

**4.30** Let  $h(k)$  and  $x(k)$  be two  $N$ -point white noise signals uniformly distributed over  $[-1, 1]$ . Recall that the MATLAB function *conv* can be used to compute direct linear convolution. Write a MATLAB script which uses *tic* and *toc* to compute the computational time,  $t_{\text{dir}}$ , of *conv* and the computational time,  $t_{\text{fast}}$ , of the FDSP toolbox function *f\_conv* for the cases  $N = 4096$ ,  $N = 8192$ , and  $N = 16384$ .

- (a) Print the two computational times  $t_{\text{dir}}$  and  $t_{\text{fast}}$  for  $N = 4096, 8192, 16384$ .
- (b) Plot  $t_{\text{dir}}$  vs.  $N/1024$  and  $t_{\text{fast}}$  vs.  $N/1024$  on the same graph and include a legend.

### Solution

```
% Problem 4.30

% Initialize

clc
clear
n = 3;
N = zeros(n,1);
t_dir = zeros(n,1);
t_fast = zeros(n,1);

% Compute convolutions

hw = waitbar (0,'Computing Convolutions');
for i = 1 : n
    N(i) = floor(2^(11+i));
    h = f_randu (N(i),1,-1,1);
    x = f_randu (N(i),1,-1,1);
    tic
    y = conv(h,x);
    t_dir(i) = toc;
    tic
    y = f_conv(h,x,0);
    t_fast(i) = toc;
    waitbar (i/n,hw)
end
close(hw)

t_dir
t_fast

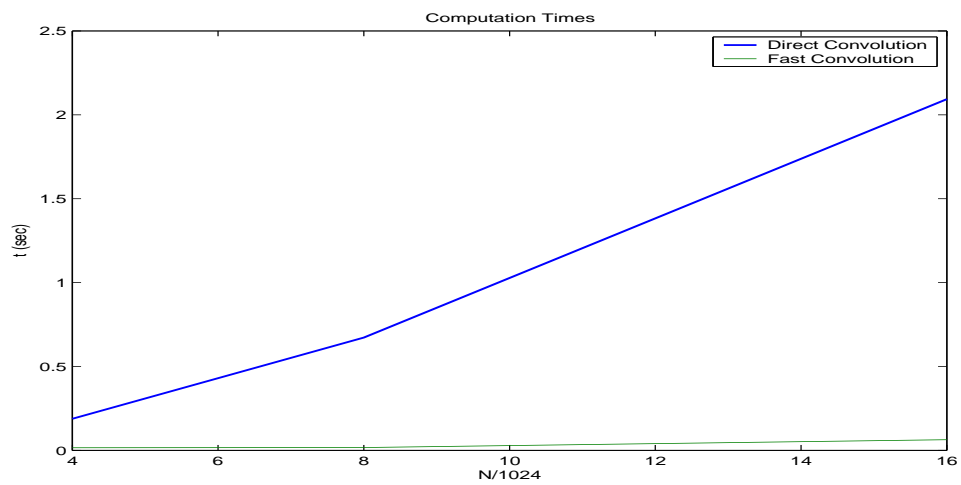
% Plot results

figure
hp = plot (N/1024,t_dir,N/1024,t_fast);
set (hp(1),'LineWidth',1.5)
```

```
f_labels ('Computation Times','N/1024','t (sec)')
legend ('Direct Convolution','Fast Convolution')
f_wait
```

(a) The output from the MATLAB script is

```
t_dir =
    0.1250
    0.5310
    2.5940
t_fast =
    0.0160
    0.0310
    0.0470
```



(b) Computational Times for Two Implementations of Linear Convolution