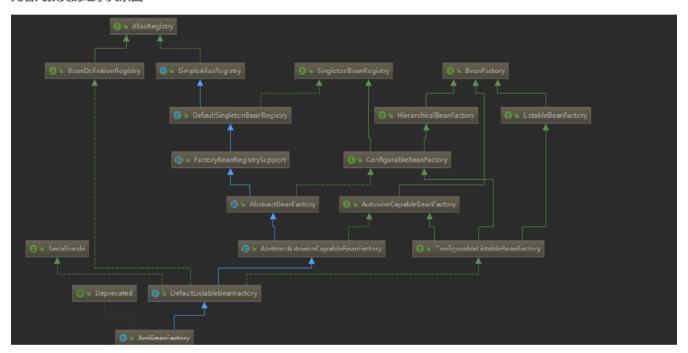
注: 1.阅读前你需要知道DOM解析 2.源码使用的版本(此系列的所有文章都是此版本):

```
<dependency>
    <groupId>org.springframework</groupId>
    <artifactId>spring-context</artifactId>
    <version>4.3.12.RELEASE</version>
</dependency>
```

XmlBeanFactory在Spring4.0以上已经明确被标示废弃,但为什么还是要解析它呢? 原因: 1.这是属于spring的元老级别的工厂很多内容后面都需要 2.后面的ApplicationContext中所拿到的所有bean都是通过BeanFactory拿到的,所以不讲不行 3.简单,是了解BeanFactory的最佳切入点

# 先看几张类的继承关系图



#### 注:BeanFactory的整体继承图

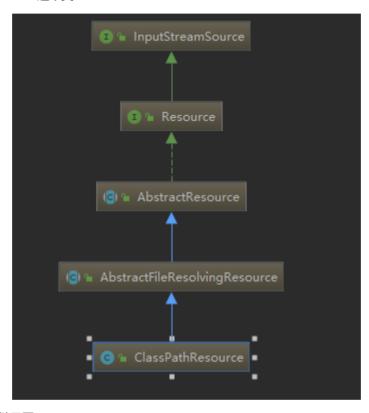
XmlBeanFactory总体来说分两步: 1.bean信息的注册 1.定位 定位bean信息 2.载入并解析 解析bean的配置信息 3.注册 注册到工厂中 2.bean的实例生成 本篇将主要解析bean信息的注册过程

#### 解析入口测试代码:

```
ClassPathResource pathResource = new ClassPathResource("/bean.xml");
XmlBeanFactory beanFactory = new XmlBeanFactory(pathResource);
Object person = beanFactory.getBean("person");
```

此处我在配置文件处建了一个bean.xml文件里面主要配置了一个Perosn类的信息

### 解析开始: 先看ClassPathResource这个类



注:ClassPathResource类的继承图

## 主要主要对配置文件做一个定位

```
public ClassPathResource(String path, ClassLoader classLoader) {
    Assert.notNull(path, "Path must not be null");
    String pathToUse = StringUtils.cleanPath(path);
    //注意此处如果你的测试代码中不是new ClassPathResource("/bean.xml")而是new
ClassPathResource("classpath:/bean.xml")
    //那么它的资源定位可能定位不到,原因就是下面那个if()代码
    if (pathToUse.startsWith("/")) {
        pathToUse = pathToUse.substring(1);
    }
    //将当前配置文件做一个路劲解析并保存
    this.path = pathToUse;
    this.classLoader = (classLoader != null ? classLoader : ClassUtils.getDefaultClassLoader());
}
```

```
public interface Resource extends InputStreamSource {
   /**
    * Determine whether this resource actually exists in physical form.
    * This method performs a definitive existence check, whereas the
    * existence of a {@code Resource} handle only guarantees a valid
    * descriptor handle.
   boolean exists();
    /**
    * Indicate whether the contents of this resource can be read via
    * {@link #getInputStream()}.
    * Will be {@code true} for typical resource descriptors;
    * note that actual content reading may still fail when attempted.
    * However, a value of {@code false} is a definitive indication
    * that the resource content cannot be read.
    * @see #getInputStream()
    */
   boolean isReadable();
    * Indicate whether this resource represents a handle with an open stream.
    * If {@code true}, the InputStream cannot be read multiple times,
    * and must be read and closed to avoid resource leaks.
    * will be {@code false} for typical resource descriptors.
    */
   boolean isOpen();
    /**
    * Return a URL handle for this resource.
    * @throws IOException if the resource cannot be resolved as URL,
    * i.e. if the resource is not available as descriptor
    */
   URL getURL() throws IOException;
    * Return a URI handle for this resource.
    * @throws IOException if the resource cannot be resolved as URI,
    * i.e. if the resource is not available as descriptor
    * @since 2.5
    */
   URI getURI() throws IOException;
    /**
    * Return a File handle for this resource.
    * @throws java.io.FileNotFoundException if the resource cannot be resolved as
    * absolute file path, i.e. if the resource is not available in a file system
    * @throws IOException in case of general resolution/reading failures
    * @see #getInputStream()
    File getFile() throws IOException;
    /**
    * Determine the content length for this resource.
    * @throws IOException if the resource cannot be resolved
```

```
* (in the file system or as some other known physical resource type)
    */
    long contentLength() throws IOException;
    * Determine the last-modified timestamp for this resource.
    * @throws IOException if the resource cannot be resolved
     * (in the file system or as some other known physical resource type)
    */
    long lastModified() throws IOException;
    * Create a resource relative to this resource.
    * @param relativePath the relative path (relative to this resource)
    * @return the resource handle for the relative resource
    * @throws IOException if the relative resource cannot be determined
    Resource createRelative(String relativePath) throws IOException;
    /**
    * Determine a filename for this resource, i.e. typically the last
    * part of the path: for example, "myfile.txt".
     * Returns {@code null} if this type of resource does not
    * have a filename.
    */
    String getFilename();
    /**
    * Return a description for this resource,
     * to be used for error output when working with the resource.
    * Implementations are also encouraged to return this value
    * from their {@code toString} method.
    * @see Object#toString()
    String getDescription();
}
```

BeanDefinitionRegistry接口 这个接口及其实现类主要是用来操作bean信息的 例如:bean信息的注册 删除 获取等

```
/**
    * Remove the BeanDefinition for the given name.
    * @param beanName the name of the bean instance to register
    * @throws NoSuchBeanDefinitionException if there is no such bean definition
    void removeBeanDefinition(String beanName) throws NoSuchBeanDefinitionException;
    /**
    * Return the BeanDefinition for the given bean name.
    * @param beanName name of the bean to find a definition for
    * @return the BeanDefinition for the given name (never {@code null})
    * @throws NoSuchBeanDefinitionException if there is no such bean definition
    */
    BeanDefinition getBeanDefinition(String beanName) throws NoSuchBeanDefinitionException;
    /**
    * Check if this registry contains a bean definition with the given name.
    * @param beanName the name of the bean to look for
    * @return if this registry contains a bean definition with the given name
    */
    boolean containsBeanDefinition(String beanName);
    /**
    * Return the names of all beans defined in this registry.
    * @return the names of all beans defined in this registry,
    * or an empty array if none defined
    String[] getBeanDefinitionNames();
    /**
    * Return the number of beans defined in the registry.
    * @return the number of beans defined in the registry
    int getBeanDefinitionCount();
    * Determine whether the given bean name is already in use within this registry,
    * i.e. whether there is a local bean or alias registered under this name.
    * @param beanName the name to check
    * @return whether the given bean name is already in use
    boolean isBeanNameInUse(String beanName);
}
```

### XmlBeanFactory这个类

```
public class XmlBeanFactory extends DefaultListableBeanFactory {

//直接用XmlBeanDefinitionReader这个类及其父类做bean文件的解析 注意这里传入的this
private final XmlBeanDefinitionReader reader = new XmlBeanDefinitionReader(this);

/**

* Create a new XmlBeanFactory with the given resource,
 * which must be parsable using DOM.
```

```
* @param resource XML resource to load bean definitions from
    * @throws BeansException in case of loading or parsing errors
    public XmlBeanFactory(Resource resource) throws BeansException {
       this(resource, null);
   }
    /**
    * Create a new XmlBeanFactory with the given input stream,
    * which must be parsable using DOM.
    * @param resource XML resource to load bean definitions from
     * @param parentBeanFactory parent bean factory
    * @throws BeansException in case of loading or parsing errors
    */
   public XmlBeanFactory(Resource resource, BeanFactory parentBeanFactory) throws BeansException
{
       super(parentBeanFactory);
        //将resource资源传入,使用reader进行载入bean并且解析
       this.reader.loadBeanDefinitions(resource);
   }
}
```

步骤; 0.准备工作 上面的new XmlBeanDefinitionReader(this) 注意他传入的this 他是作为BeanDefinitionRegistry这个类注入的,前面我们看XmlBeanFactory的类关系图,他确实实现了BeanDefinitionRegistry这个接口,这里很重要。 它将其传给它的父类AbstractBeanDefinitionReader中

```
protected AbstractBeanDefinitionReader(BeanDefinitionRegistry registry) {
   Assert.notNull(registry, "BeanDefinitionRegistry must not be null");
   //将Registry注册器保存起来,待后面注册时使用
   this.registry = registry;
   // Determine ResourceLoader to use.
   if (this.registry instanceof ResourceLoader) {
        this.resourceLoader = (ResourceLoader) this.registry;
   }
   else {
       this.resourceLoader = new PathMatchingResourcePatternResolver();
   // Inherit Environment if possible
   if (this.registry instanceof EnvironmentCapable) {
        this.environment = ((EnvironmentCapable) this.registry).getEnvironment();
   }
   else {
       this.environment = new StandardEnvironment();
   }
}
```

下面开始载入资源:this.reader.loadBeanDefinitions(resource) 开始 1.创建一个set用来保存正在被载入的资源(保证每一个资源都被载入并解析过)

- 2.开始做资源载入(因为bean.xml资源文件说到底还是一个文件所以使用IO流来做读入)
- 3.将资源转成一个Document对象,留待后续使用

```
public int loadBeanDefinitions(EncodedResource encodedResource) throws
BeanDefinitionStoreException {
   Assert.notNull(encodedResource, "EncodedResource must not be null");
   if (logger.isInfoEnabled()) {
        logger.info("Loading XML bean definitions from " + encodedResource.getResource());
   //创建一个set用来保存正在被载入的资源(保证每一个资源都被载入并解析过)
   Set<EncodedResource> currentResources = this.resourcesCurrentlyBeingLoaded.get();
   if (currentResources == null) {
        currentResources = new HashSet<EncodedResource>(4);
        this.resourcesCurrentlyBeingLoaded.set(currentResources);
   3
   if (!currentResources.add(encodedResource)) {
        throw new BeanDefinitionStoreException(
               "Detected cyclic loading of " + encodedResource + " - check your import
definitions!");
   }
   try {
        //开始做资源载入(因为bean.xml资源文件说到底还是一个文件所以使用IO流来做读入)
       InputStream inputStream = encodedResource.getResource().getInputStream();
       try {
           InputSource inputSource = new InputSource(inputStream);
           if (encodedResource.getEncoding() != null) {
               inputSource.setEncoding(encodedResource.getEncoding());
           }
           //做资源载入
           return doLoadBeanDefinitions(inputSource, encodedResource.getResource());
       }
       finally {
           inputStream.close();
   }
    catch (IOException ex) {
        throw new BeanDefinitionStoreException(
               "IOException parsing XML document from " + encodedResource.getResource(), ex);
   }
    finally {
        currentResources.remove(encodedResource);
       if (currentResources.isEmpty()) {
           this.resourcesCurrentlyBeingLoaded.remove();
       }
   }
}
```

# 3.将资源转成一个Document对象,留待后续使用

```
throw ex:
    }
    catch (SAXParseException ex) {
        throw new XmlBeanDefinitionStoreException(resource.getDescription(),
                "Line " + ex.getLineNumber() + " in XML document from " + resource + " is
invalid", ex);
    }
    catch (SAXException ex) {
        throw new XmlBeanDefinitionStoreException(resource.getDescription(),
                "XML document from " + resource + " is invalid", ex);
    catch (ParserConfigurationException ex) {
        throw new BeanDefinitionStoreException(resource.getDescription(),
                "Parser configuration exception parsing XML from " + resource, ex);
    catch (IOException ex) {
        throw new BeanDefinitionStoreException(resource.getDescription(),
                "IOException parsing XML document from " + resource, ex);
    catch (Throwable ex) {
        throw new BeanDefinitionStoreException(resource.getDescription(),
                "Unexpected exception parsing XML document from " + resource, ex);
    }
}
```

4.得到BeanDefinitionDocumentReader用其解析资源

```
public int registerBeanDefinitions(Document doc, Resource resource) throws
BeanDefinitionStoreException {
   //创建一个一个BeanDefinitionDocumentReader 就是用来读Document的
   BeanDefinitionDocumentReader documentReader = createBeanDefinitionDocumentReader();
   //查看之前已经注册好的BeanDefinition信息
   int countBefore = getRegistry().getBeanDefinitionCount();
   //解析并注册资源实际上是调用他的父类(DefaultBeanDefinitionDocumentReader)完成的
   //此处创建了一个ReaderContext(XmlReaderContext)上下文读取对象,并将资源传入(这么做实际上就是对资源进行一个
包装),spring经常做个xxxContext就是因为好用
   documentReader.registerBeanDefinitions(doc, createReaderContext(resource));
   return getRegistry().getBeanDefinitionCount() - countBefore;
}
//ReaderContext的创建此处需要特别注意
public XmlReaderContext createReaderContext(Resource resource) {
   return new XmlReaderContext(resource, this.problemReporter, this.eventListener,
                              this.sourceExtractor, this, getNamespaceHandlerResolver());
//特别注意此处把reader(XmlBeanDefinitionReader)这个实例保存到了ReaderContext这个上下文对象了
public XmlReaderContext(
           Resource resource, ProblemReporter problemReporter,
           ReaderEventListener eventListener, SourceExtractor sourceExtractor,
           XmlBeanDefinitionReader reader, NamespaceHandlerResolver namespaceHandlerResolver) {
   super(resource, problemReporter, eventListener, sourceExtractor);
   this.reader = reader;
   this.namespaceHandlerResolver = namespaceHandlerResolver;
}
注:最后解析出来的bean信息都会包装成BeanDefinition进行使用
```

```
此处引出最后保存BeanDefinition的地方为一个Map, 注意这个Map是被包装的线程安全的HashMap, 其为何会线程安全后面会专门
开一个专题来讲java的多线程, 此处略过
/** Map of bean definition objects, keyed by bean name */
private final Map<String, BeanDefinition> beanDefinitionMap = new ConcurrentHashMap<String,
BeanDefinition>(256);
```

5. DefaultBeanDefinitionDocumentReader类中继续解析xml文件以及完成后续的注册

```
public void registerBeanDefinitions(Document doc, XmlReaderContext readerContext) {
   //保存readerContext这个读取器上线文
   this.readerContext = readerContext;
   logger.debug("Loading bean definitions");
   //将Document解析成一个root标签
   Element root = doc.getDocumentElement();
    //从root标签开始解析xml文件并注册
   doRegisterBeanDefinitions(root);
}
顺便一说DefaultBeanDefinitionDocumentReader这个类 看这个类中定义的一个常量,全是spring配置文件的一些标签
public class DefaultBeanDefinitionDocumentReader implements BeanDefinitionDocumentReader {
   public static final String BEAN_ELEMENT = BeanDefinitionParserDelegate.BEAN_ELEMENT;
   public static final String NESTED_BEANS_ELEMENT = "beans";
   public static final String ALIAS_ELEMENT = "alias";
   public static final String NAME_ATTRIBUTE = "name";
   public static final String ALIAS_ATTRIBUTE = "alias";
   public static final String IMPORT_ELEMENT = "import";
   public static final String RESOURCE_ATTRIBUTE = "resource";
   public static final String PROFILE_ATTRIBUTE = "profile";
}
```

6.创建xml节点标签解析的代表器用来解析xml文件

```
protected void doRegisterBeanDefinitions(Element root) {
    // Any nested <beans> elements will cause recursion in this method. In
    // order to propagate and preserve <beans> default-* attributes correctly,
    // keep track of the current (parent) delegate, which may be null. Create
    // the new (child) delegate with a reference to the parent for fallback purposes,
    // then ultimately reset this.delegate back to its original (parent) reference.
    // this behavior emulates a stack of delegates without actually necessitating one.
    BeanDefinitionParserDelegate parent = this.delegate;
    //创建一个BeanDefinitionParserDelegate用来解析xml中标签节点
    this.delegate = createDelegate(getReaderContext(), root, parent);

if (this.delegate.isDefaultNamespace(root)) {
    String profileSpec = root.getAttribute(PROFILE_ATTRIBUTE);
    if (StringUtils.hasText(profileSpec)) {
        String[] specifiedProfiles = StringUtils.tokenizeToStringArray(
```

```
profileSpec.
BeanDefinitionParserDelegate.MULTI_VALUE_ATTRIBUTE_DELIMITERS);
           if (!getReaderContext().getEnvironment().acceptsProfiles(specifiedProfiles)) {
               if (logger.isInfoEnabled()) {
                   logger.info("Skipped XML bean definition file due to specified profiles ["
+ profileSpec +
                          "] not matching: " + getReaderContext().getResource());
               }
               return;
           }
       }
   3
   //解析xml前的准备工作,实际上是个空方法,spring希望如果用户自己实现BeanDefinitionDocumentReader的子类
时你可以重写这个方法这是spring扩展性的延伸,在后面的一些其他源码解析中你可以看到大量的这样使用
   preProcessXml(root);
   //开始做解析
   parseBeanDefinitions(root, this.delegate);
   //解析xm1并注册完成后的一些后置工作,实际上是个空方法,也是希望如果你自己实现了
BeanDefinitionDocumentReader子类你可以重写
   postProcessXml(root);
   this.delegate = parent;
}
//开始做解析
protected void parseBeanDefinitions(Element root, BeanDefinitionParserDelegate delegate) {
   if (delegate.isDefaultNamespace(root)) {
       NodeList nl = root.getChildNodes();
       for (int i = 0; i < nl.getLength(); i++) {
           Node node = nl.item(i);
           if (node instanceof Element) {
               //判断是Element类型的开始解析
               Element ele = (Element) node;
               if (delegate.isDefaultNamespace(ele)) {
                   parseDefaultElement(ele, delegate);
               }
               else {
                  delegate.parseCustomElement(ele);
               }
           }
       }
   }
   else {
       delegate.parseCustomElement(root);
}
```

### 7.开始解析Element

```
private void parseDefaultElement(Element ele, BeanDefinitionParserDelegate delegate) {
    if (delegate.nodeNameEquals(ele, IMPORT_ELEMENT)) {
        //解析import类型标签
        importBeanDefinitionResource(ele);
    }
    else if (delegate.nodeNameEquals(ele, ALIAS_ELEMENT)) {
        //解析alias类型节点
        processAliasRegistration(ele);
```

```
else if (delegate.nodeNameEquals(ele, BEAN_ELEMENT)) {
        //解析bean类型节点
        processBeanDefinition(ele, delegate);
   else if (delegate.nodeNameEquals(ele, NESTED_BEANS_ELEMENT)) {
        // recurse
        //解析beans类型节点 实际上就是调用刚刚上面的doRegisterBeanDefinitions方法
       doRegisterBeanDefinitions(ele);
   }
}
//解析bean类型节点
protected void processBeanDefinition(Element ele, BeanDefinitionParserDelegate delegate) {
   BeanDefinitionHolder bdHolder = delegate.parseBeanDefinitionElement(ele);
   if (bdHolder != null) {
        bdHolder = delegate.decorateBeanDefinitionIfRequired(ele, bdHolder);
        try {
            // Register the final decorated instance.
           BeanDefinitionReaderUtils.registerBeanDefinition(bdHolder,
getReaderContext().getRegistry());
       }
        catch (BeanDefinitionStoreException ex) {
            getReaderContext().error("Failed to register bean definition with name '" +
                   bdHolder.getBeanName() + "'", ele, ex);
       }
        // Send registration event.
       {\tt getReaderContext().fireComponentRegistered(new\ BeanComponentDefinition(bdHolder));}
   }
}
```

#### 8.解析Bean标签

```
protected void processBeanDefinition(Element ele, BeanDefinitionParserDelegate delegate) {
   //调用前面已经创建好的BeanDefinitionParserDelegate代表器来解析bean标签,然后保存到
BeanDefinitionHolder这个里面 这个里面有BeanDefinition信息
   //具体怎么解析就略过,前面开头时已经说过了你需要DOM解析的相关知识
   BeanDefinitionHolder bdHolder = delegate.parseBeanDefinitionElement(ele);
   if (bdHolder != null) {
       bdHolder = delegate.decorateBeanDefinitionIfRequired(ele, bdHolder);
           // Register the final decorated instance.
           //从Read上下文中得到Registry注册器 注意此时才到我们的第三阶段BeanDefinition的注册,前面的所
有都只是在载入解析bean信息而已
           //使用BeanDefinitionReaderUtils进行bean信息的注册
           BeanDefinitionReaderUtils.registerBeanDefinition(bdHolder,
getReaderContext().getRegistry());
       catch (BeanDefinitionStoreException ex) {
           getReaderContext().error("Failed to register bean definition with name '" +
                  bdHolder.getBeanName() + "'", ele, ex);
       // Send registration event.
       getReaderContext().fireComponentRegistered(new BeanComponentDefinition(bdHolder));
   }
}
此处重点说明下上面的getReaderContext().getRegistry()为什么可以得到一个注册器
```

```
原因:
我们在步骤0准备工作哪里说了XmlBeanFactory这个类,他实现了BeanDefinitionRegistry这个接口虽然你在
XmlBeanFactory这个类中找不到接口的实现方法,
但是你可以在他的父类中找到接口的实现方法,并且在XmlbeanFactory中的
--private final XmlBeanDefinitionReader reader = new XmlBeanDefinitionReader(this);这句代码将其
赋给了XmlBeanDefinitionReader的父类并保存起来了
然后在步骤4中我们将reader又保存到了ReadContext中了
最后在步骤5中我们将readerContext保存起来了所以可以通过getReaderContext().getRegistry()
                                                       -->return
this.reader.getRegistry();
得到注册器,注意这个注册器实际上就是XmlBeanFactory的父类DefaultListableBeanFactory他实现了
BeanDefinitionRegistry接口的全部方法
public interface BeanDefinitionRegistry extends AliasRegistry {
   void registerBeanDefinition(String beanName, BeanDefinition beanDefinition)
           throws BeanDefinitionStoreException;
   void removeBeanDefinition(String beanName) throws NoSuchBeanDefinitionException;
   BeanDefinition getBeanDefinition(String beanName) throws NoSuchBeanDefinitionException;
   boolean containsBeanDefinition(String beanName);
   String[] getBeanDefinitionNames();
   int getBeanDefinitionCount();
   boolean isBeanNameInUse(String beanName);
}
public class DefaultListableBeanFactory extends AbstractAutowireCapableBeanFactory
       implements ConfigurableListableBeanFactory, BeanDefinitionRegistry, Serializable {
   . . .
}
```

# 9.注册BeanDefinition

## 10.回调方法注册BeanDefinition

```
Assert.hasText(beanName, "Bean name must not be empty");
   Assert.notNull(beanDefinition, "BeanDefinition must not be null");
   if (beanDefinition instanceof AbstractBeanDefinition) {
        try {
           ((AbstractBeanDefinition) beanDefinition).validate():
       3
        catch (BeanDefinitionValidationException ex) {
           throw new BeanDefinitionStoreException(beanDefinition.getResourceDescription(),
beanName,
                   "Validation of bean definition failed", ex);
       }
   }
   BeanDefinition oldBeanDefinition;
   //判断这个要添加进来的bean信息是否已经存在了
   oldBeanDefinition = this.beanDefinitionMap.get(beanName);
   if (oldBeanDefinition != null) {
        //如果存在了判断各种条件看是否需要更新,如果有一个条件不满足则直接抛异常,条件都满足后才实行更新
       if (!isAllowBeanDefinitionOverriding()) {
           throw new BeanDefinitionStoreException(beanDefinition.getResourceDescription(),
beanName,
                   "Cannot register bean definition [" + beanDefinition + "] for bean '" +
beanName +
                   "': There is already [" + oldBeanDefinition + "] bound.");
        else if (oldBeanDefinition.getRole() < beanDefinition.getRole()) {</pre>
           // e.g. was ROLE_APPLICATION, now overriding with ROLE_SUPPORT or
ROLE_INFRASTRUCTURE
           if (this.logger.isWarnEnabled()) {
               this.logger.warn("Overriding user-defined bean definition for bean '" +
beanName +
                       "' with a framework-generated bean definition: replacing [" +
                       oldBeanDefinition + "] with [" + beanDefinition + "]");
           }
       }
        else if (!beanDefinition.equals(oldBeanDefinition)) {
           if (this.logger.isInfoEnabled()) {
               this.logger.info("Overriding bean definition for bean '" + beanName +
                       "' with a different definition: replacing [" + oldBeanDefinition +
                       "] with [" + beanDefinition + "]");
           }
       }
        else {
           if (this.logger.isDebugEnabled()) {
               this.logger.debug("Overriding bean definition for bean '" + beanName +
                       "' with an equivalent definition: replacing [" + oldBeanDefinition +
                       "] with [" + beanDefinition + "]");
           }
       }
        this.beanDefinitionMap.put(beanName, beanDefinition);
   else {
        //hasBeanCreationStarted()判断当前bean是否被被多次注册,限制多线程情况下的多次注册
        if (hasBeanCreationStarted()) {
           // Cannot modify startup-time collection elements anymore (for stable iteration)
           synchronized (this.beanDefinitionMap) {
```

```
//注册beanDefinition ,beanDefinitionMap将beanDefinition加入 前面已经说过实际上是
beanDefinitionMap这个Map注册里放了beanDefinition的信息
                this.beanDefinitionMap.put(beanName, beanDefinition);
                List<String> updatedDefinitions = new ArrayList<String>
(this.beanDefinitionNames.size() + 1);
                updatedDefinitions.addAll(this.beanDefinitionNames);
                updatedDefinitions.add(beanName);
                this.beanDefinitionNames = updatedDefinitions;
                if (this.manualSingletonNames.contains(beanName)) {
                    Set<String> updatedSingletons = new LinkedHashSet<String>
(this.manualSingletonNames);
                    updatedSingletons.remove(beanName);
                    this.manualSingletonNames = updatedSingletons;
                }
           }
       }
        else {
           // Still in startup registration phase
           //注册beanDefinition
           this.beanDefinitionMap.put(beanName, beanDefinition);
           this.beanDefinitionNames.add(beanName);
            this.manualSingletonNames.remove(beanName);
       }
        this.frozenBeanDefinitionNames = null;
   }
   if (oldBeanDefinition != null || containsSingleton(beanName)) {
        resetBeanDefinition(beanName);
   }
}
```

以上10个步骤就是整个bean信息被解析成BeanDefinition并注册进工厂的过程 总结: 1.XmlBeanFactory首先是一个bean工厂还是一个注册器BeanDefinitionRegistry 2.bean的相关信息(懒加载,单例还是多例等)全都会被保存到BeanDefinition,并且保存到bean工厂中 3.实际的相关调用关系如下: ClassPathResource用来定位bean资源的位置信息 XmlBeanFactory建立一个XmlBeanDefinitionReader实例用它来载入bean信息 XmlBeanDefinitionReader创建BeanDefinitionDocumentReader实例用来读取Document信息 BeanDefinitionDocumentReader创建BeanDefinitionParserDelegate实例用来接卸xml的节点标签等信息 BeanDefinitionReaderUtils工具类回调注册器的注册方法将bean信息放入工厂中