

monitorPressing

pressingDataEntry

Lever::getOrientation



```
graph LR; A[monitorPressing] --> B[pressingDataEntry]; B --> C[Lever::getOrientation];
```

The diagram illustrates a three-step process flow. It begins with a box labeled 'monitorPressing', which points via a blue arrow to a box labeled 'pressingDataEntry'. This second box then points via another blue arrow to a final box labeled 'Lever::getOrientation'. The final box is shaded gray, while the others are white.