## Homework 0 solutions

## Question 1

$$\hat{q}_k = \frac{1}{\left|\frac{\partial \vec{r}}{\partial q_k}\right|} \frac{\partial \vec{r}}{\partial q_k} \tag{1}$$

The relation between two curvilinear coordinates and Cartesian coordinates are given by

cylindrical coordinates 
$$(\rho, \varphi, z)$$
  
 $x = \rho \cos(\varphi)$   
 $y = \rho \sin(\varphi)$   
 $z = z$   
spherical coordinates  $(r, \vartheta, \varphi)$   
 $x = r \sin(\vartheta) \cos(\varphi)$   
 $y = r \sin(\vartheta) \sin(\varphi)$   
 $z = r \cos(\vartheta)$ 

We do a transformation using equation (1) to spherical coordinates:

$$\vec{r} = \begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} r \sin(\vartheta) \cos(\varphi) \\ r \sin(\vartheta) \sin(\varphi) \end{bmatrix}$$

$$\frac{\partial \vec{r}}{\partial r} = \begin{bmatrix} \sin(\vartheta) \cos(\varphi) \\ \sin(\vartheta) \sin(\varphi) \\ \sin(\vartheta) \sin(\varphi) \\ \cos(\vartheta) \end{bmatrix}, \ \frac{\partial \vec{r}}{\partial \vartheta} = \begin{bmatrix} r \cos(\vartheta) \cos(\varphi) \\ r \cos(\vartheta) \sin(\varphi) \\ -r \sin(\vartheta) \end{bmatrix}, \ \frac{\partial \vec{r}}{\partial \varphi} = \begin{bmatrix} -r \sin(\vartheta) \sin(\varphi) \\ r \sin(\vartheta) \cos(\varphi) \\ 0 \end{bmatrix}$$

with

$$\begin{split} \left| \frac{\partial \vec{r}}{\partial r} \right| &= \sqrt{\sin^2(\vartheta) \cos^2(\varphi) + \sin^2(\vartheta) \sin^2(\varphi) + \cos^2(\vartheta)} = 1 \\ \left| \frac{\partial \vec{r}}{\partial \vartheta} \right| &= \sqrt{r \cos^2(\vartheta) \cos^2(\varphi) + r^2 \cos^2(\vartheta) \sin^2(\varphi) + r^2 \sin^2(\vartheta)} = r \\ \left| \frac{\partial \vec{r}}{\partial \varphi} \right| &= \sqrt{r^2 \sin^2(\vartheta) \sin^2(\varphi) + r^2 \sin^2(\vartheta) \cos^2(\varphi)} = r \sin(\vartheta) \end{split}$$

we get the unit vectors:

$$\hat{r} = \begin{bmatrix} \sin(\vartheta)\cos(\varphi) \\ \sin(\vartheta)\sin(\varphi) \\ \cos(\vartheta) \end{bmatrix}, \ \hat{\vartheta} = \begin{bmatrix} \cos(\vartheta)\cos(\varphi) \\ \cos(\vartheta)\sin(\varphi) \\ -\sin(\vartheta) \end{bmatrix}, \ \hat{\varphi} = \begin{bmatrix} -\sin(\varphi) \\ \cos(\varphi) \\ 0 \end{bmatrix}$$
(2)

with transformation matrix:

$$\begin{bmatrix}
\hat{r} \\
\hat{\vartheta} \\
\hat{\varphi}
\end{bmatrix} = \begin{bmatrix}
\sin(\vartheta)\cos(\varphi) & \sin(\vartheta)\sin(\varphi) & \cos(\vartheta) \\
\cos(\vartheta)\cos(\varphi) & \cos(\vartheta)\sin(\varphi) & -\sin(\vartheta) \\
-\sin(\varphi) & \cos(\varphi) & 0
\end{bmatrix} \begin{bmatrix}
\hat{x} \\
\hat{y} \\
\hat{z}
\end{bmatrix}$$
(3)

$$\Rightarrow \begin{bmatrix} \hat{x} \\ \hat{y} \\ \hat{z} \end{bmatrix} = \begin{bmatrix} \sin(\vartheta)\cos(\varphi) & \cos(\vartheta)\cos(\varphi) & -\sin(\varphi) \\ \sin(\vartheta)\sin(\varphi) & \cos(\vartheta)\sin(\varphi) & \cos(\varphi) \\ \cos(\vartheta) & -\sin(\vartheta) & 0 \end{bmatrix} \begin{bmatrix} \hat{r} \\ \hat{\vartheta} \\ \hat{\varphi} \end{bmatrix}$$
(4)

We now verify the orthogonality of our new unit vectors using cross product:

$$\hat{r} \times \hat{\vartheta} = \begin{bmatrix} \sin(\vartheta)\sin(\varphi)(-\sin(\vartheta)) - \cos(\vartheta)\cos(\vartheta)\sin(\varphi) \\ \cos(\vartheta)\cos(\vartheta)\cos(\varphi) - \sin(\vartheta)\cos(\varphi)(-\sin(\vartheta)) \\ \sin(\vartheta)\cos(\varphi)\cos(\vartheta)\sin(\varphi) - \sin(\vartheta)\sin(\varphi)\cos(\vartheta)\cos(\varphi) \end{bmatrix}$$

$$= \begin{bmatrix} -(\sin^2(\vartheta)\sin(\varphi) + \cos^2(\vartheta)\sin(\varphi)) \\ \cos^2(\vartheta)\cos(\varphi) + \sin^2(\vartheta)\cos(\varphi) \\ \sin(\vartheta)\cos(\varphi)\cos(\vartheta)\sin(\varphi) - \sin(\vartheta)\sin(\varphi)\cos(\vartheta)\cos(\varphi) \end{bmatrix} = \begin{bmatrix} -\sin(\varphi) \\ \cos(\varphi) \\ 0 \end{bmatrix} = \hat{\varphi}$$

correct, but I wanna do a double check:

$$\hat{\vartheta} \times \hat{\varphi} = \begin{bmatrix} \cos(\vartheta)\sin(\varphi)0 - (-\sin(\vartheta))\cos(\varphi) \\ (-\sin(\vartheta))(-\sin(\varphi)) - \cos(\vartheta)\cos(\varphi)0 \\ \cos(\vartheta)\cos(\varphi)\cos(\varphi) - \cos(\vartheta)\sin(\varphi)(-\sin(\varphi)) \end{bmatrix} = \begin{bmatrix} \sin(\vartheta)\cos(\varphi) \\ \sin(\vartheta)\sin(\varphi) \\ \cos(\vartheta)\end{bmatrix} = \hat{r}$$

Now we do the same transformation to cylindrical coordinates:

$$\vec{r} = \begin{bmatrix} \rho \cos(\varphi) \\ \rho \sin(\varphi) \\ z \end{bmatrix}$$

$$\frac{\partial \vec{r}}{\partial \rho} = \begin{bmatrix} \cos(\varphi) \\ \sin(\varphi) \\ 0 \end{bmatrix}, \ \frac{\partial \vec{r}}{\partial \varphi} = \begin{bmatrix} -\rho \sin(\varphi) \\ \rho \cos(\varphi) \\ 0 \end{bmatrix}, \ \frac{\partial \vec{r}}{\partial z} = \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}$$

with

$$\left| \frac{\partial \vec{r}}{\partial \rho} \right| = \sqrt{\cos^2(\varphi) + \sin^2(\varphi)} = 1$$
$$\left| \frac{\partial \vec{r}}{\partial \varphi} \right| = \sqrt{\rho^2 \sin^2(\varphi) + \rho^2 \cos^2(\varphi)} = \rho$$
$$\left| \frac{\partial \vec{r}}{\partial z} \right| = 1$$

therefore:

$$\hat{\rho} = \begin{bmatrix} \cos(\varphi) \\ \sin(\varphi) \\ 0 \end{bmatrix}, \ \hat{\varphi} = \begin{bmatrix} -\sin(\varphi) \\ \cos(\varphi) \\ 0 \end{bmatrix}, \ \hat{z} = \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}$$
 (5)

with transformation matrix:

$$\begin{bmatrix} \hat{\rho} \\ \hat{\varphi} \\ z \end{bmatrix} = \begin{bmatrix} \cos(\varphi) & \sin(\varphi) & 0 \\ -\sin(\varphi) & \cos(\varphi) & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} \hat{x} \\ \hat{y} \\ \hat{z} \end{bmatrix}$$
 (6)

$$\Rightarrow \begin{bmatrix} \hat{x} \\ \hat{y} \\ \hat{z} \end{bmatrix} = \begin{bmatrix} \cos(\varphi) & -\sin(\varphi) & 0 \\ \sin(\varphi) & \cos(\varphi) & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} \hat{\rho} \\ \hat{\varphi} \\ \hat{z} \end{bmatrix}$$
 (7)

(b) The position vector  $\vec{r}$  in combination of basis vectors from cartesian coordinates and factors of curvilinear coordinates is given by

$$(sperical) \vec{r} = r\sin(\theta)\cos(\varphi)\hat{x} + r\sin(\theta)\sin(\varphi)\hat{y} + r\cos(\theta)\hat{z}$$
(8)

$$(cylindrical) \vec{r} = \rho \cos(\varphi)\hat{x} + \rho \sin(\varphi)\hat{y} + z\hat{z}$$
(9)

our goal is to obtain an expression of position vector, such that it is explicitly expressed by curvilinear coordinates, like in the following equation:

$$\vec{r} = \vec{r}(q_1, q_2, q_3) = \sum_{k=1}^{3} c_k(q_1, q_2, q_3)\hat{q}_k(q_1, q_2, q_3)$$

Now we replace unit vectors of cartesian coordinates with which from curvilinear coordinates using transformation matrices.

For spherical coordinates, we use equation (4):

$$\begin{bmatrix} \hat{x} \\ \hat{y} \\ \hat{z} \end{bmatrix} = \begin{bmatrix} \sin(\vartheta)\cos(\varphi) & \cos(\vartheta)\cos(\varphi) & -\sin(\varphi) \\ \sin(\vartheta)\sin(\varphi) & \cos(\vartheta)\sin(\varphi) & \cos(\varphi) \\ \cos(\vartheta) & -\sin(\vartheta) & 0 \end{bmatrix} \begin{bmatrix} \hat{r} \\ \hat{\vartheta} \\ \hat{\varphi} \end{bmatrix}$$

we insert position vector form (8),

$$\begin{bmatrix} r \sin(\vartheta) \cos(\varphi) & r \sin(\vartheta) \sin(\varphi) & \hat{x} \\ \hat{y} \\ \hat{z} \end{bmatrix}$$

$$= \begin{bmatrix} r \sin(\vartheta) \cos(\varphi) & r \sin(\vartheta) \sin(\varphi) & r \cos(\vartheta) \end{bmatrix} \begin{bmatrix} \hat{x} \\ \hat{y} \\ \hat{z} \end{bmatrix}$$

$$= \begin{bmatrix} r \sin(\vartheta) \cos(\varphi) & r \sin(\vartheta) \sin(\varphi) & r \cos(\vartheta) \end{bmatrix} \begin{bmatrix} \sin(\vartheta) \cos(\varphi) & \cos(\vartheta) \cos(\varphi) & -\sin(\varphi) \\ \sin(\vartheta) \sin(\varphi) & \cos(\vartheta) \sin(\varphi) & \cos(\varphi) \\ \cos(\vartheta) & -\sin(\vartheta) & 0 \end{bmatrix} \begin{bmatrix} \hat{r} \\ \hat{\vartheta} \\ \hat{\varphi} \end{bmatrix}$$

$$= \begin{bmatrix} r \sin^2(\vartheta) \cos^2(\varphi) & r \sin(\vartheta) \cos(\vartheta) \cos^2(\varphi) & -r \sin(\vartheta) \cos(\varphi) \sin(\varphi) \\ r \sin^2(\vartheta) \sin^2(\varphi) & r \sin(\vartheta) \cos(\vartheta) \sin^2(\varphi) & r \sin(\vartheta) \sin(\varphi) \cos(\varphi) \\ r \cos^2(\vartheta) & -r \cos(\vartheta) \sin(\vartheta) & 0 \end{bmatrix} \begin{bmatrix} \hat{r} \\ \hat{\vartheta} \\ \hat{\varphi} \end{bmatrix}$$

$$= \begin{bmatrix} r \sin^2(\vartheta) \cos^2(\varphi) \hat{r} + r \sin(\vartheta) \cos(\vartheta) \cos^2(\varphi) \hat{\vartheta} - r \sin(\vartheta) \cos(\varphi) \sin(\varphi) \hat{\varphi} \\ r \sin^2(\vartheta) \sin^2(\varphi) \hat{r} + r \sin(\vartheta) \cos(\vartheta) \sin^2(\varphi) \hat{\vartheta} + r \sin(\vartheta) \sin(\varphi) \cos(\varphi) \hat{\varphi} \\ r \cos^2(\vartheta) \hat{r} - r \cos(\vartheta) \sin(\vartheta) \hat{\vartheta} \end{bmatrix}$$

$$= (r \sin^2(\vartheta) \cos^2(\varphi) + r \sin^2(\vartheta) \sin^2(\varphi) + r \cos^2(\vartheta) \hat{r} \\ + (r \sin(\vartheta) \cos(\vartheta) \cos^2(\varphi) + r \sin(\vartheta) \cos(\vartheta) \sin^2(\varphi) - r \cos(\vartheta) \sin(\vartheta) \hat{\vartheta} \\ + (-r \sin(\vartheta) \cos(\varphi) \sin(\varphi) + r \sin(\vartheta) \sin(\varphi)) \cos(\varphi) \hat{\varphi}$$

$$= r\hat{r}$$

And for cylindrical coordinates:

$$\begin{bmatrix} \rho \cos(\varphi) \\ \rho \sin(\varphi) \\ z \end{bmatrix} \begin{bmatrix} \hat{x} \\ \hat{y} \\ \hat{z} \end{bmatrix} = \begin{bmatrix} \rho \cos(\varphi) \\ \rho \sin(\varphi) \\ z \end{bmatrix} \begin{bmatrix} \cos(\varphi) & -\sin(\varphi) & 0 \\ \sin(\varphi) & \cos(\varphi) & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} \hat{\rho} \\ \hat{\varphi} \\ \hat{z} \end{bmatrix}$$

$$= \begin{bmatrix} \rho \cos^2(\varphi) & -\rho \sin(\varphi) \cos(\varphi) & 0 \\ \rho \sin^2(\varphi) & \rho \sin(\varphi) \cos(\varphi) & 0 \\ 0 & 0 & z \end{bmatrix} \begin{bmatrix} \hat{\rho} \\ \hat{\varphi} \\ \hat{z} \end{bmatrix}$$

$$= \begin{bmatrix} \rho \cos^2(\varphi) \hat{\rho} - \rho \sin(\varphi) \cos(\varphi) \hat{\varphi} \\ \rho \sin^2(\varphi) \hat{\rho} + \rho \sin(\varphi) \cos(\varphi) \hat{\varphi} \end{bmatrix}$$

$$= (\rho \cos^2(\varphi) + \rho \sin^2(\varphi)) \hat{\rho} + (-\rho \sin(\varphi) \cos(\varphi) + \rho \sin(\varphi) \cos(\varphi)) \hat{\varphi} + z\hat{z}$$

$$= \rho \hat{\rho} + z\hat{z}$$

(c) The (square of) line element is given by

$$dl := |d\vec{r}|^2$$

with 
$$d\vec{r} = \frac{\partial \vec{r}}{\partial q_1} dq_1 + \frac{\partial \vec{r}}{\partial q_2} dq_2 + \frac{\partial \vec{r}}{\partial q_3} dq_3$$

In spherical coordinates, it is

$$d\vec{r} = \frac{\partial \vec{r}}{\partial r} dr + \frac{\partial \vec{r}}{\partial \vartheta} d\vartheta + \frac{\partial \vec{r}}{\partial \varphi} d\varphi$$

$$= \begin{bmatrix} \sin(\vartheta)\cos(\varphi) \\ \sin(\vartheta)\sin(\varphi) \\ \cos(\vartheta) \end{bmatrix} dr + \begin{bmatrix} r\cos(\vartheta)\cos(\varphi) \\ r\cos(\vartheta)\sin(\varphi) \\ -r\sin(\vartheta) \end{bmatrix} d\vartheta + \begin{bmatrix} -r\sin(\vartheta)\sin(\varphi) \\ r\sin(\vartheta)\cos(\varphi) \\ 0 \end{bmatrix} d\varphi$$

therefore,

$$\begin{aligned} |d\vec{r}|^2 &= \begin{bmatrix} \sin(\vartheta)^2 \cos(\varphi)^2 \\ \sin(\vartheta)^2 \sin(\varphi)^2 \end{bmatrix} dr^2 + \begin{bmatrix} r^2 \cos(\vartheta)^2 \cos(\varphi)^2 \\ r^2 \cos(\vartheta)^2 \sin(\varphi)^2 \end{bmatrix} d\vartheta^2 + \begin{bmatrix} r^2 \sin(\vartheta)^2 \sin(\varphi)^2 \\ r^2 \sin(\vartheta)^2 \end{bmatrix} d\varphi^2 \\ &= dr^2 + r^2 d\vartheta^2 + r^2 \sin^2(\theta) d\varphi^2 \end{aligned}$$

In cylindrical coordinates, it is

$$\begin{split} d\vec{r} &= \frac{\partial \vec{\rho}}{\partial \rho} dr + \frac{\partial \vec{r}}{\partial \varphi} d\varphi + \frac{\partial \vec{r}}{\partial z} dz \\ &= \begin{bmatrix} \cos(\varphi) \\ \sin(\varphi) \\ 0 \end{bmatrix} dr + \begin{bmatrix} -\rho \sin(\varphi) \\ \rho \cos(\varphi) \\ 0 \end{bmatrix} d\vartheta + \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} d\varphi \end{split}$$

therefore

$$|d\vec{r}|^2 = \begin{bmatrix} \cos^2(\varphi) \\ \sin^2(\varphi) \\ 0 \end{bmatrix} d\rho^2 + \begin{bmatrix} \rho^2 \sin^2(\varphi) \\ \rho^2 \cos^2(\varphi) \\ 0 \end{bmatrix} d\varphi^2 + \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} dz^2$$
$$= d\rho^2 + \rho^2 d\varphi^2 + dz^2$$

(d) The position vector in spherical coordinates is

$$\vec{r} = r\hat{r}$$

the speed  $\vec{v}(t)$  is the derivative of position vector  $\vec{r}$  with respect to time t

$$\begin{split} \vec{v}(t) &= \dot{\vec{r}} = \frac{dr}{dt} \hat{r} + r \frac{d\hat{r}}{dt} \\ &= \dot{r}(t) \begin{bmatrix} \sin(\vartheta(t))\cos(\varphi(t)) \\ \sin(\vartheta(t))\sin(\varphi(t)) \\ \cos(\vartheta(t)) \end{bmatrix} + r(t) \underbrace{\frac{d}{dt} \begin{bmatrix} \sin(\vartheta(t))\cos(\varphi(t)) \\ \sin(\vartheta(t))\sin(\varphi(t)) \\ \cos(\vartheta(t)) \end{bmatrix}}_{\text{COS}} \end{split}$$

with

therefore

$$\vec{v}(t) = \dot{r}(t) \underbrace{\begin{bmatrix} \sin(\vartheta(t))\cos(\varphi(t)) \\ \sin(\vartheta(t))\sin(\varphi(t)) \\ \cos(\vartheta(t)) \end{bmatrix}}_{\hat{r}(t)} + r(t) \underbrace{\begin{bmatrix} \dot{\vartheta}(t)\cos(\vartheta(t))\cos(\varphi(t)) - \sin(\vartheta(t))\dot{\varphi}(t)\sin(\varphi(t)) \\ \dot{\vartheta}(t)\cos(\vartheta(t))\sin(\varphi(t)) + \sin(\vartheta(t))\dot{\varphi}(t)\cos(\varphi(t)) \\ -\dot{\vartheta}(t)\sin(\vartheta(t)) \end{bmatrix}}_{\hat{r}(t)}$$
(10)

the acceleration a is given by

$$\vec{a}(t) = \dot{\vec{v}}(t) = \ddot{\vec{r}}(t) = \ddot{\vec{r}}(t) + \dot{\vec{r}}(t)\dot{\hat{r}}(t) + \dot{\vec{r}}(t)\dot{\hat{r}}(t) + r(t)\dot{\hat{r}}(t) + r(t)\ddot{\hat{r}}(t)$$
(11)

with

$$\begin{split} \ddot{\hat{r}}(t) &= \begin{bmatrix} \ddot{\vartheta}C_{\vartheta}C_{\varphi} + \dot{\vartheta}(\dot{\vartheta}S_{\vartheta}C_{\varphi} - \dot{\varphi}C_{\vartheta}S_{\varphi}) - \ddot{\varphi}S_{\vartheta}S_{\varphi} - \dot{\varphi}(\dot{\vartheta}C_{\vartheta}S_{\varphi} + \dot{\varphi}S_{\vartheta}C_{\varphi}) \\ \ddot{\vartheta}C_{\vartheta}S_{\varphi} + \dot{\vartheta}(-\dot{\vartheta}S_{\vartheta}S_{\varphi} + \dot{\varphi}C_{\vartheta}C_{\varphi}) + \ddot{\varphi}S_{\vartheta}C_{\varphi} + \dot{\varphi}(\dot{\vartheta}C_{\vartheta}C_{\varphi} - \dot{\varphi}S_{\vartheta}S_{\varphi}) \\ - \ddot{\vartheta}S_{\vartheta} - (\dot{\vartheta})^{2}C_{\vartheta} \end{bmatrix} \\ \dot{\hat{r}}(t) &= \begin{bmatrix} \dot{\vartheta}(t)\cos(\vartheta(t))\cos(\varphi(t)) - \sin(\vartheta(t))\dot{\varphi}(t)\sin(\varphi(t)) \\ \dot{\vartheta}(t)\cos(\vartheta(t))\sin(\varphi(t)) + \sin(\vartheta(t))\dot{\varphi}(t)\cos(\varphi(t)) \\ - \dot{\vartheta}(t)\sin(\vartheta(t)) \end{bmatrix} \\ \hat{r}(t) &= \begin{bmatrix} \sin(\vartheta(t))\cos(\varphi(t)) \\ \sin(\vartheta(t))\sin(\varphi(t)) \\ \cos(\vartheta(t)) \end{bmatrix} \end{split}$$

## Question 2

(a) The trajectory of the mass point is given by  $\vec{r}(t)$ 

Cross product of two vectors gives a "directionalized(?) area" (a vector) with magnitude equals to area of the parallelogram that spanned by two vectors.

In our case, the circular sector A can be approximated to a triangle with a infinitesimal arc element  $d\vec{r}$ , therefore we have

$$dA = \frac{1}{2} |\vec{r}(t) \times d\vec{r}(t)|$$

 $d\vec{r}(t)$  is the path of mass point along the the orbit  $\vec{r}(t)$  in time dt

$$\begin{split} dA &= \frac{1}{2} |\vec{r}(t) \times \vec{v}(t) dt| \\ &= \frac{1}{2} |\vec{r}(t) \times \vec{v}(t)| dt \\ &= \frac{1}{2} |\vec{r}(t) \times \dot{\vec{r}}(t)| dt \end{split}$$

therefore

$$f(t) = \frac{dA}{dt} = \frac{1}{2} |\vec{r}(t) \times \dot{\vec{r}}(t)|$$

(b) We are going to prove that

$$\frac{d}{dt}f(t) = 0$$

$$\begin{split} df(t) &= f(t+dt) - f(t) \\ &= \frac{1}{2} |\vec{r}(t+dt) \times \dot{\vec{r}}(t+dt)| - \frac{1}{2} |\vec{r}(t) \times \dot{\vec{r}}(t)| \\ &= \frac{1}{2} |(\vec{r}(t) + \dot{\vec{r}}(t)dt) \times (\dot{\vec{r}}(t) + \ddot{\vec{r}}(t)dt)| - \frac{1}{2} |\vec{r}(t) \times \dot{\vec{r}}(t)| \\ &= \frac{1}{2} |\vec{r}(t) \times \dot{\vec{r}}(t) + \vec{r}(t) \times \ddot{\vec{r}}(t)dt + \underbrace{\dot{\vec{r}}(t) \ddot{\vec{r}}(t)dt^2}_{dt^2 = 0} | - \frac{1}{2} |\vec{r}(t) \times \dot{\vec{r}}(t)| \\ &= \frac{1}{2} (|\vec{r}(t) \times \dot{\vec{r}}(t) + \underbrace{\vec{r}(t) \times \ddot{\vec{r}}(t)dt}_{=0} | - |\vec{r}(t) \times \dot{\vec{r}}(t)|) \\ &= \frac{1}{2} (|\vec{r}(t) \times \dot{\vec{r}}(t)| - |\vec{r}(t) \times \dot{\vec{r}}(t)|) \\ &= 0 \\ \Rightarrow \frac{d}{dt} f(t) = 0 \end{split}$$

(c) It is given that

$$\vec{r}(t) = \rho \hat{\rho} + z \hat{z}$$

and

$$\dot{\vec{r}}(t) = \dot{\rho}\hat{\rho} + \rho\dot{\hat{\rho}} + \dot{z}\hat{z}$$

with z(t) = 0

$$\dot{ec{r}}(t) = \dot{
ho}\hat{
ho} + 
ho\dot{\hat{
ho}} = \dot{
ho} \begin{pmatrix} C_{arphi} \\ S_{arphi} \\ 0 \end{pmatrix} + 
ho \begin{pmatrix} -\dot{arphi}S_{arphi} \\ \dot{arphi}C_{arphi} \\ 0 \end{pmatrix} = \dot{
ho}\hat{
ho} + 
ho\dot{arphi}\hat{arphi}$$

therefore

$$\begin{split} f(t) &= \frac{1}{2} |\vec{r}(t) \times \dot{\vec{r}}(t)| \\ &= \frac{1}{2} |(\rho \hat{\rho} + z \hat{z}) \times (\dot{\rho} \hat{\rho} + \rho \dot{\varphi} \hat{\varphi})| \\ &= \frac{1}{2} |\rho \hat{\rho} \times \rho \dot{\varphi} \hat{\varphi} + z \hat{z} \times \dot{\rho} \hat{\rho} + z \hat{z} \times \rho \dot{\varphi} \hat{\varphi}| \\ &= \frac{1}{2} |-\rho^2 \dot{\varphi} \hat{z} + z \dot{\rho} \hat{\varphi} - z \rho \dot{\varphi} \hat{\rho}| \\ &= \frac{1}{2} \sqrt{\rho^4 \dot{\varphi}^2 + z^2 \dot{\rho}^2 + z^2 \rho^2 \dot{\varphi}^2} \\ (z(t) = 0) &= \frac{1}{2} \rho^2 \dot{\varphi} \end{split}$$

## Question 3

(a) We are going to prove

$$(R_1R_2)^T(R_1R_2) = 1$$

Proof.

$$(R_1 R_2)^T (R_1 R_2) = R_2^T R_1^T R_1 R_2$$
  
=  $R_2^T \mathbb{1} R_2$   
=  $R_2^T R_2$   
=  $\mathbb{1}$ 

(b) We are going to prove

$$(R\vec{a})\cdot(R\vec{b}) = \vec{a}\cdot\vec{b}$$

with R orthogonal

Proof.

$$(R\vec{a}) \cdot (R\vec{b}) = (R\vec{a})^T (R\vec{b})$$
$$= \vec{a}^T R^T R \vec{b}$$
$$= \vec{a}^T \mathbb{1} \vec{b}$$
$$\vec{a}^T \vec{b} = \vec{a} \cdot \vec{b}$$

(c) We define two rotation matrices that rotate two different angles

$$R(\varphi_1) = \begin{pmatrix} C_{\varphi_1} & S_{\varphi_1} & 0 \\ -S_{\varphi_1} & C_{\varphi_1} & 0 \\ 0 & 0 & 1 \end{pmatrix}, \ R(\varphi_2) = \begin{pmatrix} C_{\varphi_2} & S_{\varphi_2} & 0 \\ -S_{\varphi_2} & C_{\varphi_2} & 0 \\ 0 & 0 & 1 \end{pmatrix}$$

therefore

$$R(\varphi_1)R(\varphi_2) = \begin{pmatrix} C_{\varphi_1} & S_{\varphi_1} & 0 \\ -S_{\varphi_1} & C_{\varphi_1} & 0 \\ 0 & 0 & 1 \end{pmatrix} \begin{pmatrix} C_{\varphi_2} & S_{\varphi_2} & 0 \\ -S_{\varphi_2} & C_{\varphi_2} & 0 \\ 0 & 0 & 1 \end{pmatrix}$$

$$= \begin{pmatrix} C_{\varphi_1}C_{\varphi_2} - S_{\varphi_1}S_{\varphi_2} & S_{\varphi_1}C_{\varphi_2} + C_{\varphi_1}S_{\varphi_2} & 0 \\ -S_{\varphi_1}C_{\varphi_2} - C_{\varphi_1}S_{\varphi_2} & C_{\varphi_1}C_{\varphi_2} - S_{\varphi_1}S_{\varphi_2} & 0 \\ 0 & 0 & 1 \end{pmatrix}$$

$$(R(\varphi_1)R(\varphi_2))^T = \begin{pmatrix} C_{\varphi_1}C_{\varphi_2} - S_{\varphi_1}S_{\varphi_2} & -S_{\varphi_1}C_{\varphi_2} - C_{\varphi_1}S_{\varphi_2} & 0 \\ S_{\varphi_1}C_{\varphi_2} + C_{\varphi_1}S_{\varphi_2} & C_{\varphi_1}C_{\varphi_2} - S_{\varphi_1}S_{\varphi_2} & 0 \\ 0 & 0 & 1 \end{pmatrix}$$

$$(R(\varphi_1)R(\varphi_2))^T(R(\varphi_1)R(\varphi_2)) = \mathbb{1}$$

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We define two vectors

$$\vec{a} = \begin{pmatrix} a_1 \\ a_2 \\ a_3 \end{pmatrix}, \ \vec{b} = \begin{pmatrix} b_1 \\ b_2 \\ b_3 \end{pmatrix}$$

with dot product defined

$$\vec{a}^T \vec{b} = a_1 b_1 + a_2 b_2 + a_3 b_3$$

We apply a orthogonal transformation (rotation matrix  $R(\varphi)$ ) to each vector

$$(R(\varphi)\vec{a})^{T}(R(\varphi)\vec{b}) = \begin{pmatrix} C_{\varphi} & S_{\varphi} & 0 \\ -S_{\varphi} & C_{\varphi} & 0 \\ 0 & 0 & 1 \end{pmatrix} \begin{pmatrix} a_{1} \\ a_{2} \\ a_{3} \end{pmatrix}^{T} \begin{pmatrix} C_{\varphi} & S_{\varphi} & 0 \\ -S_{\varphi} & C_{\varphi} & 0 \\ 0 & 0 & 1 \end{pmatrix} \begin{pmatrix} b_{1} \\ b_{2} \\ b_{3} \end{pmatrix}$$

$$= \begin{pmatrix} C_{\varphi}a_{1} + S_{\varphi}a_{2} \\ -S_{\varphi}a_{1} + C_{\varphi}a_{2} \\ a_{3} \end{pmatrix}^{T} \begin{pmatrix} C_{\varphi}b_{1} + S_{\varphi}b_{2} \\ -S_{\varphi}b_{1} + C_{\varphi}b_{2} \\ b_{3} \end{pmatrix}$$

$$= (C_{\varphi}a_{1} + S_{\varphi}a_{2})(C_{\varphi}b_{1} + S_{\varphi}b_{2}) + (-S_{\varphi}a_{1} + C_{\varphi}a_{2})(-S_{\varphi}b_{1} + C_{\varphi}b_{2}) + a_{3}b_{3}$$

$$= a_{1}b_{1} + a_{2}b_{2} + a_{3}b_{3} = \vec{a}^{T}\vec{b}$$