MATRIKS

AN R PACKAGE FOR THE AUTOMATIC GENERATION OF RAVEN-LIKE MATRICES

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MathPsych, ICCM, EMPG, July 2023



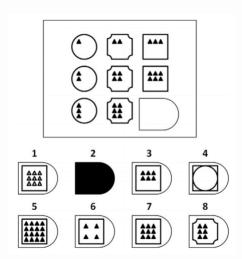
- Introduction
- Generating rules
- The matRiks package
- 4 Why?
- Final remarks

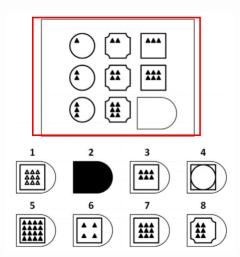


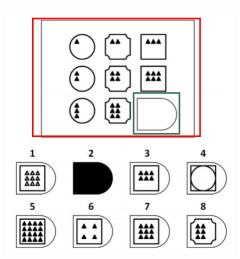
Assessment of fluid intelligence or abstract reasoning

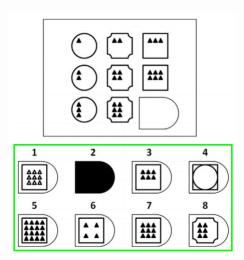
Beyond clinical assessment \rightarrow Job recruitment



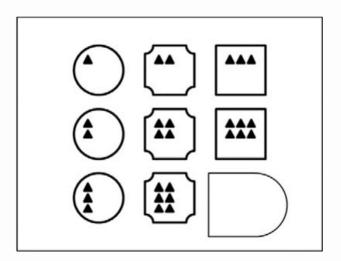




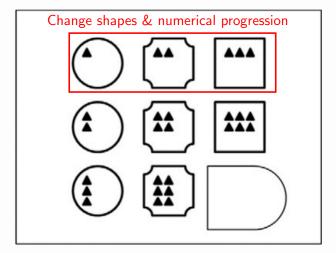




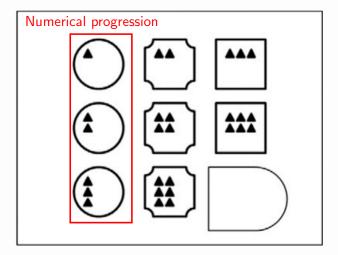
An example: The matrix

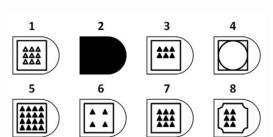


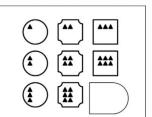
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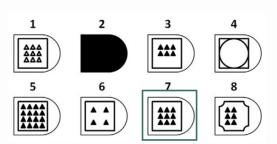


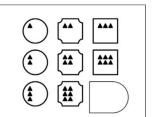
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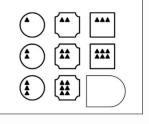


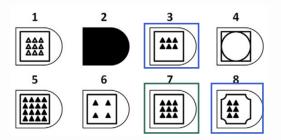






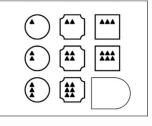


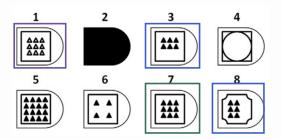




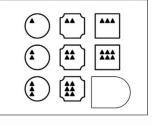
Repetition

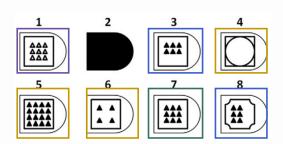
Incomplete Correlate Wrong Principle Difference



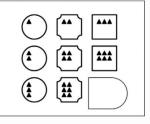


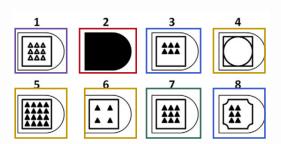
Repetition
Incomplete Correlate
Wrong Principle
Difference





Repetition
Incomplete Correlate
Wrong Principle
Difference





Repetition
Incomplete Correlate
Wrong Principle
Difference

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Introduction

Category	Rule name	Definition
Visuospatial	Object addition	Visually merge two objects
	Movement	Change the position of an object across the cells
	Rotation	Change the spatial orientation of the objects across the cells
	Mental transformation	Apply the characteristics of the objects in the sec- ond cell to the objects in the first cell to obtain the object in the third cell.
	Numerical progression	Quantitative increase or decrease in the number of objects from cell to cell
	Changes in shape	Change objects across cells
	Changes in shade	Change the shade of the objects across cells
	Changes in size	Change the size of the objects across cells
	Changes in outline	Change the outline of the objects across cells
Logical	AND	The third cell contains only the elements that appeared in both the first and second cells (\cap)
	OR	The third cell contains all the elements in the first and second cells (\cup)
	XOR	The third cell contains the elements in the first cell not present in the second cell and vice-versa (Δ)

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devtools::install_github("https://github.com/OttaviaE/matRiks")

- Generates 2×2 or 3×3 Rayen-like matrices
- ullet Generates the response list associated with the matrix (1 correct response + 10 distractors)
- Core elements:

Objects Rules Matrix generator Response options generator



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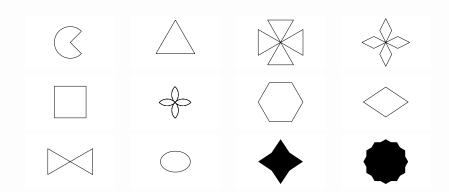


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(Some) of the available objects



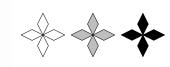
. . .

Visuospatial rules

Rotate



Shade



Shape

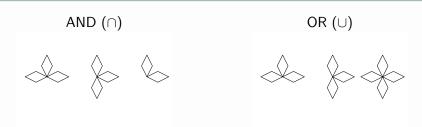


Size

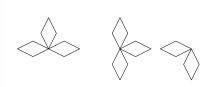


. .

Logical rules



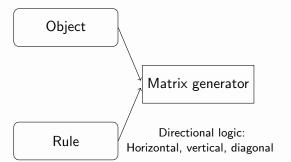
$XOR(\Delta)$

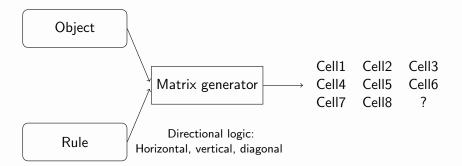


Object

Object

Rule

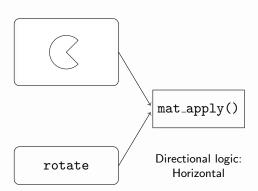


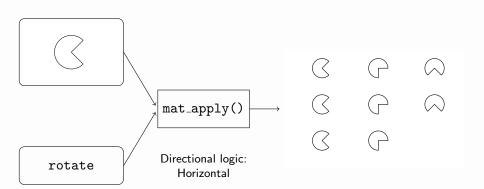






rotate





The matRiks architecture: Response options generator

```
Cell1 Cell2 Cell3
Cell4 Cell5 Cell6
Cell7 Cell8 ?
```

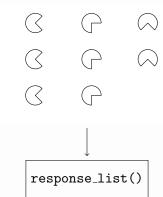
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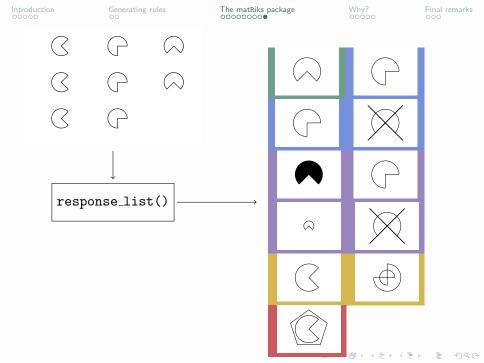
```
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```

Response options generator

The matRiks architecture: Response options generator

```
Cell1
             Cell2
                     Cell3
    Cell4
            Cell5
                     Cell6
    Cell7
            Cell8
                                               Correct
                                                                    \times 1
                                             Repetition
                                                                    \times 3
                                       Incomplete Correlate
                                                                    \times 4
Response options generator
                                          Wrong Principle
                                                                    \times 2
                                             Difference
                                                                    \times 1
```





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PsycAssist



Stimuli

40 Raven-like matrices:

- ullet 1 imes 1 matrices (jigsaw puzzle) , n=5
- 2×2 matrices, n = 20
- 3×3 matrices, n = 15

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Sample

```
n=600 children aged 4-11 ( M=8.39\pm2.17 ), recruited in Italian schools F=48\% 30% preschoolers
```

Rasch validation

- Monotonicity check
- Fit the Rasch model:
 - ① Check for item with infit and/or outfit statistics ≥ 2 (underfit)
 - ② Local dependence (Yeun's $Q3 \ge .20$)

Rasch validation

Note

2 matrices were eliminated because of technical issues

4 matrices were eliminated because of a lack of monotonicity

The starting model included 34 matrices:

Madcov	SRMR	<i>p</i> -value
0.95	0.06	0.001

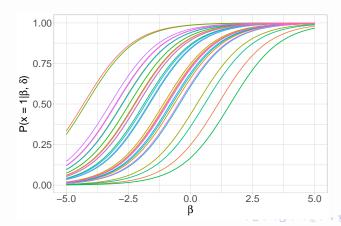
Oufit statistic suggested the underfit of one matrix (item 21) \rightarrow removed and refitted the model

- ullet Check for infit/outfit o no matrices were identified as underfitting
- Check for local dependence:
 - $\begin{array}{c|c} \bullet & \mathsf{Matrix} \ 37 40 \\ \bullet & \mathsf{Matrix} \ 37 28 \end{array} \end{array} \right\} \to \mathsf{Matrix} \ 37 \ \mathsf{has} \ \mathsf{been} \ \mathsf{eliminated}$



The final model

Madcov	SRMR	<i>p</i> -value
0.94	0.06	0.001



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- Formalization of the matrix generation
- ullet Generate similar but different matrices o Equivalent matrices (?)
- Reproducibility of the stimuli
- Ease of use (for useR)

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SOON A shiny app

matRiks



https://github.com/OttaviaE/matRiks

Slides











https://github.com/OttaviaE/matRiks

Thank you!

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