## SO SIMPLE, YET SO EFFECTIVE

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Beyond Summer School

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### How it started:

A random lesson by Professor Pastore on Generalized Linear Mixed Effects Models

### How it started:

## A random lesson by Professor Pastore on Generalized Linear Mixed Effects Models

#### How it ended:



Fully-crossed structures

Psychological Methods

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A Guided Tutorial on Linear Mixed-Effects Models for the Analysis of Accuracies and Response Times in Experiments With Fully Crossed Design

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## FULLY-CROSSED STRUCTURES

THE END

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An example: The SNARC effect

 $-\infty$   $+\infty$ 

Small numbers: Perceived on the left Large numbers: Perceived on the right

An example: The SNARC effect

A sample of small numbers:

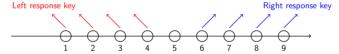
1, 2, 3, 4

A sample of large numbers:

6, 7, 8, 9

Two conditions:

The "natural" one (so-called *compatible* condition)



An example: The SNARC effect

A sample of small numbers:

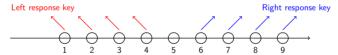
1, 2, 3, 4

A sample of large numbers:

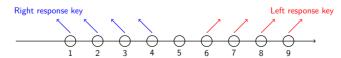
6, 7, 8, 9

Two conditions:

The "natural" one (so-called *compatible* condition)



The "innatural" one (so-called *incompatible* condition)



AN EXAMPLE: THE SNARC EFFECT

$$t = \{1, 2, \dots, T\}$$
: Number of trials (condition  $\times$  stimulus  $\times$  respondent)

		Small Numbers			Large Numbers				
	Condition	1	2	3	4	6	7	8	9
Jane	Compatible	$y_{cj1}$	$y_{cj2}$	$y_{cj3}$	$y_{cj4}$	$y_{cj6}$	$y_{cj7}$	$y_{cj8}$	$\sum_{t=1}^{T} y_{cj}/T$
	Incompatible	$y_{ij1}$	$y_{ij2}$	$y_{ij3}$	$y_{ij4}$	$y_{ij6}$	$y_{ij7}$	$y_{ij8}$	$\sum_{t=1}^{T} y_{ij}/T$
Mario	Compatible	$y_{cm1}$	$y_{cm2}$	$y_{cm3}$	$y_{cm4}$	$y_{cm6}$	$y_{cm7}$	$y_{cm8}$	$\sum_{t=1}^{T} y_{cm}/T$
	Incompatible	$y_{im1}$	$y_{im2}$	$y_{im3}$	$y_{im4}$	$y_{im6}$	$y_{im7}$	$y_{im8}$	$\sum_{t=1}^{T} y_{im}/T$

Scoring

Person-level scores

$$s_p = \frac{\bar{X}_{p, \text{comp}} - \bar{X}_{p, \text{inc}}}{s d_{\text{pooled}}}$$

SCORING

### Person-level scores

$$s_p = \frac{\bar{X}_{p, \text{comp}} - \bar{X}_{p, \text{inc}}}{s d_{\text{pooled}}}$$



Advantages

Ease of computation Ease of interpretation SCORING

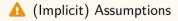
### Person-level scores

$$s_p = \frac{\bar{X}_{p, \text{comp}} - \bar{X}_{p, \text{inc}}}{s d_{\text{pooled}}}$$



Advantages

Ease of computation Ease of interpretation



- Being slow (less accurate) in one condition = being fast (or more accurate) in the opposite one: 0 means absence of bias
- 2 All stimuli have the same impact (fixed effects)

The issue

## A long tradition

i Respondents are random factors

Sampled from a larger population

Need for acknowledging the sampling variability

Results can be generalized to other respondents belonging to the same population

The issue

## A long tradition

## i Respondents are random factors

Sampled from a larger population

Need for acknowledging the sampling variability

Results can be generalized to other respondents belonging to the same population

## i Stimuli/items are fixed factors

Taken to be entire population

There is no sampling variability

There is no need to generalize the results because the stimuli are the population



The issue

## With long lasting consequences

- Generalization of the results is impaired
- Error variance everywhere, left free to bias everything
- The information at the stimulus level is lost

THE ISSUE

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 $\sum$ 

Linear Mixed Effects Models

 $\psi$ 

Rasch model

THE ISSUE

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 $\sum$ 

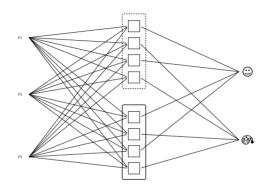
Linear Mixed Effects Models

 $\psi$ 

Rasch model



Rasch-like parametrization estimated with Linear Mixed Effects Models



## Sample-level differences:

Compatible and incompatible can be defined *a priori* (SNARC effect)

### Individual differences:

Compatible and incompatible are defined within each respondent (Implicit Association Test)

THE END 00

Real Data

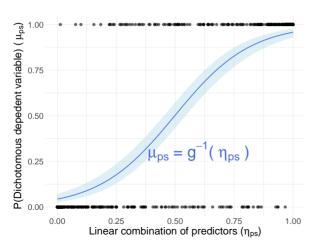
## A CLASSIC OF PSYCHOMETRICS

$$P(x_{ps} = 1 | \theta_p, b_s) = \frac{\exp(\theta_p - b_z)}{1 + \exp(\theta_p - b_z)}$$

 $\theta_n$ : Latent trait of person p

 $b_s$ : "challenging" power of stimulus s

FULLY-CROSSED STRUCTURES



Logit link function g:

$$g(\eta_{ps}) = \log\left(\frac{\mu_{ps}}{1-\mu_{ps}}\right)$$

Inverse  $g^{-1}$ 

$$g^{-1} = \frac{\exp(\eta_{ps})}{1 + \exp(\eta_{ps})}$$

#### RASCH-LIKE PARAMETRIZATION OF RESPONSE TIMES

## The log-normal model

$$E(t_{ps}|\tau_p,\delta_s) = \delta_s - \tau_p + \varepsilon$$

 $au_p$ : the speed of person p

 $\delta_s {:}\,$  the time intensity of stimulus s

RASCH-LIKE PARAMETRIZATION OF RESPONSE TIMES

### The log-normal model

$$E(t_{ps}|\tau_p,\delta_s) = \delta_s - \tau_p + \varepsilon$$

 $au_p$ : the speed of person p

 $\delta_s {:}\,$  the time intensity of stimulus s

A linear model with an identity function!

## Rasch

$$P(x_{ps}=1) = \frac{\exp(\theta_p - b_z)}{1 + \exp(\theta_p - b_z)}$$

# i Log-normal

$$E(t_{ps}|\tau_p,\delta_s) = \delta_s - \tau_p + \varepsilon$$

## GLM (inverse function)

$$P(x_{ps} = 1) = \frac{\exp(\theta_p + b_s)}{1 + \exp(\theta_p + b_s)}$$

$$E(t_{ps}|\tau_p,\delta_s) = \delta_s + \tau_p + \varepsilon$$

REAL DATA THE END 00

## RANDOM FACTORS AND EFFECTS

Real data

$$\eta = \mathbf{X}\beta$$

 $\mathbf{X}$ : Model Matrix

 $\beta$ : Coefficients

The end

Real Data

$$\eta = \mathbf{X}\beta$$

X: Model Matrix

 $\beta$ : Coefficients

Needs to be extended:

$$\eta = \mathbf{X}\beta + \mathbf{Z}d$$

 $d\!:$  Random effects associated to the random factors in Z ... Not model parameters! Best Linear Unbiased Predictors

 $\Gamma$ : Parameters estimated for the random factors in the model (variances and

#### Random structures

The maximal model

Address all the possible sources of random variability that can be expected

#### RANDOM STRUCTURES

The maximal model

Address all the possible sources of random variability that can be expected. The models that are useful for ones aim.

#### Random Structures

#### The maximal model

Address all the possible sources of random variability that can be expected

The models that are useful for ones aim

Common goal: Investigate the changes in the performance of the respondents between the associative conditions

#### Random structures

#### The maximal model

Address all the possible sources of random variability that can be expected

The models that are useful for ones aim

Common goal: Investigate the changes in the performance of the respondents between the associative conditions

Less common: Investigate the changes in the functioning of the stimuli between the associative conditions

#### RANDOM STRUCTURES

#### **Preliminarities**

Index	Meaning	Variable
$p = 1, \dots, P$ $s = 1, \dots, S$ $c \in \{0, 1\}$ $i$	Respondent Stimulus Associative condition Trial	respondents stimuli condition

Accuracy: GLMM y = [0, 1]

 $\begin{array}{c} \text{Log-time response} \\ \text{LMM} \\ y = [0, +\infty) \text{ (log-transformed)} \end{array}$ 

$$\varepsilon \sim \mathcal{N}(0, \sigma^2)$$

RANDOM FACTORS AND EFFECTS

## Model 1

Fully-crossed structures

## i Mathematical Notation

$$y = \beta_c X_c + \alpha_p[i] + \alpha_s[i]$$

1me4 notation

y ~ 0 + condition + (1|stimuli) + (1|respondents)

A CLASSIC OF PSYCHOMETRICS

	GLMM	LMM
respondents	$\theta_p$	$ au_p$
stimuli	$b_s$	$\delta_s$

Real Data

THE END

### Model 2

## i Mathematical Notation

$$y = \beta_c X_c + \alpha_p[i] + \beta_s[i] c_i$$

1me4 notation

Rasch-like parametrization

	GLMM	LMM
respondents stimuli	$\theta_p \\ b_{sc}$	$\frac{\tau_p}{\delta_{sc}}$

THE END

RANDOM FACTORS AND EFFECTS

### Model 3

Fully-crossed structures

## i Mathematical Notation

$$y = \beta_c X_c + \beta_p[i] c_i + \alpha_s[i]$$

1me4 notation

y ~ 0 + condition + (1|stimuli) + (0+condition|respondents)

A CLASSIC OF PSYCHOMETRICS

	GLMM	LMM
respondents stimuli	$\begin{matrix}\theta_{pc}\\b_s\end{matrix}$	$\begin{matrix}\tau_{pc}\\\delta_s\end{matrix}$

Real Data

THE END

#### RANDOM STRUCTURES

All models are wrong...

Find the useful model via model comparison: AIC and BIC

The lower the value, the better the model

AIC, BIC, and model complexity:

Total number of parameters:  $\beta$  and  $\Gamma$ NOT the levels in d

Model 2 and Model 3: Same complexity, different focus

The chosen model is the least wrong model *given the models considered*: Relativity applies everywhere

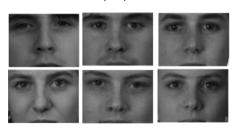
## REAL DATA

## The Implicit Association Test

## 12 Object stimuli

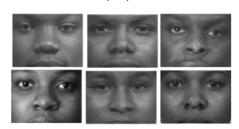
Fully-crossed structures

White people faces



# Black people faces

THE END



## 16 Attribute stimuli

Positive attributes Good, laughter, pleasure, glory, peace, happy, joy, love Negative attributes
Evil, bad, horrible, terrible, nasty, pain, failure, hate

REAL DATA

```
# install package for fitting lmms
install.packages("lme4")
# nice plots :)
install.packages("ggplot2")
library(lme4)
library(ggplot2)
```

## The data

```
respondent condition stimuli accuracy latency
           1 Whitegood
                           hate
                                             1224
           1 Whitegood
                        bf14
                                             5160
           1 Whitegood laughter
                                             1214
           1 Whitegood
                           bf56
                                             1143
5
           1 Whitegood
                           evil
                                              827
6
           1 Whitegood
                            wf3
                                             1859
```

## Number of trials $\times$ condition $\times$ respondent:

table(data\$respondent, data\$condition)

	Whitebad	Whitegood
1	60	60
2	60	60
3	60	60
4	60	60
5	60	60
6	60	60

### GLMMs for accuracy

```
Model 1: y_i = logit^{-1}(\alpha + \beta_c X_c + \alpha_{p[i]} + \alpha_{s[i]})
accuracy1 = glmer(accuracy ~ 0 + condition + (1|stimuli) + (1|respondent),
                     data = data.
                     family = "binomial")
Model 2: y_i = logit^{-1}(\alpha + \beta_c X_c + \alpha_{p[i]} + \beta_{s[i]}c_i)
accuracy2 = glmer(accuracy ~ 0 + condition + (0 + condition|stimuli) +
                        (1 respondent),
                     data = data.
                     family = "binomial")
Model 3: y_i = logit^{-1}(\alpha + \beta_c X_c + \alpha_{s[i]} + \beta_{p[i]}c_i)
accuracy3 = glmer(accuracy ~ 0 + condition + (1|stimuli) +
                        (0 + condition respondent),
                     data = data.
                     family = "binomial")
```

### LMMs for log-time responses

data = data,
REML = FALSE)

```
\begin{aligned} &\text{Model 1: } y_i = \alpha + \beta_c X_c + \alpha_{p[i]} + \alpha_{s[i]} + \varepsilon_i \\ &\text{logtime1 = lmer(log(latency) ~ 0 + condition + (1|stimuli) + (1|respondent),} \\ &\text{data = data,} \\ &\text{REML = FALSE)} \end{aligned} &\text{Model 2: } y_i = \alpha + \beta_c X_c + \alpha_{p[i]} + \beta_{s[i]} c_i + \varepsilon_i \\ &\text{logtime2 = lmer(log(latency) ~ 0 + condition + (0 + condition|stimuli) + (1|respondent),} \end{aligned}
```

```
Model 3: y_i = \alpha + \beta_c X_c + \alpha_{s[i]} + \beta_{p[i]} c_i + \varepsilon_i logtime3 = lmer(log(latency) ~ 0 + condition + (1|stimuli) + (0 + condition|respondent), data = data, REML = FALSE)
```

### Model comparison

## GLMMs

Data: data



The use of the anova() function is just for the convenience of having all the information on the same page!

anova(accuracy1, accuracy2, accuracy3)

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A Classic of Psychometrics BANDOM FACTORS AND EFFECTS Fully-crossed structures Real Data THE END 00000000000000000

#### Model Comparison

## LMMs



Data: data

## Important!

The use of the anova() function is just for the convenience of having all the information on the same page!

4D > 4A > 4 = > 4 = > = 900

anova(logtime1, logtime2, logtime3)

```
Models.
logtime1: log(latency) ~ 0 + condition + (1 | stimuli) + (1 | respondent)
logtime2: log(latency) ~ 0 + condition + (0 + condition | stimuli) + (1 | respondent)
logtime3: log(latency) ~ 0 + condition + (1 | stimuli) + (0 + condition | respondent)
               AIC BIC logLik -2*log(L) Chisq Df Pr(>Chisq)
        npar
logtime1 5 6073.2 6108.0 -3031.6 6063.2
logtime2 7 6061.4 6110.2 -3023.7 6047.4 15.743 2 0.0003815 ***
logtime3 7 5657.2 5705.9 -2821.6 5643.2 404.249 0
Signif. codes: 0 '***' 0.001 '**' 0.05 '.' 0.1 ' ' 1
```

Model comparison

### Useful Models:

The IAT effect is mostly due to variations in the *stimuli functioning* between conditions, while the performance of the respondents seems unaltered

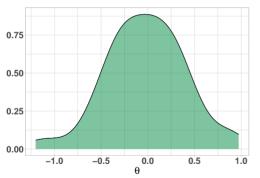
Results should be interpreted together!

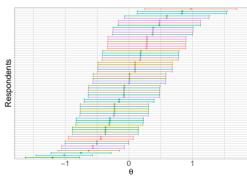
LMMs  $\it Model~3$   $\it au_{
m WGBB}$  and  $\it au_{
m BGWB}$   $\it au_{
m o}$ 

The IAT effect is mostly due to variations in the *performance of the respondents* between conditions, while the functioning of the stimuli appears not affected

### Rasch-like estimates

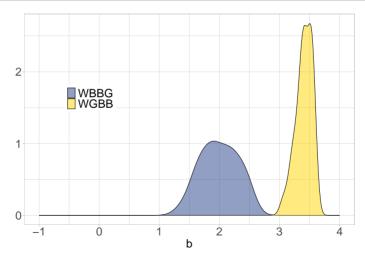
 $\theta_p$ 



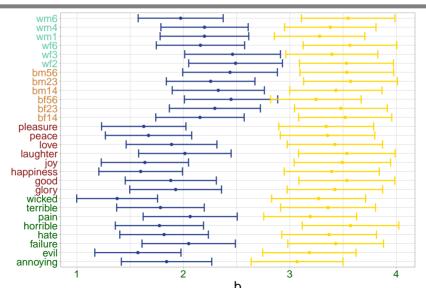


### RASCH-LIKE ESTIMATES

# $b_{\rm WGBB}$ and $b_{\rm WGBB}$

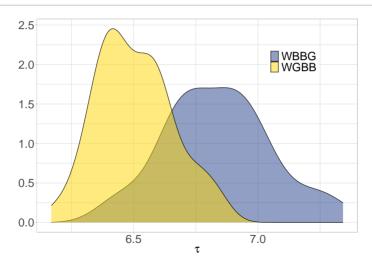


### Rasch-like estimates

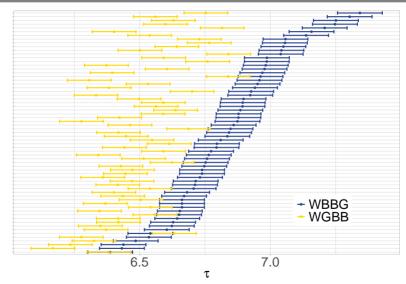


### Log-normal estimates

# $\tau_{\mathrm{WGBB}}$ and $\tau_{\mathrm{BGWB}}$

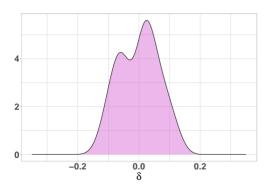


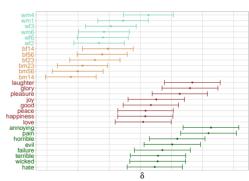
### Log-normal estimates



### Log-normal estimates

 $\delta$ 





# THE END

- The best model depends on the other models... sometimes useful, never right
- The sky is the limit... but do not over complicate things

The end o●

- The best model depends on the other models... sometimes useful, never right
- The sky is the limit... but do not over complicate things

## **HOWEVER**

Time and accuracy are independent from one another, pretty bold assumption

THE END