**
 - 3m 5♥ 4m 0-2♠
 - o 3 6+ 16-17 0-2
 - o 3 **?**???
 - o 3NT 16-17 2 533

1♠-1NT-2♣

- 2 ♦ any 8+
 - o 2 **3**+ **1**6+
 - o 2 **6** + **6** 12-15/14-15
 - o 2NT
 - 3♣ ask
 - 3 ♦ / ♥ /NT natural
 - **■** 3♠ 5♥ 4+♣
 - o 3m
 - o 3**()**
 - ∘ 3♠
 - o 3NT

1**♥**-1NT-2♣

- 2 ♦ any 8+
 - o 2 6+ 12-15/14-15
 - o 2 **4**+ **4** 16+
 - o 2NT 18+
 - 3**♣** ask
 - 3 ♦ /♥/NT natural
 - **■** 3♠ 5♥ 4+♣

- 3m 5♥ 4m
- 3♥ 6+♥ 16-17
- o 3 ???
- o 3NT

Competitive bidding after 1M

1M - (DBL) - ?

- 1NT to 2M-2 transfer
- 2M-1 constructive+ raise

Applies when we overcall 1M as well

1M - overcall below 2M

- 2NT :: 4M inv+
- cueibd :: 3M inv+
- other :: natural stuff

1NT Opening

- 2 Garbage stayman
 - o 2 ♦ :: no 4M
 - 2♥ 4+♥ 4+♠ weak
 - 2♠ inv 5♠
 - 2NT inv
 - 3m 5+m GF
 - 3M smolen
 - o 2 4 4 possible 4
 - 2♠5♠ inv
 - 2NT inv with 4♠
 - 3m 5+m 4♠ GF
 - 3♥ inv raise
 - 3NT GF with 4♠
 - o 2
 - 3♥ ISL ♠ raise
- 2 **5+**
 - o 2 2-3

- 2 **5** inv
- 2N/3 GF transfer
 - 3m support
 - 3♥ support
 - new suit: no fit, problem in bid suit
- 3 ♦ 6+♥ inv or GF good suit
- 3 **6**+ **G**F bad suit
- 2NT 4♥ max
 - 3 ♦ retransfer
- ∘ 3♥ 4♥ min
- 2 5+
 - o 2 **2** 2-3
 - 2NT/3 GF transfer (see above)
 - 3 **♦** ???
 - 3♥ 6+♠ inv or GF good suit
 - 3 **♠** 6+ **♠** GF bad suit
- 2 range ask or 6+ --> new suit = shortness
- 2NT 6+♦ or 5+/5+ minors --> new suit = shortness
- 3 \$\infty\$ 5M stayman
- 3 ♦ 5-5 Majors inv+
- 3M 1M 3oM (54)
- 4m South African Texas
- 4M to play
- 4/5NT quant invite

- 2♦ waiting or 5+♥
 - 2♥ 18-19 balanced
 - 2♠ puppet, no 4M
 - 2NT 18-19 balanced
 - 2NT 4+ ♣ 4+ ♥ (at least 5-4)
 - 3♣ 4+ ♦ 4+♥ same
 - 3 ♦ 6+♥ GF
 - 3♥ 5♥ GF (5332 or no interest in showing minor)
 - 3 ♠ 4 ♥ GF (can be 4 ♥ -4m ISL)
 - ∘ 2♠ GF 5+♠

- o 2NT GF balanced
- ∘ 3♣ 5♥ 4other GF
- o 3 ♦ 5+ ♦ GF
- o 3♥6+♥GF
- 2 5+ or GF 4
 - o 2♠: 18-19 balanced 2-3♠
 - 2NT: 4+♣ 4+♠
 - 3♣ 4+ ♦ 4+ ♠
 - 3 ♦ 6+ ♠ GF
 - 3♥ 5♠ GF (5332 or no interest in showing the minor)
 - 3♠ 4♠ GF (could be 4♠-4m ISL)
 - 3NT 5+/5+ Majors GF (don't pass even if 2=2 majors)
 - o 2NT: GF balanced
 - ∘ 3♣ 5+♥ 4m GF
 - o 3 ♦ 5+ ♦ GF
 - o 3♥6+♥GF
 - o 3 **1**8-19 4
 - ∘ 3NT 4♠ GF
- 2 minor suit stayman
- 2NT
- 3
- 3 ♦ 5+M-4oM
 - o 3 **0** 3 **0** 2
 - o 3 **a** 3 **a** 2
 - o 3NT 2=2 majors
 - 4♣ 3-3 Majors xfer to your 5+M
 - o 4 ♦ 6+ ♦ GF
 - o 4M 18-19 with 4M
- 3 1M 3oM (54)
- 3 **1** M 3 o M (54)
- 3NT

Competitive auctions after 1NT or 2 opening

After a 2X overcall, either natural, or that doesn't promise any suit

- DBL :: TO
- 2Y :: S.O
- 2NT :: 🛖 or s.o. in some other suit
- 3Y :: inv+ transfer
- 3(X-1) xfer to their suit :: TO DBL with shortness in their suit
 - o 3X :: ask for 4 card overcallsmajor
- 3**•** ???

After a 3 ♣ overcall

- X :: TO
- 3 ♦ /♥ :: transfer to M inv+
- 3♠ :: xfer to ♦?

Unusual over unusual after two know suit overcalls. Does DBL set pen X or next DBL still TO?

After DBL of an art overcall next DBL is TO

2♦ Opening

2 Opening

2 Opening

2NT Opening

- 3♦: puppet to 3♥
 - ∘ 3♥ forced
 - pass: long weak

- 3♠ long spades weak
- 3NT game try, pass with 2 of top 3 (1 of top 3 when opening NV vs VUL)
- 3M natural GF
- 3NT to play

•

3NT Opening

- 4 xfer to your Major --> 4NT RKCB
- 4 ♦ generic ISL
 - o 4M min
 - 4NT cue other M
 - o 5m cue --> 5/6♥ p/c
- 4 pass or correct
- 4 To play(I know you have 🏚)

Competitive agreements

After 1 or 2 level overcalls new suits at the 1 or 3 level are forcing, new suits at the 2 level are NF

Jumps in new suits are fit jumps (unless agreed otherwise for that spot)

Jumps to 4M by an unpassed hand are always natural

Unusual over unusual after overcalls showing 2 known suits (lower cuebid shows support when partner has already shown a suit)

Micheals cuebids (1m)-2 ♦ :: Major; (1m)-3m :: ♠+om

(1x)-DBL-(pass)-2x(cue-bid) is forcing to 2NT or suit repetition

Grue switch

When opponents show \spadesuit and partner bids a natural $3 \heartsuit$ and no other suits have been bid. Like: $(2 \spadesuit) - 3 \heartsuit - (pass) - ?$ now $3 \spadesuit$ is a stopper ask or a strong natural $4 \clubsuit$ bid, while $4 \clubsuit$ shows a \heartsuit raise with stronger than $4 \heartsuit$

Other switch:

When we have shown a major and opponents compete at the 3 level or partner has just competed to 3M and we don't have a 3level cuebid we use $4\frac{4}{3}$ as the strong raise, and the cuebid as the natural $4\frac{4}{3}$ bid

Examples:

1M-(3 \spadesuit /3oM)- ? 4 \clubsuit =stronger raise; 4cue = strong \clubsuit .

 $(3 \spadesuit)-3M-(pass)-?$.

(1R)	DBL	(3R)	3♠
(pass)	4♣ ♠ ISL; 4R=♣ power DBL	-	-