

Department of Computer Science, Electrical and Space Engineering

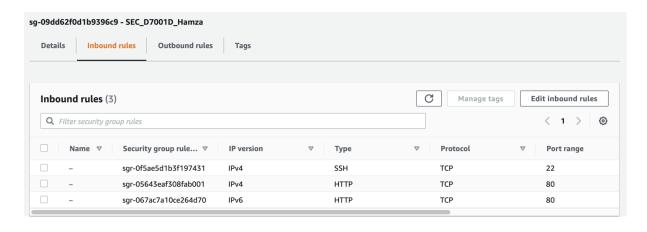
Network Programming and Distributed Applications

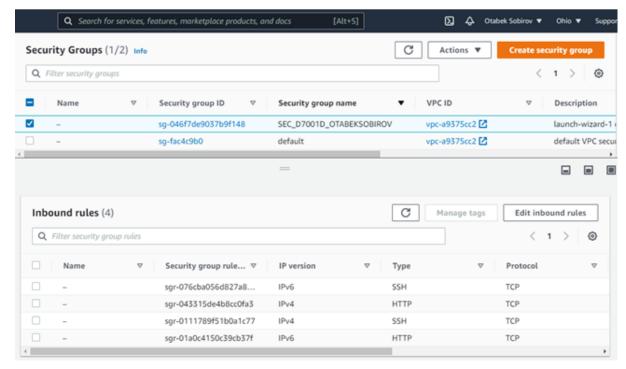
Lab 1 - Networking Fundamentals

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10th September 2021

1. Create a security group: SEC_D7001D_YOURLOGINNAME. Configure it to allow SSH and HTTP.





a. QUESTION 1: What is the purpose of security groups in AWS cloud?

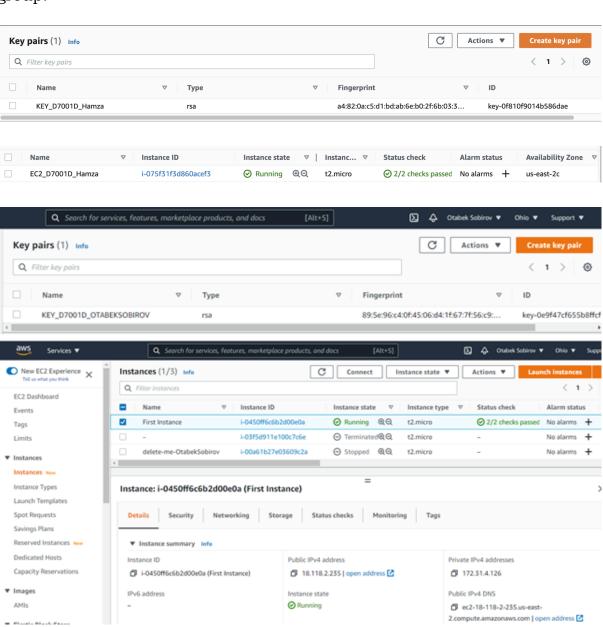
Security groups are used to create a group of rules for controlling the inbound and outbound traffic flows to EC2 instances. Groups act as the virtual network firewall. We specify a set of rules based on the protocol and port number used to access EC2 instances.

2. Create an EBS volume with the name EBS_D7001D_YOURUSERNAME.

EBS_D7001D_Hamza	vol-0a101fa7524d5cd2c	8 GiB	gp2	100	-
	vol-0572cb7c389b438	8 GiB	gp2	100	-



3. Create and launch AWS Instance with the name EC2_D7001D_YOURUSERNAME. Note that the key pair MUST be tagged as KEY_D7001D_YOURUSERNAME and be associated with YOUR security group.



a. QUESTION 2. What type of instance did you create?

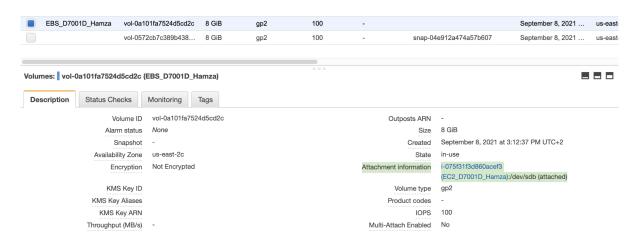
t2.micro instance was created. It provides 1 vCPU and 1 GiB of RAM. T2 instances are Burstable Performance Instances that can provide baseline computation power.

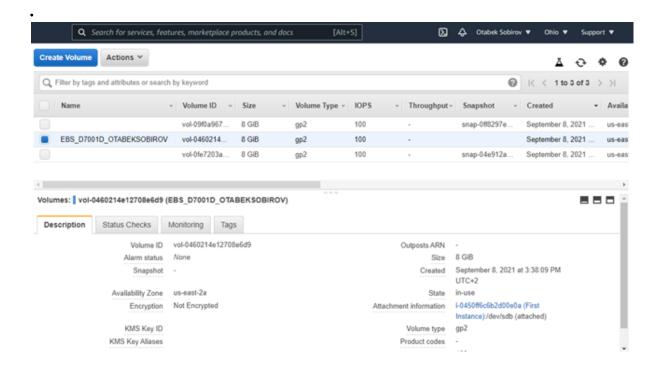
However, they can jump over this baseline if more requests are generated from users (yet fees apply for these extra requests even though it is in the Free Tier plan).

b. QUESTION 3. Which AMI you selected, what motivated your choice.

Ubuntu Server 20.04 LTS (HVM), SSD AMI was used. This AMI is based on Ubuntu for 64-bit (x86) architecture. Three main reasons for using this are:

- 1. It is in Free Tier Plan
- 2. Easy to manage
- 3. Preferred OS for small scale and fast development projects
- 4. Wide support available for installing packages and troubleshooting.
- **4.** Attach your EBS_D7001D_YOURUSERNAME EBS to the instance. Note: store all your working files MUST BE INSIDE THIS EBS. Make sure you have an unchecked "delete on termination" option!





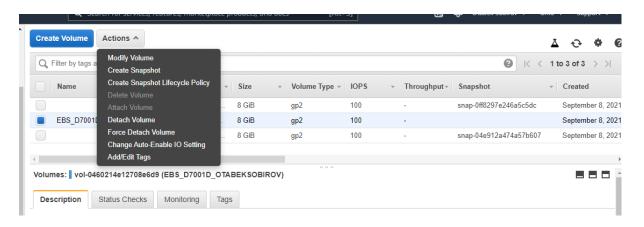
QUESTION 4. Which file system is configured on your volume?

ext4 file system is configured on the instance volume.

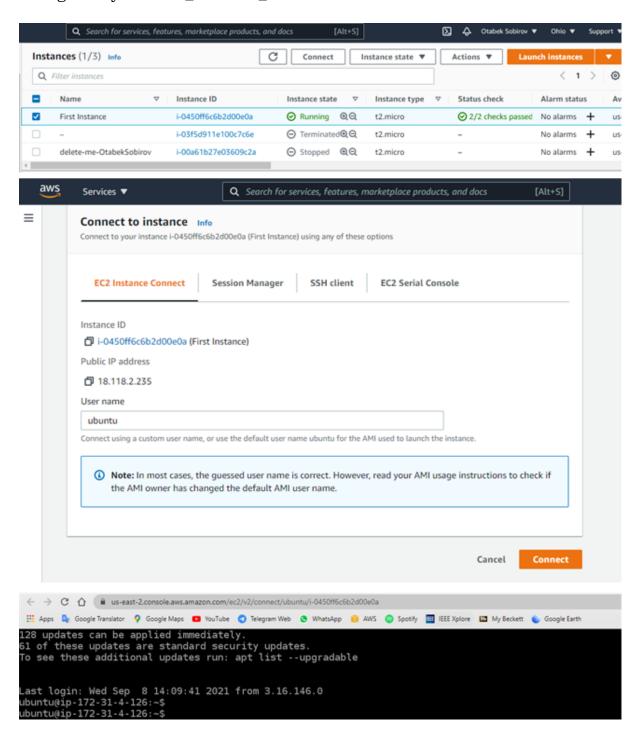
b. QUESTION 5. Can you change it?

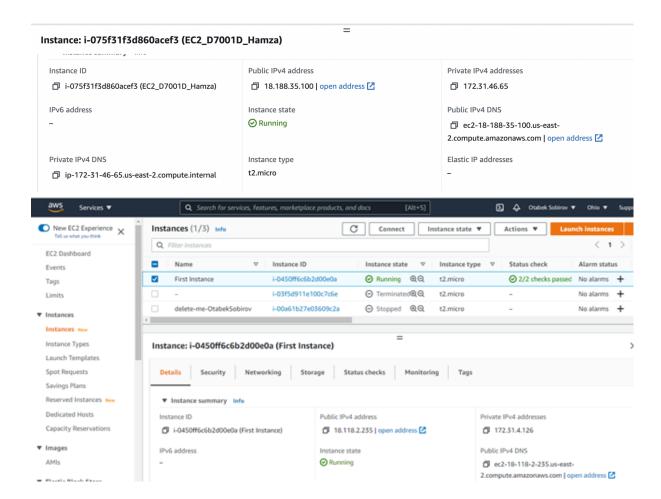
We can change the file system of the attached volume by formatting it. However, it is not possible to change it for the root volume or the volume in which the OS is installed.

This can't be done directly from AWS. For this you need to use the console of the OS.



5. Log in to your EC2_D7001D_YOURUSERNAME instance.





a. QUESTION 6. What is the IP address of your instance?

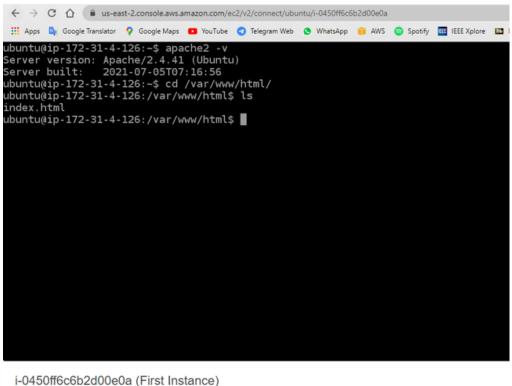
The instance has two IP addresses: Public and Private. Public and the private IP addresses of the instance are shown in the screenshot above.

The private IP address is used in the Cloud local network to communicate with other instances or network devices. The public IP address is for accessing the instance from the internet.

b. QUESTION 7. What is its public and private dns name?

Public and the private DNS addresses of the instances are shown in the screenshot above.

6. Install apache server on your instance (For Ubuntu: sudo apt-get install apache2)



Public IPs: 18.118.2.235 Private IPs: 172.31.4.126

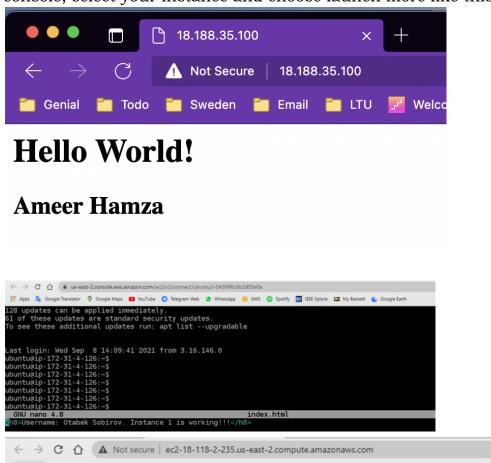
a. QUESTION 8. What is the public address on your server?

IP address: 18.118.2.235

b. QUESTION 9. What text is shown when you open a public dns name in a web browser?

The default page of Apache2 Web Server.

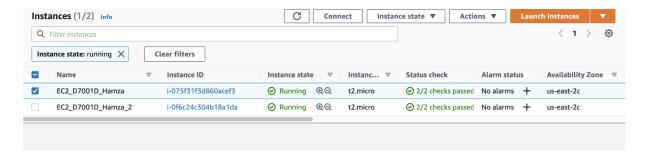
7. Now edit /var/www/index.html and enter text so that you can distinguish this instance from others. When you are done go to the AWS console, select your instance and choose launch more like this.

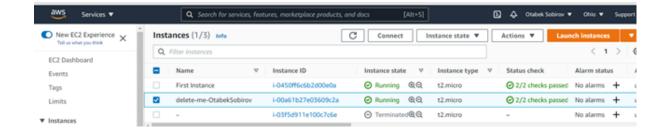


🔛 Apps 🗽 Google Translator 💡 Google Maps 🔼 YouTube 🖸 Telegram Web 🕓 WhatsApp 👔 AWS 🍵 Spotify 🔢

Username: Otabek Sobirov. Instance 1 is working!!!

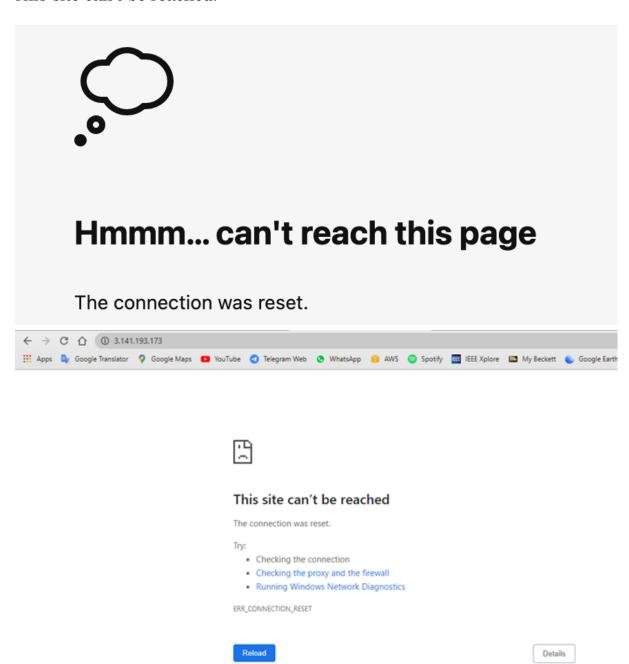
8. Launch one additional instance. Copy its public dns and paste it to a web browser.





a. QUESTION 10. What was the server response?

This site can't be reached.

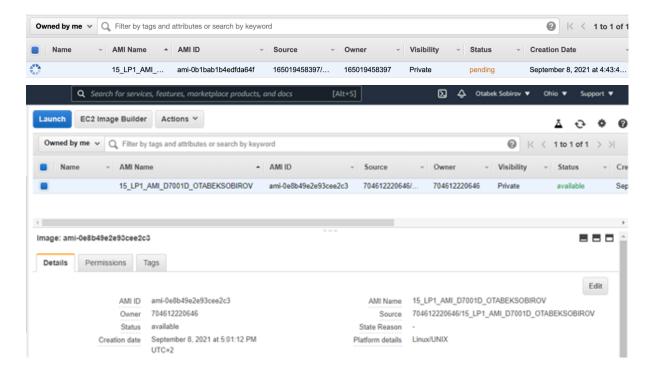


b. QUESTION 11. Explain why.

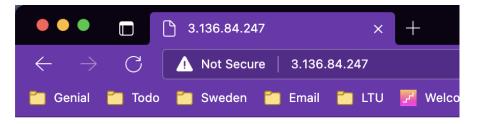
The new instance was created based on the hardware and platform specifications of the previous instance, but not the services installed in it. As this is not the image copy of the AMI. The previous instance acts like a template.

```
ubuntu@ip-172-31-34-20:~$
ubuntu@ip-172-31-34-20:~$
ubuntu@ip-172-31-34-20:~$ sudo service apache2 start
Failed to start apache2.service: Unit apache2.service not found.
ubuntu@ip-172-31-34-20:~$
ubuntu@ip-172-31-34-20:~$
```

9. Stop this instance and change the name of the instance to: "delete-me-username". Now select the instance where your webserver is running and create AMI image 15_LP1_AMI_D7001D_YOURUSERNAME.

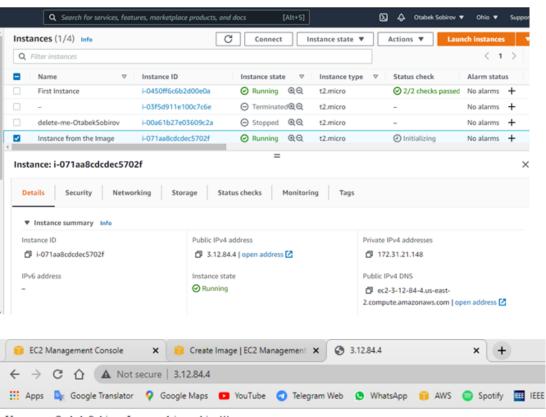


10. Launch a new instance from this image. Copy public dns and paste it to a web browser.



Hello World!

Ameer Hamza



Username: Otabek Sobirov. Instance 1 is working!!!

a. QUESTION 12. What was the server's response?

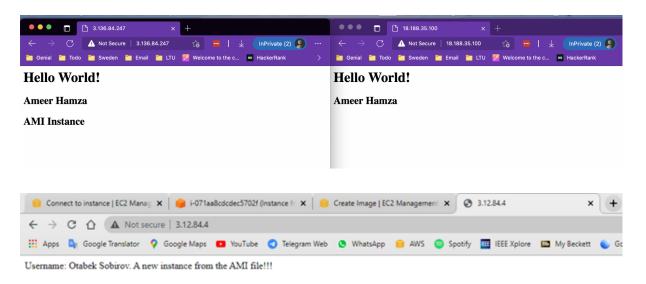
The web server is in operation. And we have the same webpage as instance



b. QUESTION 13. Explain why.

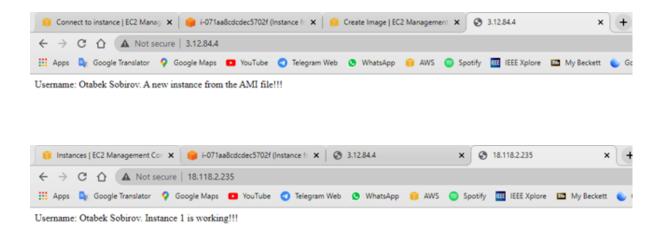
Creating an Image(AMI) from the instance is copying a complete image of its disc. Therefore, the OS files and software programs are also stored in that image file.

11. Now edit /var/www/html/index.html and enter text so that you can distinguish this instance from others.



12. Check the main web pages on both servers, where did the text change? Why?

The webpage of the second instance has only changed since it was edited. Webpage of the original instance remained unchanged as both instances are separate devices.



13. What will be displayed if you launch a new instance from your AMI?

The web page that is stored in the AMI file when the image file was created. (Not the web pages that have been modified in the previous two instances)

Part 3

- **14.** Here is a simple scenario. Suppose you have created a server program to run on TCP port 4032. The remote machine on which you install it is accessible through the name myserv.mydomain.net. Next you install your server program and try to access it from a different computer. Your server is not responding!
- a. QUESTION 14. Describe your step-by-step problem searching and troubleshooting approach.
- b. QUESTION 15. Demonstrate your approach using appropriate operating system's commands and tools when troubleshooting communications between your local computer and running an AWS instance configured with the web server.

One answer for both questions 14 and 15:

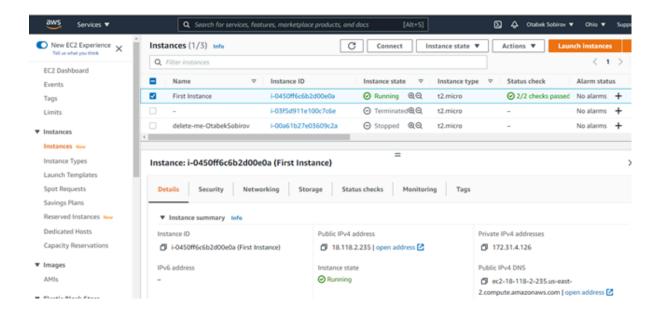
The best troubleshooting approach would be to check from the bottom to the top (OSI model layers: Physical, DataLink, Network and Transport).

- 1. We need to check if our laptop is connected to the local network properly.
- 2. Then we need to check the Internet connection of our laptop by trying to reach any web servers on the internet.
- 3. Then we will ping to our remote server from our laptop. (If pings fail, we use the command "tracert IP_of_remote_server" on Windows or traceroute on Linux-based OS to check how far or till where our pings are going)

- 4. If pings are successful, it means there is no problem in the first three layers.
- 5. We should check the security group that our instance belongs to. If there is a rule to block TCP port 4032, we need to change it.
- 6. If there is no rule, we should use Wireshark software tool to analyze the packet probes exchanged between the web server and our local laptop.
- 7. We need to check two packets on both sides: Request and Response. Scenarios:
 - a. In our local laptop, the request packet is sent and not received on the server. It means either This port is blocked for **outbound traffic** on the gateway of the local network of our laptop or it is blocked for **inbound traffic** on the firewall of Server.
 - b. Request packet is received on the server and Response packet is sent, but not received on our laptop. It means either the TCP port 4032 is blocked for **inbound traffic** on the gateway of the local network of our laptop or it is blocked for **outbound traffic** on the firewall of Server.
- **15.** Set up wireshark (tshark) on one of the instances and locally on your computer

(http://shieldroute.blogspot.se/2012/08/wireshark-on-aws-ec2.html). Start monitoring traffic.

a. QUESTION 16. Be able to interpret and explain the information about different protocols, their fields etc.



```
*Беспроводная сеть
Eile Edit View Go Capture Analyze Statistics Telephony Wireless Tools Help
4 ■ ₫ ® | □ № № © | Q ↔ ↔ ≅ 〒 ₺ 🚍 🗐 @ @ @ Ⅱ
ip.addr == 18.118.2.235
          Time
                                                                         Protocol Length Info
                                                  Destination
     1452 57.472960
                          130.240.135.103
                                                  18.118.2.235
                                                                                      66 50859 + 80 [SYN] Seg=0 Win=64240 Len=0 MSS=1460 WS=256 SACK PERM=1
                                                                         TCP
     1453 57.473317
                          130.240.135.103
                                                                                      66 55141 + 80 [SYN] Seq=0 Win=64240 Len=0 MSS=1460 WS=256 SACK_PERM=1
                                                  18.118.2.235
                                                                                      66 80 + 55141 [SYN, ACK] Seq=0 Ack=1 Win=14600 Len=0 MSS=1460 SACK_PERM=1 WS-54 55141 + 80 [ACK] Seq=1 Ack=1 Win=131328 Len=0
     1454 57.477294
                          18.118.2.235
                                                  130.240.135.103
                                                                         TCP
                          130.240.135.103
                                                                                      66 80 + 50859 [SYN, ACK] Seq=0 ACk=1 Win=14600 Len=0 MSS=1460 SACK_PERM=1 WS-54 50859 + 80 [ACK] Seq=1 Ack=1 Win=131328 Len=0
                                                  130.240.135.103
     1456 57,478233
                          18.118.2.235
                                                                         TCP
     1457 57.478312
                          130.240.135.103
                                                                          TCP
     1458 57.482299
                          130.240.135.103
                                                  18.118.2.235
                                                                         HTTP 578 GET / HTTP/1.1
                                                                                   54 80 + 55141 [ACK] Seq=1 Ack=525 Win=15744 Len=0
234 HTTP/1.1 304 Not Modified
     1459 57.488773
                          18.118.2.235
                                                  130.240.135.103
                                                                         TCP
                                                                         HTTP
     1495 57,758607
                          18,118,2,235
                                                 130.240.135.103
▼ Frame 1458: 578 bytes on wire (4624 bits), 578 bytes captured (4624 bits) on interface \Device\NPF_{48D0F43D-D5A4-4E92-83CA-09020C370084}, id 0
    > Interface id: 0 (\Device\NPF_{48D0F43D-D5A4-4E92-83CA-09020C378D84}))
Encapsulation type: Ethernet (1)
      Arrival Time: Sep 8, 2021 17:30:14.337634000 Romance Daylight Time [Time shift for this packet: 0.000000000 seconds]
       Epoch Time: 1631115014.337634000 seconds
      [Time delta from previous captured frame: 0.003987000 seconds]
       [Time delta from previous displayed frame: 0.003987000 seconds]
      [Time since reference or first frame: 57.482299000 seconds]
       Frame Number: 1458
      Frame Length: 578 bytes (4624 bits)
      Capture Length: 578 bytes (4624 bits)
      [Frame is marked: False]
      [Frame is ignored: False]
      [Protocols in frame: eth:ethertype:ip:tcp:http]
[Coloring Rule Name: HTTP]
  [Coloring Rule String: http:// tcp.port == 80 || http2]
Ethernet II, Src: LiteonTe_9bidd:ff (94:e9:79:9bidd:ff), Dst: Fortinet_09:00:20 (00:09:0f:09:00:20)
Internet Protocol Version 4, Src: 130.240.135.103, Dst: 18.118.2.235
   Transmission Control Protocol, Src Port: 55141, Dst Port: 80, Seq: 1, Ack: 1, Len: 524
Frame 1458: 578 bytes on wire (4624 bits), 578 bytes captured (4624 bits) on interface \Device\MPF_{48D0F430-D5A4-4E92-83CA-09020C378084}, id 0
Y Ethernet II, Src: LiteonTe_9b:dd:ff (94:e9:79:9b:dd:ff), Dst: Fortinet_09:00:20 (00:09:0f:09:00:20)
     Destination: Fortinet_09:00:20 (00:09:0f:09:00:20)
Source: LiteonTe_9b:dd:ff (94:e9:79:9b:dd:ff)
      Type: IPv4 (0x0800)
Y Internet Protocol Version 4, Src: 130.240.135.103, Dst: 18.118.2.235
     0100 .... = Version: 4
.... 0101 = Header Length: 20 bytes (5)
Differentiated Services Field: 0x00 (DSCP: CS0, ECN: Not-ECT)
      Total Length: 564
     Total Length: 564
Identification: 0xc72e (50990)
Flags: 0x4000, Don't fragment
Fragment offset: 0
Time to live: 128
Protocol: TCP (6)
      Header checksum: 0x11dd [validation disabled]
[Header checksum status: Unverified]
Source: 130.240.135.103
  Destination: 18.118.2.235
Transmission Control Protocol, Src Port: 55141, Dst Port: 80, Seq: 1, Ack: 1, Len: 524
   Hypertext Transfer Protocol
       00 09 0f 09 00 20 94 e9 79 9b dd ff 08 00 45 00
<
 Ethernet II, Src: LiteonTe_9b:dd:ff (94:e9:79:9b:dd:ff), Dst: Fortinet_09:00:20 (00:09:0f:09:00:20)
> Internet Protocol Version 4, Src: 130.240.135.103, Dst: 18.118.2.235

→ Transmission Control Protocol, Src Port: 55141, Dst Port: 80, Seq: 1, Ack: 1, Len: 524

        Source Port: 55141
        Destination Port: 80
        [Stream index: 19]
        [TCP Segment Len: 524]
        Sequence number: 1
                                   (relative sequence number)
        Sequence number (raw): 108984360
        [Next sequence number: 525 (relative sequence number)]
        Acknowledgment number: 1 (relative ack number)
        Acknowledgment number (raw): 4101730719
        0101 .... = Header Length: 20 bytes (5)
    > Flags: 0x018 (PSH, ACK)
       Window size value: 513
        [Calculated window size: 131328]
        [Window size scaling factor: 256]
        Checksum: 0x04a6 [unverified]
        [Checksum Status: Unverified]
        Urgent pointer: 0
    > [SEQ/ACK analysis]
    > [Timestamps]
        TCP payload (524 bytes)
   Hypertext Transfer Protocol
```

```
Frame 1458: 578 bytes on wire (4624 bits), 578 bytes captured (4624 bits) on interface \Device\NPF_{4800F430-D5A4-4E92-83CA-09020C370084}, id 0

Ethernet II, 5rc: LiteonTe_9b:dd:ff (94:e9:79:9b:dd:ff), Dst: Fortinet_09:00:20 (00:09:0f:09:00:20)

Internet Protocol Version 4, Src: 130.240.135.103, Dst: 18.118.2.235

Transmission Control Protocol, 5rc Port: 55141, Dst Port: 80, Seq: 1, Ack: 1, Len: 524

**Mypertext Transfer Protocol*

GET / HTTP/1.1\n

Host: 18.118.2.235\n\n

Connection: keep-alive\n

Upgrade-Insecure-Requests: 1\n

User-Agent: Mo:illa/5.0 (windows NT 10.0; Win64; x64) AppleWebKit/537.36 (XHTML, like Gecko) Chrome/93.0.4577.63 Safari/537.36\n\n

Accept: text/html,application/shtml+xml,application/xml;q=0.9,image/avif,image/webp,image/apng,*/*;q=0.8,application/signed-exchange;v=b3;q=0.9\n\n

Accept-Language: en,en-US;q=0.9,uz;q=0.8\n\n

If-None-Natch: "3c-5cb7c8794113a"\n

If-none-Natch: "ac-face: 1495]

[Response: in frame: 1495]

[Next request in frame: 1522]
```

In order to analyse the different packets and protocols we captured the packets between the remote (aws machine) and our local machine.

We chose one http packet request from the client side and analyzed it based on the OSI model.

Data link layer: It has the mac protocol. Mac protocol header has the following important fields: source and destination mac address, upper layer protocol fields. At this layer all the data from the upper layer will be encapsulated into frames.

Network Layer: At this layer we have the IP protocol and the data is encapsulated into packets: IP protocol header has the following important fields:

- 1. Source IP Address: 32 bits
- 2. Destination IP Address: 32 bits
- 3. Type field: IP version e.g. IPV4.
- 4. TTL: TIme to live: It defines the lifespan of the packets
- 5. Length: Size of the packet.

Transport Layer: It defines the transmission protocol such as UDP or TCP. Also it contains the information about source and destination port numbers. Data here is encapsulated into segments.

Application Layer: At this layer we have the user data which is transmitted. For this request packet HTTP protocol was used as shown in the wireshark screenshot.