

Zenith

???

```
<<set $reset == false>>
```

```
<<if $reset == false>>
```

```
<div class = "centertext">
```

You [[wake up|Stand Up]] in a ''space'' beyond your //comprehension//. You don't understand how any of this ==works==; __geometric__ shapes, seemingly ''crystalline'' in nature, wax and wane in and out of existence.

It's brilliance fills you with a sickly awe; it's sublime visage imprinted directly onto the core of your being.</div>

```
<<else>>
```

```
<div class = "centertext">
```

You [[wake up|Stand Up]] in a ''space'' beyond your //comprehension//. You don't understand how any of this ==works==; __geometric__ shapes, seemingly ''crystalline'' in nature, wax and wane in and out of existence.

It's brilliance fills you with a sickly awe; it's sublime visage imprinted directly onto the core of your being.

But it's like you've seen it before.

```
</div>
```

```
<</if>>
```

```
<<if $found == 5 && $bgae < 10>>
```

```
[[Insanity]]
```

```
<</if>>
```

```
<<if $found == 5 && $bgae == 10>>
```

```
[[Ascension]]
```

```
<</if>>
```

Stand Up

you try to stand but when you look to your feet, you realise you have none; you have no body to speak of.

it's hard to [[think|Correct1]].

you wish you could just go back to [[sleep|GiveUp]].

Correct1

you imagine a point in what would be the distance. A zenith to focus in on amongst the nonsensical imagery inside you.

it pushes you closer...

closer and closer away...

[[Wake Up |Bedroom]]

GiveUp

you focus on the comfort of home; dragging yourself closer and closer towards rest.

the cold feeling of blankets smothers you and overwhelms your very being; every thought permeated with the sense of a calm serenity.

you fall into a deep slumber.

you don't <<click "wake up." "???">><<set \$reset == true >><</click>>

Insanity

Double-click this passage to edit it.

Ascension

Double-click this passage to edit it.

Bedroom

You [[sit up|getready]] with a startle and grab your arm...!

It's there...

.

..

...

You're not really sure why you thought it wouldn't be, but for some reason you-

Hold on.

How late are you?

HOW LATE ARE YOU?!?!

gobacktosleep

a little diamond flickers in the shadows of your mind.

incandescent beams of golden light erupt from your chest, zig-zagging and criss-crossing in-between a forest of gargantuan chrome trees, whose tops extend into the white sky above; illuminated by an unseen sun.

you look down to see that this time around, you have a body which strangely, casts no shadow.

the beams of light tug you forward.

in the distance you see <<if \$sclSeen != true>>your <<click "university" "School">> campus, <<set \$sclSeen = true>><</click>>

<</if>> <<if \$rstSeen != true>> your favourite <<click "cafe" "Restaurant">> <<set

```
$rstSeen = true>><</click>>

<</if>><<if ($rstSeen != true) and ($sclSeen != true)>>and another place you can't quite
make out<</if>>

<<if ($sclSeen == true) and ($rstSeen == true)>>

A <<click "Library" "DeathScene">><<set $libSeen = true>><</click>> /*add after having
checkd other 2 places */

<</if>>

/*setter link, using the click macro instead of a link allows me to set a variable on
click which means I can use it to hide the link afterward */

[[Wake Up|wakeup]]
```

getready

YOU YANK OFF THE SHEETS AND SCRAMBLE OUT OF BED!

ITS-

7:00am...

"Oh", you think to yourself.

"Oh..."

That `[[sleep|gobacktosleep]]` was way too good.

You climb back underneath your sheets and close your eyes.

•

• •

• • •

[illegible]

School

"hi".

you step into the room and awkwardly smile at the lecturer.

*look for a space towards the back

...

*3rd from the left

...

*dont knock anyone's stuff

shuffling through the row, you bump a few bags and feel intense guilt wash over you. its almost sickening.

you want to go [[back|gobacktosleep]]

or do you want to [[wake up|wakeup]]?

Restaurant

the bell rings as you enter the shop. you walk up to the counter and survey the selection of bread they have available. you point at it, the one you want. choose your fillings. you [[avoid|wakeup]] eye contact. the server gives you your food. you smile and take it. you turn and [[leave|gobacktosleep]]. a drink is one pound extra.

DeathScene

you see your friend hanging out with someone near the library and call out to them to no avail; they can't seem to hear you from here. maybe you can't interact with them at all. they're with someone however they look blurry and out of focus; none of their features stay the same long enough to make out a face.

your friend takes something out of their pocket.

==ive never seen anything like this==

they drop the lifeless body.

==ignorance was bliss==

red fills the air.
 ==its what keeps you sane==
 thick.
 ==truth is only gods domain==
 you jolt [[awake|question1]].

question1

There's [[no way that could've been real|fake]].

It couldn't have been and yet, the vividness of it; it's all so, so clear.

The splash of thick red mist on your face, the smelll of blood, the taste of iron. You could feel the life leave their body; the pain, the fear, the confusion of death.

The bloodlust.

It felt way too [[real|real]].

real

```
<<set $correct == false>>
<<timed 10s>> <<goto "scaredgoout">> <</timed>>
<<timed 1s>> ZZZZZZZZZZZZZT...
<<next>>==Your phone moves a little==
<<next>> ZZZZZZZZZZZZZT...
<<next>>==Your phone moves a little==
<<next>> ZZZZZZZZZZZZZT...
<<next>>==Your phone moves a little==
<<next>> ZZZZZZZZZZZZZT...
<<next>>==Your phone moves a little==
<<next>> ZZZZZZZZZZZZZT... CRUNCH!
<</timed>>
[[Pick up your phone|readphonedontgoout]]
```

fake

```
<<set $correct == true>>
<<timed 10s t8n>> <<goto "scaredgoout">> <</timed>>
<<timed 1s>> ZZZZZZZZZZZZZT...
<<next>> ZZZZZZZZZZZZZT...
<<next>> ZZZZZZZZZZZZZT...
<<next>> ZZZZZZZZZZZZZT...
<<next>> ZZZZZZZZZZZZZT...
<<next>> ZZZZZZZZZZZZZT...
<<next>> ZZZZZZZZZZZZZT...
<<next>> ZZZZZZZZZZZZZT...
<<next>> ZZZZZZZZZZZZZT...
<<next>> ZZZZZZZZZZZZZT... CRUNCH!
<</timed>>
[[Pick up your phone|goout]]
```

wakeup

you look up into the clouds of black and shimmering silver above, letting it's glorious incandescence wash over you. the heaven's warmth and frigid abyss mix and meld together inside you, [[pulling your mind free of this dream|goout]].

of this nightmare.

```
<<set $wokeupearly = true>>
```

UNIVERSITY

"YO". You spin around to meet the voice.

It's *****.

They beckon and you begin walking towards the [[cafe|RESTAURANT]]. You tell them you just haven't been feeling very well lately.

"Nah, the place we're goin has the best chicken soup, get a lil' that and you'll be good".

----- smiles at you reassuringly.

You curve your mouth into an awkwardly poor approximation of a smile and listen to your friend ramble on about all the benefits of the supposedly miraculous chicken soup you're about to eat.

<<if \$libSeen == true>>

You think about the dream you had.

/*SIGH*/. You look at your friend and speak to him quietly. "I've been having these dreams recently and I-"

"We're here", ----- exclaims with a smile still on their face.

You quiet down.

You wouldn't want to make them worry.

Those dreams probably meant nothing.

<</if>>

RESTAURANT

The bell *rings* as you enter the cafe. The smell of fried sausages and grilled onions fills the air. You walk in with ----- and join the queue.

<<linkreplace "*ONE MORE BACON SANDWICH AND CAN YOU ADD A LITTLE EXTRA CHEESE IN IT THIS TIME!*" t8n>><<silently>><<set \$cheese to true>><</silently>>COME ON, ANOTHER ORDER COMING UP!<</linkreplace>>, the server roars back into the kitchen.

"What'll you be having, sir?", the server asks with a soft smile, in almost comedic contrast to their shrieking earlier.

"Could I get 2 bowls of chicken soup please", ----- asks and pulls their wallet out to pay.

The server takes the money and gives back the exact change. "It'll be with you in about 20

minutes, take a seat".

You both comply.

----- tells you about how their week has been going; the trials and tribulations of living in halls, eating dry noodles, leaving their phone in the [[library|LIBRARY]] and the one time they ran out of clothes and wore pajamas to their lecture.

You chuckle a little bit. You miss your friend. You miss listening to them talk.

"Here's your food!", a waitress brings a tray with the food over and sets it down on the table.

You stare at the food for a while.

"You gonna eat?", ----- asks.

You begin eating.

LIBRARY

<<if \$wokeUpEarly == true || \$correct == false || \$correct != true>>

You arrive outside the library and check the time. It's been a few hours already and you really can't be bothered to go in.

Something about the ambience.

"I feel you..."

***** laughs and gives you a little nod, then heads into the library.

"Just make sure you get the work done init?"

You're probably not going to get that work done.

[[You turn to leave.|WOKEUP]]

<</if>>

<<if \$correct == true>>

Wait. //tsk// You forgot to get their notes.

You grab your head and curl up.

how am I here...?

'strangely, the clock still shows 7am'

"I... I need to go back to sleep. That's all I need to do, just dream and sleep and I 'll figure it out", you say to yourself nodding.

==//you don't even know the half of it//==

you pause.

you lie down and pull the covers over you.

You wait.

<<nobr>>

<<timed 10s>>

you look at the bottle of [[pills|PANIC]] on your bedside table.

<</timed>><</nobr>><<nobr>>

<<timed 7s>>

<<next>> you calm down.

<<next>> ...you fall <<click "asleep" "PATIENCE">><<set \$patience to true>><</click>>

<</timed>> <</nobr>>

PANIC

<<timed 1s>>

<<next>> you pour one into your mouth

<<next>> you swallow

<<next>> ...

<<next>>

<<next>>

<<next>> you pour one into your mouth

```

<<next>> you swallow
<<next>> you pour one into your mouth
<<next>> you swallow
<<next>> you pour one into your mouth
<<next>> you swallow
<<next>> you pour one into your mouth
<<next>> you
<<next>> you feel terrible
<<next>> you don't...
<<next>> you fall asleep...
<</timed>>
<<timed 1s>>
<<next>> .
<<next>> ..
<<next>> ...
<<next>> ....
<<next>> you wake up.
<<next>> You wake up?
<<next>> YOU WAKE UP?!
<<next>> ==BZZZZZZZZZTTTTT
<<next>> NO HOW NO NO NGHH NHHHHHHHHHHHHHHH
<<next>> ==BZZZZZZZZZTTTTT
<<next>> WHyyYYYYyyyyyYYYYyyNHHHHHHHHHHHHHH~
<<next>> ==BZZZZZZZZZTTTTT
<<next>> your friend is calling you
<<next>> answer the phone
<<next>> ==NO
<<next>> ==BZZZZZZZZZTTTTT
<<next>> you grab your phone
<<next>> you need to just <<nobr>>
<<if $clockSeen == true>>
[[tell the truth|FRIENDTALK]]
<</if>>
<</nobr>>
<<next>> ==BZZZZZZZZZTTTTT
<<next>> no.
<<next>> you need to [[just tell them something they'd believe|DREAMDIARY]]
<<next>> ==BZZZZZZZZZTTTTT
<<next>> you just need to know why
<<next>> ==BZZZZZZZZZTTTTT

```

```
<<next>> why is this happening to me?
<<next>> ==BZZ
<<next>> <<goto "NOREPLY">>
<</timed>>
```

PATIENCE

you open your mind and listen to the scenery. you hear it. all of it.

```
<<silently>>
<<if $patience == true && $libSeen == true && $cheese == true>>
<<set $allSecretsFound = true>>
<</if>>
<</silently>>
<<timed 4s>> you understand.
<<next>> you finally understand.
<<next>> you open your eyes.
<<next>> you look at the cacophony of colors in front of you.
<<next>> "you need to make the decision", * says tiredly.
<<next>> you look back at *
<<next>> "i know", you reply calmly.
<<next>> you look at the chair and think about what it means.
<<switch $allSecretsFound>>
<<case false>>
<<timed 5s>>
<<next>> youre not okay with it
<<next>> you look at *.
<<next>> no.
<<next>> you turn and leave.
<<next>> <<goto "SLOWINSANITY">>
<</timed>>
<<case true>>
<<timed 5s>>
<<next>> you sit down.
<<next>> <<goto "LIVE">>
<</timed>>
<</switch>>
<</timed>>
```

FRIENDTALK

you just need to tell them the truth.

you wipe your eyes.

you take a deep breath.

you answer.

<<timed 3s>>

<<next>> yo... i havent seen you in days, you haven't been answering my messages. is everything okay?

<<next>> '//you take the deepest of breaths//''

<<next>> 'im really struggling right now''

<<next>> 'im sorry ive been so distant''

<<next>> 'im sorry ive been ignoring your messages''

<<next>> 'i just wouldnt know what to say to you''

<<next>> 'i cant even begin to explain''

<<next>> '//a tear drops onto the floor//''

<<next>> 'i cant even begin to explain....''

<<next>> bruh

<<next>> '//a tear drops onto the floor//''

<<next>> '//a tear drops onto the floor//''

<<next>> i dont understand how you're feeling, that much is true.

<<next>> '//a tear drops onto the floor//''

<<next>> but i want to help you. no matter what you're going through right now, you're my friend and i want to help you.

<<next>> 'thanks''

<<next>> im coming over, you at home?

<<next>> 'yeah.'''

<<next>> ill be there in a half hour, stay right there.

<<next>> 'thank you.'''

<<next>> '//click//''

<<next>> you wipe your face and nose.

<<next>> you look at your phone.

<<next>> 'you cry hot tears''

<<next>> '...you begin laughing.//

<<next>> 'strangely, the clock still shows 7am''

<<next>> 'you throw your phone at the wall''

<<next>> ''==strangely, the clock still shows 7am==''
<<next>> ''you scream into the silence''
<<next>> ''==strangely, the clock still shows 7am==''
<<next>> ''==strangely, the clock still shows 7am==''
<<next>> <<goto "Stand Up">>
<</timed>>

DREAMDIARY

<<timed 3s>>
<<next>> you answer your phone.
<<next>> ''leave me alone''
<<next>> please, look, come out. im worried about you
<<next>> ''stop messaging me''
<<next>> if something's wrong we can talk it out
<<next>> ''i dont want to talk i want you to leave me alone''
<<next>> im really trying here
<<next>> ''i never asked you to try''
<<next>> bruh
<<next>> ''i never asked you to help''
<<next>> ''we hardly even speak''
<<next>> ''who are you to try and help me''
<<next>> ''who said i needed help?!''
<<next>> ''im not some kind of charity for you to-''
<<next>>
<<next>> you look at your hands.
<<next>> you look at your disheveled surroundings
<<next>> who are you talking to?
<<next>> ''no. nobody. noone''
<<next>> you feel your face
<<next>> how long have i been here?
<<next>> how. long.
<<next>> it was so real.
<<next>> no. no. no. no. no. NO. NO. NO. NO PLEASE COME ONNN
<<next>> ''you take out a small diary''
<<next>> ''you make a note''
<<next>> //'its. not. real.'//
<<next>> ''you open your window''
<<next>> ''sigh...''
<<next>> ''you climb out onto the balcony''

<<next>> ''you take a deep breath''
<<next>> ''you [[stand|Stand Up]] on top of the railing.''
<<next>> you gotta wake up.
<</timed>>

NOREPLY

//your eyes dart open//
//''you listen''//
<<timed 2s>>
<<next>> you hear someone opening the door.
<<next>> you run to your window and look out
<<next>> you hear shuffling
<<next>> ''there's no car''
<<next>> ''they're coming up the stairs.''
<<next>> it's [[now|KILLFRIEND]] or [[never|FINDFRIEND]]
<</timed>>

KILLFRIEND

<<timed 4s>>''theyre outside''
<<next>> ''The door handle begins to turn''
<<next>> //''You equip your keyboard''//
<<next>> ''The door begins to open''
<<next>> ''You ready yourself''
<<next>> ''you shout and kick forwards with full force, catching the intruder square in the chest''
<<next>> ''they go reeling backwards''
<<next>> //''time slows''//
<<next>> * flies backwards towards the railings.
<<next>> ''they look at you in horror''
<<next>> "...YOU- !"
<<next>> <<timed 2s>> ''NO!''
<<next>> ''they can't get their balance''
<<next>> you run out to grab them
<<next>> ''AH!''<<timed 3s>>
<<next>> "no... i..."
<</timed>>
<<next>> ''they fall''
<<next>> "nononononono"

<<next>> ''they hit the ground''
 <<next>> "nononononononononononononononononono, i didnt mean it"
 <<next>> ''they cant hear you''
 <<next>> ''it wasnt. it wasnt me why would i do that?!''
 <<next>> ''you cry''
 <<next>> '''IT WASNT MEEEEEEEE-'''
 <<next>> '' CLANG! CLANG! CLANG! ''
 <</timed>>
 <<next>> '' your eyes dart over to the door ''
 <<next>> "Stop all that yelling before I give you something to scream about!", the guard barks through the bars.
 <<next>> ''...you turn over in your bed and cry''
 <</timed>>

FINDFRIEND

<<timed 4s>>''theyre outside''
 <<next>> ''The door handle begins to turn''
 <<next>> //'You equip your keyboard'//
 <<next>> ''The door begins to open''
 <<next>> ''You ready yourself''
 <<next>> ''You roll your eyes and sigh''
 <<next>> "Bruh. Are you gonna attack me with that oldass dusty keyboard?". You roll your eyes and look at *.

"How did you get in?" you ask them. They look at you confused for moment, as if they needed to remember first. "Oh yeah, this", they reach into their back pocket and produce a small silver key; "It was underneath the doormat" they say, smiling. You look at them blankly and ''sigh''. If you went and checked, there'd probably be a doormat there; you decide to get to the point.

"Why are you here?", you ask firmly. * drops their smile. "Can we sit down?" they ask, pointing to the bed. They sit down and you follow, sitting down next to them, staring at the floor. "Look, I'm going to be honest with you right now. I'm your friend and I love you but if you don't tell me what's up I [[can't help you|GOHOME]] * says, sternly.

You look at * and think of something to say.

<<next>> <<timed 25s>> You tell them the [[truth|FINDFRIENDTRUTH]].
 <</timed>>

<</timed>>

FINDFRIENDTRUTH

You look to your friend. Your only friend. You hope they'll believe you but you know they won't really. They look at your eyes fixed and wait for a response. You look away, towards the far wall.

'You open your mouth and take a deep breath'.

"You know sometimes...", you start shakily. "You know when you look around at everything and when you stare just long enough, something seems very off?", you ask. They look at you inquisitively and bite their lip.

They nod.

"Like when you stare at words for too long and they stop looking normal?", they ask.

You nod. "Yeah, like they aren't real!", you exclaim laughing. Your friend looks at you. They reach into their back pocket.

You close your eyes.

They produce a handkerchief and wipe the tears from your cheeks.

You feel a warm embrace.

"I will always be here for you"

[[always|Stand Up]].

GOHOME

<<timed 3s>>
<<next>> ''leave me alone''
<<next>> im worried about you
<<next>> ''stop messaging me''
<<next>> if something's wrong we can talk it out
<<next>> ''i dont want to talk i want you to leave me alone''
<<next>> im really trying here
<<next>> ''i never asked you to try''
<<next>> bruh
<<next>> ''i never asked you to help''
<<next>> ''we hardly even speak''
<<next>> ''who are you to try and help me''
<<next>> ''who said i needed help?!''
<<next>> ''im not some kind of charity for you to-''
<<next>>
<<next>> you look at your hands.
<<next>> you look at your disheveled surroundings
<<next>> who are you talking to?
<<next>> ''no. nobody. noone''
<<next>> you feel your face
<<next>> how long have i been here?
<<next>> how. long.
<<next>> it was so real.
<<next>> no. no. no. no. no. NO. NO. NO. NO PLEASE COME ONNN
<<next>> ''you take out a small diary''
<<next>> ''you make a note''
<<next>> //'its. not. real.'//
<<next>> ''you open your window''
<<next>> ''sigh...''
<<next>> ''you climb out onto the balcony''
<<next>> ''you take a deep breath''
<<next>> ''you [[stand|Stand Up]] on top of the railing.''
<<next>> you gotta wake up.
<</timed>>

SLOWINSANITY

```
<<timed 25s>> <<goto "Stand Up">> <</timed>>
<<for $i = 0; $i < 10; $i++>>

<<timed 5s>> You wake up in bed with a start.

<<next>> ==//''strangely the clock still sho-''//==

<<next>>'You break the clock.'

<<next>> ''As long as it takes''

<</timed>>
<</for>>
```

LIVE

You sit up and yawn.

Good sleep.

YOU YANK OFF THE SHEETS AND SCRAMBLE OUT OF BED!

ITS-

8:40???!!!

HOW DID IT GET SO LATE???!!!!

You rip open your curtains.

''You pause''

"It's a beautiful day out today".

scaredgoout

"Oh come on, I just got this phone". You ''sigh'' to yourself and pull the covers back over you.

"I'll get it fixed later", you grumble to yourself.

'''Probably wasn't anything important anyway'''

You slowly go back to [[sleep|NOREPLY]].

goout

Your phone slips off of your bedside table but you manage to put out a hand and grab it, just before it hits the floor. You let out a huge sigh of relief; you just got this phone.

Turning it over, the screen flickers on and blasts your retinas with the light of a thousand suns. "Agh!", you wince and squint your eyes at the display.

*Message from ----- 10:52pm : 'hey come meet me outside
[[uni|UNIVERSITY]] tomorrow, before lectures. get breakfast or somethin.'

<<if \$libSeen == true>>

You look at your phone.

'''Oddly, the clock still shows 7am.'''

<<set \$clockSeen == true>>

<</if>>

readphonedontgoout

<<set \$real == true>>

Your phone slips off of your bedside table but you manage to put out a hand and grab it, just before it hits the floor. You let out a huge sigh of relief, you just got this phone.

Turning it over, the screen flickers on and blasts your retinas with the light of a thousand suns. "Agh!", you wince and squint your eyes at the device.

*Message from ----- 10:52pm : 'hey come meet me at uni tomorrow, before
lectures. get breakfast or somethin, we can hang, go library, do work, whatever''

You stare at the phone eyes wide open, sweat on your brow. You wan't to tell yourself that dreams mean nothing, that you're acting like an idiot, but you just can't shake the feeling of that dream from your system; the gore still raw in your mind.

Your hand trembles.

You try to find the courage to [[respond|goout]], but you decide to [[stay|NOREPLY]] at home a little while longer.