GAME 352 - Final Project 39.5/70

Step 1:

Two options, you can continue with your game from assignment 1 pending my approval or you can create a new game.

If you create a new game, you will have to:

☐ Create a GDD for the game. - no GDD attached

☐ Discuss the challenges of making this as a mobile game. - n/a no GDD

☐ Outline the controls - n/a no GDD

☐ Explain how you will acquire the art assets - n/a no GDD

If your are continuing your game:

☐ Flesh out your original description making a proper GDD.

☐ If you were previously working in a group explain how your game will differ from your partners.

☐ Bonus: continue improving the title until it passes app review by apple.

Step 2:

Migrate your code to your own repo.

☐ Create your own repo on Github and add me as a collaborator. ✔

- it can be private or public.
- just because a repo is public doesn't mean it isn't protected by copyright.

Step 3:

Incorporate the following into your game.

☐ abstraction of the games rules from the game scene - not attempted

☐ particle effects ✔

☐ collision detection (regular or using physics bodies) ✔

☐ traditional sprite animations or character animations - not working

☑ a menu using UIViewControllers & UIButtons - 1/2 ✔ made with sprite kit not UIKit

☑ actions (SKAction) ✔

☑ abstraction - not implemented

☑ implementation obfuscation - not implemented

☑ a factory pattern - not implemented

☑ a delegate pattern - not implemented

☑ an observer pattern - not implemented

☑ capture user input ✔

☑ at least 1 struct ✔

☑ at least 1 enum - no enums

☑ proper use of inheritance ✔

☑ and polymorphism ✔

☑ at least 1 protocol - not implemented

☑ some form of networking eg. match making, leader board, cloud saves - not attempted

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Step 4:

Present your game to the class; presentations will take place Week 12 and Week 13.

☑ Discuss any problems you ran into making the game. ✔

☑ Show some code you are particularly proud of and explain it to the class. ✔

☑ Showcase the final product. ✔

Step 5:

Code is due by week 13. I'll be deducting marks for poor use of the following:

☑ Efficiency ✔

☑ Maintainability / Readability ✔

- Structured / Architecture ✔️
- Follows Standards ✔️
- Extensible ✔️
- Completeness ✔️