

МІНІСТЕРСТВО ОСВІТИ ТА НАУКИ УКРАЇНИ
НАЦІОНАЛЬНИЙ УНІВЕРСИТЕТ "ЛЬВІВСЬКА
ПОЛІТЕХНІКА



КУРСОВА РОБОТА

з дисципліни “ПРИКЛАДНЕ ПРОГРАМУВАННЯ”

на тему: « Розробка серверної частини
системи для бронювання аудиторій»

Студента групи КН-214

спеціальності 122 “Комп’ютерні науки”

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Кількість балів: _____ Оцінка: _____

Члени комісії

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(підпис)	(прізвище та ініціали)
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(підпис)	(прізвище та ініціали)
_____	_____
(підпис)	(прізвище та ініціали)

Львів – 2022

ЗАВДАННЯ

на курсова роботу з дисципліни “Прикладне програмування”

студента групи КН-214 Ляшеник Остапа

ТЕМА: « Розробка серверної частини

системи для бронювання аудиторій»

ЗМІСТ ЗАВДАННЯ

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Завдання прийнято до виконання:

Ляшеник О.А. 25.11.2022 р

Керівник роботи:

Виклюк Я.І.

1. Постановка завдання

Завданням курсової роботи було розроблення серверної частини сервісу для бронювання аудиторій, де користувачі мають можливість бронювати від 1 год до 5 днів, адмін створює та видаляє аудиторії, а менеджер керує інформацією про них.

Для виконання цієї курсової я слідував такому плану:

1. Налаштування сервера;
2. Проектування REST API;
3. Налаштування ORM;
4. Реалізація API;
5. Авторизація;
6. Тестування.

2. Реалізація завдання

2.1. Модель даних

Для реалізації ER-діаграми я використав програму MySQL Workbench через зручний і одночасно простий її функціонал. Наша діаграма буде мати наступний вигляд:

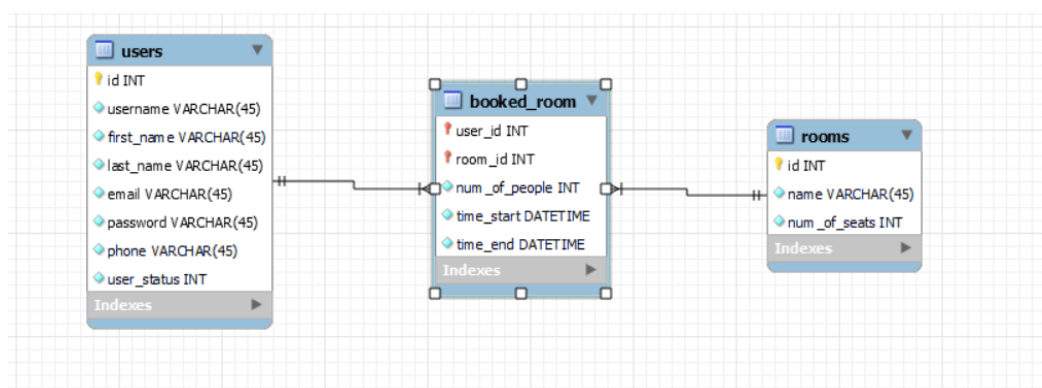


рис.1 ER-діаграма

На рис.1 ми бачимо що наша база даних буде складатись з 3 таблицок, пізніше буде 4,але це при наступному етапі. А саме:

1. Табличка “user”
2. Табличка “rooms”
3. Табличка “booked_room”

Зв’язок між користувачами і аудиторією буде реалізований через 3 таблицку.

models.py:

```
import os

from sqlalchemy import *

from sqlalchemy.orm import declarative_base, sessionmaker,
relationship

engine =
create_engine("postgresql://postgres:postgres@localhost:5432/booking")

Session = sessionmaker(bind=engine)

BaseModel = declarative_base()

class Users(BaseModel):
```

```
__tablename__ = "users"
```

```
id = Column(Integer, Identity(start=1, cycle=False),  
primary_key=True)
```

```
username = Column(String)
```

```
first_name = Column(String)
```

```
last_name = Column(String)
```

```
email = Column(String)
```

```
password = Column(String)
```

```
phone = Column(String)
```

```
user_status = Column(Integer)
```

```
class Rooms(BaseModel):
```

```
__tablename__ = "rooms"
```

```
id = Column(Integer, Identity(start=1, cycle=False),  
primary_key=True)
```

```
name = Column(String)
```

```
num_of_seats = Column(Integer)
```

```
class booked_room(BaseModel):

    __tablename__ = "booked_room"

    id = Column(Integer, Identity(start=1, cycle=False),
primary_key=True)

    room_id = Column(Integer, ForeignKey('rooms.id',
ondelete="CASCADE"))

    user_id = Column(Integer, ForeignKey('users.id',
ondelete="CASCADE"))

    num_of_people = Column(Integer)

    time_start = Column(TIMESTAMP)

    time_end = Column(TIMESTAMP)

    userToBook = relationship(Users, foreign_keys=[user_id],
backref="user_id", lazy="joined", cascade="all, delete")

    roomToBook = relationship(Rooms, foreign_keys=[room_id],
backref="room_id", lazy="joined", cascade="all, delete")
```

2.2. Опис REST API

Наша API мати наступні сутності:



З такими властивостями:

```
User {  
  id > [...]  
  username > [...]  
  firstName > [...]  
  lastName > [...]  
  email > [...]  
  password > [...]  
  phone > [...]  
  userStatus > [...]  
}
```

```
Room {  
  id* > [...]  
  name* > [...]  
  num_of_seats* > [...]  
}
```

```
Booking {  
  id* > [...]  
  room_id* > [...]  
  user_id* > [...]  
  num_of_people* > [...]  
  time_start* > [...]  
  time_end* > [...]  
}
```


Методи для нашего REST API:

user Operations about user



POST	/user	Create user	✓	
GET	/user/login	Logs user into the system	✓	
GET	/user/logout	Logs out current logged in user session	✓	
GET	/user/{id}	Get user by id	✓	🔒
PUT	/user/{id}	Update user	✓	🔒
DELETE	/user/{id}	Delete user	✓	🔒
POST	/user/book	Book a room to the database	✓	🔒
GET	/user/book/{id}	Get booking by id	✓	🔒
PUT	/user/book/{id}	Update booking	✓	🔒
DELETE	/user/book/{id}	Delete booking	✓	🔒

room Operations with rooms



POST	/room	Add a new room to the database	✓	🔒
GET	/room/{roomId}	Find room by ID	✓	🔒
PUT	/room/{roomId}	Update a room in the database with form data	✓	🔒 📋 ↩
DELETE	/room/{roomId}	Delete a room	✓	🔒

/user:

Метод, який додає до бази нового користувача. Можливі 2 відповіді сервера: 400- коли некоректно вказані дані, а також 200- успішна операція, повертає інформацію про користувача.

/user/login:

Метод для авторизації користувача та повертає 200 при успішній операції, 404 - коли не знайдено користувача, 401 - коли не вийшло верифікувати його та 400 при некоректних даних.

/user/logout:

Метод, який дозволяє вийти користувачу з системи та повертає код 200.

/user/id:

- 1) Метод, який шукає користувача по id та повертає його з статус кодом 200 або 404 - коли не знайдено користувача .
- 2) Метод, який видаляє з бази даних користувача за вказаним ідентифікатором. Можливі 2 відповіді сервера: 404 - коли не знайдено користувача , а також 204 - успішна операція.
- 3) Метод, який оновлює в базі даних користувача за вказаним ідентифікатором. Можливі 2 відповіді сервера: 400- коли некоректно вказані дані, а також 200- успішна операція, повертає інформацію про користувача .

/user/book:

Метод, який робить бронювання аудиторії та повертає 200 при успішній операції та 404, якщо не знайдено кімнат, 405 - якщо некоректно введені дані.

/user/book/id:

- 1) Метод, який шукає бронювання по id та повертає його з статус кодом 200 або 404 - коли не знайдено бронювання.
- 2) Метод, який видаляє з бази даних бронювання за вказаним ідентифікатором. Можливі 2 відповіді сервера: 404 - коли не знайдено бронювання, а також 204 - успішна операція.
- 3) Метод, який оновлює в базі даних бронювання за вказаним ідентифікатором. Можливі 2 відповіді сервера: 400- коли некоректно вказані дані, а також 200- успішна операція, повертає інформацію про бронювання.

/room:

Метод, який додає до бази інформацію про аудиторію. Можливі 2 відповіді сервера: 400- коли некоректно вказані дані, а також 200- успішна операція, повертає інформацію про аудиторію.

/room/id:

- 1) Метод, який шукає зал по id та повертає його з статус кодом 200 або 404 - коли не знайдено аудиторію.
- 2) Метод, який видаляє з бази даних аудиторію за вказаним ідентифікатором. Можливі 2 відповіді сервера: 404 - коли не знайдено аудиторію, а також 204 - успішна операція.
- 3) Метод, який оновлює в базі даних аудиторію за вказаним ідентифікатором. Можливі 2 відповіді сервера: 400- коли некоректно вказані дані, а також 200- успішна операція, повертає інформацію про залаудиторію.

2.3. Опис ORM

Для початку створимо файл з моделями з використанням SQLAlchemy.

models.py

```
import os

from sqlalchemy import *

from sqlalchemy.orm import declarative_base, sessionmaker,
relationship

engine =
create_engine("postgresql://postgres:postgres@localhost:5432/booking")

Session = sessionmaker(bind=engine)

BaseModel = declarative_base()

class Users(BaseModel):

    __tablename__ = "users"

    id = Column(Integer, Identity(start=1, cycle=False),
primary_key=True)

    username = Column(String)

    first_name = Column(String)

    last_name = Column(String)
```

```
email = Column(String)

password = Column(String)

phone = Column(String)

user_status = Column(Integer)
```

```
class Rooms(BaseModel):

    __tablename__ = "rooms"

    id = Column(Integer, Identity(start=1, cycle=False),
primary_key=True)

    name = Column(String)

    num_of_seats = Column(Integer)
```

```
class booked_room(BaseModel):

    __tablename__ = "booked_room"

    id = Column(Integer, Identity(start=1, cycle=False),
primary_key=True)

    room_id = Column(Integer, ForeignKey('rooms.id',
ondelete="CASCADE"))
```

```
user_id = Column(Integer, ForeignKey('users.id',
ondelete="CASCADE"))

num_of_people = Column(Integer)

time_start = Column(TIMESTAMP)

time_end = Column(TIMESTAMP)

userToBook = relationship(Users, foreign_keys=[user_id],
backref="user_id", lazy="joined", cascade="all, delete")

roomToBook = relationship(Rooms, foreign_keys=[room_id],
backref="room_id", lazy="joined", cascade="all, delete")
```

Використовуємо команду alembic init migration для підключення alembic.

В новоутворених файлах змінюємо підключення до нашої БД та до нашого файлу з моделями.

Створюємо міграцію за допомогою alembic revision --autogenerate. Та застосовуємо її до бази, ввівши alembic upgrade heads.

2.4. Опис бізнес-логіки

User методи:

- create_user – додаємо запис у таблицю юзер.
- get_user – отримуємо з бази користувача з заданим id
- update_user – переріємо чи користувач себе оновлює, а тоді оновлюємо в базі інформацію користувача з заданим id, якщо він є авторизованим користувачем.

- delete_user – переріємо чи користувач себе видаляє, а тоді видаємо користувача з БД.
- login – авторизація користувача.
- logout – вихід з системи.
- book - робимо бронювання для авторизованого користувача, якщо це не менеджер чи адмін.
- update_book - оновлюємо інформацію про бронювання.
- delete_book - скасовуємо бронювання.

Room методи:

- create_room - перевіряємо чи запит виконаний адміном, перевіряємо валідність кількості місць, а тоді вже додаємо до бази даних аудиторію.
- get_room - отримуємо інформацію про аудиторію.
- delete_room - перевіряємо чи адмін надіслав запит, а тоді видаємо аудиторію, всі зв'язки видаляються на рівні БД.
- update_room - перевіряємо чи запит виконаний адміном або менеджером, на валідність даних, а тоді вже оновлюємо значення аудиторії в БД.

2.5. Опис тестів

Для Unit тестування я використав пакет pytest, а для показу покриття коду тестів пакет coverage.

Результат тестів:

```
collected 43 items

TestCases\test_api.py ..... [100%]

===== 43 passed in 22.62s =====
```

Покриття:

Name	Stmts	Miss	Cover	Missing
TestCases__init__.py	0	0	100%	
TestCases\test_api.py	284	0	100%	
auth.py	13	0	100%	
db.py	7	0	100%	
main.py	14	1	93%	23
models.py	31	0	100%	
route.py	299	47	84%	34, 41-43, 82, 89, 104-106, 118, 122-124, 163-165, 189, 192, 195-197, 216, 233-235, 271, 289-291, 322, 325, 327, 330-332, 351, 353-354, 9, 361, 367, 381, 384, 392, 395-397
TOTAL	648	48	93%	

93% - результат нашего покрытия.

3. Аналіз результатів та інструкція користувача

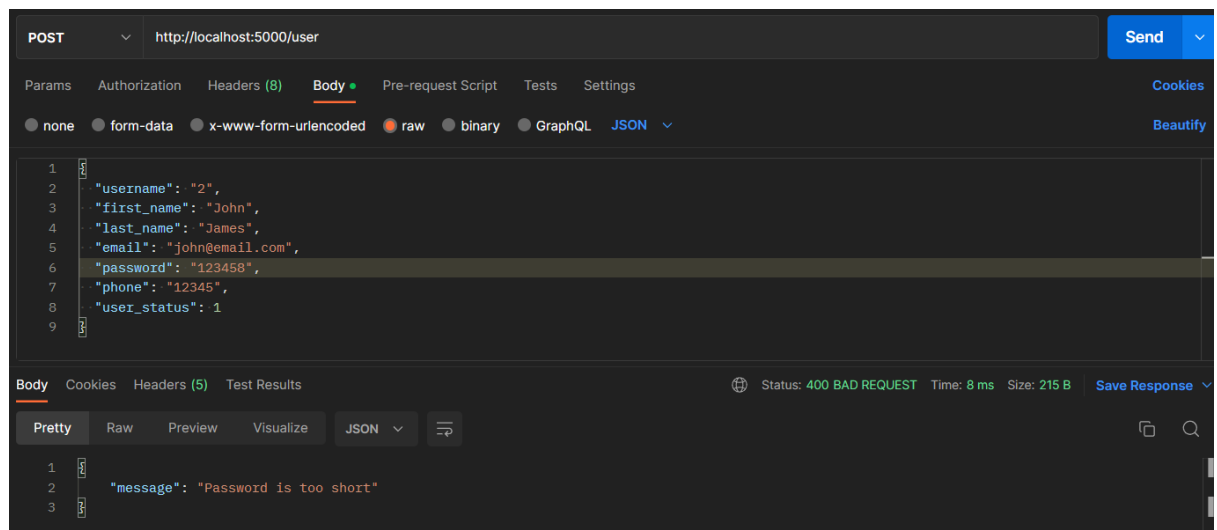
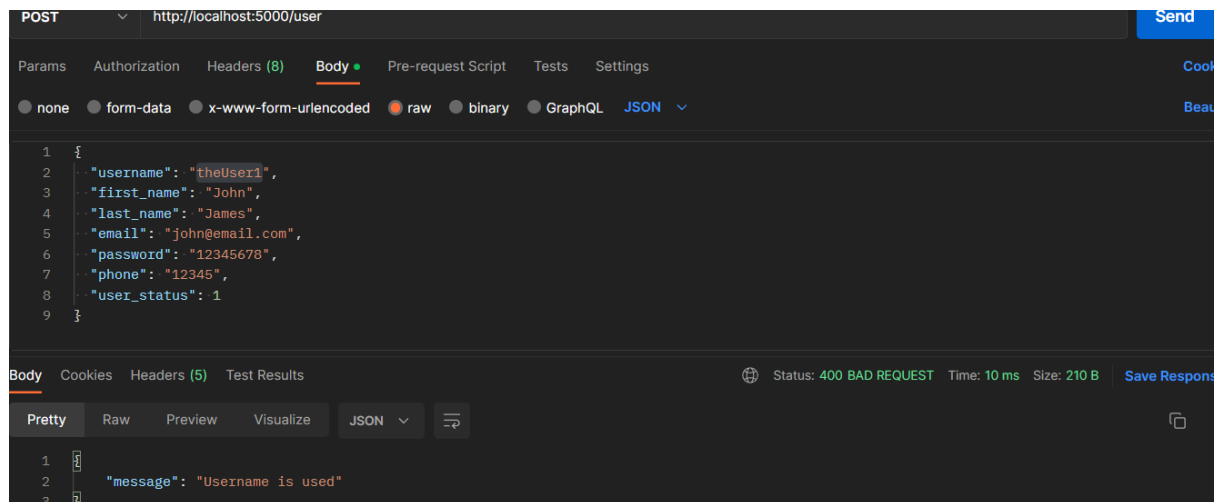
Створюємо користувача:

The screenshot shows a REST client interface with the following details:

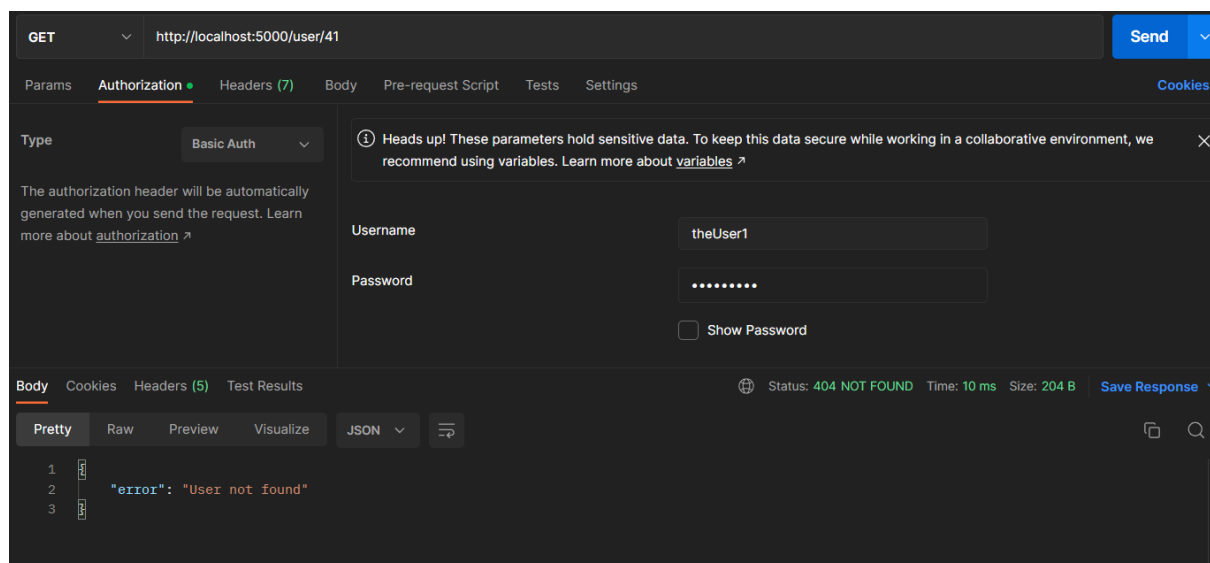
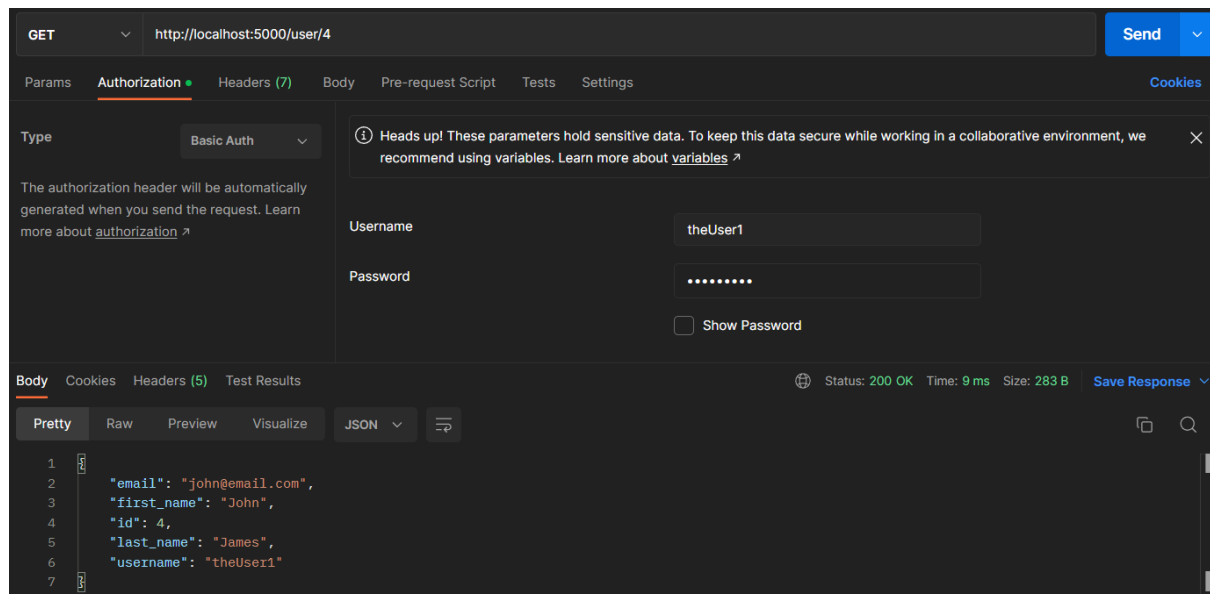
- Method:** POST
- URL:** http://localhost:5000/user
- Body (raw):**

```
{
  "username": "theUser1",
  "first_name": "John",
  "last_name": "James",
  "email": "john@email.com",
  "password": "12345678",
  "phone": "12345",
  "user_status": 1
}
```
- Response:** Status: 200 OK, Time: 516 ms, Size: 283 B
- Response Body (JSON):**

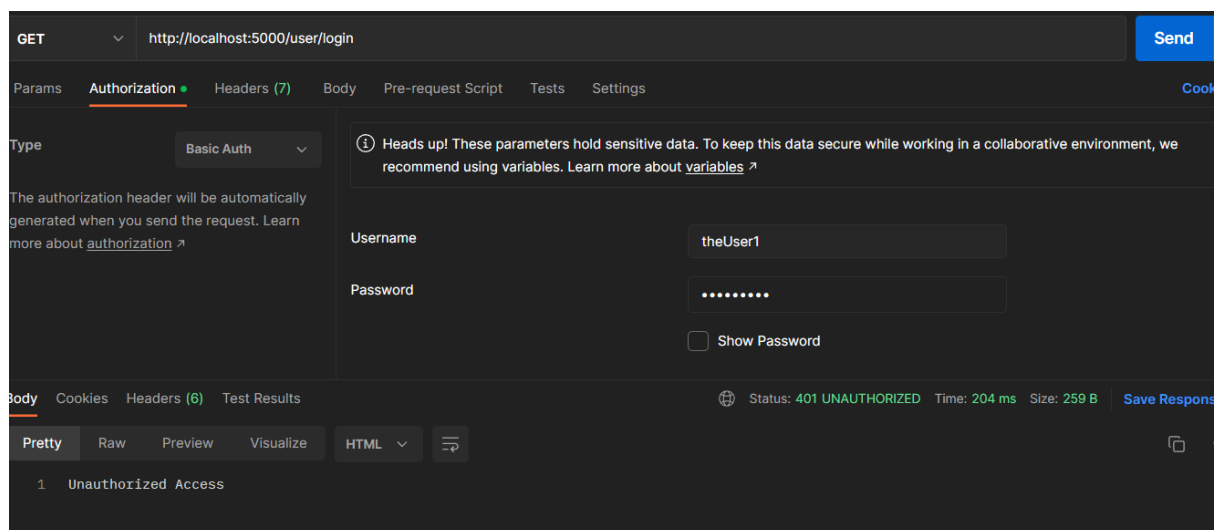
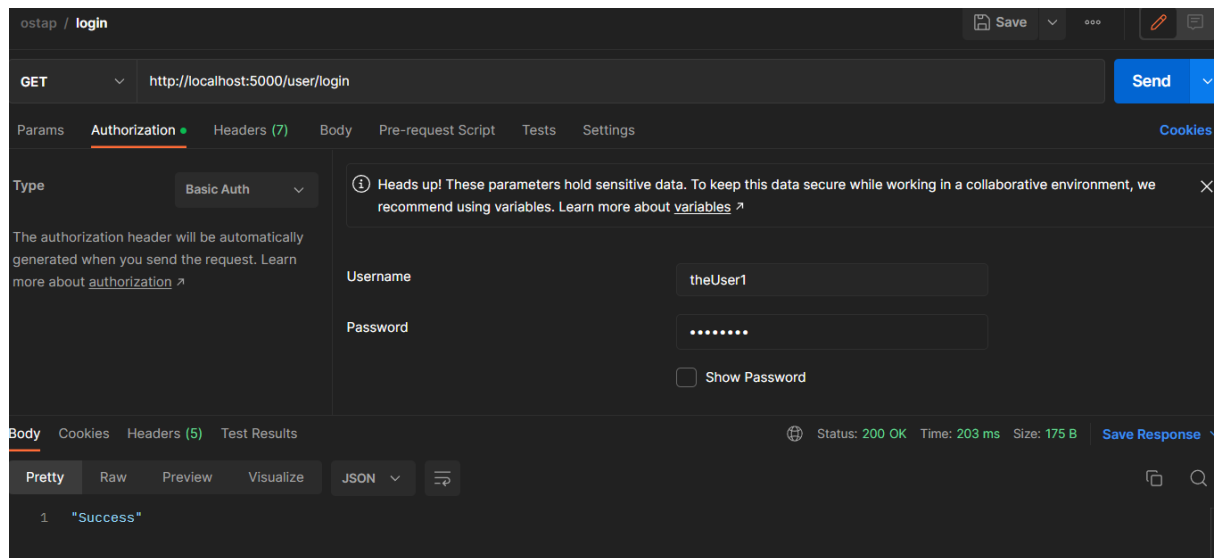
```
{
  "email": "john@email.com",
  "first_name": "John",
  "id": 3,
  "last_name": "James",
  "username": "theUser1"
}
```

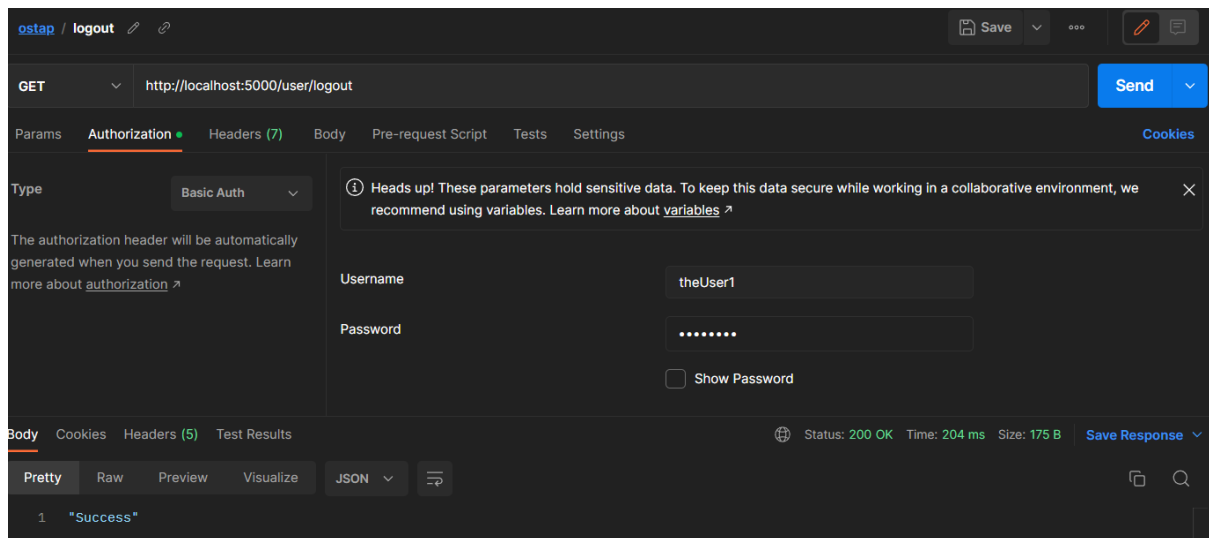
Отримуємо інформацію про користувача:



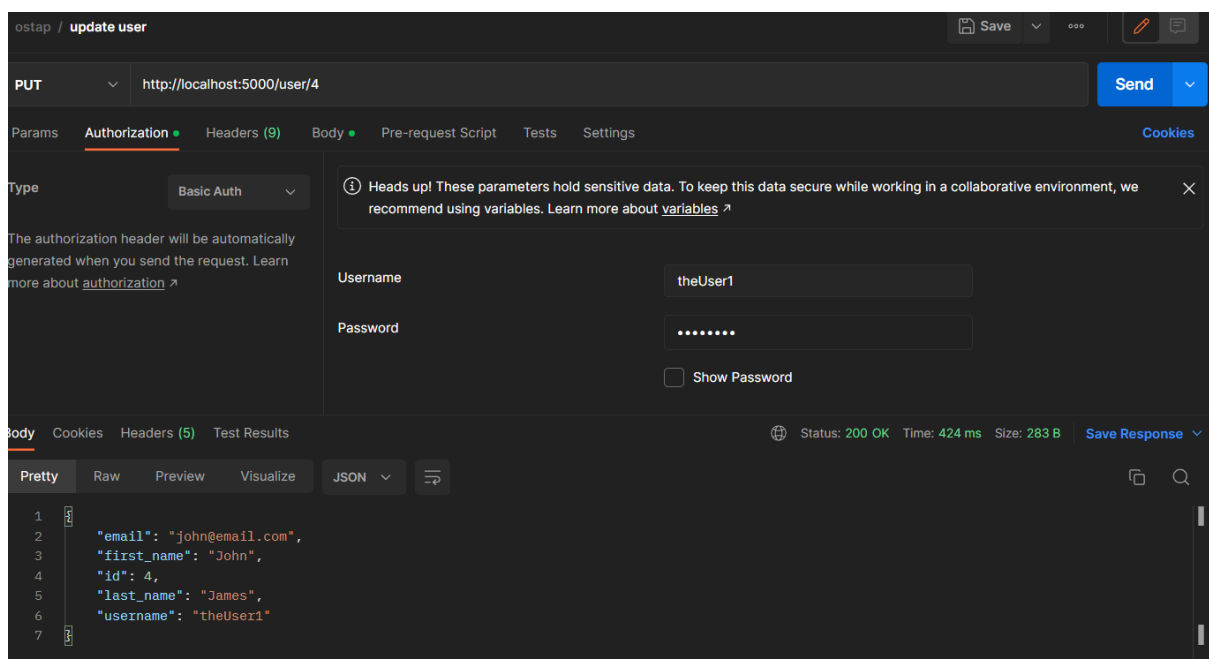
Авторизація:

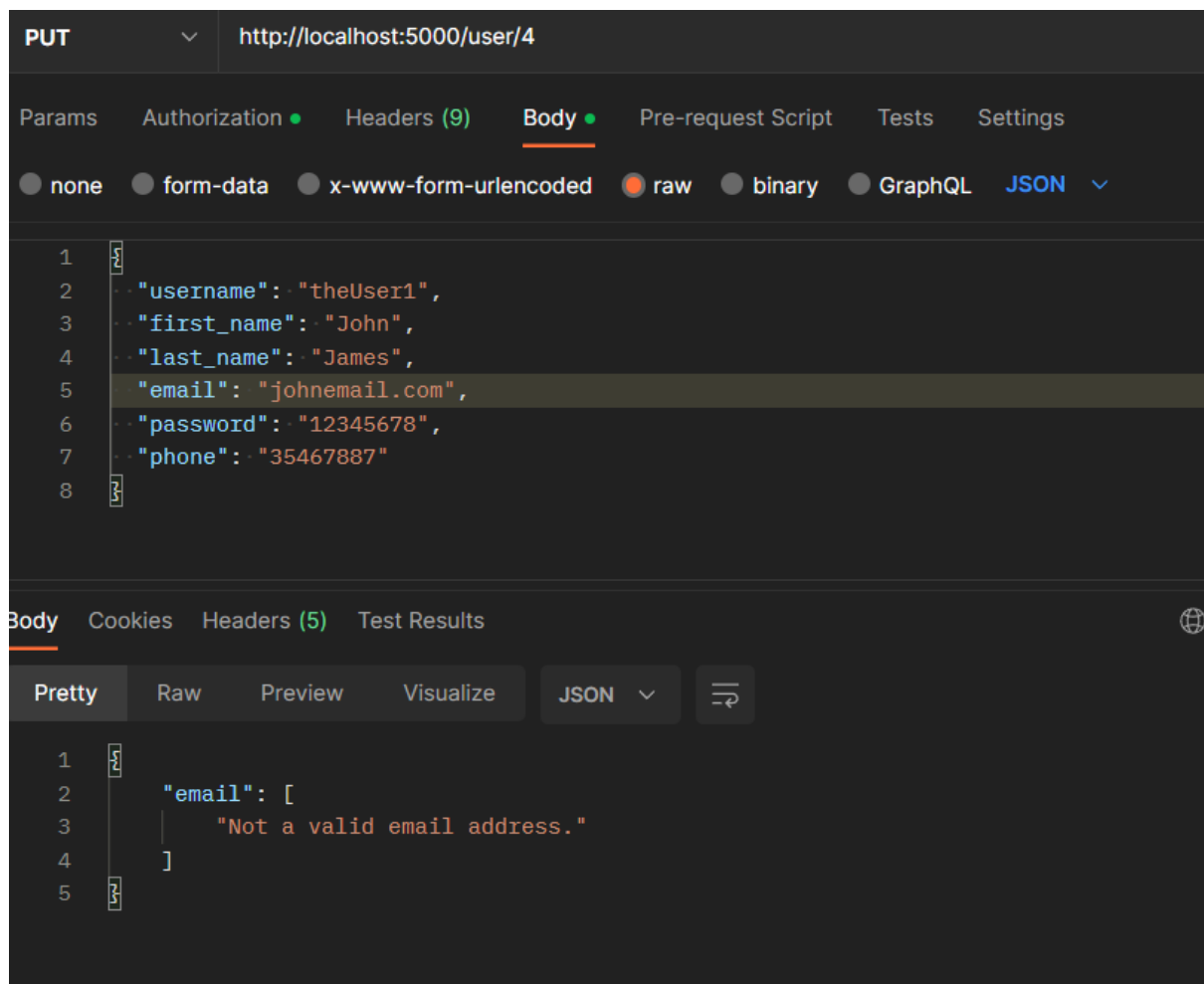


Вихід з системи:

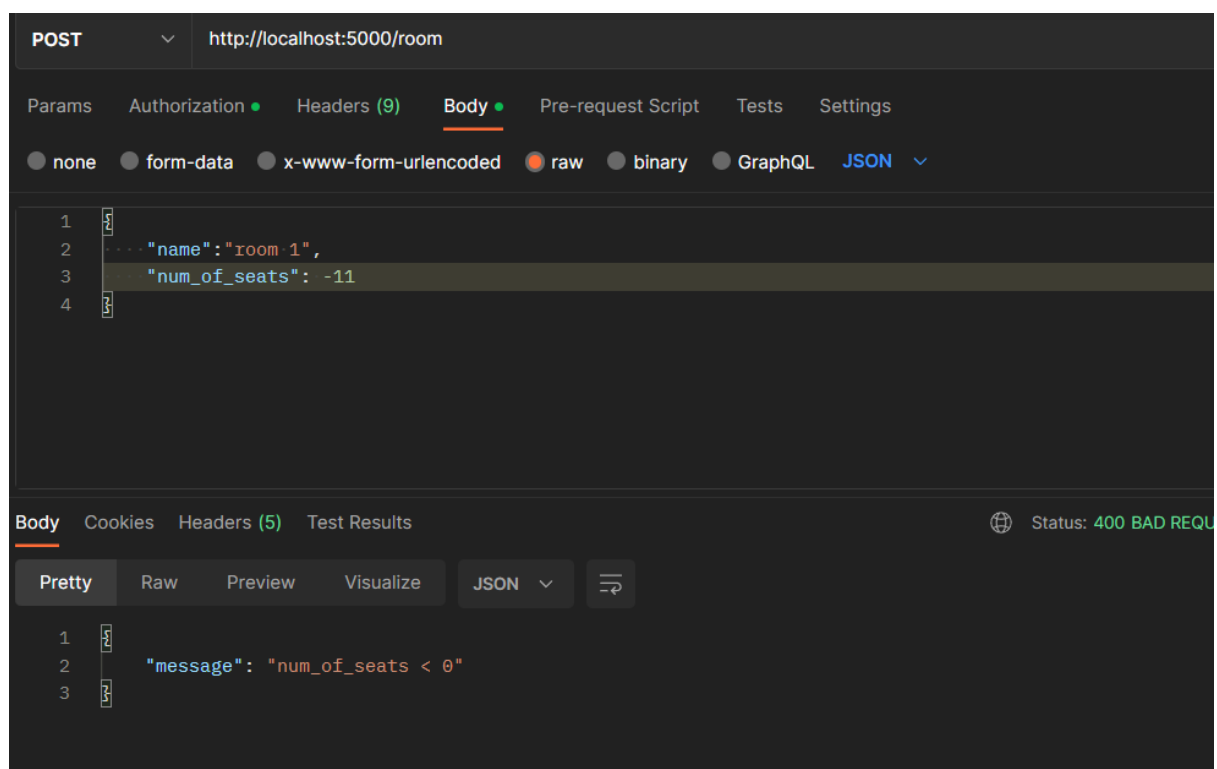
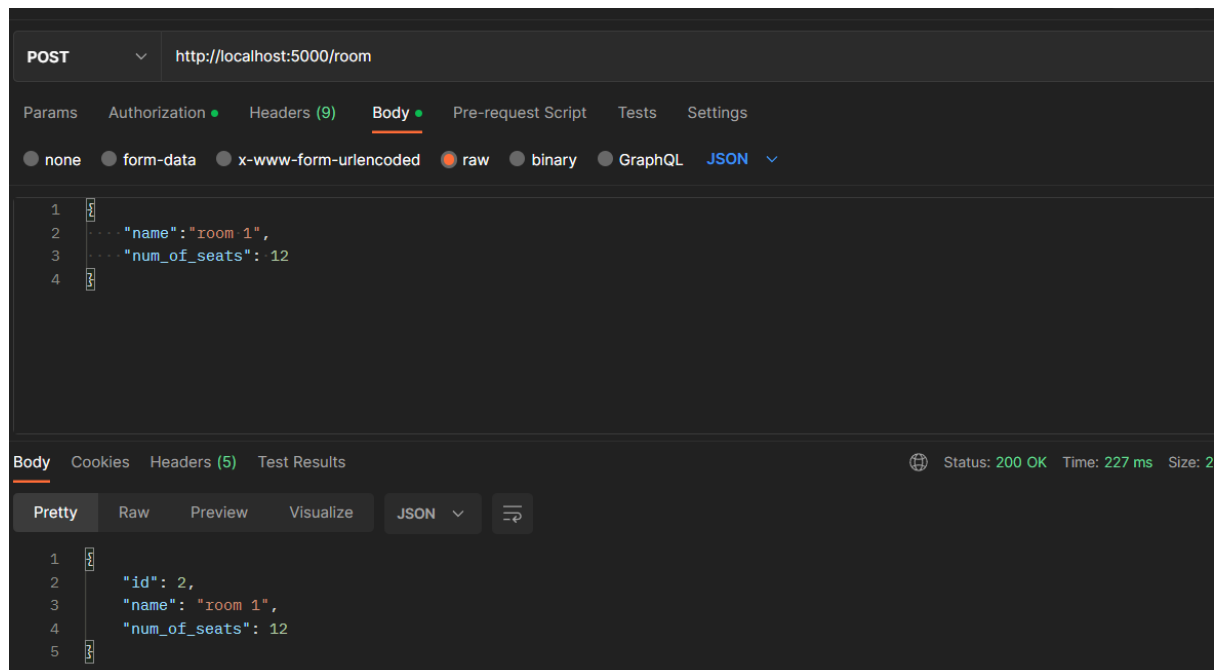


Оновлення користувача:





Створення аудиторії:

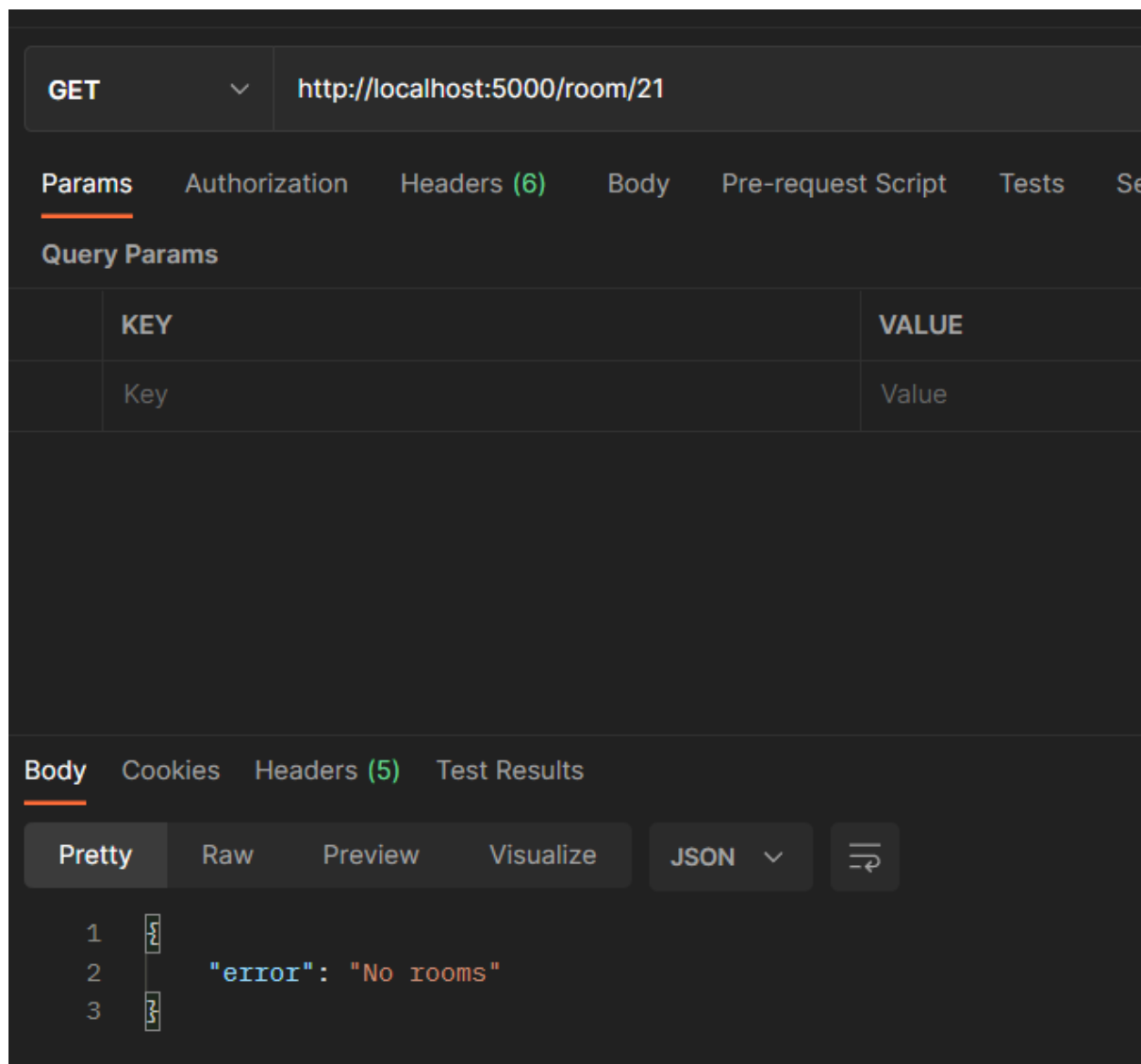


Отримання інформації про аудиторію:

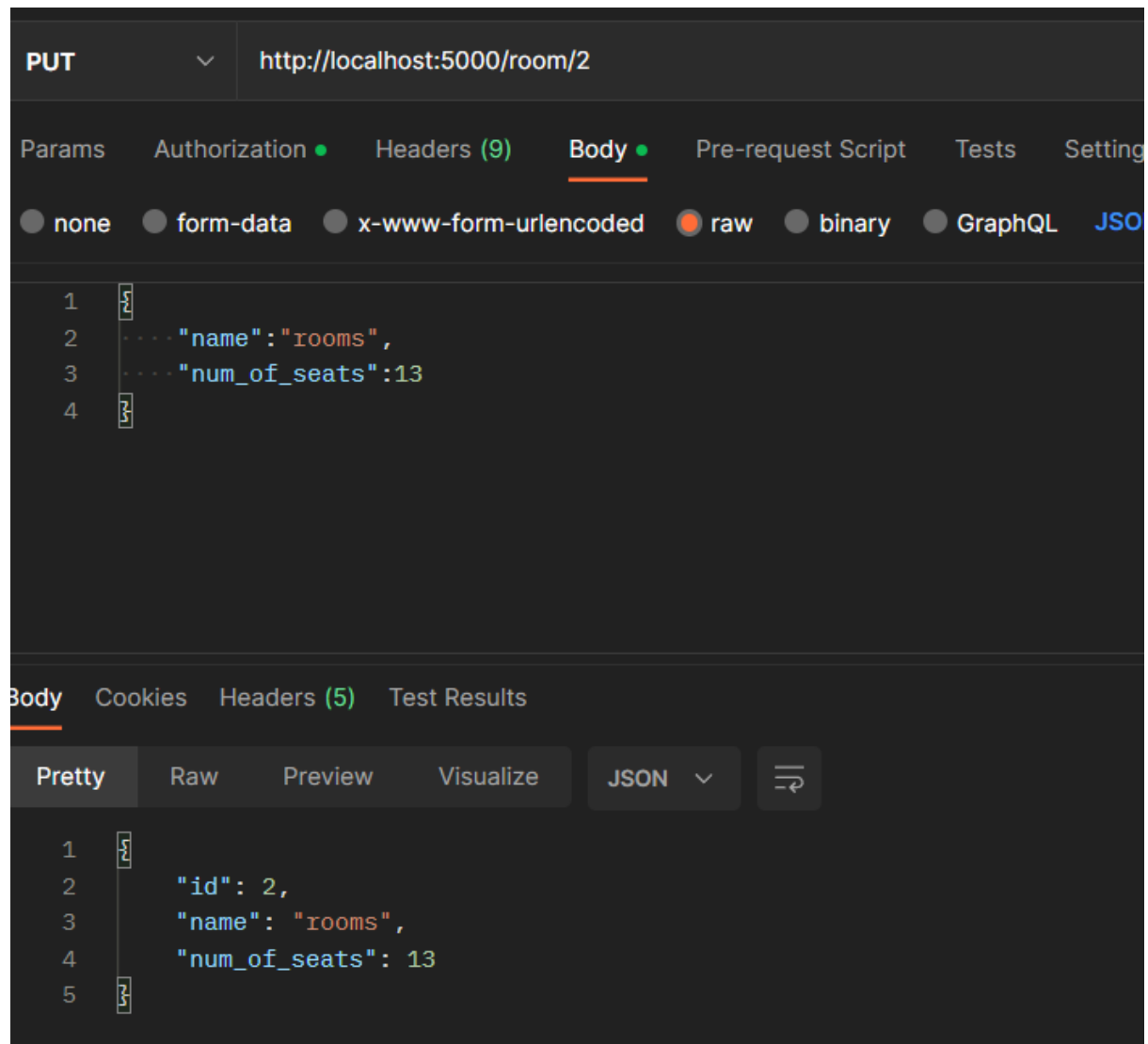
The screenshot displays a REST client interface with a dark theme. At the top, the method is set to **GET** and the URL is `http://localhost:5000/room/2`. Below this, a tabbed interface shows **Params**, **Authorization**, **Headers (6)**, **Body**, **Pre-request Script**, **Tests**, and **Settings**. The **Params** tab is active, showing a table for **Query Params** with columns **KEY** and **VALUE**. The table contains one row with the text `Key` and `Value`.

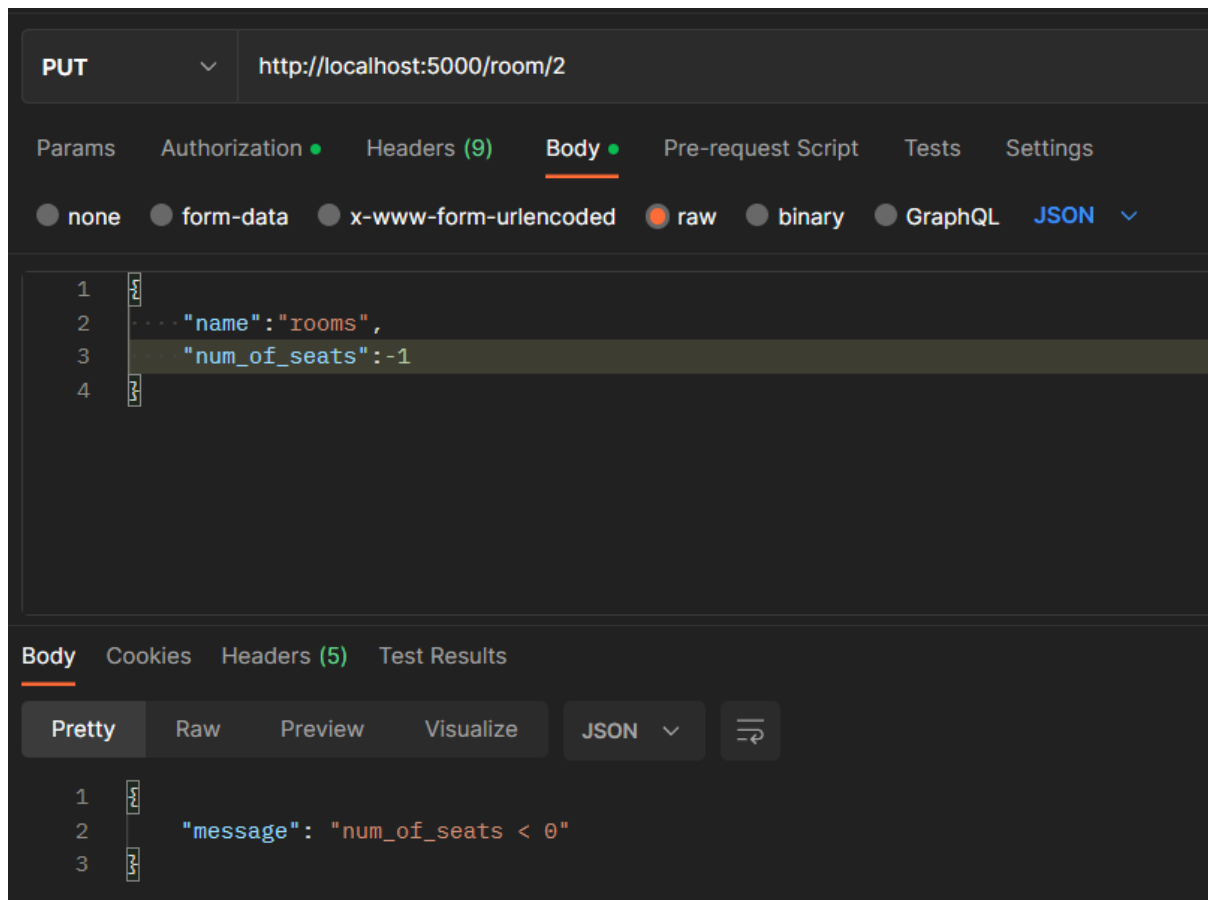
Below the **Params** section, another set of tabs includes **Body**, **Cookies**, **Headers (5)**, and **Test Results**. The **Body** tab is selected, showing a sub-menu with **Pretty**, **Raw**, **Preview**, and **Visualize**. The **Pretty** view is active, displaying a JSON response in a syntax-highlighted format. To the right of the JSON view are buttons for **JSON** and a refresh icon.

```
1 {
2   "id": 2,
3   "name": "Room 1",
4   "num_of_seats": 12
5 }
```



Оновлення аудиторії:





Бронюємо аудиторію:

The screenshot displays a REST client interface with a POST request to `http://localhost:5000/user/book`. The request body is a JSON object with the following fields: `room_id` (2), `user_id` (4), `num_of_people` (12), `time_start` (2022-12-15 12:10:00), and `time_end` (2022-12-15 14:30:00). The response body is also a JSON object with fields: `id` (3), `num_of_people` (12), `room_id` (2), `time_end` (Thu, 15 Dec 2022 14:30:00 GMT), `time_start` (Thu, 15 Dec 2022 12:10:00 GMT), and `user_id` (4). The status of the response is 200.

```
POST http://localhost:5000/user/book

{
  "room_id": 2,
  "user_id": 4,
  "num_of_people": 12,
  "time_start": "2022-12-15 12:10:00",
  "time_end": "2022-12-15 14:30:00"
}
```

Body Cookies Headers (5) Test Results Status: 200

Pretty Raw Preview Visualize JSON

```
{
  "id": 3,
  "num_of_people": 12,
  "room_id": 2,
  "time_end": "Thu, 15 Dec 2022 14:30:00 GMT",
  "time_start": "Thu, 15 Dec 2022 12:10:00 GMT",
  "user_id": 4
}
```

The screenshot displays a REST client interface with a POST request to `http://localhost:5000/user/book`. The 'Body' tab is selected, showing a JSON payload. Below the request, the 'Body' tab of the response is also selected, showing a JSON response with a message.

POST `http://localhost:5000/user/book`

Params Authorization Headers (9) **Body** Pre-request Script Tests Settings

☐ none ☐ form-data ☐ x-www-form-urlencoded ☒ raw ☐ binary ☐ GraphQL **JSON**

```
1 {
2   "room_id": 2,
3   "user_id": 4,
4   "num_of_people": 16,
5   "time_start": "2022-12-15 12:10:00",
6   "time_end": "2022-12-15 14:30:00"
7 }
```

Body Cookies Headers (5) Test Results

Pretty Raw Preview Visualize JSON

```
1 {
2   "message": "Room is small for that count of people"
3 }
```

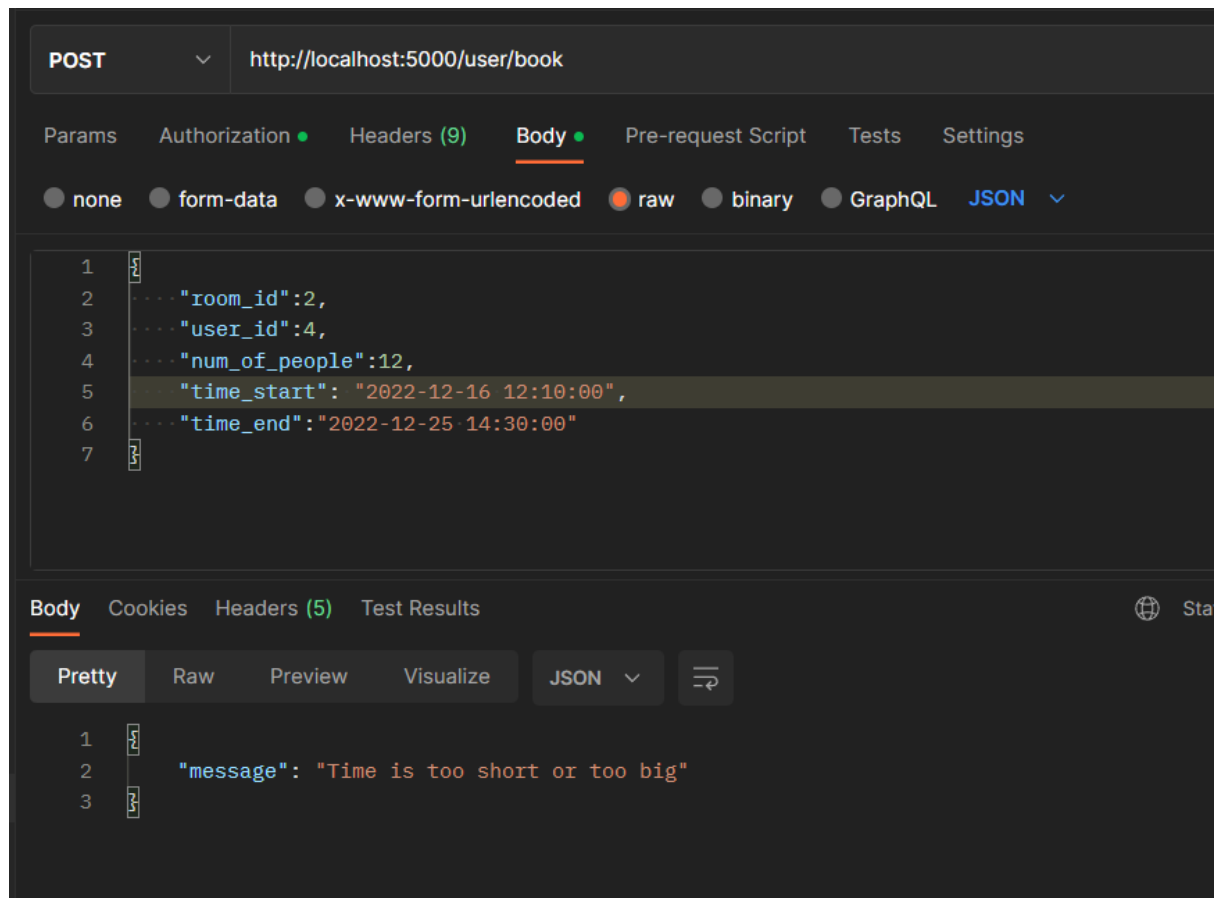
The screenshot displays a REST client interface with a dark theme. At the top, a POST request is configured for the URL `http://localhost:5000/user/book`. The 'Body' tab is selected, showing a JSON payload with the following fields: `room_id` (2), `user_id` (4), `num_of_people` (12), `time_start` (2022-12-15 12:10:00), and `time_end` (2022-12-25 14:30:00). Below the request, the 'Body' tab of the response is selected, showing a JSON object with a `message` field set to 'Time is booked'. The status bar at the bottom right indicates a successful response with status 400.

```
POST http://localhost:5000/user/book

{
  "room_id": 2,
  "user_id": 4,
  "num_of_people": 12,
  "time_start": "2022-12-15 12:10:00",
  "time_end": "2022-12-25 14:30:00"
}
```

Body Cookies Headers (5) Test Results Status: 400

```
{
  "message": "Time is booked"
}
```

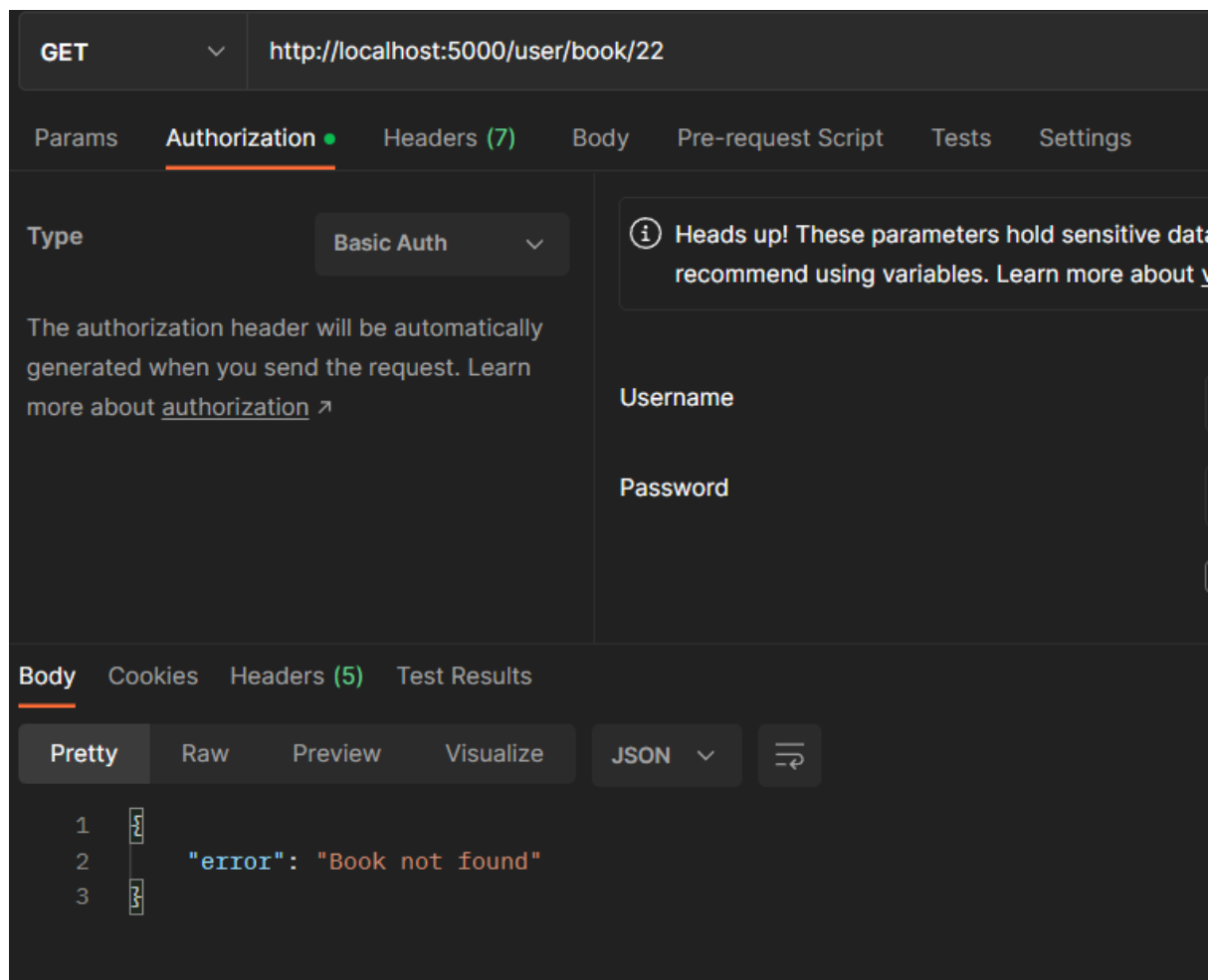


Отримуємо інформацію про бронювання:

The screenshot displays a REST client interface with the following components:

- Request Method and URL:** GET `http://localhost:5000/user/book/2`
- Authorization Tab:**
 - Type: Basic Auth
 - Username: `theUser1`
 - Password: `.....`
 - ☐ Show Password
- Body Tab:**
 - Viewers: Pretty, Raw, Preview, Visualize
 - Format: JSON
 - Response (Pretty):

```
1  {
2    "id": 2,
3    "num_of_people": 10,
4    "room_id": null,
5    "time_end": "Mon, 15 Aug 2022 13:30:00 GMT",
6    "time_start": "Mon, 15 Aug 2022 12:10:00 GMT",
7    "user_id": 2
8  }
```
- Status Bar:** Status: 200 OK Time: 210 ms



Оновлюємо бронювання:

PUT ⌵ `http://localhost:5000/user/book/2`

Params Authorization ● Headers (9) **Body ●** Pre-request Script Tests Settings

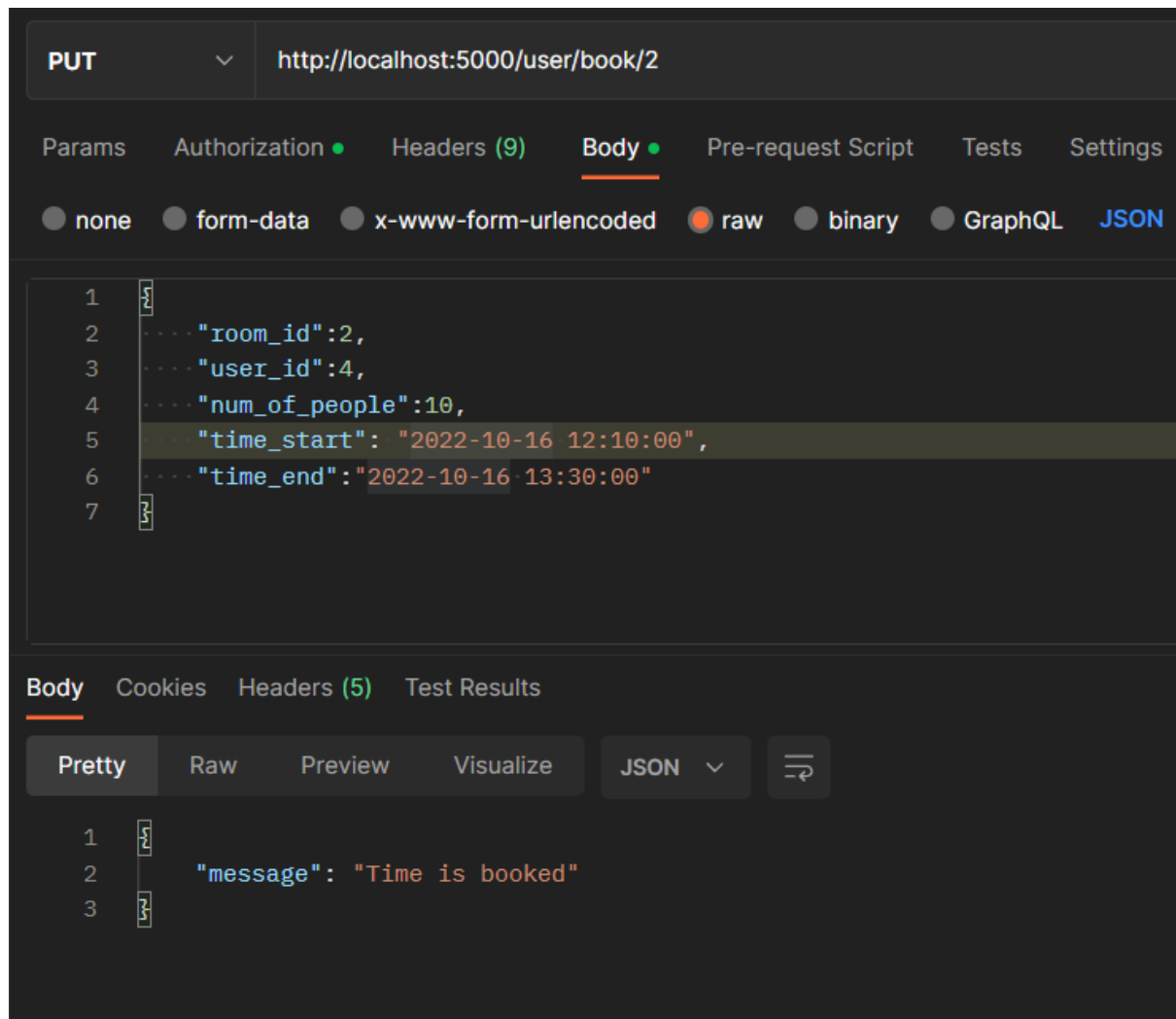
● none ● form-data ● x-www-form-urlencoded ● **raw** ● binary ● GraphQL **JSON**

```
1 {
2   ... "room_id":2,
3   ... "user_id":4,
4   ... "num_of_people":10,
5   ... "time_start": "2022-10-16 12:10:00",
6   ... "time_end": "2022-10-16 13:30:00"
7 }
```

Body Cookies Headers (5) Test Results

Pretty Raw Preview Visualize **JSON** ⌵ ⌵

```
1 {
2   "id": 2,
3   "num_of_people": 10,
4   "room_id": 2,
5   "time_end": "Sun, 16 Oct 2022 13:30:00 GMT",
6   "time_start": "Sun, 16 Oct 2022 12:10:00 GMT",
7   "user_id": 4
8 }
```



І всі видалення в системі відбуваються без повідомлень, тільки з статус кодом 204.

4. Висновки

Я реалізував серверну частину системи для бронювання аудиторій.

Для виконання курсової я слідував такому плану:

1. Налаштування сервера;

2. Проектування REST API;
3. Налаштування ORM;
4. Реалізація API;
5. Авторизація;
6. Тестування.

Використав багато різних технологій таких як:

SQLAlchemy, pytest, alembic, flask_bcrypt, flask_jwt, Marshmallow, фікстури, SQLAlchemy/orm, pyenv, pipenv . Реалізував OPEN API за допомогою swagger editor. Покрив проект unit тестами за допомогою pytest.

5. Список літератури:

- <https://www.sqlalchemy.org/>
- <https://flask-bcrypt.readthedocs.io/en/1.0.1/>
- <https://editor.swagger.io/>
- <https://alembic.sqlalchemy.org/en/latest/tutorial.html>
- <https://pythonhosted.org/Flask-JWT/>
- <https://coverage.readthedocs.io/en/6.5.0/>
- <https://docs.pytest.org/en/7.2.x/>

- <https://github.com/pyenv/pyenv>

6. Додатки

models.py

```
import os

from sqlalchemy import *

from sqlalchemy.orm import declarative_base, sessionmaker, relationship

engine = create_engine("postgresql://postgres:postgres@localhost:5432/booking")

Session = sessionmaker(bind=engine)

BaseModel = declarative_base()

class Users(BaseModel):
    __tablename__ = "users"

    id = Column(Integer, Identity(start=1, cycle=False), primary_key=True)
    username = Column(String)
    first_name = Column(String)
    last_name = Column(String)
    email = Column(String)
    password = Column(String)
    phone = Column(String)
    user_status = Column(Integer)

class Rooms(BaseModel):
    __tablename__ = "rooms"
```

```
id = Column(Integer, Identity(start=1, cycle=False), primary_key=True)
```

```
name = Column(String)
```

```
num_of_seats = Column(Integer)
```

```
class booked_room(BaseModel):
```

```
    __tablename__ = "booked_room"
```

```
    id = Column(Integer, Identity(start=1, cycle=False), primary_key=True)
```

```
    room_id = Column(Integer, ForeignKey('rooms.id', ondelete="CASCADE"))
```

```
    user_id = Column(Integer, ForeignKey('users.id', ondelete="CASCADE"))
```

```
    num_of_people = Column(Integer)
```

```
    time_start = Column(TIMESTAMP)
```

```
    time_end = Column(TIMESTAMP)
```

```
    userToBook = relationship(Users, foreign_keys=[user_id], backref="user_id", lazy="joined", cascade="all, delete")
```

```
    roomToBook = relationship(Rooms, foreign_keys=[room_id], backref="room_id", lazy="joined", cascade="all, delete")
```

main.py

```
from flask import Flask
```

```
from routes import user_blueprint, room_blueprint
```

```
app = Flask(__name__)
```

```
app.register_blueprint(user_blueprint)
```

```
app.register_blueprint(room_blueprint)
```

```
STUDENT_ID = 7
```

```
@app.route(f'/hello-world')

def hello_world():

    return f"Hello world!", 200
```

```
@app.route(f'/hello-world-{STUDENT_ID}')

def hello_world_student():

    return f"Hello world, {STUDENT_ID}!", 200
```

```
if __name__ == "__main__":

    app.run(debug=True)
```

test_api.py

```
import base64

from main import app

import pytest

from models import Session, engine, BaseModel, Users, Rooms, booked_room
```

```
class TestHello:

    @pytest.fixture()

    def hello_world(self):

        response = app.test_client().get('/hello-world')

        return response.status_code

    def test_hello_world(self, hello_world):

        assert hello_world == 200
```

```
class TestHelloStudent:

    @pytest.fixture()

    def hello_student(self):

        response = app.test_client().get('/hello-world-7')

        return response.status_code

    def test_hello_world(self, hello_student):

        assert hello_student == 200
```

```
class TestCreateUser:

    @pytest.fixture()

    def norm1(self):

        user = {

            "username": "user1",

            "first_name": "John",

            "last_name": "James",

            "email": "john@email.com",

            "password": "12345678",

            "phone": "12345",

            "user_status": 1

        }

        return user
```

```
@pytest.fixture()

def norm2(self):

    user = {

        "username": "user2",

        "first_name": "John",

        "last_name": "James",

        "email": "john@email.com",
```

```
        "password": "12345678",  
  
        "phone": "12345",  
  
        "user_status": 3  
    }  
  
    return user
```

```
@pytest.fixture()  
def without(self):  
    user = {  
  
        "username": "user1",  
  
        "first_name": "John",  
  
        "last_name": "James",  
  
        "email": "johnemail.com",  
  
        "password": "12345678",  
  
        "phone": "12345",  
  
        "user_status": 1  
    }  
  
    return user
```

```
@pytest.fixture()  
def short(self):  
    user = {  
  
        "username": "user1",  
  
        "first_name": "John",  
  
        "last_name": "James",  
  
        "email": "johne@mail.com",  
  
        "password": "123456",  
  
        "phone": "12345",  
  
        "user_status": 1  
    }  
  
    return user
```



```
@staticmethod

def create_tables():

    BaseModel.metadata.drop_all(engine)

    BaseModel.metadata.create_all(engine)


def test_create_user(self, norm1):

    self.create_tables()

    response = app.test_client().post('/user', json=norm1)

    assert response.status_code == 200


def test_create_user2(self, norm2):

    response = app.test_client().post('/user', json=norm2)

    assert response.status_code == 200


def test_fail_create(self, norm1):

    response = app.test_client().post('/user', json=norm1)

    assert response.status_code == 400


def test_fail_val(self, without):

    response = app.test_client().post('/user', json=without)

    assert response.status_code == 400


def test_short_pass(self, short):

    response = app.test_client().post('/user', json=short)

    assert response.status_code == 400


def test_get_none_user(self):

    response = app.test_client().get('/user/100')

    assert response.status_code == 404
```

```
class TestLoginUser:

    def test_login_user(self):

        valid_credentials = base64.b64encode(b"user1:12345678").decode("utf-8")

        response = app.test_client().get('/user/login', headers={'Authorization': 'Basic ' + valid_credentials})

        assert response.status_code == 200


    def test_fail_login_user(self):

        valid_credentials = base64.b64encode(b"user1:4645451").decode("utf-8")

        response = app.test_client().get('/user/login', headers={'Authorization': 'Basic ' + valid_credentials})

        assert response.status_code == 401


class TestLogoutUser:

    def test_logout_user(self):

        valid_credentials = base64.b64encode(b"user1:12345678").decode("utf-8")

        response = app.test_client().get('/user/logout', headers={'Authorization': 'Basic ' + valid_credentials})

        assert response.status_code == 200


    def test_fail_logout_user(self):

        valid_credentials = base64.b64encode(b"user1:4645451").decode("utf-8")

        response = app.test_client().get('/user/logout', headers={'Authorization': 'Basic ' + valid_credentials})

        assert response.status_code == 401


class TestUpdateUser:

    @pytest.fixture()

    def norm1(self):

        user = {

            "username": "user1",

            "first_name": "Ostap",
```

```
        "last_name": "Ostap",  
  
        "email": "pstap@email.com",  
  
        "password": "12345678",  
  
        "phone": "1111111"  
    }  
  
    return user
```

```
@pytest.fixture()  
def without(self):  
  
    user = {  
  
        "username": "user1",  
  
        "first_name": "John",  
  
        "last_name": "James",  
  
        "email": "johnemail.com",  
  
        "password": "12345678",  
  
        "phone": "12345"  
    }  
  
    return user
```

```
@pytest.fixture()  
def fail(self):  
  
    user = {  
  
        "username": "user1",  
  
        "first_name": "John",  
  
        "last_name": "James",  
  
        "email": "johne@mail.com",  
  
        "password": "12345678",  
  
        "phone": "12345",  
  
        "user_status": 1  
    }  
  
    return user
```

```
def test_update_none_user(self):

    valid_credentials = base64.b64encode(b"user1:12345678").decode("utf-8")

    response = app.test_client().put('/user/111', headers={'Authorization': 'Basic ' + valid_credentials})

    assert response.status_code == 404


def test_update_not_user(self):

    valid_credentials = base64.b64encode(b"user1:12345678").decode("utf-8")

    response = app.test_client().put('/user/2', headers={'Authorization': 'Basic ' + valid_credentials})

    assert response.status_code == 403


def test_update_user(self, norm1):

    valid_credentials = base64.b64encode(b"user1:12345678").decode("utf-8")

    response = app.test_client().put('/user/1', headers={'Authorization': 'Basic ' + valid_credentials}, json=norm1)

    assert response.status_code == 200


def test_fail_user(self, without):

    valid_credentials = base64.b64encode(b"user1:12345678").decode("utf-8")

    response = app.test_client().put('/user/1', headers={'Authorization': 'Basic ' + valid_credentials},

                                     json=without)

    assert response.status_code == 400


def test_none_json(self):

    valid_credentials = base64.b64encode(b"user1:12345678").decode("utf-8")

    response = app.test_client().put('/user/1', headers={'Authorization': 'Basic ' + valid_credentials})

    assert response.status_code == 400


def test_none_json_2(self, fail):

    valid_credentials = base64.b64encode(b"user1:12345678").decode("utf-8")

    response = app.test_client().put('/user/1', headers={'Authorization': 'Basic ' + valid_credentials}, json=fail)

    assert response.status_code == 400
```

```
class TestCreateRoom:
```

```
    @pytest.fixture()
```

```
    def norm1(self):
```

```
        room = {
            "name": "room1",
            "num_of_seats": 10
        }
        return room
```

```
    @pytest.fixture()
```

```
    def fail(self):
```

```
        room = {
            "name": "room2",
            "num_of_seats": -1
        }
        return room
```

```
    @pytest.fixture()
```

```
    def val(self):
```

```
        room = {
            "name": "room2",
            "num_of_seats": "a"
        }
        return room
```

```
def test_create_room(self, norm1):
```

```
    valid_credentials = base64.b64encode(b"user1:12345678").decode("utf-8")
    response = app.test_client().post('/room', headers={'Authorization': 'Basic ' + valid_credentials}, json=norm1)
    assert response.status_code == 200
```

```
def test_fail_create_room(self, fail):  
  
    valid_credentials = base64.b64encode(b"user1:12345678").decode("utf-8")  
  
    response = app.test_client().post('/room', headers={'Authorization': 'Basic ' + valid_credentials}, json=fail)  
  
    assert response.status_code == 400
```

```
def test_without(self, fail):  
  
    valid_credentials = base64.b64encode(b"user2:12345678").decode("utf-8")  
  
    response = app.test_client().post('/room', headers={'Authorization': 'Basic ' + valid_credentials}, json=fail)  
  
    assert response.status_code == 403
```

```
def test_val(self, val):  
  
    valid_credentials = base64.b64encode(b"user1:12345678").decode("utf-8")  
  
    response = app.test_client().post('/room', headers={'Authorization': 'Basic ' + valid_credentials}, json=val)  
  
    assert response.status_code == 400
```

```
def test_get_no_room(self):  
  
    response = app.test_client().get('/room/111')  
  
    assert response.status_code == 404
```

```
class TestUpdateRoom:
```

```
    @pytest.fixture()
```

```
    def norm1(self):
```

```
        room = {  
  
            "name": "room1",  
  
            "num_of_seats": 12  
  
        }
```

```
        return room
```

```
    @pytest.fixture()
```

```
def fail(self):

    room = {

        "name": "room2",

        "num_of_seats": -1

    }

    return room


@pytest.fixture()
def val(self):

    room = {

        "name": "room2",

        "num_of_seats": "a"

    }

    return room


def test_update_room(self, norm1):

    valid_credentials = base64.b64encode(b"user1:12345678").decode("utf-8")

    response = app.test_client().put('/room/1', headers={'Authorization': 'Basic ' + valid_credentials}, json=norm1)

    assert response.status_code == 200


def test_for_up(self, norm1):

    valid_credentials = base64.b64encode(b"user2:12345678").decode("utf-8")

    response = app.test_client().put('/room/1', headers={'Authorization': 'Basic ' + valid_credentials}, json=norm1)

    assert response.status_code == 403


def test_val(self, val):

    valid_credentials = base64.b64encode(b"user1:12345678").decode("utf-8")

    response = app.test_client().put('/room/1', headers={'Authorization': 'Basic ' + valid_credentials}, json=val)

    assert response.status_code == 400


def test_fail_create_room(self, fail):
```

```
valid_credentials = base64.b64encode(b"user1:12345678").decode("utf-8")

response = app.test_client().put('/room/1', headers={'Authorization': 'Basic ' + valid_credentials}, json=fail)

assert response.status_code == 400


def test_without(self, fail):

    valid_credentials = base64.b64encode(b"user2:12345678").decode("utf-8")

    response = app.test_client().put('/room/1', headers={'Authorization': 'Basic ' + valid_credentials}, json=fail)

    assert response.status_code == 403


def test_no_room(self, norm1):

    valid_credentials = base64.b64encode(b"user1:12345678").decode("utf-8")

    response = app.test_client().put('/room/21', headers={'Authorization': 'Basic ' + valid_credentials}, json=norm1)

    assert response.status_code == 404


class TestBook:

    @pytest.fixture()

    def norm(self):

        book = {

            "room_id": 1,

            "user_id": 1,

            "num_of_people": 10,

            "time_start": "2022-10-15 12:10:00",

            "time_end": "2022-10-15 13:30:00"

        }

        return book


    @pytest.fixture()

    def norm2(self):

        book = {

            "room_id": 1,
```



```
        "user_id": 1,  
  
        "num_of_people": 10,  
  
        "time_start": "2022-08-15 12:10:00",  
  
        "time_end": "2022-08-15 13:30:00"  
    }  
  
    return book
```

```
@pytest.fixture()  
def norm_time(self):  
  
    book = {  
  
        "room_id": 1,  
  
        "user_id": 1,  
  
        "num_of_people": 10,  
  
        "time_start": "2022-10-15 12:10:00",  
  
        "time_end": "2022-10-15 13:30:00"  
    }  
  
    return book
```

```
@pytest.fixture()  
def val(self):  
  
    book = {  
  
        "room_id": "a",  
  
        "user_id": 1,  
  
        "num_of_people": 10,  
  
        "time_start": "2022-12-15 12:10:00",  
  
        "time_end": "2022-12-15 13:30:00"  
    }  
  
    return book
```

```
@pytest.fixture()  
def no_rooms(self):
```

```
book = {  
  
    "room_id": 100,  
  
    "user_id": 1,  
  
    "num_of_people": 10,  
  
    "time_start": "2022-10-15 12:10:00",  
  
    "time_end": "2022-10-15 13:30:00"  
  
}  
  
return book
```

```
@pytest.fixture()  
  
def seats(self):  
  
    book = {  
  
        "room_id": 1,  
  
        "user_id": 1,  
  
        "num_of_people": -1,  
  
        "time_start": "2022-11-15 12:10:00",  
  
        "time_end": "2022-11-15 13:30:00"  
  
    }  
  
    return book
```

```
@pytest.fixture()  
  
def time(self):  
  
    book = {  
  
        "room_id": 1,  
  
        "user_id": 1,  
  
        "num_of_people": 10,  
  
        "time_start": "2022-11-15 12:10:00",  
  
        "time_end": "2022-12-15 13:30:00"  
  
    }  
  
    return book
```

```
def test_book(self, norm):

    valid_credentials = base64.b64encode(b"user1:12345678").decode("utf-8")

    response = app.test_client().post('/user/book', headers={'Authorization': 'Basic ' + valid_credentials}, json=norm)

    assert response.status_code == 200


def test_book_time(self, norm_time):

    valid_credentials = base64.b64encode(b"user1:12345678").decode("utf-8")

    response = app.test_client().post('/user/book', headers={'Authorization': 'Basic ' + valid_credentials}, json=norm_time)

    assert response.status_code == 400


def test_val(self, val):

    valid_credentials = base64.b64encode(b"user1:12345678").decode("utf-8")

    response = app.test_client().post('/user/book', headers={'Authorization': 'Basic ' + valid_credentials}, json=val)

    assert response.status_code == 400


def test_no_rooms(self, no_rooms):

    valid_credentials = base64.b64encode(b"user1:12345678").decode("utf-8")

    response = app.test_client().post('/user/book', headers={'Authorization': 'Basic ' + valid_credentials}, json=no_rooms)

    assert response.status_code == 404


def test_seats(self, seats):

    valid_credentials = base64.b64encode(b"user1:12345678").decode("utf-8")

    response = app.test_client().post('/user/book', headers={'Authorization': 'Basic ' + valid_credentials}, json=seats)

    assert response.status_code == 400


def test_time(self, time):

    valid_credentials = base64.b64encode(b"user1:12345678").decode("utf-8")

    response = app.test_client().post('/user/book', headers={'Authorization': 'Basic ' + valid_credentials}, json=time)

    assert response.status_code == 400


def test_other_user(self, norm2):
```

```
valid_credentials = base64.b64encode(b"user2:12345678").decode("utf-8")

response = app.test_client().post('/user/book', headers={'Authorization': 'Basic ' + valid_credentials}, json=norm2)

assert response.status_code == 200


def test_get_no(self):

    valid_credentials = base64.b64encode(b"user1:12345678").decode("utf-8")

    response = app.test_client().get('/user/book/100', headers={'Authorization': 'Basic ' + valid_credentials})

    assert response.status_code == 404


def test_forbidden(self):

    valid_credentials = base64.b64encode(b"user2:12345678").decode("utf-8")

    response = app.test_client().get('/user/book/1', headers={'Authorization': 'Basic ' + valid_credentials})

    assert response.status_code == 403


class TestUpdateBook:

    @pytest.fixture()

    def norm(self):

        book = {

            "room_id": 1,

            "user_id": 1,

            "num_of_people": 11,

            "time_start": "2022-10-11 12:10:00",

            "time_end": "2022-10-11 13:30:00"

        }

        return book


    @pytest.fixture()

    def seats(self):

        book = {

            "room_id": 1,
```

```
        "user_id": 1,

        "num_of_people": -1,

        "time_start": "2022-11-15 12:10:00",

        "time_end": "2022-11-15 13:30:00"

    }

    return book

def test_update_book(self, norm):

    valid_credentials = base64.b64encode(b"user1:12345678").decode("utf-8")

    response = app.test_client().put('/user/book/1', headers={'Authorization': 'Basic ' + valid_credentials}, json=norm)

    assert response.status_code == 200

def test_update_seats(self, seats):

    valid_credentials = base64.b64encode(b"user1:12345678").decode("utf-8")

    response = app.test_client().put('/user/book/1', headers={'Authorization': 'Basic ' + valid_credentials}, json=seats)

    assert response.status_code == 400

class TestDeleteRoom:

    @pytest.fixture()

    def norm(self):

        user = {

            "username": "userroom",

            "first_name": "John",

            "last_name": "James",

            "email": "john@email.com",

            "password": "12345678",

            "phone": "12345",

            "user_status": 1

        }

        return user
```

```
def test_room_delete(self, norm):  
  
    app.test_client().post('/user', json=norm)  
  
    valid_credentials = base64.b64encode(b"userroom:12345678").decode("utf-8")  
  
    response = app.test_client().delete('/room/1', headers={'Authorization': 'Basic ' + valid_credentials})  
  
    assert response.status_code == 204
```

```
class TestDeleteUser:
```

```
def test_user_delete(self):  
  
    valid_credentials = base64.b64encode(b"userroom:12345678").decode("utf-8")  
  
    response = app.test_client().delete('/user/3', headers={'Authorization': 'Basic ' + valid_credentials})  
  
    assert response.status_code == 204
```

```
class TestDeleteBook:
```

```
def test_book_delete(self):  
  
    valid_credentials = base64.b64encode(b"user1:12345678").decode("utf-8")  
  
    response = app.test_client().delete('/user/book/1', headers={'Authorization': 'Basic ' + valid_credentials})  
  
    assert response.status_code == 204
```

```
auth.py
```

```
from flask import Flask  
  
from flask_httpauth import HTTPBasicAuth  
  
import db  
  
from flask_bcrypt import Bcrypt  
  
import models  
  
  
app = Flask(__name__)  
  
auth = HTTPBasicAuth()
```

```
@auth.verify_password

def verify_password(username, password):

    user = db.session.query(models.Users).filter(models.Users.username == username).first()

    if user is not None and Bcrypt().check_password_hash(user.password, password):

        return user

    return None


rout.py

import datetime

from flask import Blueprint, jsonify, request
from marshmallow import Schema, fields, ValidationError, validate
from flask_bcrypt import Bcrypt
from models import Users, Rooms, booked_room
import db
from auth import auth

user_blueprint = Blueprint('user', __name__, url_prefix='/user')
room_blueprint = Blueprint('room', __name__, url_prefix='/room')
bcrypt = Bcrypt()

@user_blueprint.route('', methods=['POST'])
def create_user():

    try:

        class UserToCreate(Schema):

            username = fields.String(required=True)

            first_name = fields.String(required=True)

            last_name = fields.String(required=True)

            email = fields.Email(required=True)
```

```
password = fields.String(required=True)

phone = fields.Integer(required=True)

user_status = fields.Integer(required=True)

UserToCreate().load(request.json)

except ValidationError as err:

    return jsonify(err.messages), 400

users = db.session.query(Users).filter_by(username=request.json['username']).all()

if len(users) > 0:

    return jsonify({"message": "Username is used"}), 400

if len(request.json['password']) < 8:

    return jsonify({"message": "Password is too short"}), 400

user = Users(username=request.json['username'], first_name=request.json['first_name'],

              last_name=request.json['last_name'], email=request.json['email'],

password=bcrypt.generate_password_hash(request.json['password']).decode('utf-8'),

              phone=request.json['phone'], user_status=request.json['user_status'])

try:

    db.session.add(user)

except:

    db.session.rollback()

    return jsonify({"message": "Error user create"}), 500

db.session.commit()

return get_user(user.id)

@user_blueprint.route('/<int:user_id>', methods=['GET'])

def get_user(user_id):

    user = db.session.query(Users).filter_by(id=user_id).first()

    if user is None:

        return jsonify({'error': 'User not found'}), 404
```



```
res_json = {'id': user.id,
            'email': user.email,
            'username': user.username,
            'first_name': user.first_name,
            'last_name': user.last_name
            }

return jsonify(res_json), 200


@user_blueprint.route('/<int:user_id>', methods=['PUT'])
@auth.login_required
def update_user(user_id):
    user = db.session.query(Users).filter_by(id=user_id).first()

    if user is None:
        return jsonify({'error': 'No users'}), 404

    if user != auth.current_user():
        return jsonify({'error': 'Forbidden'}), 403

    try:
        class UserToUpdate(Schema):
            username = fields.String()
            first_name = fields.String()
            last_name = fields.String()
            email = fields.Email()
            password = fields.String()
            phone = fields.Integer()

        if not request.json:
            raise ValidationError('No input data provided')

        UserToUpdate().load(request.json)
```

```
except ValidationError as err:

    return jsonify(err.messages), 400

if 'username' in request.json:

    users = db.session.query(Users).filter_by(username=request.json['username']).all()

    if len(users) > 0 and users[0].id != user_id:

        return jsonify({"message": "Username is used"}), 400

try:

    if 'username' in request.json:

        user.username = request.json['username']

    if 'first_name' in request.json:

        user.first_name = request.json['first_name']

    if 'last_name' in request.json:

        user.last_name = request.json['last_name']

    if 'email' in request.json:

        user.email = request.json['email']

    if 'password' in request.json:

        user.password =
bcrypt.generate_password_hash(request.json['password']).decode('utf-8')

    if 'phone' in request.json:

        user.phone = request.json['phone']

except:

    db.session.rollback()

    return jsonify({"User Data is not valid"}), 400

db.session.commit()

return get_user(user_id)

@user_blueprint.route('/<int:user_id>', methods=['DELETE'])
```

```
@auth.login_required

def delete_user(user_id):

    user = db.session.query(Users).filter_by(id=user_id).first()

    if user != auth.current_user():

        return jsonify({'error': 'Forbidden'}), 403

    try:

        db.session.delete(user)

    except:

        db.session.rollback()

        return jsonify({"User data is not valid"}), 400

    db.session.commit()

    return "", 204


@user_blueprint.route('/login', methods=['GET'])
@auth.login_required
def login():

    return jsonify("Success")


@user_blueprint.route('/logout', methods=['GET'])
@auth.login_required
def logout():

    return jsonify("Success")


@room_blueprint.route('/', methods=['POST'])
@auth.login_required
```

```
def create_room():

    user = db.session.query(Users).filter_by(username=auth.username()).first()

    if user.user_status != 1:

        return jsonify({'error': 'Forbidden'}), 403

    try:

        class RoomToCreate(Schema):

            name = fields.String(required=True)

            num_of_seats = fields.Integer(required=True)

        RoomToCreate().load(request.json)

    except ValidationError as err:

        return jsonify(err.messages), 400

    if request.json['num_of_seats'] < 0:

        return ({"message": "num_of_seats < 0"}), 400

    room = Rooms(name=request.json['name'], num_of_seats=request.json['num_of_seats'])

    try:

        db.session.add(room)

    except:

        db.session.rollback()

        return jsonify({"message": "Error room create"}), 500

    db.session.commit()

    return get_room(room.id)


@room_blueprint.route('/<int:room_id>', methods=['GET'])
def get_room(room_id):

    room = db.session.query(Rooms).filter_by(id=room_id).first()

    if room is None:

        return jsonify({'error': 'No rooms'}), 404
```

```
res_json = {'id': room.id,
            'name': room.name,
            'num_of_seats': room.num_of_seats
            }

return jsonify(res_json), 200

@room_blueprint.route('/<int:room_id>', methods=['DELETE'])
@auth.login_required
def delete_room(room_id):
    user = db.session.query(Users).filter_by(username=auth.username()).first()
    if user.user_status != 1:
        return jsonify({'error': 'Forbidden'}), 403
    room = db.session.query(Rooms).filter_by(id=room_id).first()
    if room is None:
        return jsonify({'error': 'No rooms'}), 404
    try:
        db.session.delete(room)
    except:
        db.session.rollback()
        return jsonify({"Room data is not valid"}), 400

    db.session.commit()

    return "", 204

@room_blueprint.route('/<int:room_id>', methods=['PUT'])
@auth.login_required
def update_room(room_id):
```

```
user = db.session.query(Users).filter_by(username=auth.username()).first()

if user.user_status != 1 and user.user_status != 2:

    return jsonify({'error': 'Forbidden'}), 403

try:

    class RoomToUpdate(Schema):

        name = fields.String()

        num_of_seats = fields.Integer()

    if not request.json:

        raise ValidationError('No input data provided')

    RoomToUpdate().load(request.json)

except ValidationError as err:

    return jsonify(err.messages), 400

if request.json['num_of_seats'] < 0:

    return ({'message': 'num_of_seats < 0'}), 400

room = db.session.query(Rooms).filter(Rooms.id == room_id).first()

if room is None:

    return jsonify({'error': 'No rooms'}), 404

try:

    if 'name' in request.json:

        room.name = request.json['name']

    if 'num_of_seats' in request.json:

        room.num_of_seats = request.json['num_of_seats']

except:

    db.session.rollback()

    return jsonify({"Room Data is not valid"}), 400

db.session.commit()
```

```
        return get_room(room_id)

@user_blueprint.route('/book', methods=['POST'])
@auth.login_required
def create_book():
    user = db.session.query(Users).filter_by(username=auth.username()).first()

    try:
        class RoomToBook(Schema):
            room_id = fields.Integer(required=True)
            user_id = fields.Integer(required=True)
            num_of_people = fields.Integer(required=True)
            time_start = fields.DateTime(required=True)
            time_end = fields.DateTime(required=True)

        RoomToBook().load(request.json)

    except ValidationError as err:
        return jsonify(err.messages), 400

    seats = db.session.query(Rooms).filter_by(id=request.json['room_id']).first()

    if seats is None:
        return ({"message": "No rooms"}), 404

    if request.json['num_of_people'] < 0 or request.json['num_of_people'] >
seats.num_of_seats:
        return ({"message": "Room is small for that count of people"}), 400

    books = db.session.query(booked_room).filter_by(room_id=request.json['room_id']).all()

    for check in books:
        if check.time_start <= datetime.datetime.strptime(request.json['time_start'],
                                                                '%Y-%m-%d %H:%M:%S') <
check.time_end:
```

```
        return ({"message": "Time is booked"}), 400

    if check.time_start < datetime.datetime.strptime(request.json['time_end'],

                                                        '%Y-%m-%d %H:%M:%S') <=
check.time_end:

        return ({"message": "Time is booked"}), 400

    if datetime.datetime.strptime(request.json['time_end'], '%Y-%m-%d %H:%M:%S') -
datetime.datetime.strptime(

        request.json['time_start'], '%Y-%m-%d %H:%M:%S') > datetime.timedelta(days=5) or
datetime.datetime.strptime(

        request.json['time_end'], '%Y-%m-%d %H:%M:%S') -
datetime.datetime.strptime(request.json['time_start'],

'%Y-%m-%d %H:%M:%S') < datetime.timedelta(

    hours=1):

        return ({"message": "Time is too short or too big"}), 400

    if user.user_status == 1 or user.user_status == 2:

        book = booked_room(room_id=request.json['room_id'], user_id=request.json['user_id'],

                            num_of_people=request.json['num_of_people'],
time_start=request.json['time_start'],

                            time_end=request.json['time_end'])

    else:

        book = booked_room(room_id=request.json['room_id'], user_id=user.id,

                            num_of_people=request.json['num_of_people'],
time_start=request.json['time_start'],

                            time_end=request.json['time_end'])

    try:

        db.session.add(book)

    except:

        db.session.rollback()

        return jsonify({"message": "Error book create"}), 500

    db.session.commit()

    return get_book(book.id)
```



```
@user_blueprint.route('/book/<int:book_id>', methods=['GET'])

@auth.login_required

def get_book(book_id):

    user = db.session.query(Users).filter_by(username=auth.username()).first()

    book = db.session.query(booked_room).filter_by(id=book_id).first()

    if book is None:

        return jsonify({'error': 'Book not found'}), 404

    if user.user_status != 1 and user.user_status != 2 and user.id != book.user_id:

        return jsonify({'error': 'Forbidden'}), 403

    res_json = {'id': book.id,

                'room_id': book.room_id,

                'user_id': book.user_id,

                'num_of_people': book.num_of_people,

                'time_start': book.time_start,

                'time_end': book.time_end

                }

    return jsonify(res_json), 200


@user_blueprint.route('/book/<int:book_id>', methods=['DELETE'])

@auth.login_required

def delete_book(book_id):

    user = db.session.query(Users).filter_by(username=auth.username()).first()

    if user is None:

        return jsonify({'error': 'No users'}), 404

    book = db.session.query(booked_room).filter_by(id=book_id).first()

    if book is None:

        return jsonify({'error': 'No books'}), 404

    if user.user_status != 1 and user.user_status != 2 and user.id != book.user_id:
```

```
        return jsonify({'error': 'Forbidden'}), 403

    try:

        db.session.delete(book)

    except:

        db.session.rollback()

        return jsonify({"Book data is not valid"}), 400

db.session.commit()

return "", 204


@user_blueprint.route('/book/<int:book_id>', methods=['PUT'])
@auth.login_required
def update_book(book_id):

    try:

        class RoomToBook(Schema):

            room_id = fields.Integer()

            user_id = fields.Integer()

            num_of_people = fields.Integer()

            time_start = fields.DateTime()

            time_end = fields.DateTime()

        if not request.json:

            raise ValidationError('No input data provided')

        RoomToBook().load(request.json)

    except ValidationError as err:

        return jsonify(err.messages), 400

    user = db.session.query(Users).filter_by(username=auth.username()).first()

    book = db.session.query(booked_room).filter_by(id=book_id).first()
```

```
if book is None:

    return jsonify({'error': 'No books'}), 404

if user.user_status != 1 and user.user_status != 2 and user.id != book.user_id:

    return jsonify({'error': 'Forbidden'}), 403

try:

    if 'room_id' in request.json:

        seats = db.session.query(Rooms).filter_by(id=request.json['room_id']).first()

        if seats is None:

            return ({"message": "No rooms"}), 404

        book.room_id = request.json['room_id']

    if 'user_id' in request.json:

        book.user_id = request.json['user_id']

    if 'num_of_people' in request.json:

        if request.json['num_of_people'] < 0 or request.json['num_of_people'] >
seats.num_of_seats:

            return ({"message": "Room is small for that count of people"}), 400

        book.num_of_people = request.json['num_of_people']

    if 'time_start' in request.json and 'time_end' in request.json:

        books =
db.session.query(booked_room).filter_by(room_id=request.json['room_id']).all()

        for check in books:

            if check.time_start <=
datetime.datetime.strptime(request.json['time_start'],

                                                                    '%Y-%m-%d %H:%M:%S') <
check.time_end:

                return ({"message": "Time is booked"}), 400

            if check.time_start < datetime.datetime.strptime(request.json['time_end'],

                                                                    '%Y-%m-%d %H:%M:%S') <=
check.time_end:

                return ({"message": "Time is booked"}), 400
```

```
        if datetime.datetime.strptime(request.json['time_end'], '%Y-%m-%d %H:%M:%S') -
datetime.datetime.strptime(

            request.json['time_start'], '%Y-%m-%d %H:%M:%S') > datetime.timedelta(

                days=5) or datetime.datetime.strptime(

                    request.json['time_end'], '%Y-%m-%d %H:%M:%S') -
datetime.datetime.strptime(request.json['time_start'],

'%Y-%m-%d %H:%M:%S') < datetime.timedelta(

                hours=1):

            return ({"message": "Time is too short or too big"}), 400

        book.time_start = request.json['time_start']

        book.time_end = request.json['time_end']

    except:

        db.session.rollback()

        return jsonify({"Book Data is not valid"}), 400

    db.session.commit()

    return get_book(book_id)
```

swagger.yaml

```
openapi: 3.0.3

info:

  title: Swagger Booking - OpenAPI 3.0

  description: |-

    This is an API for Booking application.

  version: 1.0.0

tags:

  - name: user

    description: Operations about user

  - name: room

    description: Operations with rooms
```

```
paths:

  /user:

    post:

      tags:

        - user

      summary: Create user

      description: This can only be done by the logged in user.

      operationId: createUser

      requestBody:

        $ref: '#/components/requestBodies/UserToCreate'

      responses:

        default:

          description: successful operation

          content:

            application/json:

              schema:

                $ref: '#/components/schemas/User'

            application/xml:

              schema:

                $ref: '#/components/schemas/User'

  /user/login:

    get:

      tags:

        - user

      summary: Logs user into the system

      description: ''

      operationId: loginUser

      parameters:

        - name: username

          in: query
```

```
      description: The user name for login

      required: false

      schema:

        type: string
-   name: password

      in: query

      description: The password for login in clear text

      required: false

      schema:

        type: string

  responses:

    '200':

      description: successful operation

    '400':

      description: Invalid username/password supplied

    '404':

      description: User not found

/user/logout:

  get:

    tags:

      - user

    summary: Logs out current logged in user session

    description: ''

    operationId: logoutUser

    parameters: []

    responses:

      default:

        description: successful operation

/user/{id}:

  get:

    tags:
```

```
- user

summary: Get user by id

description: ''

operationId: getUserById

parameters:

  - name: id

    in: path

    description: 'The id that needs to be fetched.'

    required: true

    schema:

      type: string

responses:

  '200':

    description: successful operation

    content:

      application/json:

        schema:

          $ref: '#/components/schemas/User'

      application/xml:

        schema:

          $ref: '#/components/schemas/User'

  '400':

    description: Invalid id supplied

  '404':

    description: User not found

security:

  - booking_auth:

    - admin

    - manager

    - customer

put:
```

```
tags:
  - user

summary: Update user

description: This can only be done by the logged in user.

operationId: updateUser

parameters:
  - name: id
    in: path
    description: id that need to be deleted
    required: true
    schema:
      type: string

requestBody:
  description: Update an existent user in the database
  content:
    application/json:
      schema:
        type: object
        properties:
          firstName:
            type: string
            example: John
          lastName:
            type: string
            example: James
          email:
            type: string
            example: john@email.com
          password:
            type: string
            example: '12345'
```



```
      phone:
        type: string
        example: '12345'

      userStatus:
        type: integer
        description: User Status
        format: int32
        example: 1

    xml:
      name: user

  responses:
    default:
      description: successful operation

  security:
    - booking_auth:
        - admin
        - manager
        - customer

delete:
  tags:
    - user

  summary: Delete user

  description: This can only be done by the logged in user.

  operationId: deleteUser

  parameters:
    - name: id
      in: path
      description: The name that needs to be deleted
      required: true
      schema:
        type: string
```

```
    responses:

      '200':

        description: successful operation

      '400':

        description: Invalid username supplied

      '404':

        description: User not found

    security:

      - booking_auth:

        - admin

        - manager

        - customer

/user/book:

  post:

    tags:

      - user

    summary: Book a room to the database

    description: Book a room to the database

    operationId: bookRoom

    requestBody:

      $ref: '#/components/requestBodies/RoomToBook'

    responses:

      '200':

        description: Successful operation

        content:

          application/json:

            schema:

              $ref: '#/components/schemas/Room'

          application/xml:

            schema:
```

```
        $ref: '#/components/schemas/Room'

    '405':
        description: Invalid input
    security:
        - booking_auth:
            - admin
/user/book/{id}:
    get:
        tags:
            - user
        summary: Get booking by id
        description: ''
        operationId: getBookingById
        parameters:
            - name: id
              in: path
              description: 'The id that needs to be fetched.'
              required: true
              schema:
                  type: string
        responses:
            '200':
                description: successful operation
                content:
                    application/json:
                        schema:
                            $ref: '#/components/schemas/Booking'
                    application/xml:
                        schema:
                            $ref: '#/components/schemas/Booking'
            '400':
```

```
      description: Invalid id supplied

'404':

  description: User not found

security:

- booking_auth:

  - admin

  - manager

  - customer

put:

  tags:

    - user

  summary: Update booking

  description: This can only be done by the logged in user.

  operationId: updateBooking

  parameters:

    - name: id

      in: path

      description: id that need to be deleted

      required: true

      schema:

        type: string

  requestBody:

    description: Update an existent booking in the database

    content:

      application/json:

        schema:

          type: object

          properties:

            room_id:

              type: integer

              format: int64
```

```
        example: 2

    user_id:

        type: integer

        format: int64

        example: 2

    num_of_people:

        type: integer

        format: int64

        example: 22

    time_start:

        type: string

        example: '2022-10-10 13:10:00'

    time_end:

        type: string

        example: '2022-10-10 14:10:00'

    xml:

        name: booking

responses:

    default:

        description: successful operation

security:

    - booking_auth:

        - admin

        - manager

        - customer

delete:

    tags:

        - user

    summary: Delete booking

    description: This can only be done by the logged in user.

    operationId: deleteBooking
```

```
parameters:

  - name: id

    in: path

    description: The name that needs to be deleted

    required: true

    schema:

      type: string

responses:

  '200':

    description: successful operation

  '400':

    description: Invalid id supplied

  '404':

    description: Booking not found

security:

  - booking_auth:

    - admin

    - manager

    - customer

/room:

  post:

    tags:

      - room

    summary: Add a new room to the database

    description: Add a new room to the database

    operationId: addRoom

    requestBody:

      $ref: '#/components/requestBodies/RoomToCreate'

    responses:

      '200':

        description: Successful operation
```

```
    content:

      application/json:

        schema:

          $ref: '#/components/schemas/Room'

      application/xml:

        schema:

          $ref: '#/components/schemas/Room'

  '405':

    description: Invalid input

security:

  - booking_auth:

    - admin

/room/{roomId}:

get:

  tags:

    - room

  summary: Find room by ID

  description: Returns a single room

  operationId: getRoomById

  parameters:

    - name: roomId

      in: path

      description: ID of room to return

      required: true

      schema:

        type: integer

        format: int64

  responses:

    '200':

      description: successful operation

      content:
```

```
    application/json:
      schema:
        $ref: '#/components/schemas/Room'
    application/xml:
      schema:
        $ref: '#/components/schemas/Room'
  '400':
    description: Invalid ID supplied
  '404':
    description: Room not found
security:
  - api_key: []
  - booking_auth:
      - admin
      - manager
put:
  tags:
    - room
  summary: Update a room in the database with form data
  description: ''
  operationId: updateRoomWithForm
  parameters:
    - name: roomId
      in: path
      description: ID of room that needs to be updated
      required: true
      schema:
        type: integer
        format: int64
    - name: name
      in: query
```



```
    description: Name of room that needs to be updated

    schema:
      type: string
  - name: numOfSeats

  in: query

  description: Number of seats in the room that needs to be updated

  schema:
    type: string

responses:
  '405':
    description: Invalid input

security:
  - booking_auth:
      - admin

delete:
  tags:
    - room

  summary: Delete a room

  description: delete a room

  operationId: deleteRoom

  parameters:
    - name: api_key
      in: header
      description: ''
      required: false
      schema:
        type: string
    - name: roomId
      in: path
      description: Room id to delete
      required: true
```

```
    schema:

      type: integer

      format: int64

  responses:

    '400':

      description: Invalid room id

  security:

    - booking_auth:

      - admin
```

```
components:

  schemas:

    User:

      type: object

      properties:

        id:

          type: integer

          format: int64

          example: 10

        username:

          type: string

          example: theUser

        firstName:

          type: string

          example: John

        lastName:

          type: string

          example: James

        email:

          type: string
```

```
    example: john@email.com

password:

  type: string

  example: '12345'

phone:

  type: string

  example: '12345'

userStatus:

  type: integer

  description: User Status

  format: int32

  example: 1

xml:

  name: user
```

Room:

```
  required:

    - id

    - name

    - numOfSeats

  type: object

  properties:

    id:

      type: integer

      format: int64

      example: 2

    name:

      type: string

      example: 'Room #5'

    numOfSeats:

      type: integer
```

```
format: int64

example: 22

xml:

name: room
```

Booking:

```
required:

- id

- room_id

- user_id

- time_start

- time_end

- num_of_people

type: object

properties:

id:

type: integer

format: int64

example: 2

room_id:

type: integer

format: int64

example: 2

user_id:

type: integer

format: int64

example: 2

num_of_people:

type: integer

format: int64

example: 22
```

```
time_start:
  type: string
  example: '2022-10-10 13:10:00'
time_end:
  type: string
  example: '2022-10-10 14:10:00'
xml:
  name: room
```

```
requestBodies:
  UserToCreate:
    description: Created user object
    required: true
    content:
      application/json:
        schema:
          type: object
          properties:
            username:
              type: string
              example: theUser
            firstName:
              type: string
              example: John
            lastName:
              type: string
              example: James
            email:
              type: string
```

```
    example: john@email.com

password:

  type: string

  example: '12345'

phone:

  type: string

  example: '12345'

userStatus:

  type: integer

  description: User Status

  format: int32

  example: 1

xml:

  name: user
```

```
RoomToCreate:

  description: Create a new room

  required: true

  content:

    application/json:

      schema:

        required:

          - name

          - numOfSeats

        type: object

      properties:

        name:

          type: string

          example: 'Room #5'

        numOfSeats:
```

```
        type: integer
        format: int64
        example: 22
    xml:
        name: room
RoomToBook:
    description: Book a room
    required: true
    content:
        application/json:
            schema:
                required:
                    - name
                    - numOfSeats
                    - time_start
                    - time_end
                type: object
            properties:
                name:
                    type: string
                    example: 'Room #5'
                numOfSeats:
                    type: integer
                    format: int64
                    example: 22
                time_start:
                    type: string
                    example: '2022-10-10 13:10'
                time_end:
                    type: string
                    example: '2022-10-10 14:10'
```

```
      xml:
        name: room

securitySchemes:
  booking_auth:
    type: oauth2
    flows:
      implicit:
        authorizationUrl: url
    scopes:
      admin : can do all actions
      manager : can update infos about room
      user : can book room and change infos about booking
  api_key:
    type: apiKey
    name: api_key
    in: header
```