

Quantum Computing lecture 1

Maths for Quantum Mechanics

- Set Theory
- Complex numbers
- linear Algebra *

Basic Quantum Mechanics

Do Quantum Computing!

Set Theory

Sets are collections of things

$$\{a, b, c\} \quad \{\text{cat}, \text{dog}\}$$

$$\{1, 2, 5\}$$

$$\{1, 2, 5, 5\} = \{1, 2, 5\}$$

$$\{1, 2, 3\} \neq \{1, 2\}$$

$$\{3, 2, 1\} = \{1, 2, 3\}$$

Combining sets

$$\{1, 2\} \cup \{3, 4\} = \{1, 2, 3, 4\}$$

union

$$\{a, b, c\} \cup \{d\} = \{a, b, c, d\}$$

$$\{1, 2, 3\} \cup \{3, 4, 5\} = \{1, 2, 3, 4, 5\}$$

$$\{1, 2, 3\} \cap \{2, 4, 6\} = \{2\}$$

intersection

Subsets

Is one set inside another?

$$\{1, 2\} \subseteq \{1, 2, 3\}$$

$\{1, 2\}$ is a subset of $\{1, 2, 3\}$

$$\{a, b\} \subseteq \{a, b, c\}$$

$$\{a, b, d\} \not\subseteq \{a, b, c\}$$

Size of sets / cardinality

$$|\{1, 2, 3\}| = 3$$

$$|\{a, b\}| = 2$$

Membership

Is an element in a set?

Is 1 in $\{1, 2, 3\}$? Yes

$$1 \in \{1, 2, 3\}$$

belongs to

$$4 \notin \{1, 2, 3\}$$

Common / Useful Sets to know

Empty set \emptyset (no items)

Integers \mathbb{Z} $\dots -1, 0, 1, \dots$

Natural numbers \mathbb{N} $1, 2, 3, \dots$

Real Numbers \mathbb{R} $\pi, e, 1.73, \frac{4}{5}$

Complex Numbers \mathbb{C} $\{a+bi\}$

Pure Imaginary $i\mathbb{Z}$

Extra Topics

Russel's Paradox / Barber's paradox

ZFC

Maps / Functions

A map relates objects in one set to things in another set

$$\begin{matrix} A & & B \\ \{1, 2, 3\} & \xrightarrow{\quad f \quad} & \{2, 4, 6\} \end{matrix}$$

from to

$$f: A \rightarrow B$$

$$f(x) = 2x$$

Domains / Ranges

$$f: A \rightarrow B \quad \begin{matrix} A & \text{domain} \\ B & \text{codomain} \end{matrix}$$

Range all the values f takes

$$\begin{matrix} \{a, b, c\} & \xrightarrow{\quad f \quad} & \{d, e, f, g\} \end{matrix}$$

Domain $\{a, b, c\}$

Codomain $\{d, e, f, g\}$

Range $\{d, e, f\}$

$$\begin{matrix} g: \mathbb{R} \rightarrow \mathbb{R} \subseteq \mathbb{C} & f: \mathbb{R} \rightarrow \mathbb{R} \\ g(x) = x^2 & f'(x) \end{matrix}$$

Injective / Surjective Maps

Injective maps are ones where every input has unique output

$$f(x) = x + 3$$

$$f(4) = 7$$

$$g(x) = x^2$$

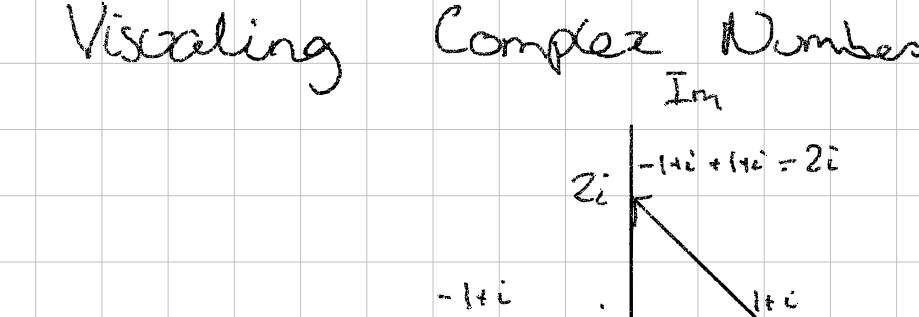
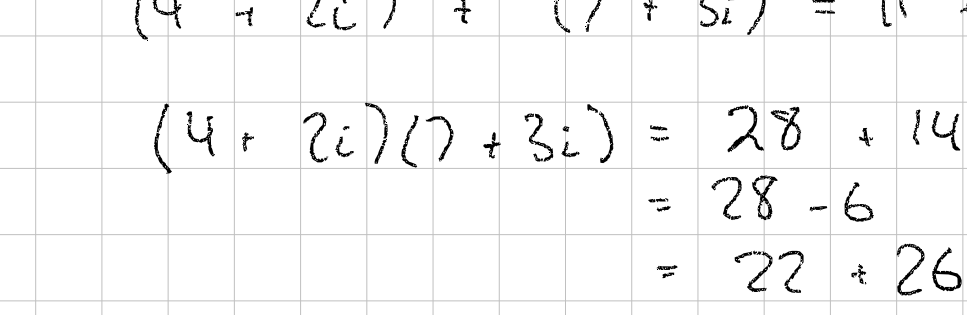
$$g(1) = g(-1) = 1$$

Surjective maps are maps that cover codomain

$$f: A \rightarrow B$$

$$f(x) = x - 2$$

$$g(x) = x^2 \quad -1, -2$$



Bijjective : Injective + Surjective

$$\mathbb{R} \xrightarrow{x^2} \mathbb{R}$$



Binary Operations

$$A \quad B \quad C$$

$$\begin{matrix} f(x, y) & = & z \\ \uparrow & \uparrow & \uparrow \\ A & \times & B & \rightarrow & C \end{matrix}$$

$$A = \{1, 2\} \quad B = \{3, 4\} \quad C = \mathbb{Z}$$

$$\begin{matrix} (1, 3) & (1, 4) & (2, 3) & (2, 4) \\ \downarrow & \downarrow & \downarrow & \downarrow \\ 4 & 5 & 5 & 6 \end{matrix}$$

$$f(1, 4) = 5$$

Complex Numbers

$$x^2 = -1 \quad x \in \mathbb{R}$$

No solutions

$$i = \sqrt{-1}$$

$$i^2 = -1$$

$$(3i)^2 = 3^2 i^2 = 9 \cdot -1 = -9$$

$$xi \quad x \in \mathbb{R}$$

$$3i + 4i = 7i$$

$$4 + 2i$$

$$a + bi \text{ = "complex numbers"}$$

$$(4 + 2i) + (7 + 3i) = 11 + 5i$$

$$\begin{aligned} (4 + 2i)(7 + 3i) &= 28 + 14i + 12i + 6i^2 \\ &= 28 - 6 + 26i \\ &= 22 + 26i \end{aligned}$$

Visualizing Complex Numbers

Exponential Form

$$\sin(\theta) = \frac{1}{\sqrt{2+1}}$$

$$\cos(\theta) = \frac{2}{\sqrt{2+1}}$$

$$\sqrt{2+1} = \sqrt{2^2 + 1^2} = \sqrt{5}$$

$$\sin \theta = \frac{1}{\sqrt{5}}$$

$$\cos \theta = \frac{2}{\sqrt{5}}$$

$$\sqrt{5} \sin \theta = 1$$

$$\sqrt{5} \cos \theta = 2$$

$$2 + i = \sqrt{5} \cos(\theta) + \sqrt{5} \sin(\theta) i$$

$$= \sqrt{5} (\cos \theta + i \sin \theta)$$

$$= \sqrt{5} e^{i\theta}$$

Polar coords

Euler's formula $e^{i\theta} = \cos \theta + i \sin \theta$

$$r_1 e^{i\theta_1} r_2 e^{i\theta_2} = r_1 r_2 e^{i(\theta_1 + \theta_2)}$$

$$r_1 e^{i\theta_1} + r_2 e^{i\theta_2} = (r_1 + r_2) e^{i\theta}$$

Next time

- linear Algebra Vectors + Matrices