

AI: Internet Computing

Lecture 1 — Introduction



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Acknowledgement and Disclaimer

The present lecture *AI: Internet Computing* is based on the lecture *Angewandte Informatik 2 (AI 2)*.

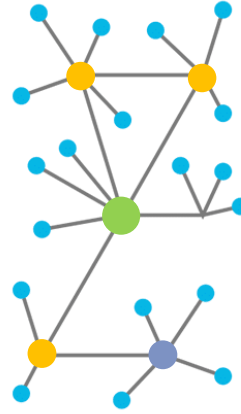
We would like to thank the previous professors at AIFB who have been involved in the design and development of the lecture over the years. These are **Prof. Dr. Hartmut Schmeck** (2006–2007); **Dr. Matthias Bonn**, **Prof. Dr.-Ing. Stefan Tai**, and **Dr. Lukas König** (2008); **Prof. Dr.-Ing. Stefan Tai** (2009–2014); **Prof. Dr.-Ing. J. Marius Zöllner** (2015); **Prof. Dr. Ingo Scholtes** (2016); and **Prof. Dr. Agnes Koschmider** (2017).

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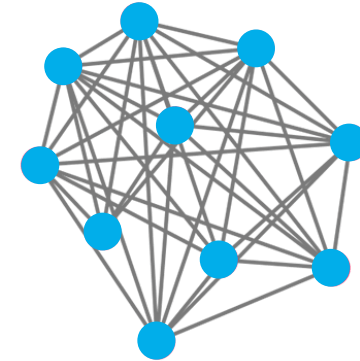
Internet Computing Distributed Systems vs. Decentralized Systems



Centralized Network
(e.g., Web-Services)



**Partially
(De-)Centralized Network**
(e.g., Domain Name Systems)



Decentralized Networks
(e.g., Peer-to-Peer Networks)

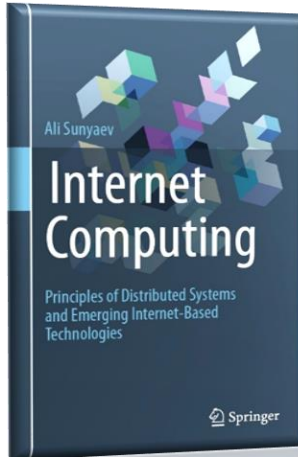
Degree of Decentralization

● Client ● Server (3rd Level) ● Server (2nd Level) ● Server (1st Level)

Figures align with Baran P. (1964) On Distributed Communications Networks. IEEE Transactions on Communications Systems 12(1):1–9.

Learning Goals of the Lecture

In this course you will learn key architectures and technologies for the design and implementation of **Internet Computing** applications.



Textbook: Internet Computing

- Principles of Distributed Systems and Emerging Internet-Based Technologies
- Introduces students and young professionals to the fundamentals of contemporary, emerging and future technologies and services in Internet computing

Textbook: Internet Computing



Learning goals and summary
for each chapter



Website:
www.internet-computing.net



Available online

A wealth of examples for
every chapter



Recommendations for
further readings at the
end of each chapter



12 Chapters



Questions for checking
students' comprehension at
the end of each chapter

Textbook: Internet Computing—Chapters



Textbook: Internet Computing—Chapters

01

Introduction to Internet Computing

- A Brief History of the Internet
- Defining Internet Computing
- Distributed Information Systems for Internet Computing
- Application Examples of Internet Computing

02

Information Systems Architecture

- Defining Information Systems Architecture
- The Principles of Information Systems Architecture
- Architectural Views
- Architectural Patterns

03

Design of Good Information Systems Architectures

- Architecture Design
- IS Architectures' Quality
- The Information Systems Architecture Design Process

04

Internet Architectures

- History of the Internet
- Today's Internet Network Infrastructure
- The Internet Protocol
- Content Delivery Networks
- Emerging Internet Network Architecture

Textbook: Internet Computing—Chapters

05

Middleware

- Introduction to Middleware
- Remote Procedure Call
- Middleware Categories

06

Web Services

- Introduction to Web Services
- Basic Web Technologies
- Web Service Architectures

07

Cloud Computing

- An Introduction to Cloud Computing
- Essentials to the Provision of Cloud Services
- Chances and Challenges of Cloud Computing
- Security and Data Protection in Cloud Environments

08

Fog and Edge Computing

- Fog and Edge Computing Fundamentals
- Challenges and Opportunities of Fog and Edge Computing
- Fog and Edge Computing in Practice

Textbook: Internet Computing—Chapters

09

Distributed Ledger Technology

- Background of Distributed Ledger Technology
- Technical Foundation
- The Bitcoin Blockchain
- Smart Contracts
- Applications of Distributed Ledger Technology

10

The Internet of Things

- Introduction of the Internet of Things
- The Internet of Things: Technologies and Architectures
- Internet of Things Applications
- Challenges and the Future of the Internet of Things

11

Critical Information Infrastructures

- Foundations of Critical Information Infrastructures
- Properties of Critical Information Infrastructures
- Functions of Critical Information Infrastructures
- Operation of Critical Information Infrastructures

12

Emerging Technologies

- Emergence and Emerging Technology
- Immersive Technologies
- Virtual Assistant
- Artificial Intelligence