Edwin Otonye Hillary

- ➢ Software developer.
- ➢ Mobile developer.
- ➢ UI/UX Designer

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ABOUT

Edwin, O.H. is a Software developer with experience working with web frameworks, the "MERN" stack, and mobile technologies. He loves working on projects that solve real-world problems, and thrives in finding creative ways to do so.

EXPERIENCE

➢ Software engineer, at NXT-Hub.

At NXT-Hub, I led projects where we built Mobile apps and Web apps using the following technologies:

- **ReactJS/NextJS**, **Node/ExpressJS**, **Tailwind Css**, **Sass/Scss**, and **PostgreSQL**, for frontend web apps.
- Android Java/Android Xml, Gradle build tool, Firebase framework.
- See : github.com/oti-edwin

[2019 - 2021]

➢ UI/UX Designer and Frontend developer (ECX Unilag).

I participated in the Unilag ECX 30 days of code challenge under the **UI/UX designer** and **Frontend developer** track and got two certifications from the organization.

[2022]

➢ Web developer (Freelance).

As a freelancer, I have built several Web-apps for clients to deliver solutions to their business' needs.

[2018 - Present]

PERSONAL TRAITS

- Resourceful, able to work under pressure.
- Effective communicator – highly collaborative.
- Always willing to learn new technologies, and take necessary risks.
- Prefers to write clean, simple code, for everyone's sanity.

INTERESTS

- Fin-techs in Africa.
- Web3, and all its associated frameworks.
- Machine Learning.