Luis Otoniel Morfin Samaniego

DEVELOPER

TSU in information technology who enjoys developing any type of system with aspirations to be a full stack developer. Passionate about technology and electronic systems.

KNOWLEDGE

- Web programming.
  - JavaScript (Node.js, JQuery, React)
  - php
  - HTML y CSS
  - Design libraries (Bootstrap and materialize CSS).
  - API management
- Cross platform programming.
  - Flutter & dart
  - React Native
- Programming for video games.
  - GodotScript for Godot engine
  - C# for Unity (basic)
  - GML for GameMaker (basic)
- Programming for IoT.
  - Python
  - C++ for Arduino
- Databases.
  - SQL
  - Non-relational (Firebase y MongoDB)
  - JSON files
  - Hive (Dart native DB)
- Development tools
  - Visual Studio Code
  - Godot Engine
  - Unity
  - Android Studio
  - Browser consoles
  - xampp
  - Mongo compass
  - MySQL Workbench
  - Firebase
- Operating systems
  - Windows (xp, 7, 10)
  - Linux (Ubuntu, Kali, Raspbian, Batocera)
- Electronics.
  - Preventive maintenance
  - Corrective maintenance (basic).
  - Circuitry for electric guitar and bass (advanced)
  - Especialiced in Android devices, PC and laptops and video consoles.
- Musical and instrumental theory.
  - Electric guitar and bass
- Microsoft office - intermediate.
- CorelDraw - basic.
- Drawing - basic.

PROFESSIONAL PRACTICES

Telephone and computer repair shop

- 6 month period.
- Formatting phones and computers.
- Installation of computer programs.
- Hardware repairs (screen change, USB connector changes, etc.)
- Practices carried out during high school.

Development of inventory control system for the company Visuel Diseno Grafico.

- 4 month period.
- Development of inventory control system.
- Desktop application for S.O. Windows.
- Using Flutter & Dart for desktop and Hive database.
- Practices carried out as professional project for the Technological University of S.L.R.C.

ACADEMIC TRAINING

- CONALEP SLRC
  2018 PTB in Maintenance of Electronic Systems.
- UT SLRC
  2021 TSU Information Technologies, Multiplatform Software Development Area.

SKILLS

- Responsibility
- Quick learning and understanding of code
- Creative to do what is asked of me and to find code solutions
- Interest not only in doing, but also in understanding.

CONTACT

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LANGUAJES

- Latin Spanish (native).
- English (intermediate level).