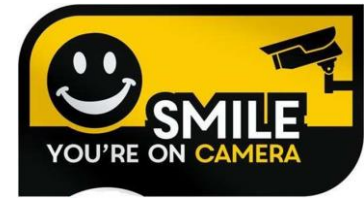




Lab06

COMP 125 Programming with Python



The synchronous sessions are recorded (audiovisual recordings). The students are not required to keep their cameras on during class.

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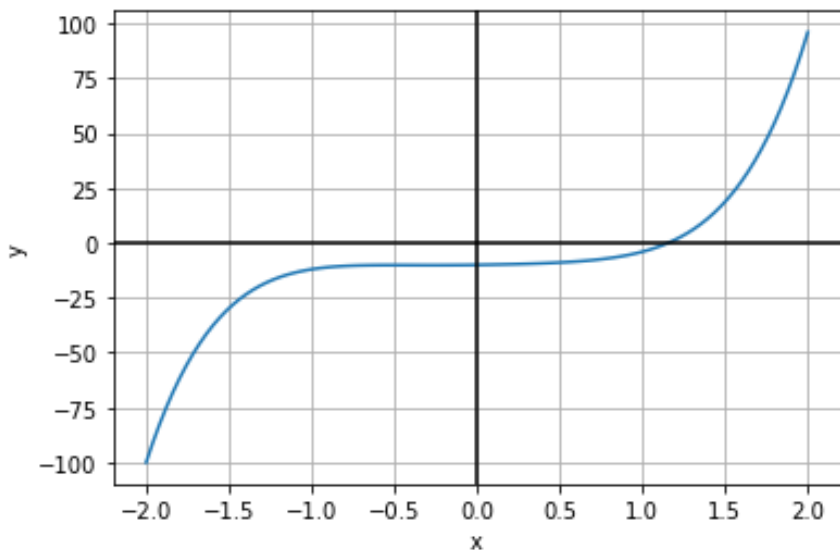
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Finding the root(s) of a function

The root of a function $f(x)$ is defined as the value (x) , where the function evaluates to zero: $f(x)=0$

For example $f(x) = 3x^5 + 2x^2 + x - 10$ has one root in the interval $[-2,2]$.

If we plot this function, we get:



How can we find the value of this root?

Bisection Method

Bisection method is a robust, but inefficient, method for finding the root(s) of a function numerically.

Let's suppose that we have two x-values **xpos** and **xneg** where the function has positive and negative values:

$f(x_{\text{pos}}) > 0$ and $f(x_{\text{neg}}) < 0$.

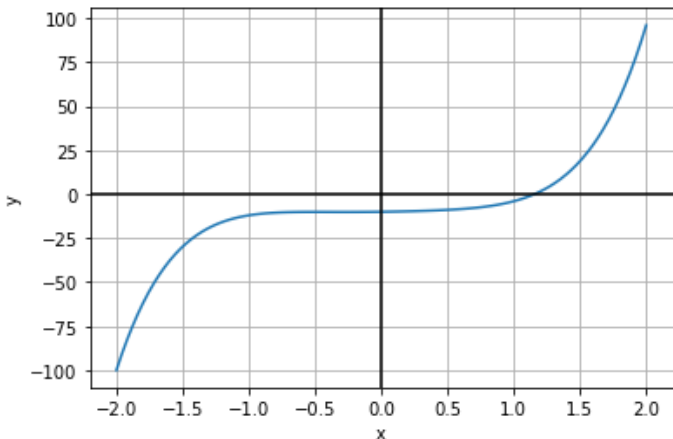
Since the function changes sign between **xneg** and **xpos**, there must be at least one root in the interval **[xneg, xpos]**

For example for the function

$$f(x) = 3x^5 + 2x^2 + x - 10$$

we can use the interval **[-2,2]**, since

$$f(-2) = -100 \text{ and } f(2) = 96.$$



Bisection Method: Algorithm

Bisection method is an iterative method. The basic steps are:

1) Find the mid point of x_{neg} and x_{pos} .

$$x_{new} = \frac{x_{neg} + x_{pos}}{2}$$

2) Evaluate the function at this point

$$f(x_{new})$$

3) If $f(x_{new}) > 0$, set

$$x_{pos} = x_{new},$$

otherwise set

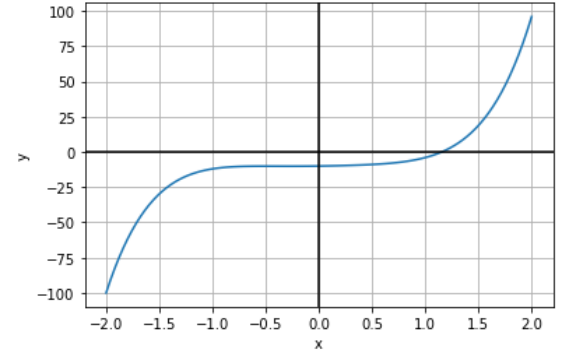
$$x_{neg} = x_{new}.$$

4) Now we have a new (narrower) interval that includes the root.

5) Repeat until the interval width

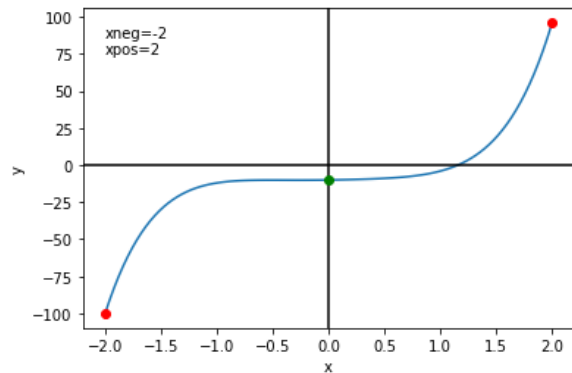
$$\delta = |x_{pos} - x_{neg}|$$

is less than a certain threshold value (e.g. 0.000001)

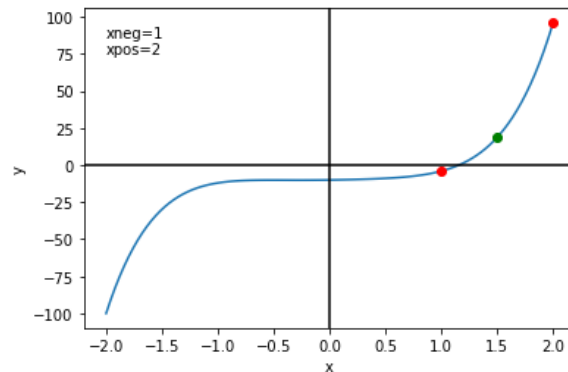


Let's try

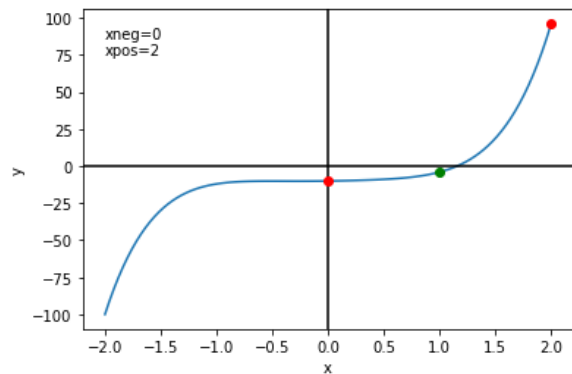
1)



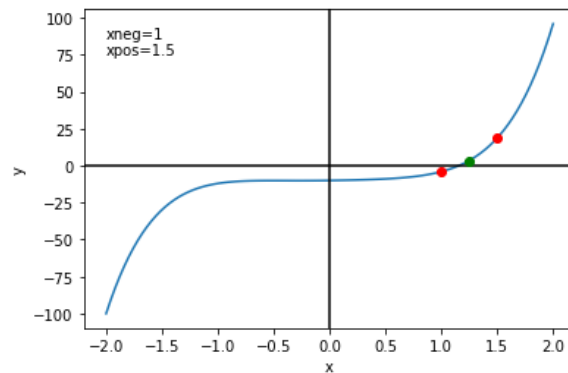
3)



2)



4)



Let's implement the Bisection method

- Download the file lab06.zip and unzip it to the Desktop.
- Start Spyder and navigate to Lab06 folder

```
In [1]: pwd
Out[1]: 'C:\\Users\\msayar'

In [2]: cd Desktop
C:\\Users\\msayar\\Desktop

In [3]: cd Lab06
C:\\Users\\msayar\\Desktop\\Lab06

In [4]: pwd
Out[4]: 'C:\\Users\\msayar\\Desktop\\Lab06'

In [5]: |
```

Import plot module

- In the folder Lab06 we have a file “plot.py”

```
import matplotlib.pyplot as plt
import numpy as np

def plot(func, xmin, xmax):
    """ Requires three arguments:
        func is the name of the function to be plotted.
        xmin and xmax define the x-limits of the plot.
    """
    n_points=100
    x=np.arange(xmin,xmax+(xmax-xmin)/(n_points-1),(xmax-xmin)/(n_points-1))
    f_x=[]
    for i in range(len(x)):
        f_x +=[func(x[i])]

    plt.plot(x,f_x)
    plt.axhline(y=0, color='k')
    plt.axvline(x=0, color='k')
    plt.xlabel("x")
    plt.ylabel("y")
    plt.show(block=False)
    return
```

- Import this module

```
In [2]: import plot
```

```
In [3]: help(plot.plot)
```

Help on function plot in module plot:

```
plot(func, xmin, xmax)
```

Requires three arguments:

func is the name of the function to be plotted.

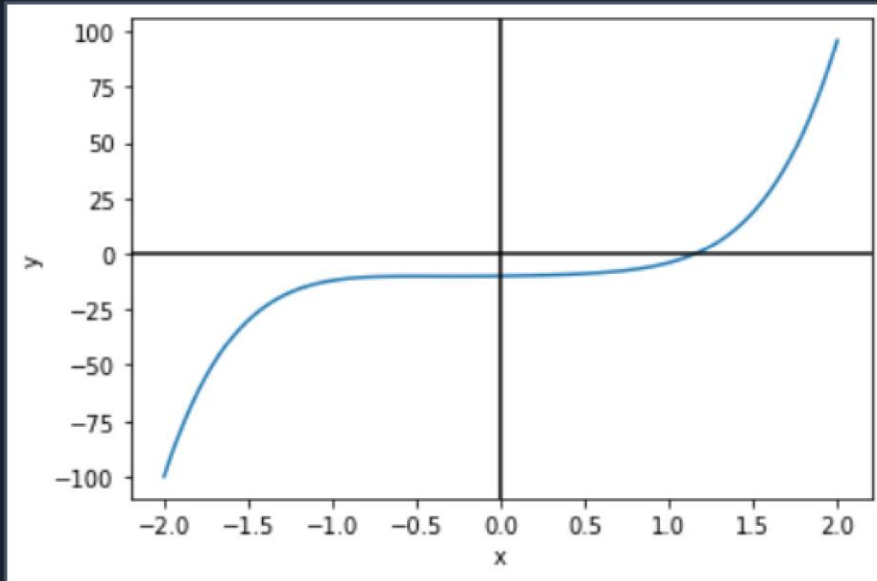
xmin and xmax define the x-limits of the plot.

Implement “myfunc” function

- Function myfunc
- Should take one argument: x
- Should return the value of $f(x) = 3x^5 + 2x^2 + x - 10$

```
def myfunc(x):  
    """Evaluates the value of the function at x"""  
  
    return
```

Let's test it



Help Variable Explorer Plots Files



Console 1/A x

```
In [5]: plot.plot(myfunc,-2,2)
```

Implement the “bisection_update” function

```
def bisection_update(func, xneg, xpos):  
    """  
    Performs one iteration of the Bisection algorithm  
    Takes three arguments  
    1) name of the function  $f(x)$   
    2)  $x_{neg}$ , such that  $f(x_{neg}) < 0$ .  
    3)  $x_{pos}$ , such that  $f(x_{pos}) > 0$ .  
  
    Returns the updated  $x_{neg}$  and  $x_{pos}$  values  
    """  
  
    "Write your code here"  
  
    return xneg, xpos
```

Implement the “bisection” method

- Should check the given x_{neg} and x_{pos} to make sure that $f(x_{neg}) < 0$ and $f(x_{pos}) > 0$
- If not, return after printing the message: "Please provide two x-values where the sign of the function differs."
- Use $\delta = 0.00001$ as convergence criteria
- Use the “bisection_update” function to iterate until the convergence criteria is satisfied: $\delta = |x_{pos} - x_{neg}|$
- At every iteration print out the current x_{neg} , x_{pos} , δ , $f(x_{neg})$ and $f(x_{pos})$
- If found, return the root value

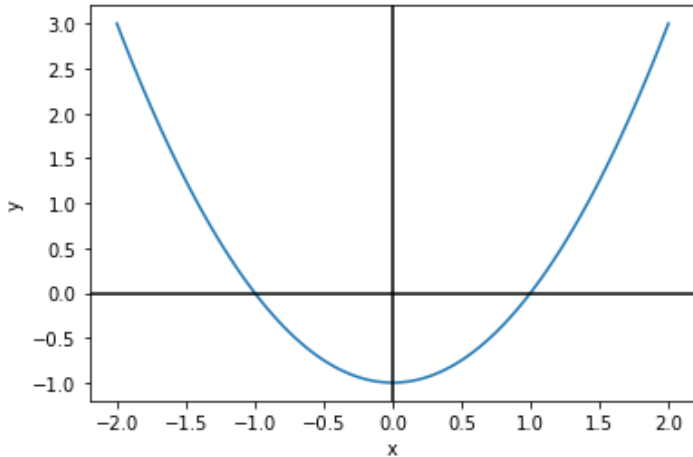
```
def bisection(func, xneg, xpos):  
    """ Takes three arguments  
    1) name of the function f(x)  
    2) xneg, such that f(xneg)<0.  
    3) xpos, such that f(xpos)>0.  
  
    Returns the root if found  
    """  
  
    "Write your code here"  
  
    return root
```

Sample output

```
xneg=-2.00000e+00, xpos=2.00000e+00, delta=4.00000e+00, f(xneg)=-1.00000e+02, f(xpos)=9.60000e+01
xneg=0.00000e+00, xpos=2.00000e+00, delta=2.00000e+00, f(xneg)=-1.00000e+01, f(xpos)=9.60000e+01
xneg=1.00000e+00, xpos=2.00000e+00, delta=1.00000e+00, f(xneg)=-4.00000e+00, f(xpos)=9.60000e+01
xneg=1.00000e+00, xpos=1.50000e+00, delta=5.00000e-01, f(xneg)=-4.00000e+00, f(xpos)=1.87812e+01
xneg=1.00000e+00, xpos=1.25000e+00, delta=2.50000e-01, f(xneg)=-4.00000e+00, f(xpos)=3.53027e+00
xneg=1.12500e+00, xpos=1.25000e+00, delta=1.25000e-01, f(xneg)=-9.37653e-01, f(xpos)=3.53027e+00
xneg=1.12500e+00, xpos=1.18750e+00, delta=6.25000e-02, f(xneg)=-9.37653e-01, f(xpos)=1.09199e+00
xneg=1.12500e+00, xpos=1.15625e+00, delta=3.12500e-02, f(xneg)=-9.37653e-01, f(xpos)=2.99110e-02
xneg=1.14062e+00, xpos=1.15625e+00, delta=1.56250e-02, f(xneg)=-4.65229e-01, f(xpos)=2.99110e-02
xneg=1.14844e+00, xpos=1.15625e+00, delta=7.81250e-03, f(xneg)=-2.20555e-01, f(xpos)=2.99110e-02
xneg=1.15234e+00, xpos=1.15625e+00, delta=3.90625e-03, f(xneg)=-9.60528e-02, f(xpos)=2.99110e-02
xneg=1.15430e+00, xpos=1.15625e+00, delta=1.95312e-03, f(xneg)=-3.32545e-02, f(xpos)=2.99110e-02
xneg=1.15527e+00, xpos=1.15625e+00, delta=9.76562e-04, f(xneg)=-1.71778e-03, f(xpos)=2.99110e-02
xneg=1.15527e+00, xpos=1.15576e+00, delta=4.88281e-04, f(xneg)=-1.71778e-03, f(xpos)=1.40851e-02
xneg=1.15527e+00, xpos=1.15552e+00, delta=2.44141e-04, f(xneg)=-1.71778e-03, f(xpos)=6.18078e-03
xneg=1.15527e+00, xpos=1.15540e+00, delta=1.22070e-04, f(xneg)=-1.71778e-03, f(xpos)=2.23078e-03
xneg=1.15527e+00, xpos=1.15533e+00, delta=6.10352e-05, f(xneg)=-1.71778e-03, f(xpos)=2.56317e-04
xneg=1.15530e+00, xpos=1.15533e+00, delta=3.05176e-05, f(xneg)=-7.30778e-04, f(xpos)=2.56317e-04
xneg=1.15532e+00, xpos=1.15533e+00, delta=1.52588e-05, f(xneg)=-2.37242e-04, f(xpos)=2.56317e-04
Root of the function myfunc is: 1.1553230285644531
```

Test with the following functions and initial values

- $f(x) = x^2 - 1$; $xneg = 0$; $xpos = 1.5$
- Hint: implement these new functions with new names. You can simply call bisection function by changing the argument name.

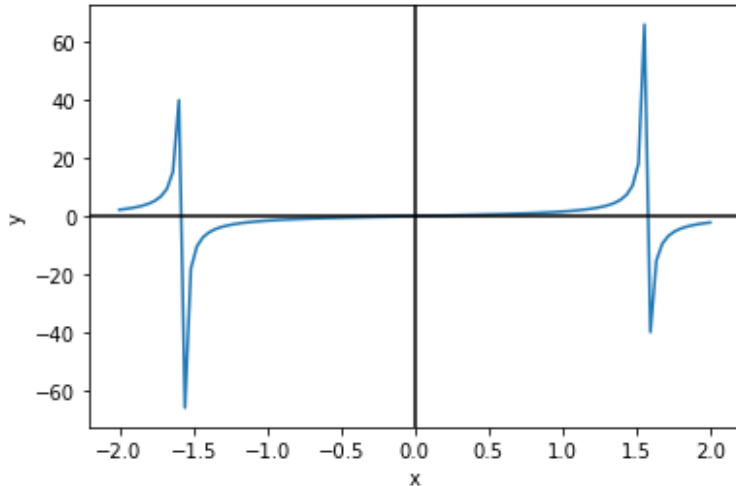


```
In [35]: plot.plot(myfunc2, -2, 2)
```

```
In [36]: bisection(myfunc2, 0, 1.5)
```

Test with the following functions and initial values

- $f(x) = \tan(x)$; $xneg = -0.5$; $xpos = 1$.
- Hint: implement these new functions with new names. You can simply call bisection function by changing the argument name.



```
In [42]: plot.plot(myfunc3,-2,2)
```

```
In [43]: bisection(myfunc3,-0.5,1)
```

Warning: What happens if you have a singularity.
Test the bisection method with $xpos=-2.0$ and $xneg=-1.0$.
Bisection method Works when the function is continuous.