

Walter Massenhove



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in www.linkedin.com/in/walter-massenhove



<https://github.com/Oualt/Repo01>

📺 Dungeon Rain videos (Unreal Engine 4) :

https://www.youtube.com/channel/UCHT8_d4nfEJFT5dVpRyc-Og

🕹 A Maze In project (Unreal Engine 5) :

<https://oualt.itch.io/amazein>

Langue

- English level B1
- French, native language

Skills

Analytical mind

Ability to take initiative and solve problems

Project management

Autonomy

Rigor

Adaptability

Team work

Customer relationship

Passionate about development, I am looking for a company that will allow me to broaden my knowledge while taking advantage of my experience and my strengths.

Experiences

Virtual Reality Developer Unreal Engine 4,

Virtual Dream, Annonay

11/2020 – 06/2021

- Development of a virtual reality software prototype for nursing homes under Unreal Engine 4
- Lead Developer

Unreal Engine 4/5 Developer, Indie Frog Studio

03/2019 – 01/2022

- Development of Dungeon Rain under Unreal Engine 4 and Blender :
- Creation of HTML CSS website
- User interface design
- 3D modeling
- Blueprints
- Link [↗](#)

Stream Manager, Rodet / interim, Saint Rambert d'Albon

02/2022 – 03/2022

Job analysis, flow analysis, creation of improvement projects

Deputy Head, Stokomani, Epinal

08/2017 – 02/2019

Management of a team of 10 people, cash management, planning, customer relations

Education

Javascript online training, Udemy

AJAX requests, POO, closures, JQuery, DOM, cookies, API

Professional commercial title, DEFI 83, Toulon

2012