

GameState



```
graph BT; SelectionState --> GameState
```

The diagram illustrates a class hierarchy. At the top is a white rectangular box with a black border containing the text "GameState". Below it is a gray rectangular box with a black border containing the text "SelectionState". A blue arrow points vertically from the top center of the "SelectionState" box to the bottom center of the "GameState" box, indicating that SelectionState inherits from or is a specialization of GameState.

SelectionState